

L3 Apprentissage

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LRI – LSV

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Validation issues

1. What is the result ?
2. My results look good. Are they ?
3. Does my system outperform yours ?
4. How to set up my system ?

Validation: Three questions

Define a good indicator of quality

- ▶ Misclassification cost
- ▶ Area under the ROC curve

Computing an estimate thereof

- ▶ Validation set
- ▶ Cross-Validation
- ▶ Leave one out
- ▶ Bootstrap

Compare estimates: Tests and confidence levels

Which indicator, which estimate: depends.

Settings

- ▶ Large/few data

Data distribution

- ▶ Dependent/independent examples
- ▶ balanced/imbalanced classes

Overview

Performance indicators

Estimating an indicator

Testing

Hyper-parameter tuning

Performance indicators

Binary class

- ▶ h^* the truth
- ▶ $\hat{h}$ the learned hypothesis

Confusion matrix

$\hat{h} / h^*$	1	0	
1	a	b	a+b
0	c	d	c+d
	a+c	b+d	a + b + c + d

Performance indicators, 2

$\hat{h} / h^*$	1	0	
1	a	b	a+b
0	c	d	c+d
	a+c	b+d	a + b + c + d

- ▶ Misclassification rate $\frac{b+c}{a+b+c+d}$
- ▶ Sensitivity (recall), True positive rate (TP) $\frac{a}{a+c}$
- ▶ Specificity, False negative rate (FN) $\frac{b}{b+d}$
- ▶ Precision $\frac{a}{a+b}$

Note: always compare to random guessing / baseline alg.

Performance indicators, 3

The Area under the ROC curve

- ▶ ROC: Receiver Operating Characteristics
- ▶ Origin: Signal Processing, Medicine

Principle

$h : X \mapsto \mathbb{R}$ $h(x)$ measures the risk of patient x

h leads to order the examples:

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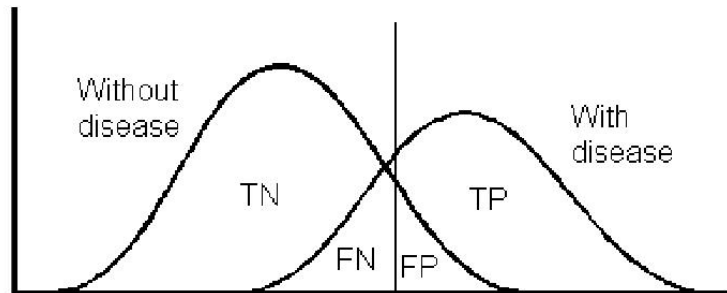
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Given a threshold θ , h yields a classifier: Yes iff $h(x) > \theta$.

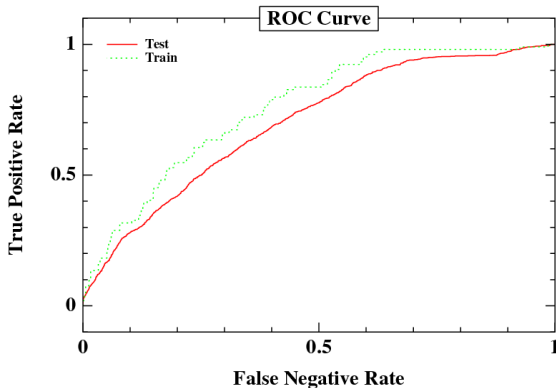
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Here, TP $(\theta) = .8$; FN $(\theta) = .1$

ROC



The ROC curve



Ideal classifier: (0 False negative, 1 True positive)

Diagonal (True Positive = False negative) $\equiv$ nothing learned.

ROC Curve, Properties

Properties

ROC depicts the trade-off True Positive / False Negative.

Standard: misclassification cost (Domingos, KDD 99)

$$\text{Error} = \# \text{ false positive} + c \times \# \text{ false negative}$$

In a multi-objective perspective, ROC = Pareto front.

