Some Elements on Communicating with an SMT

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• In Principle, an "Automated Theorem Prover" ATP is a system that automatically attempts to find a proof for a statement like

$\Gamma \vdash_{\Theta} \phi$

- Where Γ are the set/list of assumptions
- and φ is a formula (proposition) that should hold.
- An answer can of an ATP can be: yes, I don't know (timeout), or a counterexample. We are particularly interested in these.

Theoretical Background



• and Θ is the logic in which the statement should hold (PL,EL, FOL,HOL,...)

An Inference System (or Logical Calculus) allows to infer formulas from a set of *elementary facts* (axioms) and inferred facts by rules:

 A_1

 A_{n+1}

• "from the assumptions A_1 to A_n , you can infer the conclusion A_{n+1} ." A rule with n=0 is an *elementary fact*. Variables occurring in the formulas A_n can be arbitrarily substituted.

Assumptions and conclusions are terms in a logic containing variables

$$A_n$$

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An Inference System for the equality operator (or "Equational Logic") looks like this:

$$\begin{array}{cc} x = y \\ \hline x = x \\ x = x \end{array} \quad \begin{array}{c} x = y \\ \hline y = x \end{array}$$

$$\begin{array}{ll} x = y & x = y & y = z \\ \hline y = x & x = z \end{array}$$

$$x = y \quad P(x)$$

where the first rule "reflexivity" is an elementary fact.

instance (of this rule).



The variables in an inference rule can be replaced by a substitution. The substituted inference rule is called an

• A is

Formal Proof (or : Derivation)
a tree with rule instances as nodes
$$\frac{f(a,b) = a}{a = f(a,b)} \frac{f(a,b) = a}{f(a,b) = c} \frac{f(f(a,b),b) = c}{f(a,b) = c}$$

$$\frac{a = c}{g(a) = g(c)}$$

The non-elementary facts at the leaves are the global assumptions (here f(a,b) = a and f(f(a,b),b) = c).

As a short-cut, we also write for a derivation:

$$\{A_1,\ldots,A_n\}$$

• ... or generally speaking: from global assumptions A to a theorem (in theory E) φ :

This is what theorems are: derivable facts from assumptions in a certain logical system ...

$$\vdash A_{n+1}$$

$$\Gamma \vdash_E \phi$$

- Recall: Some basic notions for statement:
 - \Box A formula ψ is valid if it evaluates to true for all substitutions of the variables by values
 - \Box A logic (or inference system) Θ is decidable iff there is an algorithm that can infer for any formula $\psi\,$ and any set of assumptions Γ that it is valid (provided the algorithm is given sufficient ressources).
 - Fact: Propositional logic (PL) is decidable, first-order logic (FOL = PL + quantifiers) is undecidable

 $\Gamma \vdash_{\Theta} \psi$

Recall: Some basic notions for statement:

- \square A statement is satisfiable (sat) if for all variables in Γ et ψ there exists a value that lets the statement evaluate to true
- For some forms of PL formulas, decidability and satisfiability are interlinked:

- $\Gamma \vdash_{\Theta} \psi$

$\Gamma \vdash_{\Theta} \exists x. P(x)$

can be represented by the fresh uninterpreted function (skolem) symbol c

$\{CONSE. VOF: Prefet GL P(C)\}$ Sat





The Z3 Theorem Prover

- Z3 is an automated theorem prover developed by MicroSoft, but distributed for non-commercial use for free.
- Documentation and even the sources can be found here: https://microsoft.github.io/z3guide/docs/
- Z3 belongs to a class of ATP's called SMT (satisfyability modulo theories), but that's not important
- It supports a number of fragments of PL plus EL.
- It has a command line-interface and an input format for $\Gamma\,$ and $\,\phi\,$

The Z3 Theorem Prover

- Main Reference: <u>https://github.com/Z3Prover/z3</u>
- Programming Manual : https://z3prover.github.io/papers/programmingz3.html
- To start with, it is useful to consider the Introduction and the Documentation, in particular see "Basic Commands" in <u>https://</u> microsoft.github.io/z3guide/docs/logic/basiccommands
- The manual also offers "playgrounds" where one can directly experiment
- It has a command-line interface (described in the SMTLIB2 Format) and a counter-example generator (generating "models")

The Z3 Theorem Prover

- The manual also offers "playgrounds" where one can directly experiment via editing the window:
 - (declare-const p Bool) 1 (declare-const q Bool) 2 (declare-const r Bool) 3 (define-fun conjecture () Bool 4 (=> (and (=> p q) (=> q r))5 (=> p r))) 6 (assert (not conjecture)) 7 (check-sat) 8

Planning with z3

- Z3 takes as input simple-sorted formulas that may contain symbols with pre-defined meanings defined by a *theory*.
- The architecture includes:
 - Various frontends,
 - The ASCII exchange format SMTLIB2
 - Preprocessing and **Special Tactics**



Planning with z3

- Z3 takes as input simple-sorted formulas that may contain symbols with pre-defined meanings defined by a *theory*.
- A theory may contain a global theory context

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• sorts,
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- uninterpreted functions and definitions
- assertions for the logical context
- and finally an analysis goal, checking satisfiability or model-construction

sorts: Nats = natNum\$ = num

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(declare-sort Nat$ 0)
(declare-sort Num$ 0)
(declare-sort Num_num_fun$ 0)
(declare-sort Num_bool_fun$ 0)
(declare-fun x$ () Int)
(declare-fun r1$ () Nat$)
(declare-fun r2$ () Nat$)
(declare-fun r3$ () Nat$)
(declare-fun r4$ () Nat$)
(declare-fun t1$ () Nat$)
```

(check-sat) (get-model)

• such as QF_LIA (quantifier-free linear integer arithmetic), EULA, AUFLIA, Lists, Bv, ...

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functions:
      one$ = num.One
      suc$ = Suc
      less$ = (<)
      one$a = 1
      plus$ = (+)
(assert (! (forall ((?v0 Int)) (= (* 1 ?v0) ?v0)) :n
(assert (! (forall ((?v0 Nat$)) (= (times$ (numeral$
```



Planning with z3

- Z3 takes as input simple-sorted formulas that may contain symbols with pre-defined meanings defined by a *theory*.
- Z3 allows universal quantification in assumptions Γ, but no existential quantifications. However, Z3 supports uninterpreted functions and the reduction to a satisfiability problem (in fact, this is the preferred format)
- Z3 allows to generate models (examples resp. counter-examples) for its uninterpreted function symbols ...