# Sofic (and Effective) Subshifts on f.g. Groups Lecture 4: Effective subshifts.

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A stronger notion of effectiveness

G-Effective vs Sofic subshifts

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### Introduction

Mini-course divided into 4 lectures

- ▶ Lecture 1: SD on f.g. groups: a computational approach.
- ▶ Lecture 2: Domino Problem, Part I: Wang tiles.
- ▶ Lecture 3: Domino Problem, Part II: f.g. groups.
- ► Lecture 4: Effective subshifts.

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### Lecture 4: Effective subshifts.

#### 1 $\mathbb{Z}$ -effective subshifts

- Why effective subshifts ?
- Z-effectiveness
- Limitations

#### A stronger notion of effectiveness

- G-machines
- G-effectiveness
- Effectiveness and other classes of subshifts

#### 3 G-Effective vs Sofic subshifts

- Some groups with stricly G-effective subshifts
- What about the hyperbolic plane ?

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### Reminder: Turing machines



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### Reminder: Turing machines



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### Reminder: Turing machines





A finite word  $w \in A^*$  is **accepted** (resp. **rejected**) by a Turing machine  $\mathcal{M}$  if starting from the tape  $\ldots \sharp \cdot w \sharp \ldots$ , the machine  $\mathcal{M}$  reaches an accepting (resp. rejecting) state in finite time.

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A set of finite words  $\mathcal{L} \subset A^*$  is **decidable** if there exists a TM that accepts w if  $w \in \mathcal{L}$  and rejects w if  $w \notin \mathcal{L}$ .

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A set of finite words  $\mathcal{L} \subset A^*$  is **recognizable** if there exists a TM that accepts *w* iff  $w \in \mathcal{L}$ .

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### Effective subshifts on $\mathbb Z$

#### Definition

A  $\mathbb Z\text{-subshift}$  is effective if there exists a recognizable set of forbidden patterns that defines it.

**Remark:** The set of forbidden patterns F can be chosen to be maximal.

#### **Examples:**

- Sofic subshifts are effective.
- ► The sets of configurations on {a, b, c} made of a<sup>n</sup>b<sup>n</sup>-blocks inside a sea of c's is an effective subshift.

Fact: There exist subshifts which are not effective (cardinality argument).

#### Proposition

A  $\mathbb Z\text{-subshift}$  is effective iff there exists a decidable set of forbidden patterns that defines it.

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### Why effective subshifts ?

Chosmky hierarchy for formal languages.

► Z-effective subshifts naturally appear as projective subdynamics of sofic Z<sup>2</sup>-subshifts.

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### Projective Subdynamics

Initially introduced by Johnson, Kass and Madden in 2007.

Idea: consider subsystems of lower dimension.

#### Definition

Let  $X \subseteq A^{\mathbb{Z}^d}$  be a  $\mathbb{Z}^d$  subshift and  $L \lneq \mathbb{Z}^d$  a k-dimensional sub-lattice  $(1 \leq k < d)$ . The L-projective subdynamics of X is

$$P_L(X) := \{x|_L : x \in X\} \subseteq A^L.$$

- $(P_L(X), \sigma_{L \times P_L(X)})$  is a  $\mathbb{Z}^k$ -subshift.
- $P_L(X)$ : globally admissible configurations of shape L in X.
- Loss of information about the original subshift.

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### Example of projective subdynamics



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### Example of projective subdynamics



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### Example of projective subdynamics



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### Example of projective subdynamics



In the sequel, we will concentrate on  $P_{\vec{e}_1\mathbb{Z}}(X)$  (PS along the horizontal direction).

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### Stability under projective subdynamics

Fact: Sofic subshifts are not closed under PS.



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### Stability under projective subdynamics

Fact: Sofic subshifts are not closed under PS.



#### Proposition

The class of effective subshifts is stable under projective subdynamics.

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### Motivation: Hochman's result

#### Theorem (Hochman 2008)

Any effective  $\mathbb{Z}\text{-subshift}$  may be obtained as the projective subdynamics of a sofic  $\mathbb{Z}^3\text{-subshift}.$ 

The proof is based on

- ▶ the use of *Turing machines as SFT*,
- **substitutive subshifts** to construct computation zones in 3D.

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#### Motivation: Hochman's result

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- ▶ the use of *Turing machines as SFT*,
- **substitutive subshifts** to construct computation zones in 3D.

#### Theorem (A.& Sablik 2013, Durand, Romaschenko & Shen 2012)

Any effective  $\mathbb{Z}\text{-subshift}$  may be obtained as the projective subdynamics of a sofic  $\mathbb{Z}^2\text{-subshift}.$ 

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### Hochman's result: idea of the proof

What about Robinson tiling ?



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### Hochman's result: idea of the proof

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### Hochman's result: idea of the proof

What about Robinson tiling ?



But words produced will be disconnected !

- ▶ Go to dimension 3 to define rectangular computations zones.
- Use a hierarchy of Turing machines to compare disconnected words with the content of the tape.

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## How to go further ?

Question 1

Does there exist a f.g. group such that Effective = Sofic ?

