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# (Projective) Subdynamics of Multidimensional Subshifts, part II. SubTile 2013

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### Summary

What happened yesterday (between 15:00 and 16:00) ?

- > Difficulty to characterize soficness in higher dimension
- ▶ Projective subdynamics and subactions of sofic subshifts ?
- Hochman's result

#### Theorem (Hochman 2008)

- Any effective  $\mathbb{Z}^d$ -subshift may be obtained as the subaction of a  $\mathbb{Z}^{d+2}$  sofic subshift.
- Any effective  $\mathbb{Z}^d$  dynamical system may be obtained as the subaction of a  $\mathbb{Z}^{d+2}$  sofic subshift.

But before that...

From d + 2 to d + 1

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Let's go back to slide 18

Conjecture (Jeandel)

X is sofic  $\Leftrightarrow X^{\mathbb{Z}}$  is sofic.

But before that...

From d + 2 to d + 1

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Let's go back to slide 18

Conjecture (Jeandel)

X is sofic  $\not\leftarrow X^{\mathbb{Z}}$  is sofic.

There might be a conter-example based on quasi-sturmian words !

 $\rightsquigarrow$  see M. Sablik's talk.

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### Outline

Effective subshifts as projective subdynamics of sofic subshifts

- Substitutive subshifts
- Hochman's proof

#### 2 From d + 2 to d + 1

- A four layers construction
- Computation stripes
- Communication channels

#### Projective subdynamics of SFT

- Stability and unstability
- Pavlov ans Schraudner's classification
- Projective subdynamics of strongly irreducible SFT

## Substitutive subshifts

We consider only *rectangular substitutions* on a finite alphabet A.

If s is such a substitution, the *s*-patterns are the  $s^n(a)$  for every letter a and every integer  $n \in \mathbb{N}$  (if they are well-defined).

#### Definition

Let s be a rectangular substitution on A. Then the *substitutive subshift* generated by s is

$$X_s = \left\{ x \in A^{\mathbb{Z}^2} : \text{ every pattern of } x \text{ is a } s\text{-pattern} 
ight\}.$$

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## Mozes' Theorem

#### Theorem (Mozes, 1989)

If the substitution s has good properties (for instance deterministic), then the subshift  $X_s$  is sofic.

Idea of the proof for  $2\times 2$  substitutions



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From d + 2 to d + 1

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## Hochman's proof: a 3D construction

Start with two rectangular substitutions  $s_3$  and  $s_5$ 



Mozes' result  $\Rightarrow$  2D *sofic subshifts*  $W_3$  and  $W_5$ .

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# Hochman's proof: a 3D construction

Identical copies of  $W_3$  along direction  $\vec{e_3}$  and of  $W_5$  along  $\vec{e_2}$ 

- ► Copies of *W*<sub>3</sub> produce *vertical lines*
- ► Copies of *W*<sub>3</sub> produce *horizontal lines*



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From d + 2 to d + 1

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# Hochman's proof: a 3D construction

Thus some rectangles appear !



And all rectangles are the same on one plane.

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## Hochman's proof: a 3D construction

These rectangles have good properties

- there are only finitely many planes with infinite rectangles
- each set  $[k, k + n]\vec{e_2}$  will appear in arbitrarily large rectangles

Thus if  $\mathcal{M}$  is a TM that enumerates F

- $\bullet$  we can put calculations of  $\mathcal M$  (real time Turing machine) in each rectangle
- each time a forbidden pattern is produced, its presence is checked inside the rectangle
- $\bullet$  rectangles repartition  $\Rightarrow \mathbb{Z} \vec{e_2}$  is entirely scanned

 $\Rightarrow$  The subshift  $X_F$  exactly appears on  $\mathbb{Z}\vec{e_2}$ .

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### From d + 2 to d + 1

Hochman's result for effective subshifts can be made *optimal* in terms of dimension.

(since there exist non-sofic effective subshifts, dimension d is impossible)

Theorem (Durand, Romaschenko & Shen 2011, A.& Sablik 2013)

Any effective  $\mathbb{Z}^d$ -subshift may be obtained as the projective subdynamics of a  $\mathbb{Z}^{d+1}$  sofic subshift.

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Two independent proofs

- the first one is based on *self-similar tilings*
- the second one uses Robinson like techniques

From d + 2 to d + 1

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### From d + 2 to d + 1: Sketch of the proof

What about Robinson tiling ?



From d + 2 to d + 1

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From d + 2 to d + 1

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From d + 2 to d + 1

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### From d + 2 to d + 1: Sketch of the proof

What about Robinson tiling ?



But ...

- Computation zones are squares !
- How to solve the disconnected tape problem ?

From d + 2 to d + 1

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## A four layers construction

How to realize an effective 1D-subshift  $\Sigma\subset \mathcal{A}_{\Sigma}^{\mathbb{Z}}$  as PS of a 2D sofic subshift ?

- SFT made of four layers
  - first layer: configuration  $x \in \mathcal{A}_{\Sigma}^{\mathbb{Z}}$  that will be checked
  - second layer: hierarchical structure: computation zones for TM
  - third layer: TM  $\mathcal{M}_F$  that enumerates forbidden patterns of  $\Sigma$  and checks if  $x \in \Sigma$
  - $\bullet\,$  fourth layer: TM  $\mathcal{M}_{\texttt{Search}}$  that helps the TM  $\mathcal{M}_F$  to scan entirely x
- all layers but the first are finally erased with a letter-to-letter block map

 $x \in \mathcal{A}_{\Sigma}^{\mathbb{Z}}$ 

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From d + 2 to d + 1

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# Layer 2: Computation zones



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From d + 2 to d + 1

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# Layer 2: Computation zones

#### After some iterations. . .



 $\Box$  : communication tile  $\exists, e, \blacksquare$  : computation tiles

From d + 2 to d + 1

**PS of SFT** 

# Layer 2: Computation zones

#### After some iterations. . .



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From d + 2 to d + 1

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# Layer 2: Computation zones

Stripes of different levels (level 1, level 2, level 3):



A stripe of level n has the following properties

- width 2<sup>n</sup>,
- one line of computation every  $2^n$  lines.

From d + 2 to d + 1

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From d + 2 to d + 1

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From d + 2 to d + 1

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## Layer 2: the clock

To initialize calculations we code a clock by local rules



In a level *n* stripe, calculations are initialized every  $2^{2^n}$  steps of calculation.

From d + 2 to d + 1

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## Layer 3: How to detect forbidden patterns ?

 $\bullet~\mathcal{M}_{\texttt{Forbid}}$  generates forbidden patterns of  $\Sigma$ 

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## Layer 3: How to detect forbidden patterns ?

- $\bullet~\mathcal{M}_{\texttt{Forbid}}$  generates forbidden patterns of  $\Sigma$
- each stripe has a *responsibility zone* and  $\mathcal{M}_{\texttt{Forbid}}$  verifies that no forbidden pattern appears inside this zone;

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# Layer 3: How to detect forbidden patterns ?

- $\bullet~\mathcal{M}_{\texttt{Forbid}}$  generates forbidden patterns of  $\Sigma$
- each stripe has a *responsibility zone* and  $\mathcal{M}_{\texttt{Forbid}}$  verifies that no forbidden pattern appears inside this zone;



• to get symbol  $a_k$  from level 1,  $\mathcal{M}_{\text{Forbid}}$  is helped by  $\mathcal{M}_{\text{Search}}$ :  $\mathcal{M}_{\text{Forbid}}$  gives the address k and gets  $a_k$ .

From d + 2 to d + 1

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# Responsibility zone of $\mathcal{M}_{Forbid}$

#### Responsibility zones must overlap



A Turing machine  $\mathcal{M}_{\text{Forbid}}$  of level *n* may ask help from a  $\mathcal{M}_{\text{Search}}$  of same level or an adjacent  $\mathcal{M}_{\text{Search}}$  of same level.

From d + 2 to d + 1

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# Layer 4 : Turing machine $\mathcal{M}_{\text{Search}}$

A  $\mathcal{M}_{\text{Search}}$  machine of level *n* can communicate with  $\mathcal{M}_{\text{Search}}$  machines of levels n - 1 and n + 1.

Given a computation stripe of level n, each symbol is given an address, and this address is compatible with addresses of levels n - 1 and n + 1.



The address of  $\blacksquare$  is 231 and the address of  $\blacksquare$  is 020.

From d + 2 to d + 1

**PS of SFT** 

## Communication between $\mathcal{M}_{Search}$ of different levels

#### With a new alphabet $\mathcal{G}_2$ , we construct *communication channels*



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# Communication between $\mathcal{M}_{\texttt{Search}}$ of different levels

Communication channels are such that

- every tile  $\square$  or  $\square$  is in the center of a rectangle of level *n*;
- every rectangle of level n is connected to the  $\boxdot$  and  $\bowtie$  of two stripes of level n-1



From d + 2 to d + 1

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# $\mathcal{M}_{\texttt{Search}}$ works !



The machines  $\mathcal{M}_{\text{Search}}$  work as we expect:

- $\bullet$  every  $\mathcal{M}_{\tt Search}$  has enough space to code addresses
- $\bullet$  every  $\mathcal{M}_{\texttt{Search}}$  has enough time to perform calculations (exponential clock)

# From d + 2 to d + 1: Sketch of the proof

A four layers construction How to realize an effective 1D-subshift  $\Sigma\subset 1^{\mathbb{Z}}$  as PS of a 2D sofic subshift ?

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# Some applications

- Characterization of possible entropies of 2D SFT [Hochman & Meyerovitch, 2010]
- Multidimensional effective S-adic subshifts are sofic [A. & Sablik, submitted]
- There exists a sofic subshift whose quasi-periodic configurations have a non-recursively bounded periodicity function [Ballier & Jeandel, 2010]
- A computable planar tiling admits local rules [Fernique & Sablik, 2012]

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### Improvement, Limitation and Question

Is it possible to determinize the construction (deterministic SFT) ?
 →→ It should be...[Guillon & Zinoviadis, in progress]

 The construction is highly constrained, in the sense that the sofic subshift is constant along the vertical direction (⇒ zero entropy).
 → What are PS of mixing sofic subshifts/SFT ?

 Is it possible to obtain any 1D effective dynamical system as a subaction of a 2D sofic subshift ?
 → No, a conter-example is the mirror dynamical system

PS of SFT

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# 1D Sofic subshifts as projective subdynamics of 2D SFT

The *limit set* of a cellular automaton f is

$$\Lambda(f)=\bigcap_{n\in\mathbb{N}}f^n(A^{\mathbb{Z}^d}).$$

This is always a subshift, which can be seen as

- the set of configurations that can be reached after arbitrarily many iterations,
- ▶ the biggest set on which *f* is surjective.

 $\Lambda(f)$  is *stable* if the intersection is finite, *unstable* otherwise.

Natural question: which subshifts can arise as stable/unstable limit sets of CA ?