Best solution: intersection of Pareto front with $\Delta(-c, -1)$

ROC Curve, Properties, foll'd

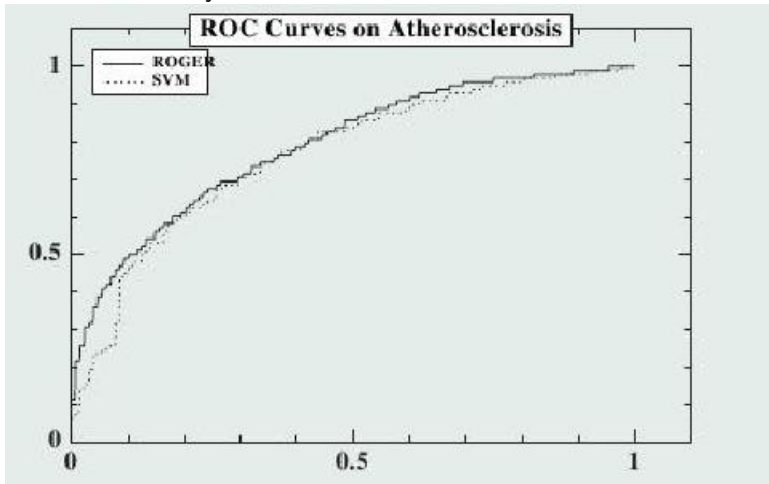
Used to compare learners

Bradley 97

multi-objective-like

insensitive to imbalanced distributions

shows sensitivity to error cost.



Area Under the ROC Curve

Often used to select a learner

Don't ever do this !

Hand, 09

Sometimes used as learning criterion

Mann Whitney Wilcoxon

$$AUC = Pr(h(x) < h(x') | y = 1, y' = -1)$$

WHY

Rosset, 04

- ▶ More stable $\mathcal{O}(n^2)$ vs $\mathcal{O}(n)$
- ▶ With a probabilistic interpretation

Clemençon et al. 08

HOW

- ▶ SVM-Ranking
- ▶ Stochastic optimization

Joachims 05; Usunier et al. 08, 09

Overview

Performance indicators

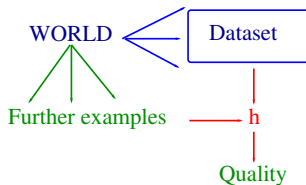
Estimating an indicator

Testing

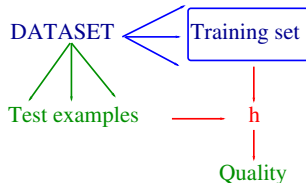
Hyper-parameter tuning

Validation, principle

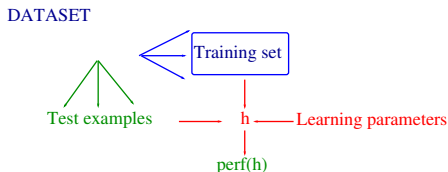
Desired: performance on further instances



Assumption: Dataset is to World, like Training set is to Dataset.



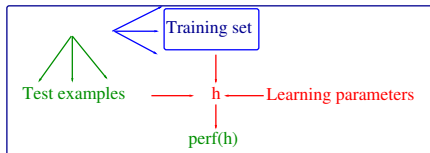
Validation, 2



Unbiased Assessment of Learning Algorithms
T. Scheffer and R. Herbrich, 97

Validation, 2

DATASET

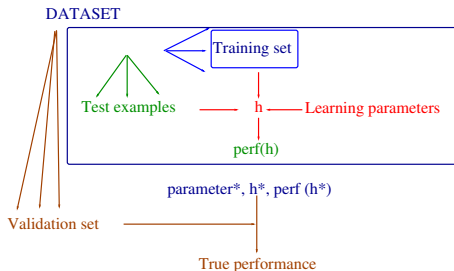


parameter*, h^* , $\text{perf}(h^*)$

Unbiased Assessment of Learning Algorithms

T. Scheffer and R. Herbrich, 97

Validation, 2



Unbiased Assessment of Learning Algorithms

T. Scheffer and R. Herbrich, 97

Confidence intervals

Definition

Given a random variable X on $\mathbb{R}$, a $p\%$ -confidence interval is $I \subset \mathbb{R}$ such that

$$Pr(X \in I) > p$$

Binary variable with probability ϵ

Probability of r events out of n trials:

$$P_n(r) = \frac{n!}{r!(n-r)!} \epsilon^r (1-\epsilon)^{n-r}$$

- ▶ Mean: $n\epsilon$
- ▶ Variance: $\sigma^2 = n\epsilon(1-\epsilon)$

Gaussian approximation

$$P(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp^{-\frac{1}{2} \frac{x-\mu}{\sigma}^2}$$

