TEST SELECTION FOR TRACES REFINEMENT

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Test selection for traces refinement

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Résumé.

Les théories sous-jacentes au test basé sur des modèles ou des spécifications définissent généralement un ou plusieurs jeux de test exhaustifs : il s’agit d’ensembles infinis de tests dont l’exécution avec succès établirait la relation de conformité considérée. Les méthodes de test réalistes se formalisent alors comme des stratégies de sélection de sous-ensembles de ces jeux de test. Souvent ces stratégies découlent d’exigences de couverture de certains éléments du modèle ou de la spécification.

Dans des travaux précédents nous avons présenté des théories de test pour le raffinement des algèbres de processus CSP et Circus. Dans ce rapport nous nous intéressons à la sélection de tests dans le cas où la relation de conformité est le raffinement des traces. Du fait que cette relation de conformité n’exige pas que toutes les traces du modèle soient implémentées par le système à tester, des difficultés apparaissent pour assurer la satisfaction de critères de couverture quand on sélectionne des tests dans le jeu de test exhaustif.

Nous présentons ici un cadre formel pour résoudre cette difficulté pour une large classe de stratégies de sélection. Nous donnons un exemple pour un critère de sélection basé sur la couverture des communications entre processus dans le cas du test d’intégration. Dans la ligne de nos travaux précédents nous considérons des spécifications écrites en Circus. La nature symbolique de la théorie de test qui leur est associée présente l’avantage de faciliter l’établissement des hypothèses d’uniformité et de régularité, au prix d’un mécanisme supplémentaire de sélection pour le passage à des tests concrets.

Cependant nos résultats sont applicables à tout formalisme où la relation de conformité autorise à restreindre les traces.

Mots-clés. Algèbre de processus, CSP, Circus, couverture des synchronisations
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Abstract

Theories for model-based testing identify exhaustive test sets: typically infinite sets of tests whose execution is enough to establish the conformance relation of interest. Practical techniques rely on selection strategies to identify subsets of these tests, and popular approaches to selection are based on requirements to cover the model. In previous work, we have defined testing theories for refinement-based process algebra, namely, CSP and Circus, a state-rich process algebra. In this paper, we consider selection of tests designed to establish traces refinement. In this case, conformance does not require that all traces of the model are available in the system under test, and this raises challenges regarding coverage criteria for selection. To address these difficulties, we present a framework for formalising a variety of selection strategies. We exemplify its use in the formalisation of a selection criterion based on coverage of process communications for integration testing. We consider models written in Circus, whose symbolic testing theory facilitates the definition of uniformity and regularity hypotheses based on data operations, but also imposes extra challenges for selection of concrete tests. Our results, however, are relevant for any formalism with a traces-refinement relation.

Keywords: process algebra, CSP, Circus, synchronisation coverage, integration testing

1. Introduction

We address in this paper the issue of selecting tests when using an abstract specification for testing that a system behaves like one of its refinements. In particular, we are interested in models written using process algebra like CSP [37] or Circus [14], and in traces refinement in that context.

CSP is a well established notation that has been in use for more than twenty years. The availability of a powerful model checker has led to acceptance both in academia and industry. In the public domain, we have reports on applications in hardware and e-commerce [2, 19], for example. CSP has been combined with a number of data-modelling languages to define notations that cope with state-rich reactive systems [17, 28, 38, 35]; Circus is one of these combinations with Z [43]. Circus has been used for modelling and verification of control systems specified in Simulink [9, 29]. It is currently being used to verify aerospace applications, including virtualisation software by the US Naval Research Laboratory [18].

The traditional area of application for CSP and Circus is refinement-based development and verification, not testing, but whenever a CSP or a Circus model is available, the possibility of using it for testing is attractive, especially in industry. Moreover, when the correctness criterion for development is refinement, it is natural to adopt that same criterion for testing. We have previously developed testing theories for CSP [10] and Circus [13]. We base our discussions here on the theory for Circus, which extends and generalises that for CSP. In addition, it enables richer selection strategies based on data types (as well as traces).

The various notions of refinement adopted in the context of CSP and Circus require that the set of traces of an implementation is included in that of the specification; in particular, this is exactly the definition of traces refinement. Selection of tests for traces refinement is challenging because it is acceptable that some\end{verbatim}
traces of the specification are not implemented by the system under test (SUT). It may, therefore, be the case that some selected tests are not executable. As a consequence, given a selection criterion, the selection cannot be performed statically only. At runtime, the test driver must ensure that alternative tests are submitted until the criterion is fulfilled, or until it is certain that it cannot, due to lack of traces necessary to its fulfillment. In other words, any testing strategy requires a combination of some selection criterion with a driver designed to ensure that the selection criterion will be reached at run time, if it is possible.

Our main contributions are as follows. First, we propose a formal framework for selection based on the definition of an exhaustive set of tests that can contribute to the fulfillment of the selection criterion and of a test driver. Additionally, we consider symbolic tests, which pose an additional challenge in obtaining concrete tests that can be used by the driver, since it is acceptable that some instantiations are not implemented. Finally, as an application of our new framework, we consider coverage of communications between parallel processes of a Circus model; we present a complete formalisation of this selection criterion.

