

Theorem-prover based Testing with HOL-TestGen

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Outline

- 1 Motivation and Introduction
- 2 A Sample Workflow
- 3 From Foundations to Pragmatics
- 4 A Sample Derivation of a Test Theorem
- 5 Summary

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State of the Art

“Dijkstra’s Verdict”:

Program testing can be used to show the presence of bugs, but never to show their absence.

- Is this always true?
- Can we bother?

Our First Vision

Testing and verification may converge,
in a precise technical sense:

- specification-based (black-box) unit testing
- generation and management of formal test hypothesis
- verification of test hypothesis (not discussed here)

Our Second Vision

- **Observation:**

Any testcase-generation technique is based on and limited by underlying constraint-solution techniques.

- **Approach:**

Testing should be integrated in an environment combining **automated and interactive proof techniques**.

- the test engineer must decide over, abstraction level, split rules, breadth and depth of data structure exploration ...
- we mistrust the dream of a **push-button** solution
- byproduct: a **verified** test-tool

Components of HOL-TestGen

- **HOL (Higher-order Logic):**

- “Functional Programming Language with Quantifiers”
- plus definitional libraries on Sets, Lists, ...
- can be used meta-language for Hoare Calculus for Java, Z, ...

- **HOL-TestGen:**

- based on the interactive theorem prover Isabelle/HOL
- implements these visions

- **Proof General:**

- user interface for Isabelle and HOL-TestGen
- step-wise processing of specifications/theories
- shows current proof states

Components-Overview

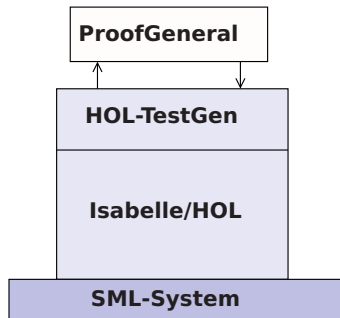


Figure: The Components of HOL-TestGen

A Sample Workflow

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The HOL-TestGen Workflow

The HOL-TestGen workflow is basically fivefold:

- 1 *Step I:* writing a **test theory** (in HOL)
- 2 *Step II:* writing a **test specification** (in the context of the test theory)
- 3 *Step III:* generating a **test theorem** (roughly: testcases)
- 4 *Step IV:* generating **test data**
- 5 *Step V:* generating a **test script**

And of course:

- building an executable test driver
- and running the test driver

Step I: Writing a Test Theory

- Write **data types** in HOL:

```
theory List_test  
imports Testing  
begin
```

```
datatype 'a list =  
  Nil    ("[]")  
  | Cons 'a "'a list"    (infixr "#" 65)
```

Step I: Writing a Test Theory

- Write **recursive functions** in HOL:

```
consts is_sorted:: "('a::ord) list  $\Rightarrow$  bool"
```

```
primrec
```

```
"is_sorted [] = True"
```

```
"is_sorted (x#xs) = case xs of  
    []  $\Rightarrow$  True  
  | y#ys  $\Rightarrow$  ((x < y)  $\vee$  (x = y))  
              $\wedge$  is_sorted xs"
```

Step II: Write a Test Specification

- writing a **test specification** (TS) as HOL-TestGen command:

```
test_spec "is_sorted (prog (l::('a list)))"
```

Step III: Generating Testcases

- executing the **testcase generator** in form of an Isabelle proof method:

```
apply(gen_test_cases "prog")
```

- concluded by the command:

```
store_test_thm "test_sorting"
```

... that binds the current proof state as **test theorem** to the name `test_sorting`.

Step III: Generating Testcases

- The test theorem contains clauses (the **test-cases**):

is_sorted (prog [])

is_sorted (prog [?X1X17])

is_sorted (prog [?X2X13, ?X1X12])

is_sorted (prog [?X3X7, ?X2X6, ?X1X5])

- as well as clauses (the **test-hypothesis**):

THYP(($\exists x$. is_sorted (prog [x])) \longrightarrow ($\forall x$. is_sorted(prog [x])))

...

THYP(($\forall l$. $4 < |l| \longrightarrow$ is_sorted(prog l))

- We will discuss these hypotheses later in great detail.