Confidence intervals

Bounds on (true value, empirical value) for n trials, $n > 30$

$$Pr(|\hat{x}_n - x^*| > \underbrace{1.96}_Z \sqrt{\frac{\hat{x}_n \cdot (1 - \hat{x}_n)}{n}}) < \underbrace{.05}_\varepsilon$$

Table

z	.67	1.	1.28	1.64	1.96	2.33	2.58
ε	50	32	20	10	5	2	1

Empirical estimates

When data abound

(MNIST)



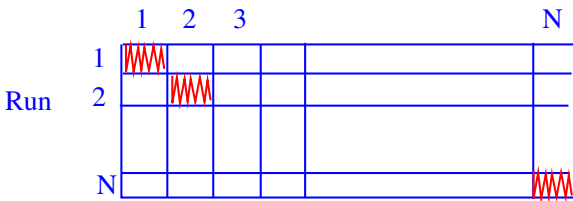
Training

Test

Validation

Cross validation

Fold



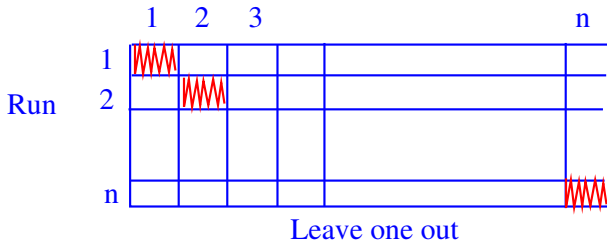
N-fold Cross Validation

Error = Average (error on  of h
learned from )

Empirical estimates, foll'd

Cross validation → Leave one out

Fold



Same as N-fold CV, with $N = \text{number of examples}$.

Properties

Low bias; high variance; underestimate error if data not independent

Empirical estimates, foll'd

Bootstrap



Dataset

uniform sampling
with replacement

Training set

Test set.

rest of examples

Average indicator over all (Training set, Test set) samplings.

Beware

Multiple hypothesis testing

- ▶ If you test many hypotheses on the same dataset
- ▶ one of them will appear confidently true...

More

- ▶ Video and slides: ICML 2012, Videolectures, Tutorial Japkowicz & Shah
<http://www.mohakshah.com/tutorials/icml2012/>

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Is $\hat{h}$ better than random ?

The McNemar test

McNemar 47

$\hat{h} / h^*$	1	0	
1	a	b	a + b
0	c	d	c + d
	a + c	b + d	a + b + c + d

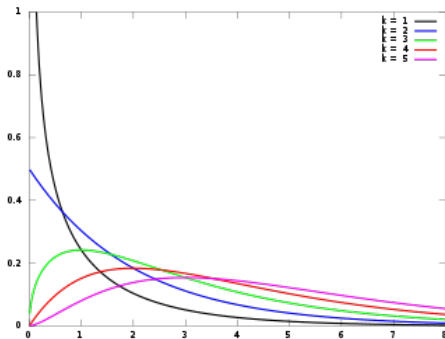
Property

$\frac{|b-c|-1}{b+c}$ follows a χ^2 law with degree of freedom 1

Chi-squared distribution with k degrees of freedom

What

Sum of k squared independent Gaussian normal variables.



Types of test error

Type I error

The hypothesis is not significant, and the test thinks it's significant

Type II error

The hypothesis is valid, and the test discards it.

Comparing algorithms A and B

	A	B	A-B
run 1	30	28	2
run 2	17	25	-8
	28	25	3
	17	28	-11
	30	26	4

Assumption

A and B have normal distribution

Simplest case

two samples with same size, (quasi)
same variance.