Our work bears some similarity with the dynamic test generation techniques [6], where symbolic execution is used at runtime to ensure coverage of all feasible paths of a program text. Here, however, the issue is not infeasibility, but arbitrary partial implementation of traces. Moreover, we are concerned with selection criteria that are based on requirements to exercise elements of the model, not the SUT. Our framework also has some similarities with adaptive testing [25], which is aimed at tackling nondeterminism in implementations rather than partial implementation of traces. In contrast, for coverage of behaviours of a nondeterministic SUT, we rely on the complete testing assumption, which may, in special cases, be enforced by techniques similar to those used in reachability testing [26, 30].

In the next section, we give an overview of Circus and its testing theory. Section 3 presents our novel framework for selection. In Section 4, we formalise a synchronisation coverage criterion for use with our framework, and we define finite test sets and suitable drivers. We consider related works in Section 5, and conclude in Section 6 with a discussion of our results and future work.

2. Circus and its testing theory

In this section, we cover the background material for our work: we describe Circus using an example of a simple protocol, and introduce the main concepts of its testing theory.

2.1. An overview of Circus

In Figure 1, we present a Circus model for a simple protocol for communication between a Sender and a Receiver via a Medium that can corrupt at most one out of three messages. Systems and their components are modelled in Circus using processes. These encapsulate some state and interact with each other and their environment via channel communications, which are synchronous, atomic, and instantaneous events. In Figure 1, we have a model that uses four channels, \textit{in}, \textit{out}, \textit{left}, and \textit{right}, and introduces five processes: Medium, Sender, Receiver, Components, and Protocol.

A Circus model is formed by a sequence of paragraphs. In Figure 1, the first paragraph defines a set \textit{Bit} including 0 and 1. The messages exchanged using the specified protocol are bits. In the second paragraph, we declare the channels, whose type \textit{Bit} defines that they are used to communicate bits.

The next three paragraphs in Figure 1 introduce (basic) processes by (explicitly) defining their states and behaviour. Process states are defined using Z schemas. The state of the process Medium has a single component noE recording the number of messages that must be sent correctly before another error is possible. We use this information to model the assumption that at most one out of every three messages is corrupted. The declaration of noE indicates that it can only take the values 0, 1, and 2.

After the \bullet, we have a Circus action that specifies the behaviour of Medium. It is written using a combination of CSP operators and guarded commands. First of all, an assignment initialises noE to 0, so that a corrupt message can be sent immediately. Afterwards, a recursive action iteratively accepts messages through the channel \textit{left} and sends them through \textit{right}. Recursion is defined using the operator $\mu X \bullet A(X)$, which introduces the local name $X$ for the action $A$, in which references to $X$ are recursive calls.

In the body of the recursion in Medium, we have an input communication $\textit{left?}x$ that accepts an input through the channel \textit{left} and records it in the local variable $x$. The prefixing operator $c \rightarrow A$ describes a
\textit{Bit} == \{0, 1\}

\textbf{channel} \textit{in, out, left, right} : Bit

\begin{verbatim}
process \textit{Medium} \equiv \begin{align*}
\textit{state } \textit{MS} &\equiv \{ \textit{noE} : 0 \ldots 2 \} \\
\text{• } \textit{noE} &\equiv 0; \left( \mu X \cdot \left( \begin{array}{l}
\text{left}?x \rightarrow \begin{cases}
\text{if } \textit{noE} = 0 \rightarrow \\
\text{\hspace{1cm}} (\text{right}!x \rightarrow \text{Skip}) \cap \text{right}!(1 - x) \rightarrow \textit{noE} := 2 \\
\text{noE} > 0 \rightarrow \text{right}!x \rightarrow \textit{noE} := \textit{noE} - 1
\end{cases}
\end{array}
\right) \right); X
\end{align*}
\end{verbatim}

\begin{verbatim}
process \textit{Sender} \equiv \begin{align*}
\text{• } (\mu X \cdot \textit{in}?m \rightarrow \text{left}!m \rightarrow \text{left}!m \rightarrow \text{left}!m \rightarrow X)
\end{align*}
\end{verbatim}

\begin{verbatim}
process \textit{Receiver} \equiv \begin{align*}
\text{• } (\mu X \cdot \text{ms} := [\ ]; \text{right}?m1 \rightarrow \text{right}?m2 \rightarrow \text{right}?m3 \rightarrow \\
\hspace{1cm} \text{ms} := [m1, m2, m3]; \text{out}!(\text{maj ms}) \rightarrow X)
\end{align*}
\end{verbatim}

\begin{verbatim}
process \textit{Components} \equiv \textit{Sender} \parallel \textit{Receiver}
\end{verbatim}

\begin{verbatim}
process \textit{Protocol} \equiv (\textit{Components} \parallel \left[\begin{array}{l}
\left\{ \text{left, right} \right\} \textit{Medium}\right]\parallel \left\{ \text{left, right} \right\})
\end{verbatim}

\textbf{Figure 1: Circus example: a simple protocol}

behaviour in which, after the communication \(c\), we have the execution of the action \(A\). In \textit{Medium}, after the communication \textit{left}?\(x\), we have a conditional that checks the value of \textit{noE}. If it is 0, then it is possible that a corrupt message is sent. In this case, we have a nondeterministic choice between outputting through the channel \textit{right} the input \(x\) (communication \textit{right}!\(x\)) or the corrupt value \(1 - x\), in which case the value 2 is assigned to \textit{noE}. The nondeterministic choice operator \(A_1 \sqcap A_2\) chooses arbitrarily between the execution of \(A_1\) or \(A_2\). In our example, the nondeterminism reflects the fact that we are abstracting from the possible causes of a medium error, so that the occurrence of an error becomes completely arbitrary.