Step IV: Test Data Generation

- On the test theorem, all sorts of logical messages can be performed.
 - Finally, a **test data generator** can be executed:
- ```
gen_test_data "test_sorting"
```
- The test data generator
    - extracts the testcases from the test theorem
    - searches ground instances satisfying the constraints (none in the example)
  - Resulting in test statements like:

```
is_sorted (prog [])
```

```
is_sorted (prog [3])
```

```
is_sorted (prog [6, 8])
```

```
is_sorted (prog [0, 10, 1])
```

## Step V: Generating A Test Script

- Finally, a **test script** or **test harness** can be generated:

```
gen_test_script "test_lists.sml" list" prog
```

- The generated test script can be used to test an implementation, e. g., in SML, C, or Java

# The Complete Test Theory

```

theory List_test
imports Main begin
 consts is_sorted:: "('a::ord) list \Rightarrow bool"
 primrec "is_sorted [] = True"
 "is_sorted (x#xs) = case xs of
 [] \Rightarrow True
 | y#ys \Rightarrow ((x < y) \vee (x = y))
 \wedge is_sorted xs"

 test_spec "is_sorted (prog (l::('a list)))"
 apply(gen_test_cases prog)
 store_test_thm "test_sorting"

 gen_test_data "test_sorting"
 gen_test_script "test_lists.sml" list" prog
end

```

# Testing an Implementation

Executing the generated test script may result in:

Test Results:

```
Test 0 - *** FAILURE: post-condition false, result: [1, 0, 10]
Test 1 - SUCCESS, result: [6, 8]
Test 2 - SUCCESS, result: [3]
Test 3 - SUCCESS, result: []
```

Summary:

```
Number successful tests cases: 3 of 4 (ca. 75%)
Number of warnings: 0 of 4 (ca. 0%)
Number of errors: 0 of 4 (ca. 0%)
Number of failures: 1 of 4 (ca. 25%)
Number of fatal errors: 0 of 4 (ca. 0%)
```

Overall result: failed

# Tool-Demo!

The screenshot shows the Emacs editor interface. The main window displays Isabelle code for a test specification and a theorem. The test specification includes parameters for iterations and test data. The theorem is a red- and black- inversion property. The output window shows the results of 12 test cases, with a summary indicating that the overall result is failed.

```

emacs@nakagawa.inf.ethz.ch
File Edit Options Buffers Tools Index Isabelle Proof-General X-S
State Context Goal Retract Undo Next Use Goto G.E.D. Find

test_spec "(isord t & isin (y::int) t & strong_redinv t & blackinv t)
 -> (blackinv (prog (y,t)))"
apply (gen_test_cases "prog")
store_test_thm "red-and-black-inv"
testgen_params [iterations=100]
gen_test_data "red-and-black-inv"

thm "red-and-black-inv.test_data"

subsection (* An Alternative Approach with a Little Theorem Proving *)
-1: ** HOL_test.thy 42& (126,33) SVN-16263 (Isar_script MMM XS:isabelle)
RSF ==> blackinv (prog (31, T B (T B (T R E -45 E) 81 E) 15 E))
RSF ==> blackinv (prog (94, T B (T B E 99 E) -56 E))
blackinv (prog (-45, T B (T B E -92 E) -45 (T B E -11 E)))
blackinv (prog (-11, T B (T R E -11 E) 19 (T R E 98 E)))
blackinv (prog (39, T B (T R E 8 E) 16 (T R E 39 E)))[]

-1:-- *isabelle-response* Bot (13,53) (response)----6:22 Mail-----

Summary:

Number successful tests cases: 7 of 12 (ca. 58%)
Number of warnings: 4 of 12 (ca. 33%)
Number of errors: 0 of 12 (ca. 0%)
Number of failures: 1 of 12 (ca. 8%)
Number of fatal errors: 0 of 12 (ca. 0%)
Overall result: failed

```

Figure: HOL-TestGen Using Proof General at one Glance

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# The Foundations of HOL-TestGen

- Basis:
  - Isabelle/HOL library: 10000 derived rules, ...
  - about 500 are organized in larger data-structures used by Isabelle's proof procedures, ...
- These Rules were used in advanced proof-procedures for:
  - Higher-Order Rewriting
  - Tableaux-based Reasoning —  
a standard technique in automated deduction
  - Arithmetic decision procedures (Coopers Algorithm)
- `gen_testcases` is an automated tactical program using combination of them.

