Week 2 :
b. Practical

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(part of this class is based on previous classes from Anastasia,
and of T. Tsandilas, S. Huot, M. Beaudouin-Lafon, N.Roussel, O.Chapuis)

Homework assignment (due 03/10)

2nd Homework assignment

(10% of grade in total, for version 1)

Minesweeper, the return:
    You now get to develop the minesweeper game.
    In version one provide the layout with one basic
    interaction, making a clicked button disappear

A detailed description of the project is on the class site

Version 1 of the assignment is
    due on **3/10**
    (by email, see website)

In-class exercise

In-class assignment

Go to our website:
http://www.lri.fr/~anab/teaching/HCID-ProgIS-2017/

we will continue TA 1 (add interaction at temp.conv)
and then move on to TA on File Chooser