If the action chosen is \textit{right}!\(x \rightarrow \text{Skip}\), then after the output over \textit{right}, it behaves like \textit{Skip}, which terminates immediately without changing the state. If the other action is chosen, after the output, the value of \textit{noE} is updated to indicate that the next two communications must not be corrupt. In the conditional, if the value of \textit{noE} is not 0, then \textit{right}!\(x\) takes place, and the value of \textit{noE} is decremented.

The process \textit{Sender} has no state. Its action defines that it accepts an input \(m\) through the channel \textit{in} and sends it three times to the \textit{Medium} through the channel \textit{left}, before recursing and starting again.

The \textit{Receiver} process, on the other hand, keeps a bag of bits \(ms\) in the state. At each iteration of the recursion in its action, the bag is emptied (\(ms := [\ ]\)), three messages \(m_1, m_2,\) and \(m_3\) are accepted (from the \textit{Medium}) through \textit{right}. These messages are stored in \(ms\), and then the bit (\textit{maj ms}) with the majority of occurrences in \(ms\) is output through \textit{out}. (The definition of \textit{maj ms} is omitted in Figure 1.)

A \textit{Circus} process can also be combined using CSP operators. In our example, the components connected by the protocol are modelled by the process \textit{Components}, defined by the interleaving of the processes \textit{Sender} and \textit{Receiver}. This reflects the fact that these processes are executed in parallel and independently. The \textit{Protocol} process itself is defined in terms of the parallel composition of \textit{Components} and \textit{Medium}. In this case, we have a parallelism, rather than an interleaving, because these processes need to synchronise on communications over the channels \textit{left} and \textit{right}. In a parallelism \(P_1 \parallel cs \parallel P_2\), the processes \(P_1\) and \(P_2\) proceed independently, except only for communications on channels in the given set \(cs\), on which they are
Definition 1.

verdict event before a deadlock determines the verdict of the test. Formally, tests are defined as follows.

A test for a trace \( t \) of the model, and a forbidden continuation \( e \) by the test, or that the SUT pass or fail the test. Otherwise, it succeeds.

The action \( \text{Stop} \) deadlocks immediately.

The verdict events are interspersed with the events of the trace and the forbidden continuation. The last event of the test is inconclusive. (As usual, we give an inconclusive verdict when the intended test is not executed.) If the test does succeed in driving the SUT to execute \( t \), then the forbidden event \( e \) is attempted, and if it is accepted, the SUT fails the test. Otherwise, it succeeds.

Example 1. In our example, \( \langle \text{in.0}, \text{out.0}, \text{in.1} \rangle \) is a trace of Protocol. The event \( \text{in.0} \), for instance, corresponds to a value 0 input through the channel \( \text{in} \). Similarly, \( \text{out.0} \) the value 0 output through the channel \( \text{out} \). After the trace \( \langle \text{in.0}, \text{out.0}, \text{in.1} \rangle \), all events \( \text{out.x} \), where \( x \neq 1 \) are forbidden continuations of Protocol, because after an input of a value 1, just 1 itself can be output.

A test for a trace \( t \) and a forbidden continuation \( e \) attempts to drive the SUT to execute \( t \). If it does not succeed, the test is inconclusive. (As usual, we give an inconclusive verdict when the intended test is not completed.) If the test does succeed in driving the SUT to execute \( t \), then the forbidden event \( e \) is attempted, and if it is accepted, the SUT fails the test. Otherwise, it succeeds.

Example 2. For the trace in Example 1, and forbidden continuation \( \text{out.2} \), we have the test below.

\[
\text{inc} \rightarrow \text{in.0} \rightarrow \text{inc} \rightarrow \text{out.0} \rightarrow \text{inc} \rightarrow \text{in.1} \rightarrow \text{pass} \rightarrow \text{out.2} \rightarrow \text{fail} \rightarrow \text{Stop}
\]

The action \( \text{Stop} \) deadlocks immediately.

The verdict events are interspersed with the events of the trace and the forbidden continuation. The last event before a deadlock determines the verdict of the test. Formally, tests are defined as follows.

Definition 1.

\[
T_T(⟨⟩, e) = \text{pass} \rightarrow e \rightarrow \text{fail} \rightarrow \text{Stop} \quad \quad T_T(⟨e_1⟩ \leftarrow t, e_2) = \text{inc} \rightarrow e_1 \rightarrow T_T(s, e_2)
\]

In \( T_T(t, e) \), extending the trace \( t \) with \( e \) is supposed to lead to an invalid trace, since \( e \) is supposed to be a forbidden continuation: not an initial after \( t \); as already explained, the test aims at ruling it out.

Execution of one of these tests \( T \) is carried out by executing \( T \) and the SUT in parallel, synchronising on all model events (that is, the non-verdict events used either on the model or in the SUT). Relying on our first testability hypothesis, we use SUT to denote the unknown model of the SUT. We also use \( \Sigma \) to denote
the set of all model events. We can then characterise the execution of $T$ as follows.

**Definition 2.**

$$\text{Execution}_{\text{SP}}^{T}(T) = (\text{SUT} \mid \Sigma \mid T) \setminus \Sigma$$

The model events are hidden. This ensures that they are not affected by the environment of the experiment, and that they occur as soon as they become available (in the SUT and in the test).