# Some Rewrite Rules

- Rewriting is a easy to understand deduction paradigm (similar FP) centered around equality
- Arithmetic rules, e. g.,

$$\text{Suc}(x + y) = x + \text{Suc}(y)$$

$$x + y = y + x$$

$$\text{Suc}(x) \neq 0$$

- Logic and Set Theory, e. g.,

$$\forall x. (P x \wedge Q x) = (\forall x. P x) \wedge (\forall x. Q x)$$

$$\bigcup_{x \in S}. (P x \cup Q x) = (\bigcup_{x \in S}. P x) \cup (\bigcup_{x \in S}. Q x)$$

$$\llbracket A = A'; A \implies B = B' \rrbracket \implies (A \wedge B) = (A' \wedge B')$$

# The Core Tableaux-Calculus

- **Safe Introduction** Rules for logical connectives:

$$\begin{array}{c}
 \frac{}{t = t} \quad \frac{}{\text{true}} \quad \frac{P \quad Q}{P \wedge Q} \quad \frac{[\neg Q] \quad \vdots \quad P}{P \vee Q} \quad \frac{[P] \quad \vdots \quad Q}{P \rightarrow Q} \quad \frac{[P] \quad \vdots \quad \text{false}}{\neg P} \quad \dots
 \end{array}$$

- **Safe Elimination** Rules:

$$\begin{array}{c}
 \frac{\text{false}}{P} \quad \frac{P \wedge Q \quad R}{R} \quad \frac{[P, Q] \quad \vdots \quad R}{R} \quad \frac{P \vee Q \quad R \quad R}{R} \quad \frac{[P] \quad [Q] \quad \vdots \quad \vdots \quad R \quad R}{R} \quad \frac{P \rightarrow Q \quad R \quad R}{R} \quad \frac{[\neg P] \quad [Q] \quad \vdots \quad \vdots \quad R \quad R}{R} \quad \dots
 \end{array}$$

# The Core Tableaux-Calculus

- Safe Introduction Quantifier rules:

$$\frac{P \ ?x}{\exists x. P x} \quad \frac{\bigwedge x. P x}{\forall x. P x}$$

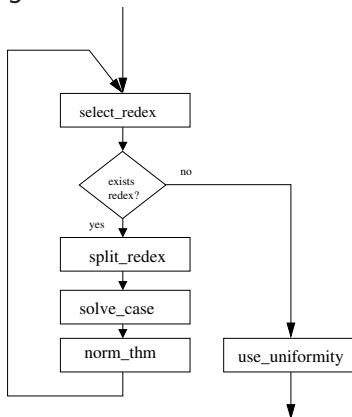
- Safe Quantifier Elimination
 
$$\frac{\exists x. P x \quad \bigwedge x. \begin{matrix} [P x] \\ \vdots \\ Q \end{matrix}}{Q}$$

- Critical Rewrite Rule:

$$\text{if } P \text{ then } A \text{ else } B = (P \rightarrow A) \wedge (\neg P \rightarrow B)$$

# The Generic Procedure

gen\_test\_cases :



**Chooser:** selects a splitting redex (e.g. free variables)

**Splitter:** applies splitting rules (e.g. regularity hypothesis, see below)

**Normalizer:** Applies global simplification and tableaux calculi of  $E$ , i. e. the previously described underlying ruleset

**Solver:** Attempts to eliminate unsatisfiable constraints

**Finalizer:** Applies minimization and uniformity hypothesis (see below).

# Explicit Test Hypothesis: The Concept

- What to do with infinite data-structures?
- What is the connection between test-cases and test statements and the test theorems?
- Two problems, one answer: Introducing test hypothesis “on the fly”:

THYP : bool  $\Rightarrow$  bool

THYP(x)  $\equiv$  x

# Taming Infinity I: Regularity Hypothesis

- What to do with infinite data-structures of type  $\tau$ ?  
Conceptually, we split the set of all data of type  $\tau$  into

$$\{x :: \tau \mid |x| < k\} \cup \{x :: \tau \mid |x| \geq k\}$$

# Taming Infinity I: Motivation

Consider the first set  $\{X :: \tau \mid |x| < k\}$   
for the case  $\tau = \alpha$  list,  $k = 2, 3, 4$ .