Define

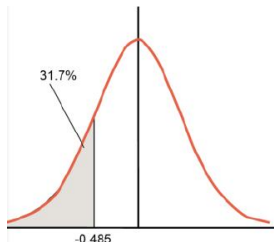
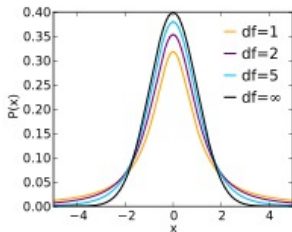
$$t = \frac{\bar{A} - \bar{B}}{S_{A,B} \cdot \sqrt{\frac{2}{n}}}$$

with $S_{A,B} = \sqrt{\frac{1}{2}(S_A^2 + S_B^2)}$ and $S_A^2 = \frac{1}{n} \sum (A_i - \bar{A})^2$

Comparing algorithms A and B

t follows a Student law with $(2n-2)$ -dof

- ▶ Compute t
- ▶ See confidence of t



Comparing algorithms A and B

Recommended: Use paired t-test

- ▶ Apply A and B with same (training, test) sets
- ▶ Variance is lower:

$$\text{Var}(A - B) = \text{Var}(A) + \text{Var}(B) - 2\text{coVar}(A, B)$$

- ▶ Thus easier to make significant differences

What if variances are different ?

See Welch' test:

$$\frac{\bar{A} - \bar{B}}{\sqrt{\frac{S_A^2}{N_A} + \frac{S_B^2}{N_B}}}$$

Summary: single dataset (if we had enough data...)

The 5 x 2CV

Dietterich 98

- ▶ 5 times
- ▶ split the data into 2 halves
- ▶ gives 10 estimates of error indicator
- + More independent
- Each training set is $1/2$ data.

With a single dataset

- ▶ 5x2 CV
- ▶ paired t-test
- ▶ McNemar test on a validation set

Multiple datasets

If A and B results don't follow a normal distribution

$$Z_i = A_i - B_i$$

Wilcoxon signed rank test

A	B	Z	rank	sign
19	23	4	6th	-
22	21	1	1st	+
21	19	2	2nd	+
25	28	3	4th	-
24	22	2	2nd	+
23	20	3	4th	+

1. Rank the $|Z_i|$
2. W_+ = sum of ranks when $Z_i > 0$
3. W_- = sum of ranks when $Z_i < 0$
4. $W_{min} = \min(W_+, W_-)$

$$z = \frac{1/4n(n+1) - W_{min} - 1/2}{\sqrt{1/24n(n+1)(2n+1)}}$$

5. $z \sim \mathcal{N}(0, 1)$ $n > 20$

Multiple hypothesis testing

Beware

- ▶ If you test many hypotheses on the same dataset
- ▶ one of them will appear confidently true...
increase in type I error

Corrections Over n tests, the global significance level α_{global} is related to the elementary significance level α_{unit} :

$$\alpha_{global} = 1 - (1 - \alpha_{unit})^n$$

- ▶ Bonferroni correction

pessimistic

$$\alpha_{unit} = \frac{\alpha_{global}}{n}$$

- ▶ Sidak correction

$$\alpha_{unit} = 1 - (1 - \alpha_{global})^{\frac{1}{n}}$$

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Hyper-parameter tuning

How to set up my system ?

Parameter tuning

- ▶ Setting the parameters for feature extraction
- ▶ Select the best learning algorithm
- ▶ Setting the learning parameters (e.g. type of kernel, the parameters in SVMs)
- ▶ Setting the validation parameters

Goal: find the best setting

a pervasive concern

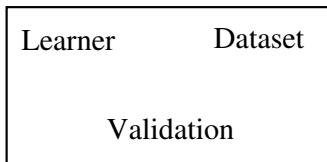
- ▶ Algorithm selection in Operational Research
- ▶ Parameter tuning in Stochastic Optimization
- ▶ Meta-Learning in Machine Learning

From Design of Experiments to ...

Main approaches

1. Design of experiments (Latin square)
2. Anova (Analysis of variance)-like methods:
 - ▶ Racing
 - ▶ Sequential parameter optimization

Parameter Tuning: A Meta-Optimization problem

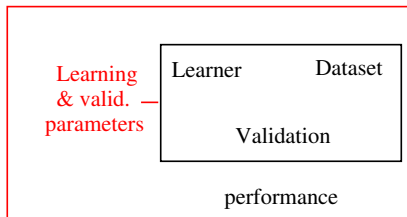


performance

Optimization: the Black-Box Scenario

- ▶ Need to perform several runs to compute performance
Cross-Validation
- ▶ Need to specify the # runs
and tune it optimally
- ▶ Overall cost is the total number of evaluations
- ▶ And don't forget to tune the parameters of the meta-optimizer!