▶ Candidate: group containing a structure similar to  $\mathbb{H}^2$  ?

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### How to go further ?

#### Question 1

Does there exist a f.g. group such that *Effective = Sofic* ?

• Candidate: group containing a structure similar to  $\mathbb{H}^2$  ?

#### Question 2

Which groups admit a *Hochman like result* ?

- ▶ Which G s.t. effective G-subshifts can be embedded inside sofic G × Z-subshifts ?
- Which G s.t. effective G-subshifts can be embedded inside sofic G × Z<sup>2</sup>-subshifts ? (easier ?)

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### How to go further ?

#### Question 1

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Which groups admit a *Hochman like result* ?

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- Which G s.t. effective G-subshifts can be embedded inside sofic G × Z<sup>2</sup>-subshifts ? (easier ?)

#### $\Rightarrow$ Define a notion of effectiveness for *G*-subshifts.

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### $\mathbb{Z}$ -effectiveness

Let G be a f.g. group. How to define effectiveness for G-subshifts ?

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Let G be a f.g. group. How to define effectiveness for G-subshifts ?

First idea: Use Turing machines.

**Problem:** Turing machines take *words* as input and not *patterns* on *G*.

Tentative: Encode patterns inside words.

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#### Pattern codings

How to encode a *pattern*  $p \in A_G^*$  on G inside a *word*  $w_p \in A^*$ ?

Case of  $\mathbb{F}_2$ 



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#### Pattern codings

How to encode a *pattern*  $p \in A_G^*$  on *G* inside a *word*  $w_p \in A^*$ ?

Case of  $\mathbb{F}_2$ 



#### Definition

Let  $S \subset G$  be a finite generator. A **pattern coding** c is a finite set of tuples  $c = (w_i, a_i)_{1 \le i \le n}$  where  $w_i \in (S \cup S^{-1})^*$  and  $a_i \in A$ .

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### Consistent pattern codings

Suppose now you are given a word on  $A \times (S \cup S^{-1})^*$ , does it code a pattern on G ?

**Examples:** On  $BS(1,2) = \langle a, b \mid ab = ba^2 \rangle$ ,

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### Consistent pattern codings

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**Examples:** On  $BS(1,2) = \langle a, b \mid ab = ba^2 \rangle$ ,

 $\bullet \begin{array}{c} (\epsilon,0) & (b,1) & (a,1) \\ (ab,0) & (ba^2,0) & (ba,1) \end{array}$  corresponds to a pattern,

$$\blacktriangleright \quad \begin{array}{ccc} (\epsilon,0) & (a^2,1) & (bab^{-1}a,1) \\ (a,1) & (ba,1) & (abab^{-1},0) \end{array} \text{ does not } ! \ (abab^{-1} \text{ and } bab^{-1}a) \\ \end{array}$$

#### Definition

A pattern coding c is **consistent** if for every words  $w_i, w_j$  that represent the same element in G one has  $a_i = a_j$ .

If c is a consistent pattern coding, we define the pattern  $\Pi(c) \in A_G^*$  such that  $supp(\Pi(c)) = \bigcup_{i \in I} w_i$  and  $\Pi(c)_{w_i} = a_i$ .

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#### $\mathbb{Z}$ -effective susbhifts

Let G be a f.g. group and  $S \subset G$  a finite generating set.

#### Definition

A *G*-subshift  $X \subset A^G$  is  $\mathbb{Z}$ -effective if there exists  $F \subset A_G^*$  such that  $X = X_F$  and a Turing machine  $\mathcal{M}$  that accepts a pattern coding *c* if and only if it is either inconsistent or  $\Pi(c) \in F$ .

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**Question:** Is it always possible to recognize if a pattern coding is inconsistent?

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### Limitations of $\mathbb{Z}$ -effectiveness: recursively presented groups.

**Question:** Is it always possible to recognize if a pattern coding is inconsistent?

#### Theorem

Let  $|A| \ge 2$  then the following are equivalent:

- ▶ *G* is recursively presented.
- The WP(G) is recognizable.
- ▶ The set of inconsistent patterns codings is recognizable.

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### Limitations of $\mathbb{Z}$ -effectiveness: decidable Word Problem.

**Remark:** Even if G is finitely presented, there may be simple G-subshifts which are not  $\mathbb{Z}$ -effective !

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#### Limitations of $\mathbb{Z}$ -effectiveness: decidable Word Problem.

**Remark:** Even if G is finitely presented, there may be simple G-subshifts which are not  $\mathbb{Z}$ -effective !

#### Theorem

The one-or-less subshift

$$X_{\leq 1} := \{ x \in \{0,1\}^G \mid |\{g \in G : x_g = 1\}| \leq 1 \}$$

is not  $\mathbb{Z}$ -effective if G has undecidable WP.

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### Lecture 4: Effective subshifts.

#### Z-effective subshifts

- Why effective subshifts ?
- Z-effectiveness
- Limitations

#### 2 A stronger notion of effectiveness

- G-machines
- G-effectiveness
- Effectiveness and other classes of subshifts

#### G-Effective vs Sofic subshifts

- Some groups with stricly G-effective subshifts
- What about the hyperbolic plane ?

