

Multi Protocol Label Switching - MPLS

MPLS

- *MultiProtocol Label Switching*

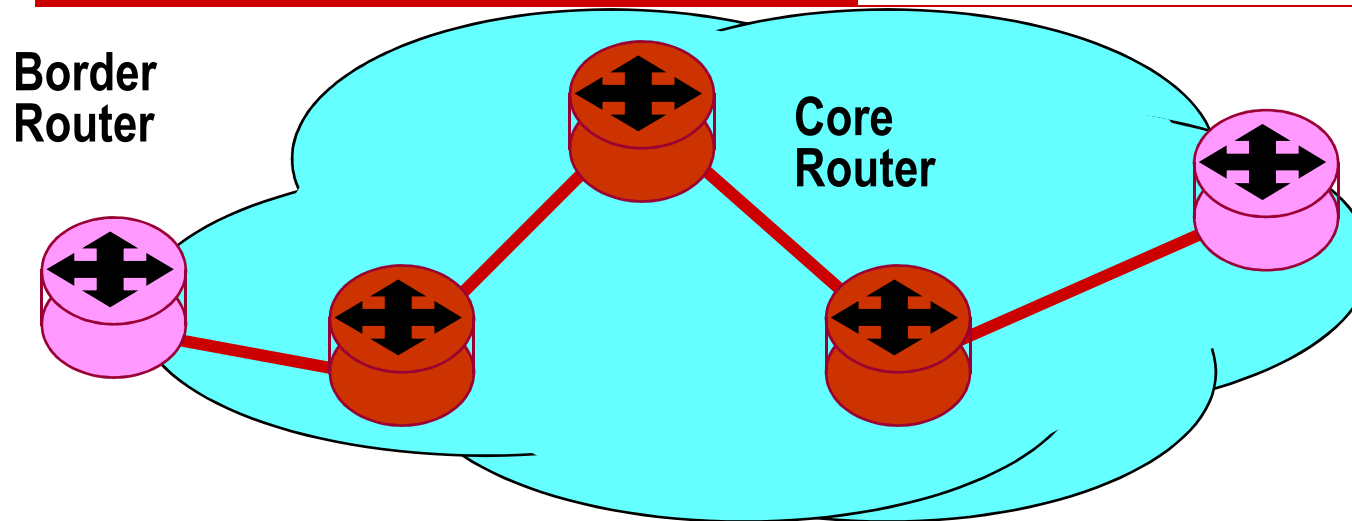
 - A new layer 2 technology for taking the best features of IP and ATM in the Backbone Network
 - IP Routing
 - ATM Switching (label switching)

 - ... with some enhanced features which eliminate the drawbacks of the classical IP over ATM protocols
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MPLS

- Precursors (since '96)
 - IP Switching (Ipsilon/Nokia)
 - Tag Switching (Cisco)
 - Aggregate Route-Based IP-Switic. (IBM)
 - IP Navigator (Cascade/Ascend/Lucent)
 - Cell Switching (Toshiba)
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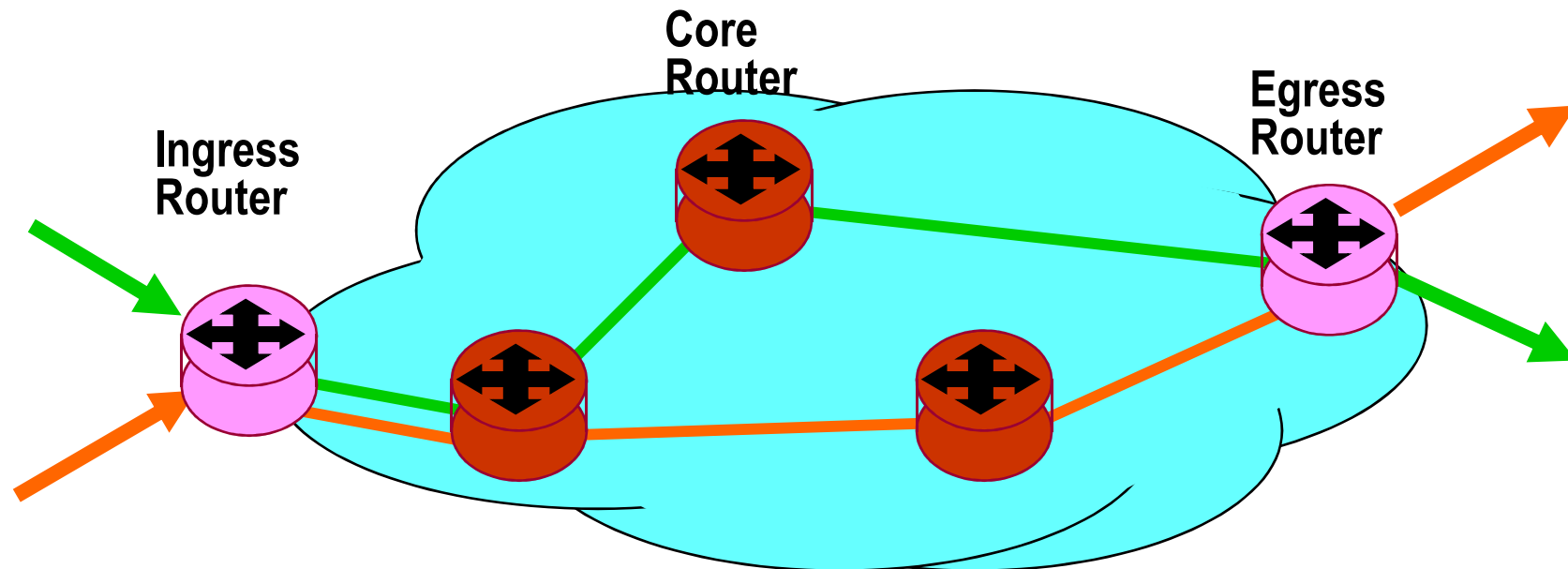
General architecture