For a given model $SP$, the exhaustive test set $\text{Exhaust}_{T}(SP)$ for traces refinement is built by considering all traces of $SP$ and all their forbidden continuations. We consider the set $\text{traces}(SP)$ [11], which characterises a trace semantics for $SP$. We also consider the set $\text{initials}(SP, t)$ of continuations of the trace $t$ of $SP$.

**Definition 3 (Exhaustive test set of $SP$ for traces refinement).** Given a specification $SP$, we define $\text{Exhaust}_{T}(SP) = \{ \text{traces}(\text{Execution}_{\text{SP}}^{T}(\text{Execution}_{\text{SP}}^{T}(T)) \mid s) | t \in \text{traces}(SP) \land e \notin \text{initials}(SP, t) \}$. Exhaustiveness of $\text{Exhaust}_{T}(SP)$ is formally established by the following theorem, proved in [10].

**Theorem 1 (Exhaustivity of $\text{Exhaust}_{T}$).** Given two processes, SUT and SP, SP $\subseteq_T$ SUT if, and only if $\forall T(s, a) : \text{Exhaust}_{T}(SP); t : \text{traces}(\text{Execution}_{\text{SP}}^{T}(T)) \bullet \text{last}(t) \neq \text{fail}$.

This extreme test strategy requires the execution of all the traces of $SP$ with all their forbidden continuations. It yields an inconclusive verdict when a tested trace is not implemented. If there are only pass and inc verdicts, it guarantees that the SUT refines $SP$ providing our testability hypotheses hold.

As said above, when selecting a strict subset of $\text{Exhaust}_{T}$, and running the tests $T$ of this set as described by $\text{Execution}_{\text{SP}}^{T}(T)$ an element to be covered can be statically covered in the subset, but not covered at runtime. In Section 3, we introduce the notions of exhaustive coverage of an element of the specification, and runtime coverage of this element by the implementation. Before discussing these novel concepts, however, we discuss briefly a symbolic account of the Circus tests.

### 2.3. Symbolic tests in Circus

The testing theory described above was first cast in the context of CSP [10], rather than Circus. The main difference between Circus and CSP, however, is the added possibility of specifying complex data types using the predicative style of pre and postconditions. Since Circus processes encapsulate the data, it is not surprising that tests can be constructed from a Circus process in the same way as from a CSP process. With similar notions of traces and trace refinement, all results of the CSP theory are maintained.

On the other hand, it is possible and, of interest, to take into account the data operations of a model when specifying a testing strategy. For that end, we have developed a symbolic characterisation of tests and exhaustive test sets for Circus [13]. It is based on the Circus operational semantics, which maintains a symbolic account of the state of a process. We give a brief description of the main definitions here.

The Circus operational semantics defines a transition relation $p_1 \xrightarrow{1} p_2$ between texts $p_1$ and $p_2$ of processes. When $p_1 \xrightarrow{1} p_2$ holds, we say that there is a transition from $p_1$ to $p_2$ with label 1. We use the typewriter font to distinguish texts (of processes, actions, predicates, and so on), from the entities that they denote. If the label is $\epsilon$, the execution of the process $p_1$ can evolve silently (without any interaction with the environment), so that we then have an execution of $p_2$. On the other hand, there may be a label $d,w$, representing a communication over the channel $d$ of a value represented by the symbolic variable $w$. In this case, the execution of $p_1$ evolves to that of $p_2$, after engaging in the communication $d,w$.

The definition of this transition relation for processes is based on a transition relation for configurations involving actions. They are triples $(c | s \models A)$ where $c$ is a constraint over the symbolic variables in use, $s$ is an assignment to the Circus variables in scope of values represented by symbolic variables, and $A$ is the text of a Circus action. The symbolic variables constrained in $c$ are those used in labels $d,w$ to represent communications and those used in the definition of the state $s$ to represent values of Circus variables.

To construct symbolic tests, we use the notion of constrained symbolic traces of a process. A constrained symbolic trace is a pair formed by a symbolic trace $\text{st}$ and a constraint $c$. A symbolic trace is a finite sequence of symbolic events $d,\alpha_0$, where $d$ is a channel, and $\alpha_0$ is a symbolic variable that represents the value communicated. The constraint $c$ is the text of a predicate over the symbolic variables used in $\text{st}$.
Example 3. For the Protocol process, we have the constrained symbolic trace \( (\langle in.o, out.\beta, in.\gamma \rangle, \alpha = \beta) \), for example. It represents all traces where the first input and output values \( \alpha \) and \( \beta \) are the same, and then a new, unconstrained value \( \gamma \) is input. The trace in Example 1 is one of its instances.

We define below the function \( cstraces \) that characterises the set of constrained symbolic traces of a process. It is parametrised by an alphabet \( \alpha \), which fixes the symbolic variables that can be used in the symbolic trace, and the order in which they can be used. For a process \( \text{begin state} [x : T] \bullet A \text{ end} \), the constrained symbolic traces are those of its main action \( A \), starting from a state in which the state \( x \) takes the value \( w_0 \) constrained by \( w_0 \in T \). This is the set \( cstraces^a(w_0 \in T, x := w_0, A) \) defined using the operational semantics.