These sets can be presented as:

$$1) |x::\tau| < 2 = (x = []) \vee (\exists a. x = [a])$$

$$2) |x::\tau| < 3 = (x = []) \vee (\exists a. x = [a]) \\ \vee (\exists a b. x = [a,b])$$

$$3) |x::\tau| < 4 = (x = []) \vee (\exists a. x = [a]) \\ \vee (\exists a b. x = [a,b]) \vee (\exists a b c. x = [a,b,c])$$

# Taming Infinity I: Data Separation Rules

This motivates the (derived) data-separation rule:

- ( $\tau = \alpha$  list,  $k = 3$ ):

$$\frac{
 \begin{array}{c} [x = []] \\ \vdots \\ P \end{array}
 \quad \bigwedge a. \quad
 \begin{array}{c} [x = [a]] \\ \vdots \\ P \end{array}
 \quad \bigwedge a b. \quad
 \begin{array}{c} [x = [a, b]] \\ \vdots \\ P \end{array}
 \quad \text{THYP } M
 }{
 P
 }$$

- Here,  $M$  is an abbreviation for:

$$\forall x. k < |x| \longrightarrow P x$$

# Taming Infinity II: Uniformity Hypothesis

- What is the connection between test cases and test statements and the test theorems?
- Well, the “uniformity hypothesis”:
- *Once the program behaves correct for one test case, it behaves correct for all test cases ...*

# Taming Infinity II: Uniformity Hypothesis

- Using the **uniformity hypothesis**, a test case:

$$n) \quad \llbracket C1\ x; \dots; C_m\ x \rrbracket \implies TS\ x$$

is transformed into:

$$n) \quad \llbracket C1\ ?x; \dots; C_m\ ?x \rrbracket \implies TS\ ?x$$

$$n+1) \quad \text{THYP}((\exists x. C1\ x \dots C_m\ x \longrightarrow TS\ x) \\ \longrightarrow (\forall x. C1\ x \dots C_m\ x \longrightarrow TS\ x))$$

# Testcase Generation by NF Computations

Test-theorem is computed out of the test specification by

- a heuristics applying **Data-Separation Theorems**
- a **rewriting** normal-form computation
- a **tableaux-reasoning** normal-form computation
- **shifting** variables referring to the program under test  
prog test into the conclusion, e.g.:

$$\llbracket \neg(\text{prog } x = c); \neg(\text{prog } x = d) \rrbracket \Longrightarrow A$$

is transformed equivalently into

$$\llbracket \neg A \rrbracket \Longrightarrow (\text{prog } x = c) \vee (\text{prog } x = d)$$

- as a final step, all resulting clauses were normalized by applying uniformity hypothesis to each free variable.

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# Testcase Generation: An Example

**theory** TestPrimRec

**imports** Main

**begin**

**primrec**

$x \text{ mem } [] = \text{False}$

$x \text{ mem } (y\#S) = \text{if } y = x$   
                   then True  
                   else  $x \text{ mem } S$

**test\_spec:**

$"x \text{ mem } S \implies \text{prog } x \ S"$

**apply**(gen\_testcase 0 0)

1)  $\text{prog } x \ [x]$

2)  $\bigwedge b. \text{prog } x \ [x,b]$

3)  $\bigwedge a. a \neq x \implies \text{prog } x \ [a,x]$

4)  $\text{THYP}(3 \leq \text{size } (S)$

$\longrightarrow \forall x. x \text{ mem } S$

$\longrightarrow \text{prog } x \ S)$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ } S$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ S}$

is transformed via data-separation lemma to:

1.  $S=[] \implies x \text{ mem } S \longrightarrow \text{prog } x \text{ S}$
2.  $\bigwedge a. S=[a] \implies x \text{ mem } S \longrightarrow \text{prog } x \text{ S}$
3.  $\bigwedge a \ b. S=[a,b] \implies x \text{ mem } S \longrightarrow \text{prog } x \text{ S}$
4.  $\text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \text{ S})$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ } S$

canonization leads to:

1.  $x \text{ mem } [] \implies \text{prog } x \text{ } []$
2.  $\bigwedge a. x \text{ mem } [a] \implies \text{prog } x \text{ } [a]$
3.  $\bigwedge a \ b. x \text{ mem } [a,b] \implies \text{prog } x \text{ } [a,b]$
4.  $\text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \text{ } S)$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \ S$

which is reduced via the equation for mem:

1.  $\text{false} \implies \text{prog } x \ []$
2.  $\bigwedge a. \text{ if } a = x \text{ then True}$   
 $\quad \text{else } x \text{ mem } [] \implies \text{prog } x \ [a]$
3.  $\bigwedge a \ b. \text{ if } a = x \text{ then True}$   
 $\quad \text{else } x \text{ mem } [b] \implies \text{prog } x \ [a,b]$
4.  $\text{THYP}(3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \ S)$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \ S$

erasure for unsatisfiable constraints and rewriting conditionals yields:

$$2. \bigwedge a. a = x \vee (a \neq x \wedge \text{false})$$

$$\implies \text{prog } x \ [a]$$

$$3. \bigwedge a \ b. a = x \vee (a \neq x \wedge x \text{ mem } [b]) \implies \text{prog } x \ [a,b]$$

$$4. \text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \ S)$$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ } S$