- Flow management through **virtual circuits** (*Forward Equivalence Class*)
 - Preset by the operator
 - Set on user request
 - Set by a dynamic mechanism
 - Considering also resource reservation and Quality of Service (QoS)
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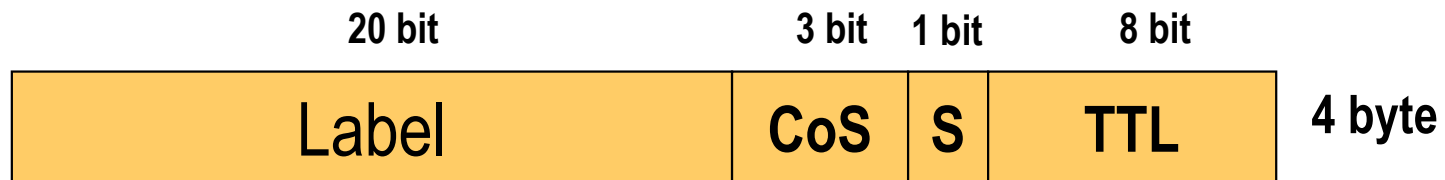
General architecture

- It is possible to optimize the routing based on *static* or *dynamic* mechanisms
- It is possible to classify traffic (flow definition) based on a rich set of parameters (including source address, ports, application, etc.).



LS Forwarding

- A LS header is added to the IP datagram



- *CoS: Class of Service*
 - *S: Stack*
 - *TTL: Time To Live*

 - The 20 bit label is compatible with the ATM VC identifier
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LS Forwarding

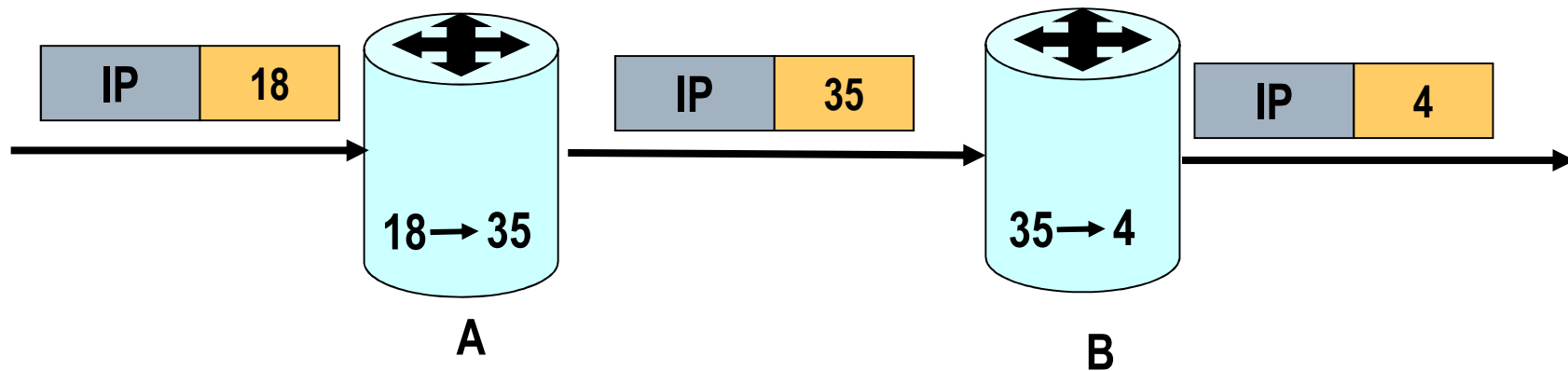
- The new Label is used for the Virtual Circuit based forwarding mechanism - Label Swapping

In Interface	In Label	Out Interface	Out Label
.....
3	21	4	18
3	56	6	135
.....

- The label has a *local* definition based on the link (exactly like with ATM and FR)
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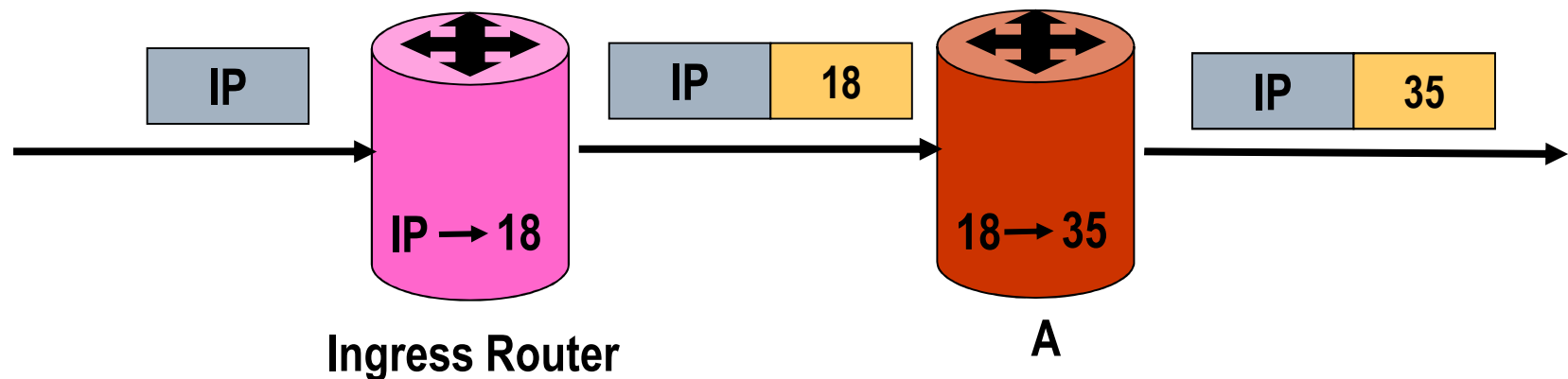
LS Forwarding

- Labels are linked together when the LS path is created

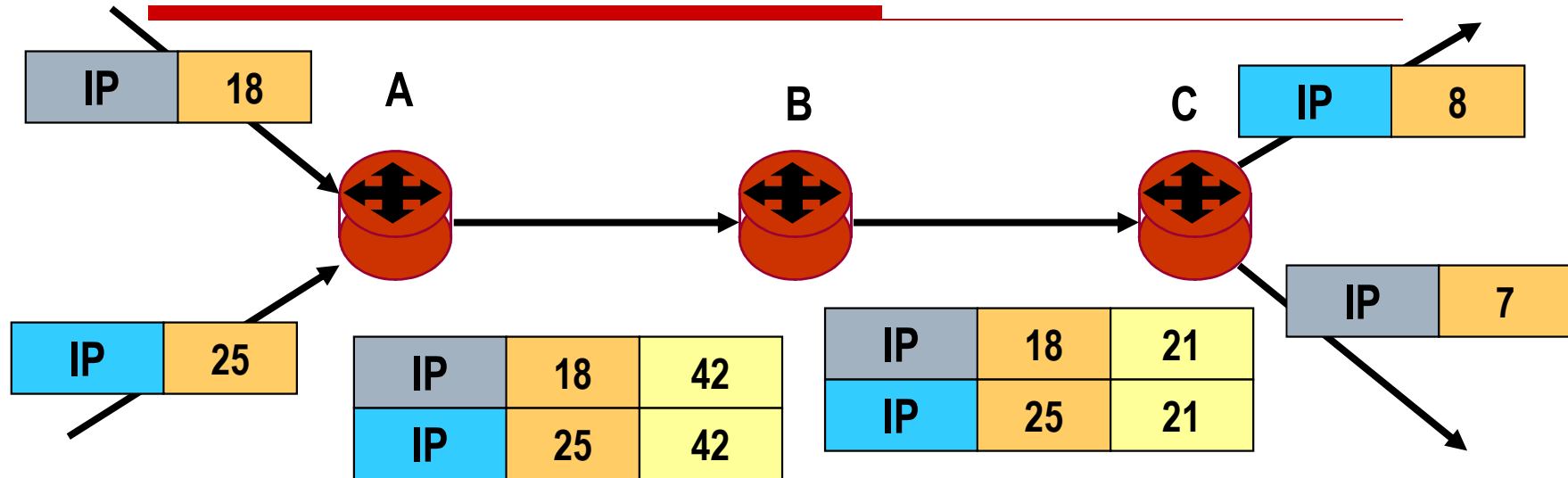


LS forwarding

- At the *Ingress Router*, each IP datagram is:
 - Classified (the simplest case is the destination-based packet classification)
 - Routed in the MPLS adding the proper label



Flow aggregation (*push and pop*)

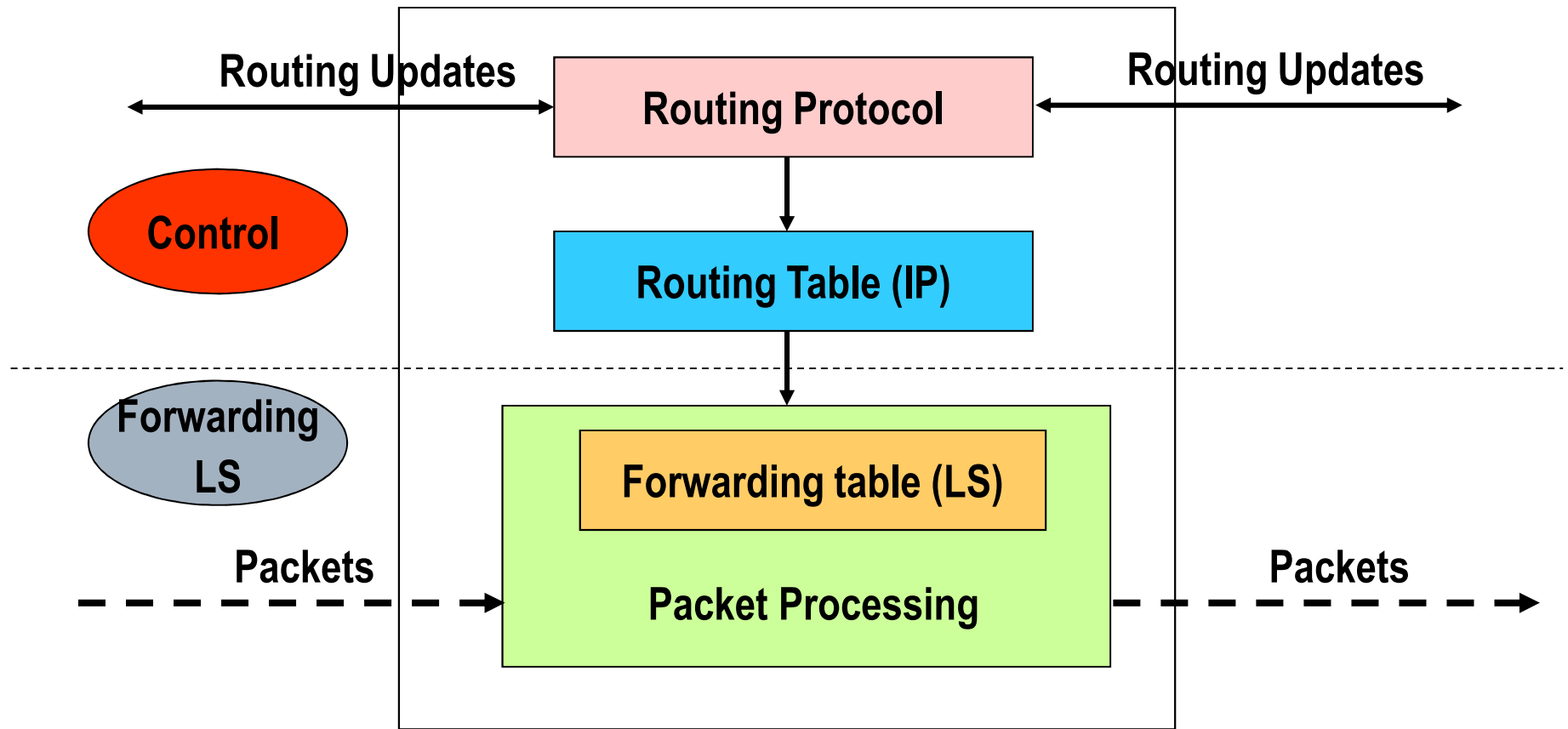


- ❑ The two flows are routed along a common path between routers A and C
- ❑ A aggregates the two flows with a common additional label (*push*)
- ❑ B forwards packets based on the outer label
- ❑ C de-aggregate flows and forwards them based on the original label (*pop*)

Flow aggregation

- ❑ Flow aggregation can be performed several times on an arbitrary number of flows
 - ❑ Routers forward packets based on the *outer label* only ...
 - ❑ ... and aggregate/de-aggregate flows based on the “push-pop” information
 - ❑ The main advantage is scalability: only few flows are routed by the big routers inside backbone networks
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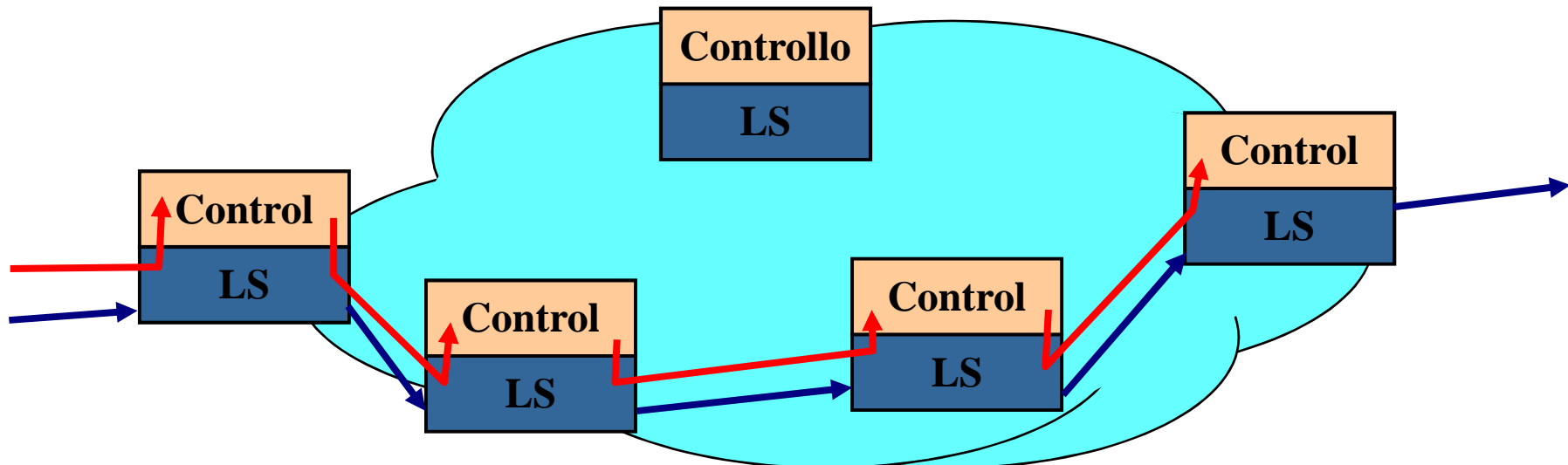
Forwarding and control



Separation between routing and forwarding

Forwarding and control

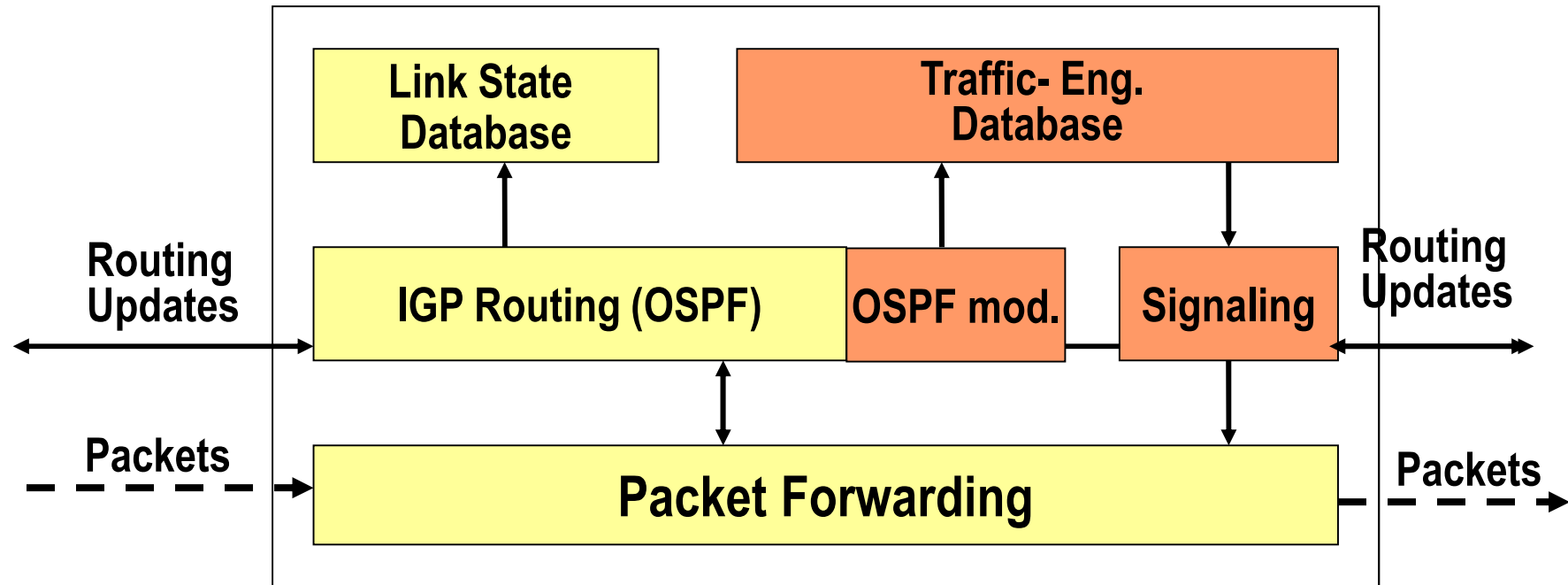
- ❑ Control packets follow an hop-by-hop forwarding like with traditional IP datagrams
- ❑ Control packets create a new label switched path (*virtual circuit*)
- ❑ Packet for which the path was created can be forwarded directly by the LS layer



Forwarding and control

- ❑ Obviously, label switched paths can be configured *manually* with no signalling exchange
 - ❑ The separation between routing and forwarding permits to consider enhanced routing techniques considering quality parameters
 - ❑ Flow aggregation allows to consider a huge number of flows with limited computation efforts
 - ❑ The virtual circuit forwarding allows resource reservation and traffic engineering
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Control



- ❑ New Traffic Engineering Database (TED)
 - ❑ New signaling procedures
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TED

- Includes information on:
 - Topology (exactly like link state protocols)
 - Obtained by classical routing protocols (e.g. OSPF)
 - Network available resources (bandwidth on links, reserved bandwidth, etc.)
 - Obtained by extended versions of routing protocols
 - Administrative data
 - Obtained from user-specific parameters
 - It allows border routers to select the best path according to specific routing constraints
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Path set-up

- Paths can be built-up:
 - “off line”
 - Global optimization based on the information on all flows and network resources
 - “on line” (Constrained based routing)
 - Considering user/flow specific constraints:
 - bandwidth
 - inclusion/exclusion of links/nodes
 - administrative specific requirements
 - possibility to re-arrange previously routed flows
 - ...
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Signalling

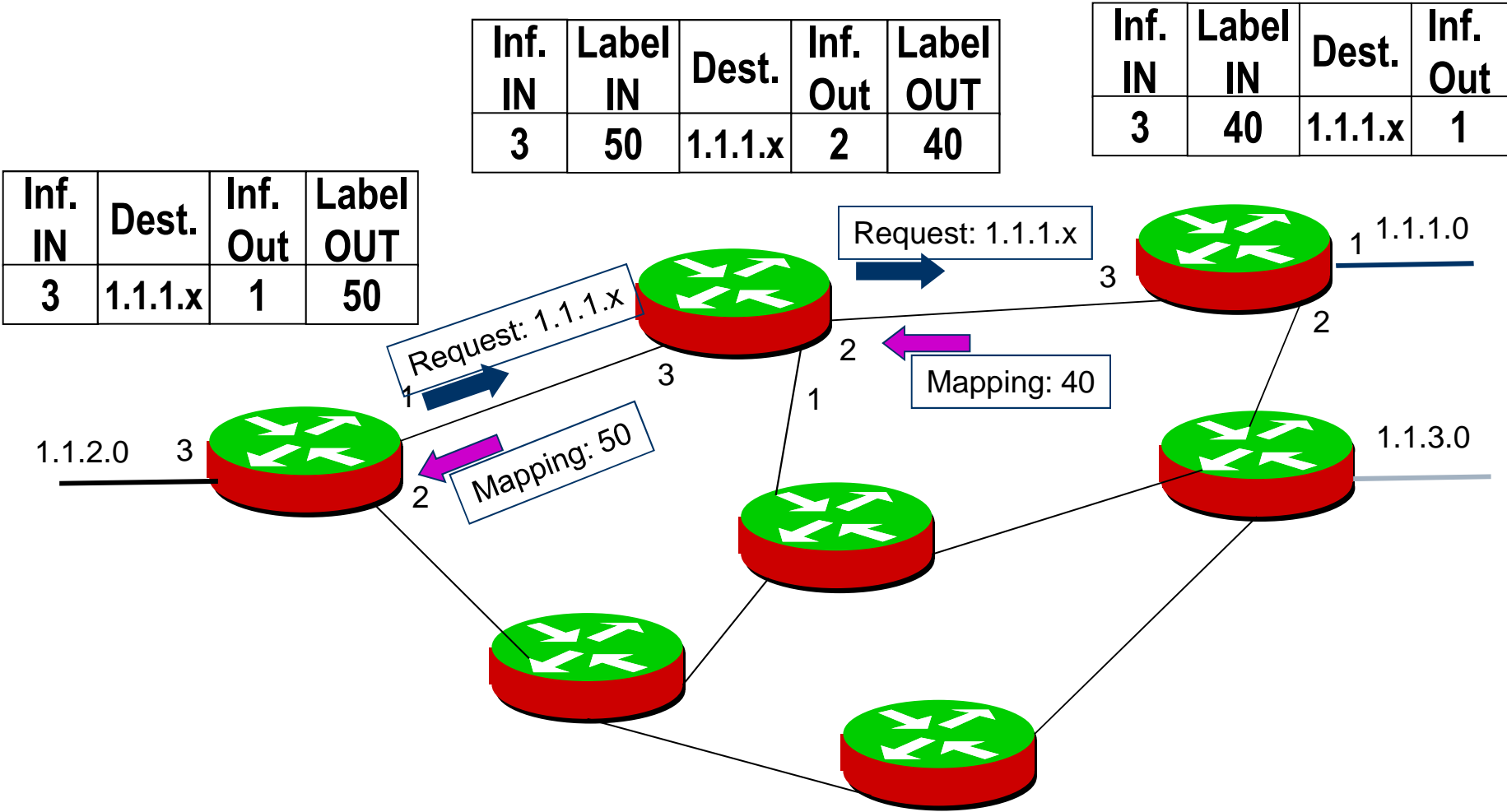
A signalling mechanism is required for

- Coordinating label distribution
 - Setting up the virtual circuit on the selected path (Explicit Route)
 - Resource reservation
 - Resource re-assignment
 - Loops avoidance
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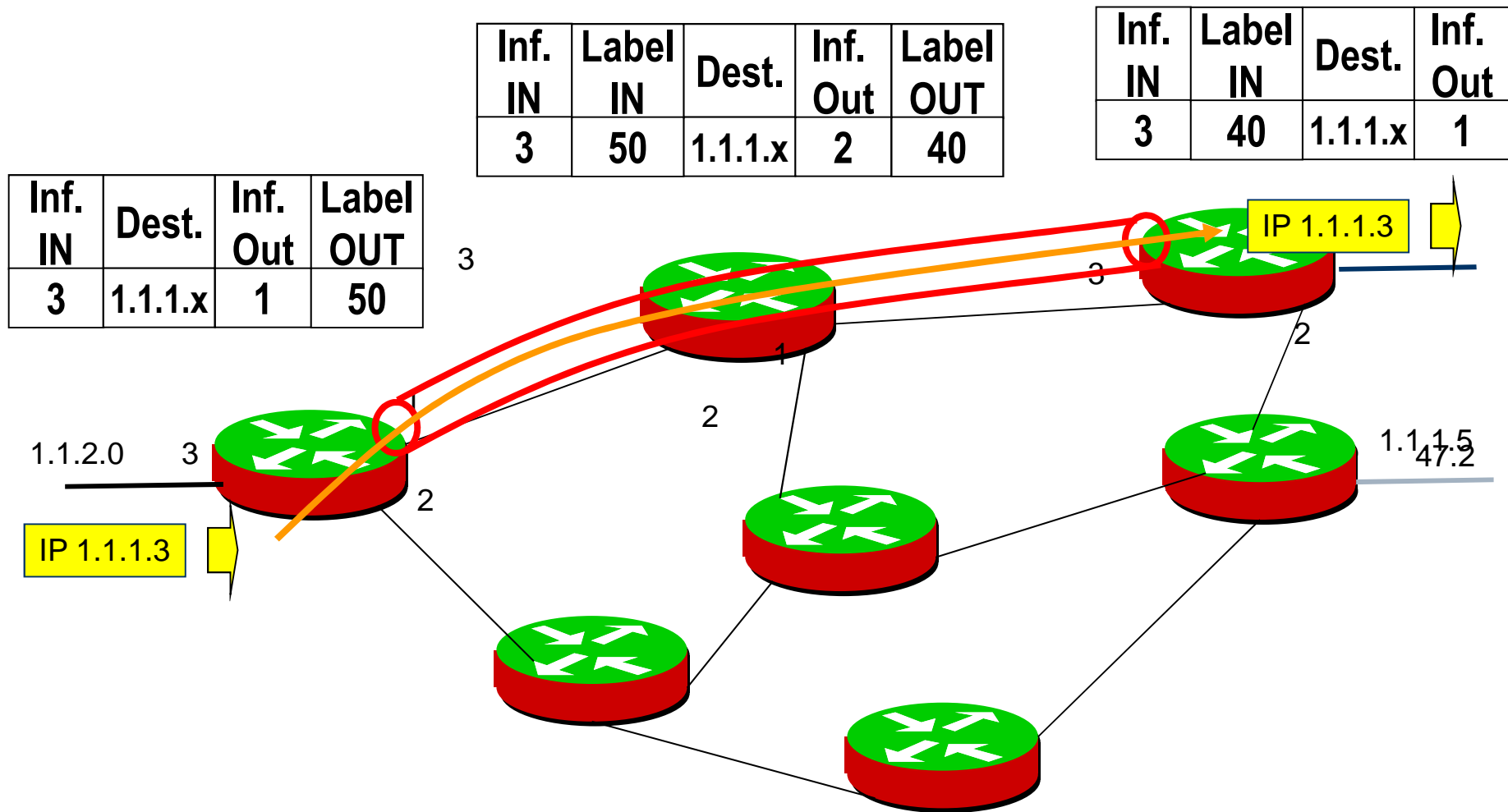
Signalling

- Three protocols have been defined so far:
 - *Label Distribution Protocol (LDP)*
 - Hop-by-Hop
 - follows IGP paths
 - Traffic Engineering is not supported
 - ReSerVation Protocol (RSVP)
 - Managed by border Routers
 - Explicit routes supported
 - Constrained Routing LDP (Label Distribution Protocol)
 - Extended version of LDP with explicit route support
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Label Distribution Protocol (LDP)

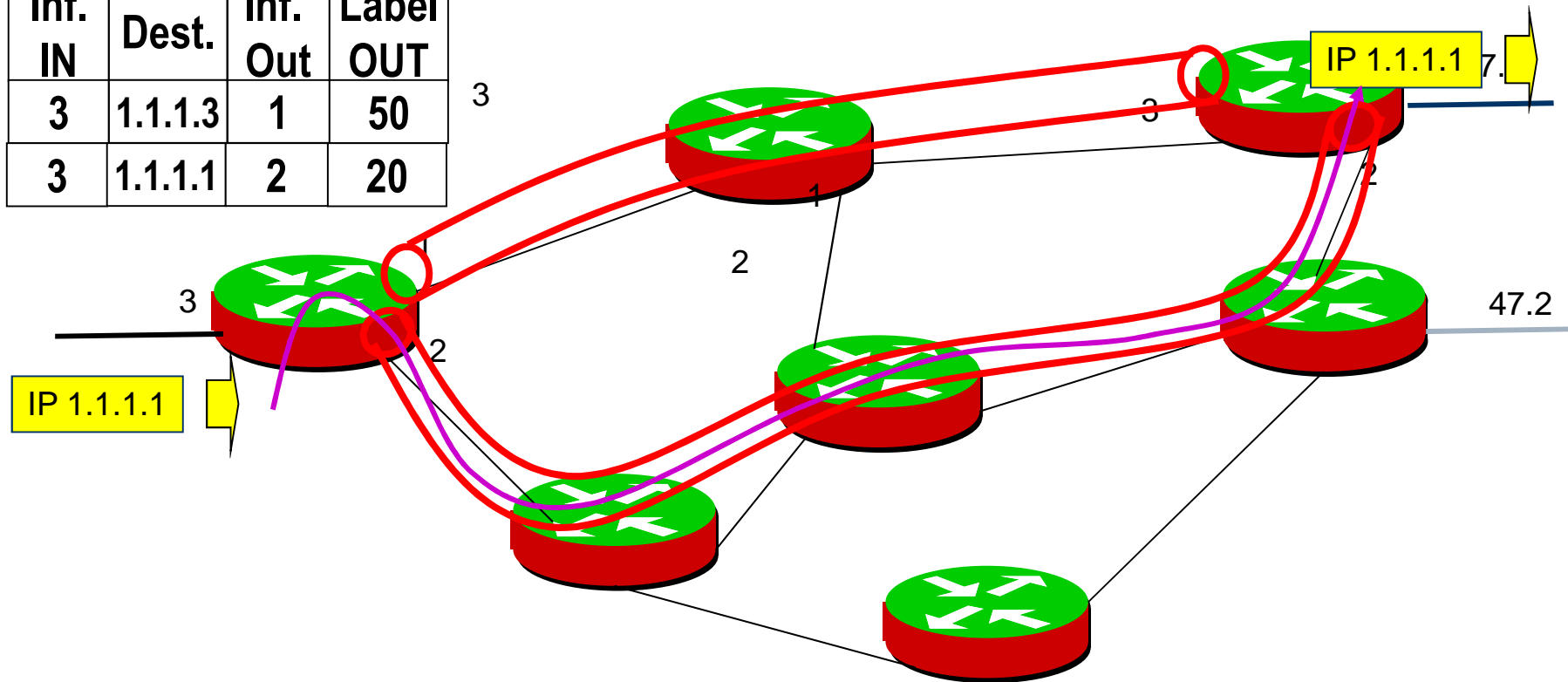


Label Switched Path (LSP)

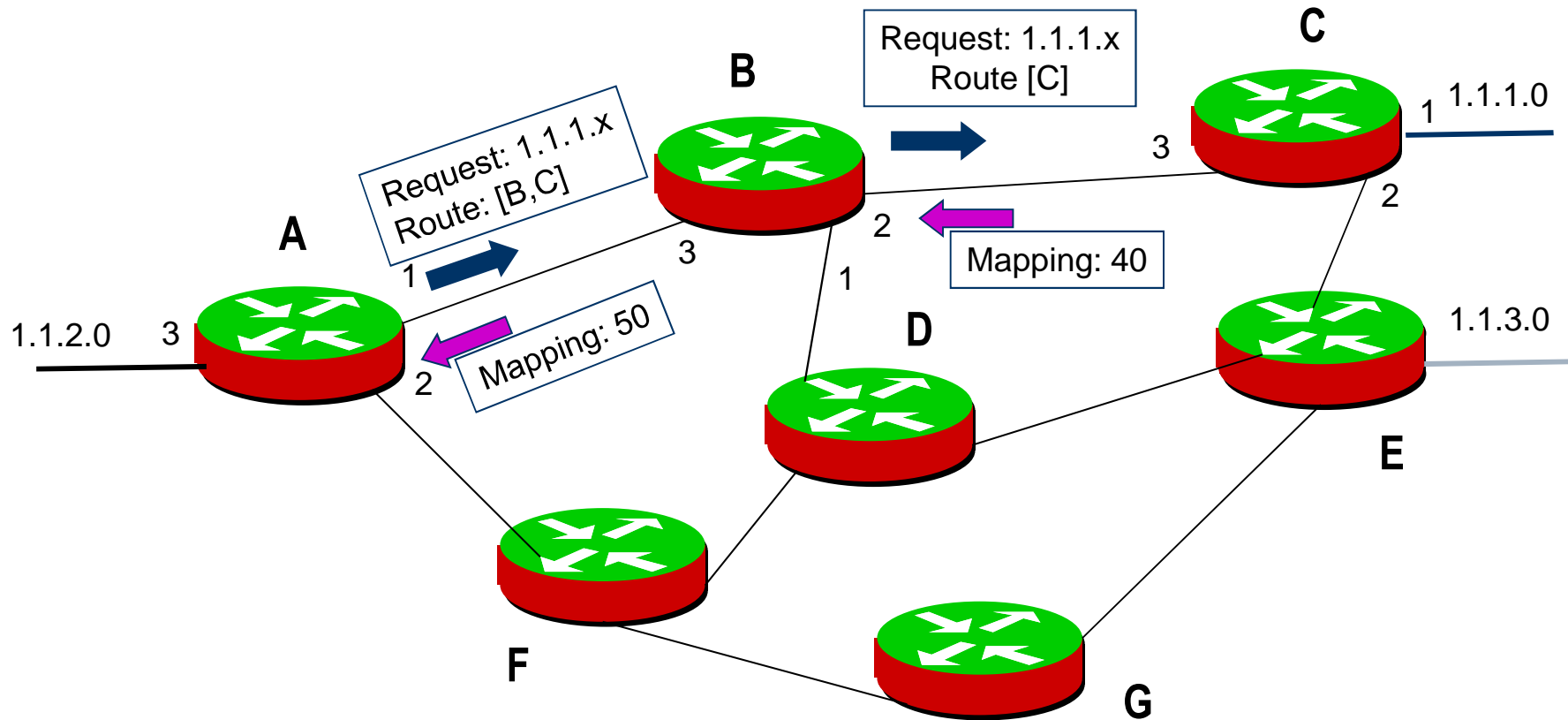


Explicitly Routed-LDP

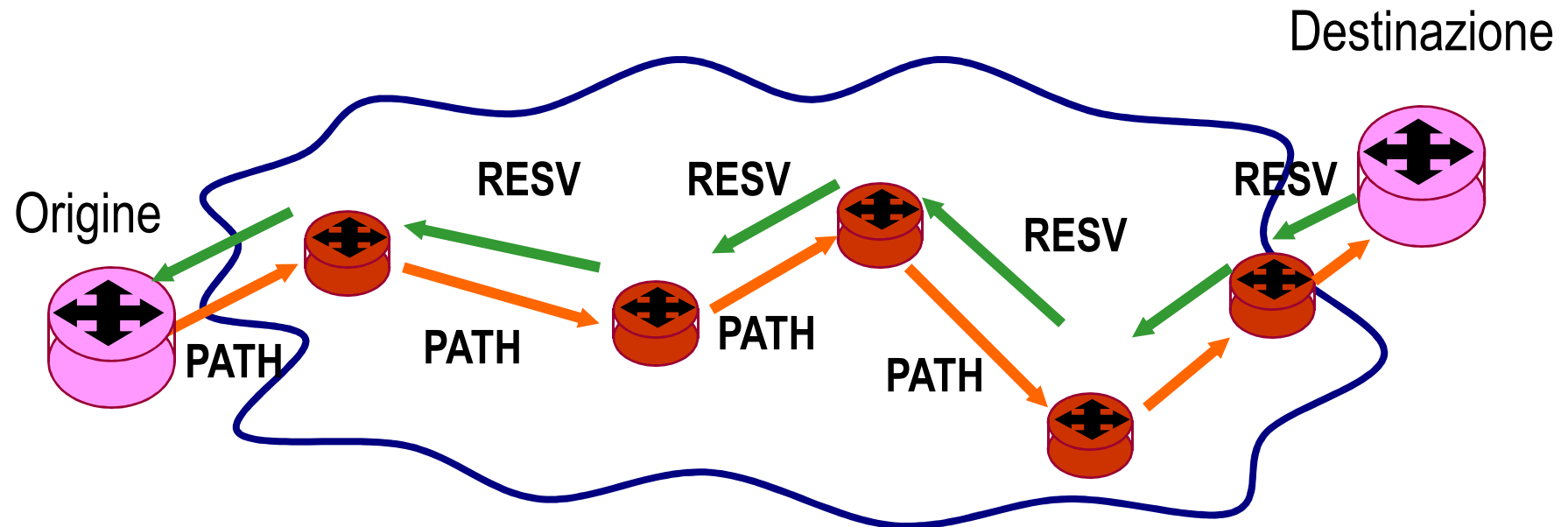
Inf. IN	Dest.	Inf. Out	Label OUT
3	1.1.1.3	1	50
3	1.1.1.1	2	20



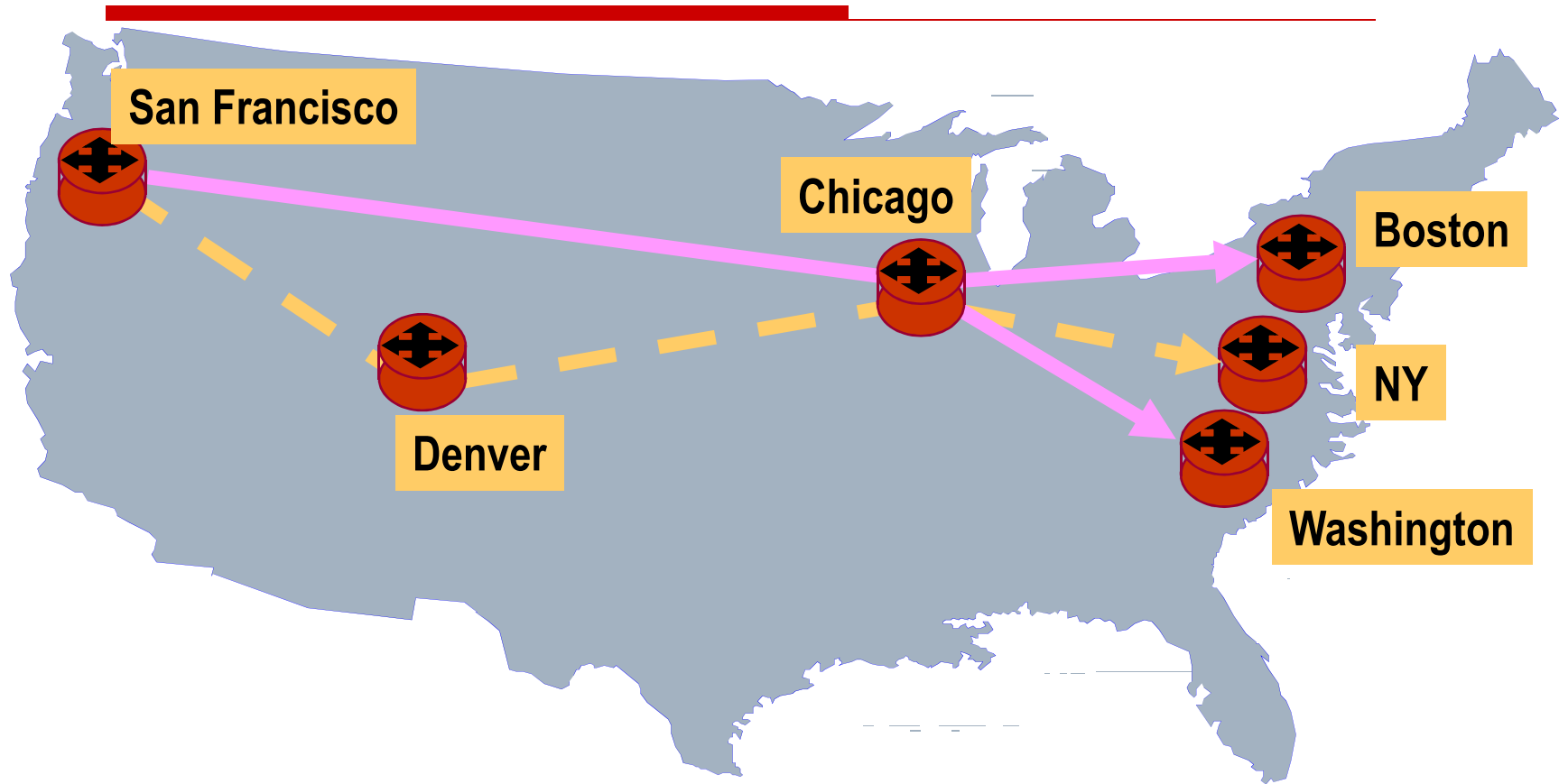
CR-LDP



ReSerVation Protocol (RSVP)



Example:



For more information:

□ Papers:

- G. Armitage, "MPLS: The Magic behind the Myths", IEEE Communication Magazine, Jan. 2000, pp. 124-131.
- D.O. Awduche, "MPLS and Traffic Engineering in IP Networks", IEEE Communication Magazine, Dic. 1999, pp. 42-47.

□ Books:

- Bruce S. Davie, Yakov Rekhter, MPLS: Technology and Applications , Morgan Kaufmann Publishers, 2000.
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