

Week 2 :

b. Practical

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(part of this class is based on previous classes from Anastasia,
and of T. Tsandilas, S. Huot, M. Beaudouin-Lafon, N.Roussel, O.Chapuis)

2nd Homework assignment

30% of your **individual** grade

Minesweeper, the return:

You now get to develop the minesweeper game.
In version one provide the layout with one basic interaction, making a clicked button disappear

A detailed description of the project is on the class site

Version 1 of the assignment is
due in two weeks **27/09**
(in ecampus, see website)



Going over

Homework assignment (due last night)

Discussing questions

... in the mean time

start working on your homework ...