

IP Addressing

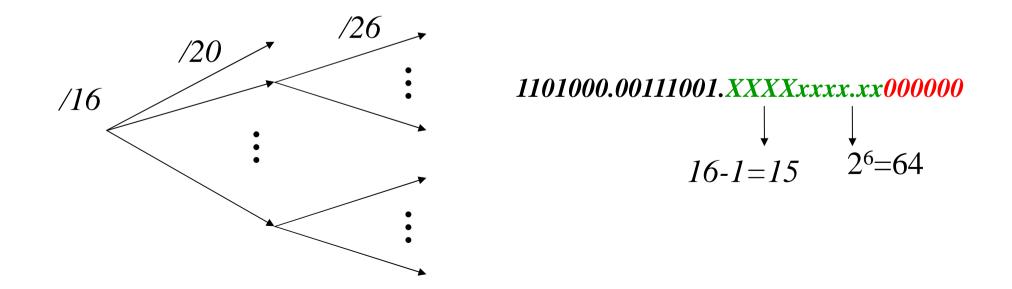
- An organization is assigned the following network address
 - address: 208.57.0.0 1101000.00111001.00000000.00000000
 - netmask: 255.255.0.0 111111.1111111.0000000.00000000
- We want to partition the address space to serve a LAN with 4000 host
 - What netmask do we need for such network that contains 4000 host?
 - 2) What NetID should be assigned to such subnetwork?
 - 3) How many further equivalent subnets can be served?
 - 4) How many subnets with 60 hosts can be <u>further</u> defined (besides the one with 4000 hosts)?

- 4000 host can be addressed with 12 bits (2¹²-2=4094). Consequently:
 - Netmask with 20 consecutive 1s: 255.255.240.0
 - All feasible addresses for the subnet are obtained arbitrarily combining the first four bits in the third byte

11010000.00111001.xxxx00000.00000000

- □ For example: *11010000.00111001.0000000.0000000*
- Using Decimal notation: 208.57.0.0/20
- The 4 bits in the SubnetID can be used to define
 15 <u>further</u> subnets with 4094 hosts each.

To give an address to 60 hosts, 6 bits are needed (2⁶=64). Hence, each of the 15 remaining subnets can be further divided into 64 subnets (/26), each one serving 62 hosts.



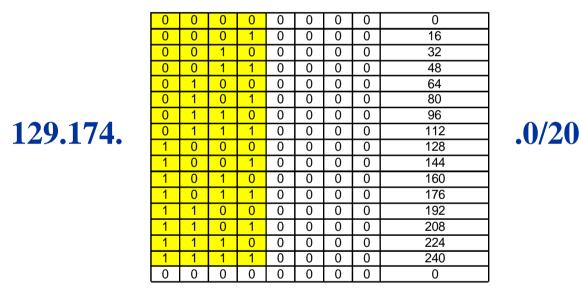
- A University is assigned a class B address 129.174.0.0. The network administrator needs to define one IP subnet for each of the 15 university departments.
 - 1) Describe how the subnets can be defined
 - 2) Write the IP addresses of the subnets
 - 3) How many host can be contained in each subnet?
 - 4) Which subnets do the following addresses belong to?
 - a) 129.174.28.66
 - b) 129.174.99.122
 - c) 129.174.130.255
 - d) 129.174.191.255

For each address, specify if such address is a host address or a *special* one

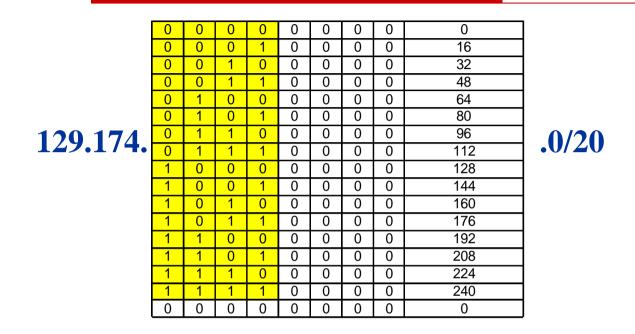
- 129.174.0.0: 16 bits for NetID and other 16 bits for HostID
- A netmask 4 bit longer is enough to define 15 subnets
- The netmask will have 20 1s
- Decimal notation:
 - **255.255.240.0**

1	0	0	0	0	0	0	0	128
1	1	0	0	0	0	0	0	192
1	1	1	0	0	0	0	0	224
1	1	1	1	0	0	0	0	240
1	1	1	1	1	0	0	0	248
1	1	1	1	1	1	0	0	252
1	1	1	1	1	1	1	0	254
1	1	1	1	1	1	1	1	255

The IP addresses of all the 16 subnets are:

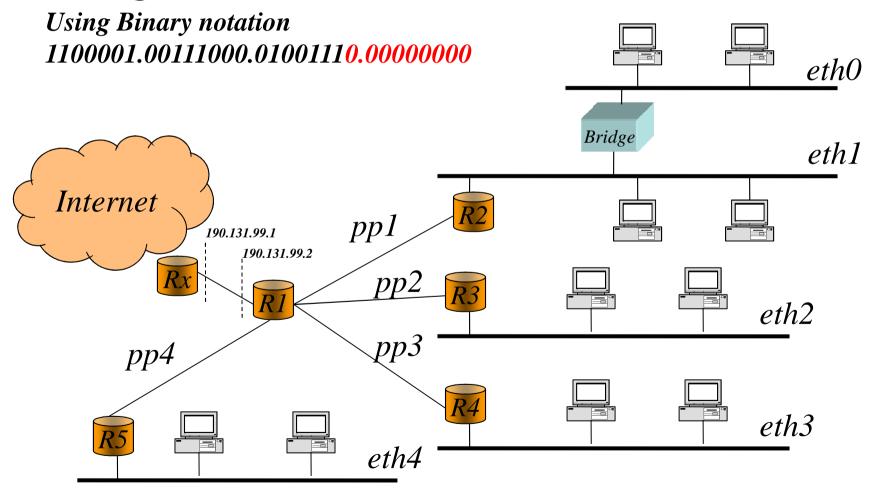


The maximum number of hosts per each subnet is: 2¹²-2=4096-2



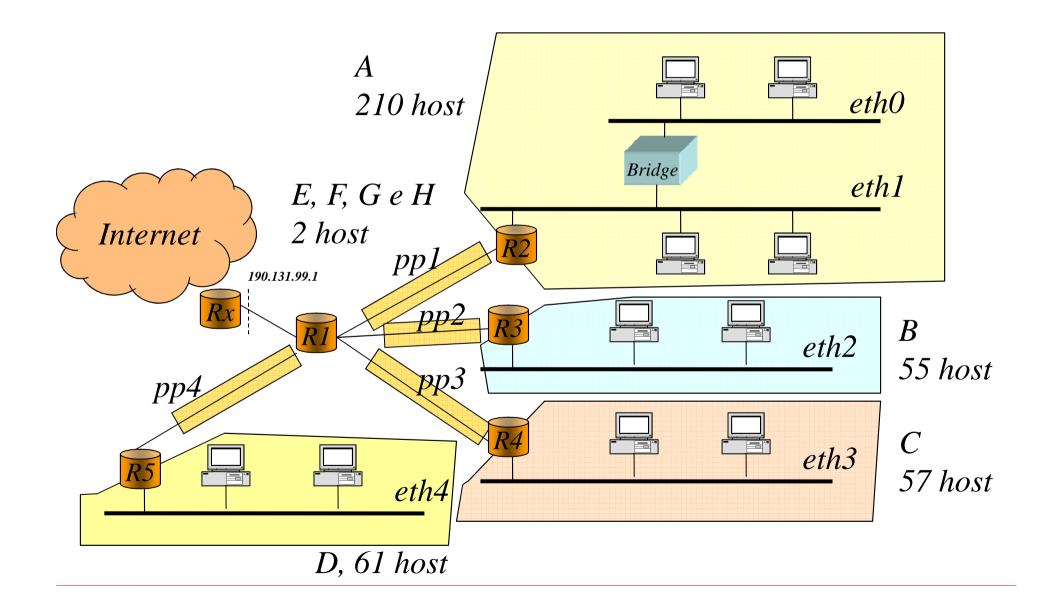
- > 129.174.28.66 129.174.16.0/20 (host)
- > 129.174.99.122 129.175.96.0/20 (host)
- > 129.174.130.255 129.174.128.0/20 (host)
- > 129.174.191.255 129.174.176.0/20 (broadcast)

An Organization wants to set up the network topology in the figure and is assigned the net address 195.56.78.0/23

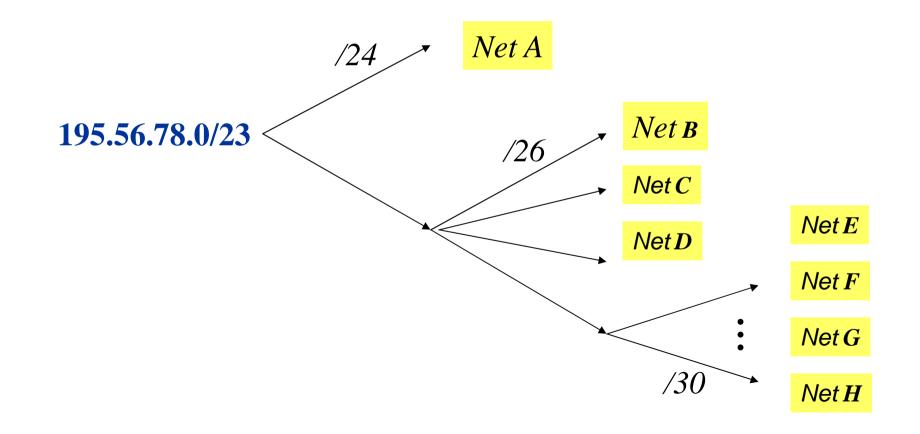


□ The nets in the figure must contain at least:

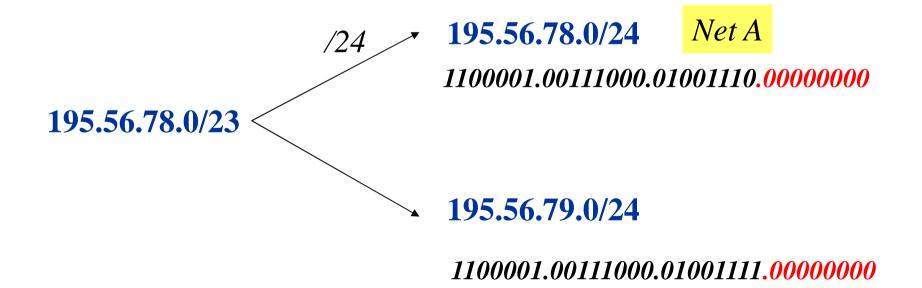
- eth0: 150 hosts (eth=ethernet)
- eth1: 60 hosts
- eth2: 55 hosts
- eth3: 57 hosts
- eth4: 61 hosts
- "pp" (pp1-pp4) are *point to point* connections
 - a) Split the network into the given sub-networks (see the following slide) reporting the NetID and the netmask for each of them (both for ethernet LAN and for the pp connections)
 - Assign to the routers' interfaces consistent IP addresses
 - c) Write down feasible routing tables for all the routers



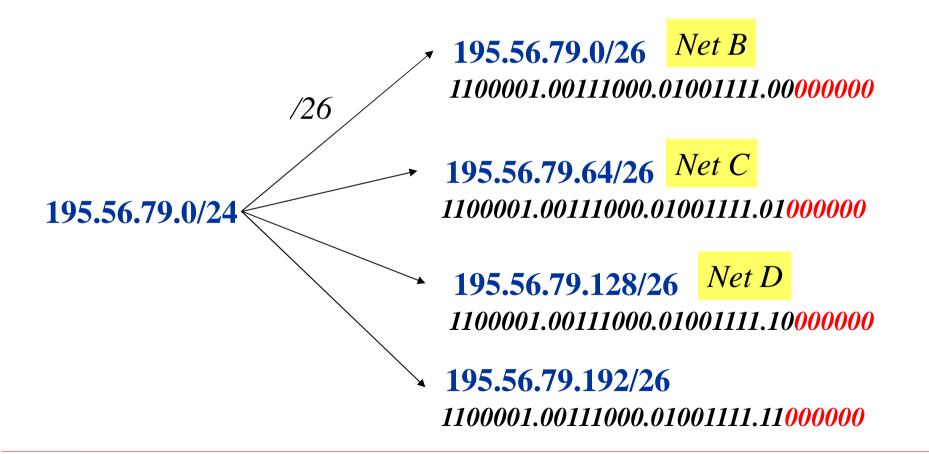
- Subnet A needs a 8 bit hostID (2^8-2=254)
- □ Subnets B, C and D need a 6 bit hostID (2^6-2=62)
- □ Subnets E, F, G and H need a 2 bit hostID (2^2-2=2)



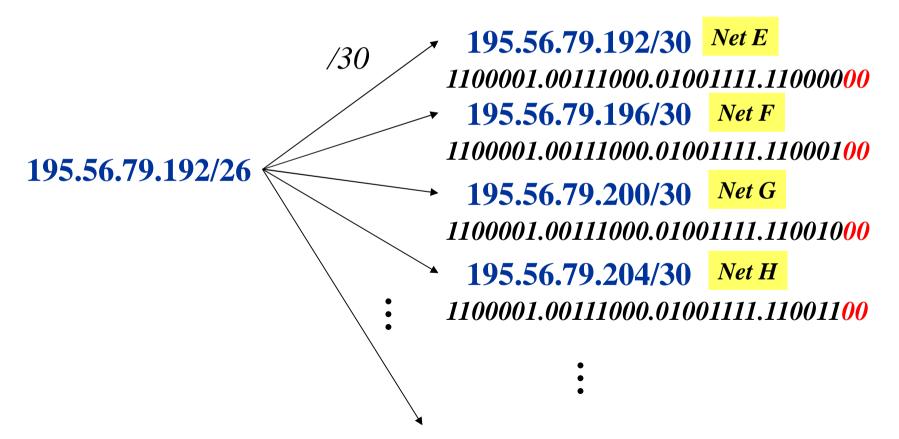
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- Subnet A needs a 8 bit hostID
- Subnets B, C and D need a 6 bit hostID
- Subnets E, F, G and H need a 2 bit hostID



Feasible interface addresses:

