



Michel Beaudouin-Lafon

OFFICE

LRI - Bâtiment 490
Université Paris-Sud
91405 Orsay Cedex
France

PHONE

+33 1 69 15 69 10

FAX

+33 1 69 15 65 86

EMAIL

mbl@lri.fr

WEB

<http://insitu.lri.fr/~mbl>

Biography

Michel Beaudouin-Lafon is Professor of Computer Science at Université Paris-Sud (France) since 1992 and was director of LRI, the laboratory for computer science joint between Université Paris-Sud and CNRS, from 2002 to 2009. With close to 300 faculty, staff and Ph.D. students, LRI is one of the leading French labs in computer science and is internationally recognized in areas including quantum computing, graph theory, software engineering, grid computing, artificial intelligence and human-computer interaction.

Michel has worked in human-computer interaction (HCI) for over 20 years and was elected to the ACM SIGCHI Academy in 2006. His research interests include fundamental aspects of interaction, engineering of interactive systems, computer-supported cooperative work and novel interaction techniques. His current research is conducted in the In Situ group, a joint lab between LRI and INRIA (<http://insitu.lri.fr>).

Michel has advised twenty Ph.D. students, twelve of whom have continued a research career. He is on the editorial board of three international journals (ACM TOCHI, IJHCS, JCSCW) and has sat on many program committees (especially ACM CHI, ACM UIST, ACM CSCW, INTERACT, AVI). He is a member of the European Research Council (ERC) evaluation panel for Advanced Grants and has conducted numerous expertise both nationally and internationally.

Michel founded AFIHM, the Francophone association for human-computer interaction, in 1996 and was a member of the ACM Council and the ACM Publications Board from 2002 to 2008. He chaired the ACM UIST conference in 2002 and the E-CSCW conference in 2004. He has been papers chair for the ACM CHI conference in 2001, subcommittee chair for CHI in 2010 and program chair for the ACM UIST conference in 2008.

Education

1977-79 *Classes Préparatoires* (prep school), Bordeaux

1979-82 *Grande Ecole* (engineering school in Computer Science), ENSEEIHT, Toulouse

1982 Engineering degree in Computer Science and Applied Mathematics, Toulouse

1982-85 Ph.D. thesis at *Laboratoire de Recherche en Informatique*, Univ. Paris-Sud

1992 *Habilitation à diriger des recherches*, Univ. Paris-Sud

Employment

1984 Lecturer, Université Paris-Sud

1988 Assistant Professor, Université Paris-Sud

1992 Professor, Université Paris-Sud

1992-93 Sabbatical at Univ. Toronto, Xerox PARC, DEC PRL, Rank Xerox EuroPARC

1997 Full professor, Université Paris-Sud

1998-00 Visiting professor, Aarhus University (Denmark)

2006 Professor, *Classe exceptionnelle*, Université Paris-Sud

2010-11 Sabbatical at Stanford University

Honors

Member of the ACM CHI Academy, 2006

Best paper awards at IHM-HCI 2001, IHM 2006, IHM 2009



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Research

My research interests cover a broad spectrum of Human-Computer Interaction (HCI). My original interest was in engineering of interactive systems. I still think it is too complicated to program even simple interactions, and my recent work in this area has focused on integrating state machines, which are well-suited to describing interactions, into existing toolkits [8]. I am also interested in understanding the fundamental aspects of interactive computation [6]. In the iStar project funded by ANR (National Research Agency), we currently design and implement an infrastructure based on process algebras for creating distributed interfaces.

Another fundamental aspect of HCI that I have studied is the basic task of pointing. Pointing is typically modeled with Fitts' law, which links the pointing time to the index of difficulty (ID) of the task. Together with Yves Guiard we have studied pointing with very high indices of difficulty (up to ID = 30) that require panning and zooming to navigate the information world [5]. We found that Fitts' law still held in these conditions and devised novel techniques such as Semantic Pointing that improve pointing performance in an unobtrusive way.

This work has influenced another long stream of research on interaction techniques [1]. Most notably, I have defined an interaction model called instrumental interaction [3], in which interaction is mediated by instruments or tools that can be defined independently of the objects they operate on. My most recent work in this area is conducted on the WILD platform that I have coordinated. WILD consists of an 18'x6', 131 million pixels wall display, a multitouch table, a motion-tracking system and an 18-computer visualization cluster. It allows us to study advanced collaborative interaction techniques in a multi-surface environment.

I have also had a long interest in computer-supported cooperative work [2]. I have worked on shared editing, media spaces and, more recently, in the context of the European project InterLiving, on communication technologies for the home. Finally, I am interested in design and research methods in HCI. Together with Wendy Mackay, we have worked on prototyping techniques [4] in the context of the participatory design approach, and on Touchstone, a platform for designing, running and analyzing controlled experiments [7].

Selected publications

1. T. Baudel & M. Beaudouin-Lafon, "CHARADE: Remote Control of Objects Using Free-Hand Gestures", *Communications of the ACM*, Vol 36, n° 7, July 1993, pp 28-35.
2. M. Beaudouin-Lafon (editor), *Computer-Supported Co-operative Work*, Trends in Software 7, John Wiley & Sons, 1999. Available on-line at <http://www-ihm.lri.fr/~mbi/TrendsCSCW>
3. M. Beaudouin-Lafon, "Instrumental Interaction: an Interaction Model for Designing Post-WIMP User Interfaces", in *Proc. ACM Human Factors in Computing Systems (CHI 2000)*, ACM Press, 2000, pp 446-453.
4. M. Beaudouin-Lafon & W.E. Mackay, "Prototyping Tools and Techniques", *Human Computer Interaction Handbook*, J.A. Jacko and A. Sears (eds), Lawrence Erlbaum Associates, 2002, pp 1006-1031.
5. Y. Guiard & M. Beaudouin-Lafon, "Target acquisition in multiscale electronic worlds", *International Journal of Human Computer Studies (IJHCS)*, Elsevier, 61(6):875-905, Dec. 2004.
6. M. Beaudouin-Lafon, "Human-Computer Interaction", *Interactive Computation: The New Paradigm*, D. Goldin, S. Smolka, P. Wegner (eds), Springer, 2006, pp 227-254.
7. W. Mackay, C. Appert, M. Beaudouin-Lafon, O. Chapuis, Y. Du, J.-D. Fekete, Y. Guiard, "Touchstone: Exploratory Design of Experiments", *Proc. ACM Human Factors in Computing Systems (CHI'07)*, ACM Press, 2007, p 1425-1434.
8. C. Appert et M. Beaudouin-Lafon, "SwingStates: adding state machines to Java and the Swing toolkit". *Software: Practice and Experience*, 38(11):1149-1182.

Selected among 130 publications including 2 books, 8 edited books or journal special issues, 18 book chapters, 7 journal articles, 41 articles in top international conference.



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Teaching

I have taught in every teaching program and at every level of the Computer Science department, Université Paris-Sud, at both the undergraduate and graduate levels. Apart from my research specialty, Human-Computer Interaction, I have taught Data structures and algorithms, Imperative programming, Object-oriented programming, Compilation, Software engineering, and Machine architecture.

I created several new courses at the undergraduate level: Computer graphics and interaction, Advanced computer graphics, Introductory human-computer interaction. At the graduate level, I created two new courses: Fundamentals of human-computer interaction and Groupware and computer-supported cooperative work, and I co-created the course Design and evaluation of interactive systems with Wendy Mackay.

I have also taught at summer schools and abroad, in particular during my two-year visit at Aarhus University in Denmark.

I was vice-president for teaching of the Computer Science department at Université Paris-Sud (1993-98). I co-created and will be directing the new Research Master specialty in Human-Computer Interaction starting in the fall of 2010 at Université Paris-Sud.

Ph.D. students

Advisor for 16 Ph.D. students and co-advisor for 4 Ph.D. students who defended their theses. 12 of them have continued into research careers in academia or industry, including one junior researcher at CNRS, two senior researchers at INRIA and four assistant professors in French universities.

Currently co-advising 4 Ph.D. students.

Professional service

JOURNALS AND CONFERENCES

Editorial boards: ACM TOCHI, Int. J. Human-Computer Studies, CSCW Journal, JIPS.

Conference chair or co-chair: ACM UIST (2001), E-CSCW (2005), IHM (2004).

Program committee chair: ACM CHI (2001, 2010), ACM UIST (2008), IHM (1995, 2007).

Numerous participations in the program committees of the top HCI conferences: ACM CHI, ACM UIST, ACM CSCW, Interact, AVI, E-CSCW, etc.

MANAGEMENT OF RESEARCH

Director of LRI, (2002-2009) a joint research lab between Université Paris-Sud and CNRS: 280 members including 100 faculty and researchers and 125 Ph.D. students.

Member of the steering committee of Digiteo, a research park in computer science gathering 1200 researchers from 10 research organizations, including Université Paris-Sud, CNRS, INRIA, CEA, Ecole Polytechnique.

RESEARCH EVALUATION

Member of the evaluation panel for the European Research Council advanced grants.

Expert for several foreign agencies: EPSRC (UK), NSERC (Canada), COFECUB (Brazil).

Member of the evaluation committees of several French research laboratories.

Member of the scientific committee of IRCAM (Paris).

Member of 57 Ph.D. committees and 11 habilitation committees.

Member of the hiring committees of several universities.

SOCIETIES

Founder and first president (1996-98) of AFIHM, the Francophone association in human-computer interaction. Vice-president (2002), member of the board (2002-2006)

Elected member-at-large of the ACM Council (2000-2008, 2 terms).

Member of the ACM Publications board (2002-2009, 2 terms).

Member of the ACM Europe Council (since its creation in 2009).