

Programming of Interactive Systems

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Week 1 :

c. HomeWork and In-class Exercise

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(part of this class is based on previous classes from Anastasia,
and of T. Tsandilas, S. Huot, M. Beaudouin-Lafon, N.Roussel, O.Chapuis)

Homework assignments

for tomorrow:

setup your system

for next week:

create a storyboard

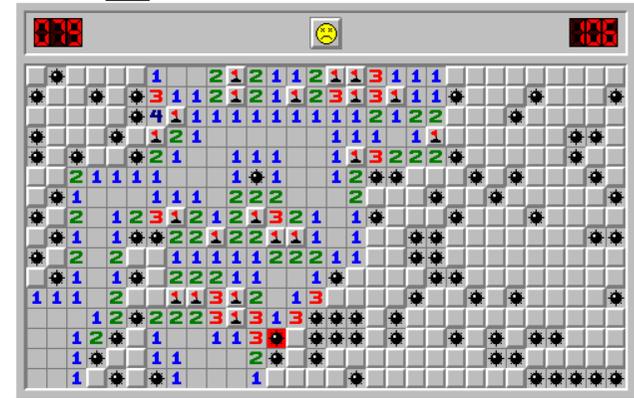
setup

If you have them, bring laptops tomorrow!! Check class website for what you need to install (<https://www.lri.fr/~anab/teaching/Intro-ProgIS/TA/setup.html>, link also link available in ecampus)

- Java SDK
- Eclipse
- JavaFx

If you work in the lab, make sure you have accounts and they are activated OR let us know if you do not have an account yet

1st Individual Homework assignment



(warm up assignment,
10% of grade)

You want to develop an extended version of the legacy (and legendary) minesweeper game 😊.

See what we mean by extended in the homework description
<https://www.lri.fr/~anab/teaching/Intro-ProgIS/assignments/homework1-2.html>

Create a detailed interaction **storyboard**
consider requested features
... also possible design extensions

An online version can be found here <http://minesweeperonline.com/>

In-class exercise : start your homework