Definition 4.

\[
cstraces^a(\text{begin state}[x : T] \bullet A \text{ end}) = cstraces^a(w_0 \in T, x := w_0, A)
\]

\[
cstraces^a(c_1, s_1, A_1) = \left\{ st, c_2, s_2, A_2 \mid \alpha st \leq a \wedge (c_1 \mid s_1) \models A_1 \right\}
\]

The transition relation \( (c_1 \mid s_1) \models A_1 \) annotated with a trace \( st \) is defined in terms of the transition relation that defines the operational semantics in the usual way. Symbolic variables used to represent internal values of the state are not included in the alphabet. Above, we use the function \( R \) defined below to remove them. When applied to a trace \( (st, c) \), it quantifies away every variable in the set \( \alpha cj \) of free variables of \( c \) that is not in the set \( \alpha st \) of symbolic variables used in \( st \).

Definition 5. For every \( (st, c) \), we define \( R(st, c) \) as follows.

\[
R(st, c) = (st, 3(\alpha c \setminus \alpha st) \bullet c)
\]

The operational semantics guarantees that all configurations have satisfiable constraints. Therefore, every constrained symbolic trace is feasible, in the sense that it has at least one valid instance.

As already explained, to construct tests, we also need forbidden continuations. In the symbolic approach, we consider symbolic events; pairs formed by a symbolic event and a constraint. A symbolic event is itself formed by a channel name and a symbolic variable. We define the set \( csinitials^a(P, (st, c)) \) of constrained symbolic events over the alphabet \( \alpha \) that represent the events that are not initials of \( P \) for any of the instances of its symbolic trace \( st \). A formal definition of this set is in [13].

Example 4. The set \( csinitials^a((\text{Protocol}, ((\langle in.o, out.\beta, in.\gamma \rangle), \alpha = \beta)) \) of constrained symbolic events for Protocol after the trace in Example 3, where \( \alpha \) is the alphabet \( (\alpha, \beta, \gamma, \delta, \ldots) \), contains the symbolic event \( (out.\delta, \alpha = \beta \land \gamma \neq \delta) \). It determines that the value \( \delta \) output after an input \( in.\gamma \) is different from \( \gamma \). We observe that the constraint is over the variable used in the symbolic event, as well as the variables used in the symbolic trace that lead to it. In this example, the constraint refers to \( \alpha \), \( \beta \), and \( \gamma \), as well as \( \delta \).

From the symbolic traces and events, we can construct symbolic tests in the expected way. For a constrained symbolic trace \( (st, c_1) \) and a symbolic event \( (d, \beta_0, c_2) \) that represents a forbidden continuation, the corresponding symbolic test is given by \( ST^\gamma((st, c_1), (d, \beta_0, c_2)) \) defined below.

Definition 6.

\[
ST^\gamma(\langle \rangle, c_1, (d, \beta_0, c_2)) = \text{pass} \rightarrow d? \beta_0 : c_2 \rightarrow \text{fail} \rightarrow \text{Stop}
\]

\[
ST^\gamma((d_{st}, \alpha_0) \land st, c_1, (d, \beta_0, c_2)) = \text{inc} \rightarrow d_{st}, \alpha_0 : (\exists \alpha \alpha_0 \bullet c_1) \rightarrow ST^\gamma(\alpha, \alpha_0)((st, c_1), (d, \beta_0, c_2))
\]

For the prefixing involving \( d, \beta_0 \), we use the constraint \( c_2 \) to restrict the accepted values of the symbolic variable \( \beta_0 \). For the prefixings corresponding to each of the symbolic events \( d_{st}, \alpha_0 \) of the symbolic trace \( st \), we use the constraint \( c_1 \) to extract the right constraint over \( \alpha_0 \). The \( \alpha \) parameter of \( ST^\gamma \) records the symbolic variables already used, and the constraint on \( \alpha_0 \) is obtained by quantifying all variables not in \( \alpha \) and different from \( \alpha_0 \), namely, those in the list \( \alpha_0 \).
The instantiation of a symbolic test is defined below as a function that yields a set of concrete tests.

**Definition 7.**

\[
\text{instTest}(\text{Stop}) = \{ \text{Stop} \}
\]

\[
\text{instTest}(d \rightarrow A) = \{ TA : \text{instTest}(A) \bullet d \rightarrow TA \}
\]

\[
\text{instTest}(d?\alpha_0 : c \rightarrow A) = \{ v_0, TA \mid c[v_0/\alpha_0] \land TA \in \text{instTest}(A[v_0/\alpha_0]) \bullet d.\alpha_0 \rightarrow TA \}
\]

The instances of a symbolic test are built in the following way. The action Stop is not really symbolic; its only instance is itself. For a prefixing \(d \rightarrow A\), whose communication is a simple synchronisation like inc, pass, or fail, for example, the instances are prefixings formed out of \(d\) itself and the instances \(TA\) of the prefixed action \(A\). Finally, if we have a prefixing \(d?\alpha_0 : c \rightarrow A\), then the instances consider all possible ways of choosing for communication a value \(v_0\) that satisfies the constraint \(c\), and the corresponding instances of the action \(A[v_0/\alpha_0]\), where the choice of \(v_0\) for \(\alpha_0\) is recorded.

**Example 5.** For the constrained symbolic trace and forbidden continuation in Example 4, we get the following symbolic test.

\[
\begin{align*}
\text{inc} & \rightarrow \text{in}.\alpha : \text{true} & \rightarrow \text{inc} & \rightarrow \text{out}.\beta : \alpha = \beta & \rightarrow \text{inc} & \rightarrow \text{in}.\gamma : \alpha = \beta \\
\text{pass} & \rightarrow \text{out}.\delta : \alpha = \beta \land \gamma \neq \delta & \rightarrow \text{fail} & \rightarrow \text{Stop}
\end{align*}
\]

The test in Example 2 is an instance of this test.

A symbolic exhaustive test set is just a set of symbolic tests. Selection strategies based on symbolic tests are the object of Section 3.4, and further selection focused on synchronisations are studied in Section 4.5.

### 3. Selection and traces refinement

The criteria for selecting a subset of the generally infinite set of possible tests are the core of any testing strategy. This can be achieved via coverage criteria, test purposes, uniformity or regularity hypotheses, or more generally some property of tests [21]. In the testing theory for CSP and Circus, tests are built from traces of the specification and a forbidden continuation; the exhaustive test set covers all these traces and events. So, selection must ultimately define a subset of the set of traces and their forbidden continuations.

As already mentioned, when the considered conformance relation is traces refinement, it is acceptable that a trace of the specification is not implemented in the SUT. As seen in Section 2.2, in this case execution of the corresponding test yields an inconclusive verdict. Thus it may be the case that a selected test is not executable, and if there is another test that may be able to fulfill the selection criterion, it must be executed, and we should proceed in this way, until either a satisfactory test is executed or it is certain that none exists. This has an impact on the way in which test selection for traces refinement can be defined and applied.

There are two main interrelated tasks involved in the definition of a selection strategy for traces refinement: a (formal) definition of (a) the (possibly still infinite) subset of all those tests that can contribute to the fulfillment of the selection criterion and (b) a test driver. We explain in the next section why defining an exhaustive test set with respect to the selection criteria is useful when considering traces refinement.

Whether concrete or symbolic tests are considered is irrelevant for definition of the exhaustive test set. We just observe that the notion of constrained symbolic traces, which is central in the Circus testing theory, is well suited for the definition of uniformity subdomains in the selection of both traces and initials: the constraints of the symbolic traces and events can be reused. On the other hand, we need to construct a driver of concrete tests. When selection is based on symbolic tests, we have, in addition, to address the fact that it may be the case that not all instantiations of a selected symbolic test are executable by the SUT.

Next, we provide an example to illustrate the problem of selection for traces refinement. In Section 3.2, we consider a few approaches to the definition of an exhaustive test set with respect to given select criteria and of a test driver. Section 3.4 discusses symbolic tests. Finally, Section 3.5 considers the issues related to the finiteness of the exhaustive test sets with respect to the given criteria and its impact on the drivers.
3.1. The problem

To explain the problem associated with test selection for traces refinement in detail, we consider the case where the selection is based on a coverage criterion, that is, a set of elements of the specification are required to be exercised by at least one test experiment. The elements may be, for example, synchronisation events, pairs of such events, or more sophisticated requirements on execution traces.

If the test set is selected in a static way, it may turn out that the test selected to ensure coverage of a given element reaches an inconclusive verdict before executing it because the trace is not implemented. It may be the case, however, that other traces that provide coverage are implemented and that covering it is achievable in the SUT. Thus it is necessary to select and design tests that try at runtime other ways of covering this element, in order to ensure that if it is executable by the SUT, then it is exercised.

Example 6. For simplicity, we consider channels $a$, $b$, $c$, $d$ and $e$ that are used for synchronisation, but do not communicate any value. In this case, the constrained symbolic traces degenerate to standard traces, because there is no need to introduce symbolic variables to represent communicated values, and the only valid constraint is just $\text{true}$. In addition, we consider a stateless Circus process $P$ defined below.

$$P \triangleq \begin{align*}
& \begin{array}{c}
\bullet a \rightarrow e \rightarrow c \rightarrow \text{Skip} \sqcap \\
& b \rightarrow e \rightarrow d \rightarrow \text{Skip}
\end{array} \\
\end{align*}$$

In the sequel, whenever we present a stateless process like this, for brevity, we omit the `begin` and `end` keywords and identify the process with its action after the `$\bullet$'.

Some of the processes that trace-refine $P$ are $P$ itself and processes whose main actions are either of the actions in the internal choice. A test set that covers the event $e$, for instance, is the singleton including the process whose action is $\text{inc} \rightarrow a \rightarrow \text{inc} \rightarrow e \rightarrow \text{pass} \rightarrow d \rightarrow \text{fail} \rightarrow \text{Stop}$. To be sure, however, that if a trace covering $e$ exists in the SUT, then $e$ is covered by some test experiment, we need to identify the set of all tests that provide the required coverage and use a new way of driving these tests. Alternatively, a new form of test may be used, which adapts at runtime to the SUT.

The first solution is to design a driver based on a set of all tests covering $e$ that will trigger their executions until $e$ is exercised. The second solution is to have tree-shaped tests such as:

$$\text{inc} \rightarrow \begin{cases}
\begin{array}{c}
\square a \rightarrow \text{inc} \rightarrow e \rightarrow \text{pass} \rightarrow d \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{b} \rightarrow \text{inc} \rightarrow e \rightarrow \text{pass} \rightarrow c \rightarrow \text{fail} \rightarrow \text{Stop}
\end{array}
\end{cases}$$

This test offers to the SUT the choice between two traces of the specification that pass through $e$. With this test, if the SUT is deterministic, if there exists in the SUT a specified trace exercising $e$, it is executed. When the SUT is not deterministic, by applying the test a sufficient number of times, under the complete test assumption, we know that the trace is executed. If there is no such trace, the test is inconclusive.