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#### Definition

A *G*-machine is a Turing machine whose tape has been replaced by the group *G*. The transition function is  $\delta: Q \times \Sigma \rightarrow Q \times \Sigma \times (S \cup S^{-1} \cup \{1_G\})$  where *S* is a finite set of generators of *G*.



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#### G-machines as computational model

Similarly to TM, we define notions of *G*-decidable and *G*-recognizable languages of patterns  $\mathcal{L} \subset A_G^*$ .

#### Proposition

Let  $\mathcal{L}$  be a language that can be decided by a multiple head G-machine. Then  $\mathcal{L}$  can be decided by a G-machine.

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### G-effectiveness

#### Definition

A *G*-subshift  $X \subset A^G$  is *G*-effective if there exists a set of forbidden patterns  $F \subset A_G^*$  such that  $X = X_F$  and *F* is *G*-recognizable.

**Example:** The one-or-less subshift is *G*-effective.

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### G-effectiveness

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**Example:** The one-or-less subshift is *G*-effective.

#### Theorem

Let G be an infinite, finitely generated group, then every  $\mathbb{Z}$ -effective subshift is G-effective.

- Initiate a backtracking over G in order to mark a one-sided infinite path.
- ▶ Use the path to simulate one-sided Turing machines.

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### $\mathbb{Z}$ -effective subshifts are *G*-effective



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#### Effectiveness and other classes of subshifts

#### Theorem

- ▶ If G has decidable WP then every G-effective subshift is  $\mathbb{Z}$ -effective.
- ▶ The class of *G*-effective subshifts is closed under factors.
- ▶ Every G-SFT is G-effective.
- ▶ Every Sofic *G*-subshift is *G*-effective.



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### Lecture 4: Effective subshifts.

#### $\textcircled{1} \mathbb{Z}\text{-effective subshifts}$

- Why effective subshifts ?
- Z-effectiveness
- Limitations

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#### G-Effective vs Sofic subshifts

- Some groups with stricly G-effective subshifts
- What about the hyperbolic plane ?

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### Groups with stricly effective subshifts

#### Proposition

If G is a recursively presented group with undecidable WP there exists G-effective subshifts which are not sofic.

**Proof:**  $X_{\leq 1}$ .

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### Groups with stricly effective subshifts

#### Proposition

If G is a recursively presented group with undecidable WP there exists G-effective subshifts which are not sofic.

**Proof:**  $X_{\leq 1}$ .

**Question:** Is it possible to construct *G*-effective subshifts which are not sofic in big classes of groups?



where  $\tilde{w}$  denotes the mirror image of the word w.



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### The mirror subshift is not sofic



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### Amenable groups

Key ingredients in the previous proof

- A  $\mathbb{Z}^2$ -effective subshift X with highly non-local conditions.
- ► The existence of an increasing sequence of finite sets whose border grows slower than the sets themselves.

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### Amenable groups

Key ingredients in the previous proof

- A  $\mathbb{Z}^2$ -effective subshift X with highly non-local conditions.
- ► The existence of an increasing sequence of finite sets whose border grows slower than the sets themselves.

#### Theorem

If G is an amenable f.g. group, then there exist G-effective subshifts which are not sofic.

Proof: Ball mimic subshift (S. Barbieri's poster)

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### Groups with more than two ends

#### Theorem

If G is a f.g. group where  $e(G) \ge 2$ , then there exist G-effective subshifts which are not sofic.

Proof: Mimic subshift (S. Barbieri's poster)

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### What about the hyperbolic plane ?

#### Question

Can we construct a f.g. group s.t. all G-effective subshifts are sofic?

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# Information Compression in $\mathbb{H}^2$ (I)

Start with a configuration in  $\left\{\ \blacksquare\ ,\ \bigsqcup\ \right\}^{\mathbb{H}^2}$ 



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## Information Compression in $\mathbb{H}^2$ (I)

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## Information Compression in $\mathbb{H}^2$ (II)

This coding can be imposed by local rules of the form



We thus add finite type constraints which ensure that

- ▶ for every row, the  $k^{\text{th}}$  row above is coded every  $2^k$ ;
- every row codes its upper half-plane.

#### Proposition

If **X** is an SFT (resp. sofic subshift, effective subshift), then  $\Phi(\mathbf{X})$  is an SFT (resp. sofic subshift, effective subshift).

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### Groups with a dyadic encoding ?

With dyadic encoding, patterns can be *replaced* by words.

Can this encoding be used to get rid of the *extra dimension(s)* needed in results for effective  $\mathbb{Z}$ -subshifts ?

Examples of groups with dyadic encoding ?

- ▶ Natural candidate: Baumslag-Solitar groups BS(1, n)...
- ▶ ... but (un)fortunately they are amenable.

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#### Conclusion

- ► Two notions of effectiveness for *G*-subshifts, that coincide iff *G* has decidable WP
- ▶ Are these two notions always weaker than soficness ?
- ▶ Find groups that admit a Hochman like theorem ?

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## Thank you for your attention !!