

# HCI Design Project 1&2

week 7



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add to your email subject: [HCI-DesignProject]

# presentation order

0. Without Hearing (Adrián, Catarina, Edwige, Miriam)
1. Cité Games (Enrique, Noha, Robert, Thomas)
2. Come and Play (Eleonora, Golina, Maria)
3. Experiencing Anxiety (Anqi, Vennila, Yoon)
4. Wellness (Annina, Jiayi, Tiannan)
5. Environment Action (Francesco, Paulina, Serhili)
6. Movie Experience (Francesco, Henrik, Jiachun, Tingying)

15min per group (including demo)

Recording presentations, but video will not be added on the website

# ... as audience

Each one of you will critique / give feedback  
to 3 other projects

1. What aspect did you particularly \*like\* in the project?
2. What aspect do you think can be \*improved\* in the project?
3. What idea do you have to improve the proposed solution?

# ... as audience

## Each one of you

will give feedback to the three projects that follow yours  
(we wrap around to the top).

eg., each member from **6.Movie Experience**, will give feedback to  
projects **0.Without Hearing**, **1.Cité Games** and **2. Come and Play**

0. Without Hearing
1. Cité Games
2. Come and Play
3. Experiencing Anxiety
4. Wellness
5. Environment Action
6. Movie Experience

The three projects after yours



**Take a minute to note  
the projects you'll be giving  
feedback to**

# ... as audience

Each person will write feedback for 3 projects

(feel free to give feedback to more projects if you want)

Each project will receive 12-14 individual feedback comments

Comments will be **ANONYMOUS** to the project members

The online form will ask for your name,

which only Anastasia will see

Anastasia will collect the feedback and share it

with each project

# ... as audience

## Suggestion:

Take your notes outside the form provided and then type them more cleanly (eg after the class)

Don't forget in the form to say what project you are giving feedback for

Complete the form for EACH project you are giving feedback to (so in total 3 times)

# ... as audience

Complete the form for EACH project you are giving feedback to

<https://forms.gle/Jb1TrRx9fzqxyRqi8>

0. Without Hearing
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The three projects after yours



**Due at 23:59 today**

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# report (due on 6th Nov)

Email your final project report and source/executable of your prototype in a zipped file. Alternatively, you can include a link to your prototype or a webpage in the report.

1. Work breakdown: Each team member's name and role in the project + specific contributions made
2. Problem statement (can have overlap with presentation):
  - Target users description
  - Problem overview
  - Solution overview
3. Scenario
  - 2-3 sentences describing the task(s) designed to test interface
  - Do the tasks cover the interesting features of the prototype?
  - Are the tasks appropriate for target users?
4. Design details
  - Sketches, diagrams, and/or storyboard samples
  - Design evolution: trace the design decisions made at each step with screenshots and/or scripts + discuss rationale behind the changes
  - Discussion of constraints considered
  - Justification of the tradeoffs between functionality (is the prototype working?) and completeness (how much of the prototype is wizard of oz'd?)
5. Suggested evaluation
  - Briefly explain how you would go about evaluating your prototype or final system (if your prototype is not fully functional) using the scenarios you have identified (methodology, measures you'd collect, etc.).
6. Discussion
  - Critical reflection of your work: indicate possible flaws, conditions under which you would expect your approach to work and to fail, and so on.
  - Reflect on future work that you would do if you continued along this path

# General Evaluation criteria

Compelling story: Does the group convincingly show who the prototype is for and why it matters?

Solution: Does the project adequately set itself apart from related work? Are the design decisions well-motivated according to user needs?

Process: Are the chosen methods and process applied with appropriate insight? Are there design rationales behind each design iteration?

Overall quality: How well executed is the work?

Presentation quality: How well does the presentation deliver on overall clarity, effective use of slides, pacing, and aesthetics? How well does the group deliver on each requested aspect?

Report quality: Is the writing style clear and informative? How well does the group deliver on each requested section?

Complexity: Is the complexity of the prototype appropriate to the problem? How complex / elaborate / functional is the final prototype?