In the next section we explore both solutions indicated in the above example.

3.2. A solution: monitoring runtime coverage

As said above, when combining test selection and traces refinement, use of a selection criterion requires both the selection of traces and forbidden continuations and the design of a driver that ensures that the criterion is fulfilled at runtime, if possible. We proceed by selecting all the tests that satisfy the criterion, and define the corresponding driver that tries all these tests if necessary until a test is successfully completed.

Example 7. For illustration, we consider as selection criterion coverage of a particular event $e$. In this case, given a specification $SP$, the exhaustive set of tests that satisfy the selection criterion is as follows.

$$\text{Exhaust}_T(SP)|_e = \{ t \in \text{traces}(SP) \mid t |_e \neq (\rangle \land a \not\in \text{initials}(SP, t) \}$$

where $t |_e$ eliminates from the trace $t$ all the events different from $e$. This (possibly infinite) subset of $\text{Exhaust}_T(SP)$ covers all the traces of the specification where $e$ occurs at least once.
For Example 6, the tests in this set are as follows.

\[
\begin{align*}
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{a} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{b} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{d} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{inc} \rightarrow \text{c} \rightarrow \text{pass} \rightarrow \text{a} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{inc} \rightarrow \text{c} \rightarrow \text{pass} \rightarrow \text{b} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{a} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{inc} \rightarrow \text{c} \rightarrow \text{pass} \rightarrow \text{d} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{b} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{a} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{b} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{b} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{b} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{c} \rightarrow \text{fail} \rightarrow \text{Stop} \\
\text{b} & \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{inc} \rightarrow \text{d} \rightarrow \text{pass} \rightarrow \text{a} \rightarrow \text{fail} \rightarrow \text{Stop}
\end{align*}
\]

... 

We define below a test driver that runs all these tests until a pass verdict, possibly followed by a fail verdict is observed. This is ensured by a test monitor process \( \text{TMonitor} \) executed alongside the tests.

\[
\text{Driver}(\text{SP, SUT}) \upharpoonright \varepsilon = \left( \begin{array}{c}
\forall \text{T} : \text{Exhaust}_{\text{T}}(\text{SP}) \upharpoonright \varepsilon \cdot \text{Execution}_{\text{SUT}}(T) \end{array} \right) \parallel \{ \{ \text{inc, pass, fail} \} \} \text{TMonitor}
\]

where

\[
\text{TMonitor} = \text{inc} \rightarrow \text{TMonitor} \square \text{pass} \rightarrow \text{fail} \rightarrow \text{Stop}
\]

Running \( \text{Driver}(\text{SP, SUT}) \upharpoonright \varepsilon \) ensures that if \( \varepsilon \) is executable by the SUT, it is covered at runtime. This means that some test based on a trace where \( \varepsilon \) occurs reaches a conclusive verdict: pass or fail. (If the SUT is nondeterministic, the driver needs to be executed several times, and we need to rely on the complete test assumption.) The tests are executed in interleaving (in parallel independently) until one of them reaches a pass event. In this case, we either have an immediate deadlock, or just the associated forbidden continuation as an internal event of the test execution, followed by an observable fail. We recall that all events of the specification are internal to a test execution, and so not visible to the \( \text{TMonitor} \) process.

A shortcoming of the above driver is that it makes an implicit arbitrary selection of a forbidden continuation. A more liberal \( \text{TMonitor} \) should allow all (or specific) forbidden continuations to be tested.

If \( \varepsilon \) is not covered at runtime with the strategy above, all the tests return an inconclusive verdict. On the other hand, the fact that all tests return an inconclusive verdict does not mean that \( \varepsilon \) has not been executed since some of the tests may return an inconclusive verdict after having exercised \( \varepsilon \).

Typically, when selecting tests based on a given property \( \pi \) (of which coverage of an event as considered above is an example), it is usual to consider as selection criteria either: at least one test satisfying \( \pi \) is executed, or all the tests satisfying \( \pi \) are executed. We call the former existential selection of tests with respect to \( \pi \), and the latter universal selection with respect to \( \pi \). We can imagine, of course, some intermediate criteria where several of these tests are selected, or some different criterion that corresponds to a global property of the set of selected tests. As explained later on, however, these selection criteria can be addressed using compositions and variations of the definitions we describe below.

Properties of traces, rather than tests, may also be considered for selection criteria. In the sequel, we first discuss existential or universal selection of traces and, in this case, the fact that there are several tests for one trace must be taken into account. Afterwards, we discuss selection based on properties of tests, and consider existential and universal selection as informally discussed above.

To characterise the criteria based on properties of traces, we observe that tests are built from traces. For
each trace $t$ of a specification $SP$, we have the set

$$AllTests_T(t, SP) = \{ T_T(t, e) \mid e \notin \text{initials}(SP, t) \}$$

of all tests built from $t$ and one of its forbidden continuations $e$. For a property $\pi$ of traces, we have:

**existential selection of traces:** there is at least one trace $t$ satisfying $\pi$, such that $AllTests_T(t, SP)$ is actually executed (that is, all tests in $AllTests_T(t, SP)$ are executed); or

**universal selection of traces:** for all implemented traces $t$ satisfying $\pi$, $AllTests_T(t, SP)$ is executed.

Moreover, several properties $\pi_1, \ldots, \pi_n$ of traces may be considered; the coverage of a set of elements is an example. In such cases, one may require either:

**multiple existential selection of traces:** for every $\pi_i$, there is at least one trace $t$ satisfying $\pi_i$, such that $AllTests_T(t, SP)$ is actually executed; or

**multiple universal selection of traces:** for every $\pi_i$, for every implemented trace $t$ satisfying $\pi_i$, the set $AllTests_T(t, SP)$ is executed.

