Exercise: Three alternatives
Group:
Consider three different alternative designs. Re-read your original design concept, go through the function-interaction table and identify several key features of your system.
As you re-explore your design space, consider what other methods or interaction techniques might improve the user's access to that functionality. Think of different technologies and different types of interaction with those technologies.
Spend 15 minutes discussing the alternatives and then choose three new design concepts that push the boundaries of one aspect of your system.
Idea 2:
Full description:
Idea 3:
Full description:

DEIS Mackay & Bezerianos