From d + 2 to d + 1

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# Stability and unstability

We can approximate globally admissible configurations by locally admissible ones.

$$L^{\delta,n} := L + \left[ -n\vec{1}; +n\vec{1} \right]$$

$$X_{L,n} := \left\{ x|_L : x \in \mathcal{A}^{L^{\delta,n}} \land \forall F \subsetneq L^{\delta,n} \text{ finite: } x|_F \notin \mathcal{F} \right\}$$

Then one has 
$$P_L(X) = \bigcap_{n \ge 0} X_{L,n}$$

#### Definition

Given X a  $\mathbb{Z}^d$ -subshift and  $L \lneq \mathbb{Z}^d$  a k-dimensional sublattice

- ▶  $P_L(X)$  is *stable* if  $\exists N \in \mathbb{N}$ ,  $\forall n \ge N$ :  $X_{L,n} = X_{L,N} = P_L(L)$ .
- ▶  $P_L(X)$  is *unstable* if  $\forall n \in \mathbb{N}$ ,  $\exists n \geq N$ :  $X_{L,n} \subsetneq X_{L,N}$ .



# 1D Sofic subshifts as projective subdynamics of 2D SFT

Classification in [Pavlov & Schraudner, preprint] based on the notions of

- ► Universal Periods (UP) ≈ all configurations are periodic (if you forget a bounded finite numbers of points).
- ► Good sets of periods (GSP) ≈ you have enough periodic configurations to know where you are in a graph presentation.

	Stable	Unstable			
SFT				$\checkmark$	×
<i>h</i> > 0				$\checkmark$	$\checkmark$
Stricly sofic $h = 0$ r		UP		×	×
	<i>h</i> = 0	no LID	GSP	$\checkmark$	$\checkmark$
		no GSP	×	$\checkmark$	

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# What about non sofic subshifts ?

#### Theorem (Guillon, 2011)

Every  $\mathbb{Z}\text{-effective subshift that contains a sofic subshift of positive entropy is the projective subdynamics of some <math display="inline">\mathbb{Z}^2\text{-}\mathsf{SFT}.$ 

#### Theorem (Sablik & Schraudner, *in progress*)

A certain class of  $\mathbb{Z}$ -effective subshift that contains a subshift of positive entropy is the subdynamics of some  $\mathbb{Z}^2$ -SFT.

From d + 2 to d + 1

PS of SFT

# Mixing subshift and strong irreducibility

#### Definition

A subshift  $X \subset A^{\mathbb{Z}^d}$  is *mixing* if

 $\forall U, W \subsetneq \mathbb{Z}^d$  finite, disjoint, non-empty,  $\exists M_{U,V} \in \mathbb{N}^*$  s.t.

 $\forall \vec{v} \in \mathbb{Z}^d \text{ s.t. } d(U, \vec{v} + W) > M$ 

$$\forall y,z\in X \Rightarrow \exists x\in X \text{ s.t. } x|_U=y|_U \text{ and } x|_{\vec{v}+W}=z|_{\vec{v}+W}.$$

#### Definition

A subshift  $X \subset A^{\mathbb{Z}^d}$  is *strongly irreducible* if there exists *a gap*  $g \in \mathbb{N}^*$  s.t.

 $\forall U, V \subsetneq \mathbb{Z}^d$  finite, disjoint, non-empty and d(U, V) > g,

$$\forall y, z \in X \Rightarrow \exists x \in X \text{ s.t. } x|_U = y|_U \text{ and } x|_V = z|_V.$$

From d + 2 to d + 1

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# Mixing sofic subshift as PS of strongly irreducible SFT

In 2D it is possible to define other mixing properties

- block gluing (sets are rectangles)
- corner gluing
- uniform filling property

From d + 2 to d + 1

**PS of SFT** 00000●

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# Mixing sofic subshift as PS of strongly irreducible SFT

In 2D it is possible to define other mixing properties

- block gluing (sets are rectangles)
- corner gluing
- uniform filling property

#### Schraudner, preprint

Any 1D mixing sofic subshift is the stable PS of a strongly irreducible 2D SFT.

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# Conclusion

- 1D effective subshifts as PS of 2D sofic subshifts
- Classification of 1D sofic subshift that are PS of 2D SFT
- Another approach: impose that lines are in some subshift  $X_H$ , what subshift  $X_V$  can you get on the columns ?

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### Conclusion

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Thank you for your attention !