... which is further reduced by tableaux rules and canconization to:

2.  $\bigwedge a. \text{ prog } a \text{ } [a]$

3.  $\bigwedge a \text{ } b. a = x \implies \text{prog } x \text{ } [a,b]$

3'.  $\bigwedge a \text{ } b. \llbracket a \neq x; x \text{ mem } [b] \rrbracket \implies \text{prog } x \text{ } [a,b]$

4.  $\text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \text{ } S)$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ } S$

... which is reduced by canonization and rewriting of mem to:

2.  $\bigwedge a. \text{ prog } x [x]$

3.  $\bigwedge a \text{ } b. \text{ prog } x [x,b]$

3'.  $\bigwedge a \text{ } b. a \neq x \implies \text{prog } x [a,x]$

4.  $\text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \text{ } S)$

# Sample Derivation of Test Theorems

## Example

$x \text{ mem } S \longrightarrow \text{prog } x \text{ } S$

... as a final step, uniformity is expressed:

1.  $\text{prog } ?x1 \ [?x1]$
2.  $\text{prog } ?x2 \ [?x2, ?b2]$
3.  $?a3 \neq ?x1 \implies \text{prog } ?x3 \ [?a3, ?x3]$
4.  $\text{THYP}(\exists x. \text{prog } x \ [x] \longrightarrow \text{prog } x \ [x])$
- ...
7.  $\text{THYP}(\forall S. 3 \leq |S| \longrightarrow x \text{ mem } S \longrightarrow \text{prog } x \ S)$

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# Test Case Generation (I)

The test-theorem for a test specification  $TS$  has the general form:

$$\llbracket TC_1; \dots; TC_n; \text{THYP } H_1; \dots; \text{THYP } H_m \rrbracket \implies TS$$

where the **test cases**  $TC_i$  have the form:

$$\exists x. C_1 x \wedge \dots \wedge C_m x \implies P x \text{ (prog } x)$$

and where the **test-hypothesis** are either uniformity or regularity hypotheses.

The  $C_i$  in a test case were also called **constraints** of the testcase.

# Test Case Generation (II)

- The overall meaning of the test-theorem is:
  - **if** the program passes the tests for all test-cases,
  - and **if** the test hypothesis are valid for *PUT*,
  - **then** *PUT* complies to testspecification *TS*.
- **Thus, the test-theorem establishes a formal link between test and verification !!!**

# Using Constraint Solving

Test data generation is now a constraint satisfaction problem.

- We eliminate the existential quantifiers (or equivalently: the meta variables  $?x$  ,  $?y$ , ...) by constructing values (“ground instances”) satisfying the constraints. This is done by:
  - random testing (for a smaller input space!!!)
  - arithmetic decision procedures
  - reusing pre-compiled abstract test cases
  - ...
  - interactive simplify and check, if constraints went away!
- Output: Sets of instantiated test theorems (to be converted into Test Driver Code)

# Correctness of a Test-Theorem

A Test-Theorem is *correct* iff the implication:

$$TC_1 \wedge \dots \wedge TC_n \wedge \text{THYP } H_1 \wedge \dots \wedge \text{THYP } H_m \implies TS$$

is logically valid.

Well, actually correctness is assumed if we speak of a *correctness-theorem*.

# Completeness of a Test-Theorem

A Test-Theorem is *complete* iff the implication:

$$TS \implies (TC_1 \wedge \dots \wedge TC_n \wedge \text{THYP } H_1 \wedge \dots \wedge \text{THYP } H_m)$$

is logically valid.

# Minimality of a Test-Theorem

A Test-Theorem is *minimal* iff the test cases are pairwise disjoint, i. e.

$$\{x.Ci_1x \wedge \dots \wedge Ci_mx\} \cap \{x.Cj_1x \wedge \dots \wedge Cj_nx\} = \{\}$$

is logically valid for all  $i \neq j$ . This means that the partitions of input are disjoint.

# Theoretical Properties: The Case for HOL-TestGen

- generated test-theorems are correct by construction
- ... and complete (by meta-theoretic arguments)
- ... but not necessarily minimal (although, in practice, for data-type-oriented specifications, not far from minimality).

# Bibliography I