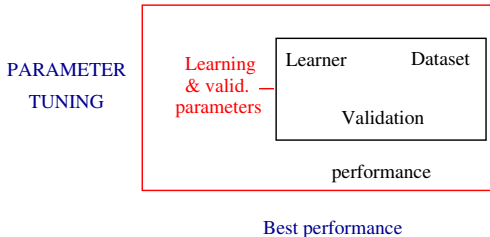
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Ingredients

Design Of Experiments (DOE)

- ▶ A long-known method from statistics
- ▶ Choose a finite number of parameter sets
- ▶ Compute their performance
- ▶ Return the *statistically significantly* best sets

Analysis of Variance (ANOVA)

- ▶ Assumes normally distributed data
- ▶ Tests if means are significantly different
for a given confidence level; generalizes T-Test
- ▶ Perform pairwise tests if ANOVA reports some difference
T-Test, rank-based tests, ...

DOE: Issues

Choice of sample parameter sets

- ▶ Full Factorial Design
 - ▶ Discretize all parameters if continuous
 - ▶ Choose all possible combinations
- ▶ Latin Hypercube Sampling: to generate k sets,
 - ▶ Discretize all parameters in k values
 - ▶ Repeat k times:
for each parameter, (uniformly) choose one value out of k
 - ▶ For each parameter, each value is taken once

fine if no correlation

Cost

- ▶ For each parameter set, the full cost of learning validation
- ▶ Combinatorial explosion with number of parameters and precision

Racing algorithms

Birattari & al. 02, Yuan & Gallagher 04

Rationale

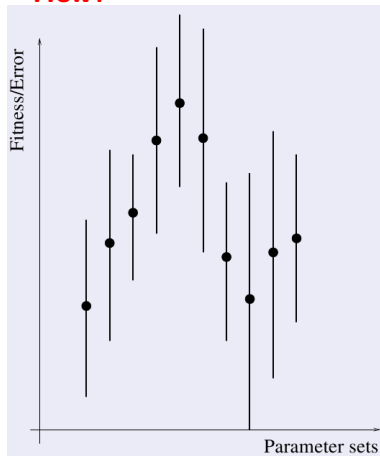
- ▶ All parameter settings are run the same number of times
whereas very bad settings could be detected earlier

Implementation

- ▶ Repeat
 - ▶ Perform only a few runs per parameter set
 - ▶ Statistically check all sets against the best one
at given confidence level
 - ▶ Discard the bad ones
- ▶ Until only survivor, or maximum number of runs per setting reached

Racing algorithms

How?

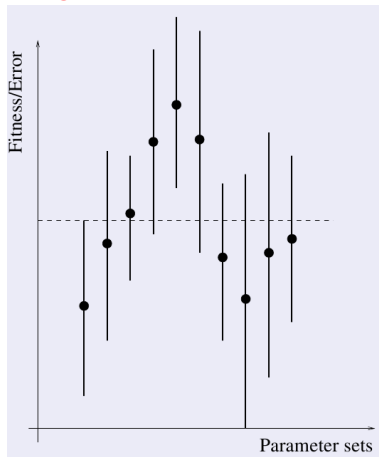


Example: Initialization

- ▶ $R = 0$
- ▶ while $R < R_{max}$ and more than 1 set
 - ▶ Compute empirical value of performance for all sets doing r additional runs
average, median, ...
 - ▶ Compute $X\%$ confidence intervals
Hoeffding bounds, Friedman tests, ...
 - ▶ Remove sets whose best possible value is worse than worst possible value of the best empirical set.
 - ▶ $R+ = r$

Racing algorithms

How?

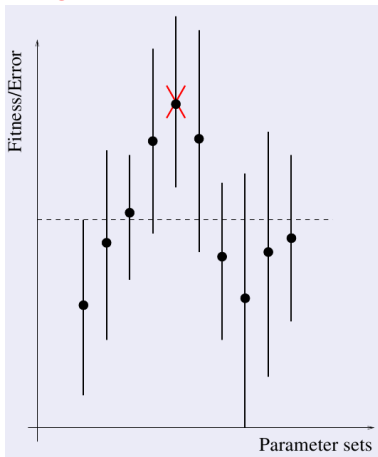


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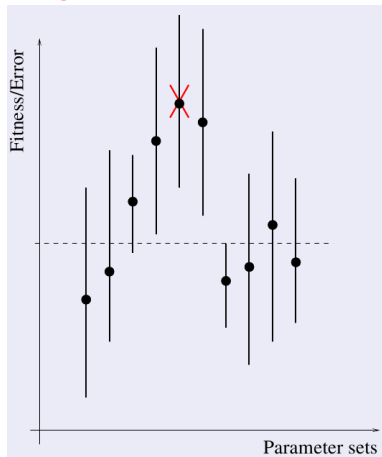


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Racing algorithms

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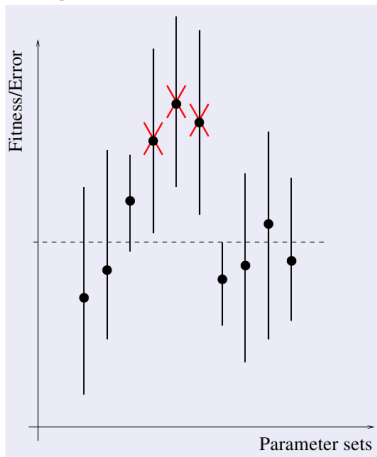


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Racing algorithms

How?

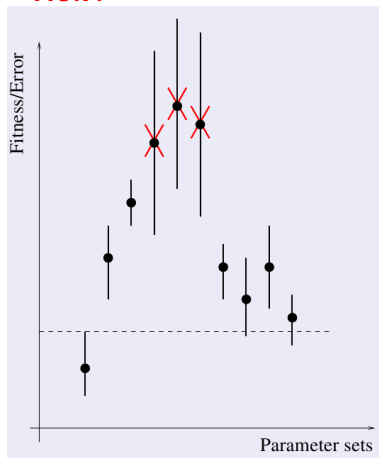


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Racing algorithms

How?

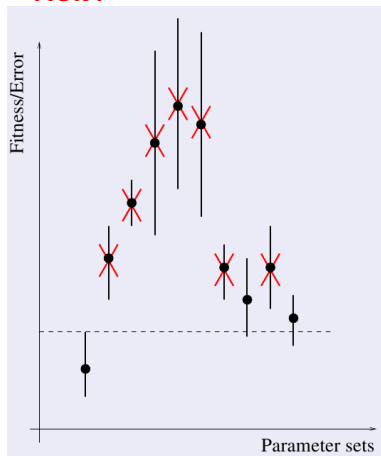


Example: Iteration N

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Racing algorithms

How?

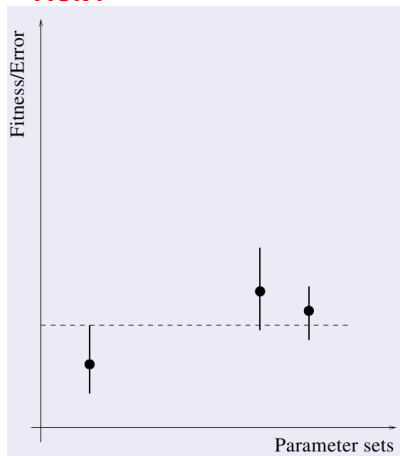


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Racing algorithms

How?



Example: Best parameter sets

- ▶ $R = 0$
- ▶ while $R < R_{max}$ and more than 1 set
 - ▶ Compute empirical value of performance for all sets doing r additional runs
average, median, ...
 - ▶ Compute $X\%$ confidence intervals
Hoeffding bounds, Friedman tests, ...
 - ▶ Remove sets whose best possible value is worse than worst possible value of the best empirical set.
 - ▶ $R+ = r$

Racing algorithms: Discussion

Results

- ▶ Published results claim saving between 50 and 90% of the runs

Useful for

- ▶ Multiple algorithms on single problem for efficiency
- ▶ Single algorithm on multiple problems to assess problem difficulties
- ▶ Multiple algorithms on multiple problems for robustness

Issues

- ▶ Nevertheless costly
- ▶ Can only find the best one in initial sample

Validation, summary

What is the performance criterion

- ▶ Cost function
- ▶ Account for class imbalance
- ▶ Account for data correlations

Assessing a result

- ▶ Compute confidence intervals
- ▶ Consider baselines
- ▶ Use a validation set

If the result looks too good, don't believe it