Coming back to test selection, for a given property $\pi$ of tests, one may require either:

**existential selection of tests:** there is at least one test $T$ satisfying $\pi$, that is actually executed, if there is one that is implemented, or

**universal selection of tests:** all implemented tests $T$ satisfying $\pi$ are executed.

Direct test, rather than trace, selection makes it possible to focus on specific forbidden continuations, for instance to consider only some specific forbidden event. The property $\pi$ may also combine requirements on the traces and the forbidden continuations, like in, for instance, “all the tests with a trace $t$ where event $e_1$ occurs and event $e_2$ is the forbidden continuation”. Multiple existential and universal selection criteria for tests can be tackled in the same way as those for traces. Below, we consider exhaustive test sets and drivers for each of the above classes of traces and tests selection criteria.

### 3.2.1. Existential selection of traces

For existential selection, the selected test set $Existential_T^{trace}(SP)|\pi$ turns out to be a set of test sets.

$$Existential_T^{trace}(SP)|\pi = \{AllTests_T(t, SP) \mid t \in traces(SP) \land t \vdash \pi\} \quad (1)$$

We use the notation $t \vdash \pi$ to indicate that the trace $t$ satisfies the property $\pi$.

The execution of all the tests associated with an implemented trace $t$ is specified as a simple driver that runs independently and to conclusion all tests in $AllTests_T(t, SP)$:

$$\text{(1)} T : AllTests_T(t, SP) \bullet \text{Execution}_{SP}^{\text{SUT}}(T)$$

A driver that ensures existential coverage can be designed as follows: independently, for each trace $t$ that defines a set of tests $AllTests_T(t, SP)$ in $Existential_T^{trace}(SP)|\pi$, the driver above is run under the control of a monitor that observes whether a pass event takes place. When it does, it means that $t$ is implemented. The monitor continues the execution of the other tests based on $t$, and sends to the other drivers for the other traces a done event to make them to stop. Formally, we have the following definition for a generic driver,
for a specification \( SP \) and some property \( \pi \) of a trace.

\[
\text{ExistDriver}^{\text{trace}}_{T}(SP,SUT)|_{\pi} = \begin{pmatrix}
    \{ \{ \text{done} \} \} \ 
    \text{TS} : \text{Existential}^{\text{trace}}_{T}(SP) |_{\pi} \\
    \{ \{ \} \} \ 
    \text{T} : \text{Execution}^{SP}_{SUT}(T) \ 
    \{ \{ \text{inc}, \text{pass}, \text{fail} \} \} \ 
    \text{TSMonitor} \}
\end{pmatrix} \backslash \{ \{ \text{done} \} \}
\]

where \( \text{TSMonitor} \) is below. It stops when a \( \text{done} \) occurs, and raises a \( \text{done} \) event when a \( \text{pass} \) occurs.

\[
\text{TSMonitor} = \text{done} \rightarrow \text{Stop} \ 
\square \ \text{inc} \rightarrow \text{TSMonitor} \ 
\square \ \text{pass} \rightarrow \text{done} \rightarrow \text{Run}
\]

\( \text{Run} \) just continues running the other tests based on the same trace.

\[
\text{Run} = \text{inc} \rightarrow \text{Run} \ 
\square \ \text{pass} \rightarrow \text{Run} \ 
\square \ \text{fail} \rightarrow \text{Run}
\]

In the definition above of \( \text{ExistDriver}^{\text{trace}}_{T}(SP) |_{\pi} \), each of the sets \( TS \) in \( \text{Existential}^{\text{trace}}_{T}(SP) |_{\pi} \) is considered. The drivers for each of these sets are run in parallel, synchronising on the event \( \text{done} \). Each driver runs all tests \( T \) in \( TS \) independently, but under the control of \( \text{TSMonitor} \), which observes \( \text{done} \) as well as the verdict events. If a \( \text{done} \) event occurs, \( \text{TSMonitor} \) stops (and so the tests under its control stop). Otherwise, the tests proceed until a \( \text{pass} \) is observed, when \( \text{done} \) is raised, but the controlled tests proceed to conclusion, since \( \text{Run} \) just ignores all verdict events. The \( \text{done} \) event is local to the existential driver; it is used only for synchronisation between the monitors of the tests associated with each trace \( t \).

**Example 8.** Coming back to coverage of an event \( e \) considered in Example 7, we have:

\[
\text{Existential}^{\text{trace}}_{T}(SP)|_{\{ t \mid \#(\pi) \}} = \{ \text{AllTests}^{T}(t,SP) \mid t \in \text{traces}(SP) \land t \vdash \pi \land (\pi \neq ()) \}
\]

The distributed union of the test sets in this set is exactly \( \text{Exhaust}^{T}(SP)|_{e} \). Here, their grouping based on the traces \( t \) as defined by \( \text{AllTests}^{T}(t,SP) \) allows us to consider the alternative driver below.

\[
\text{ExistDriver}^{\text{trace}}_{T}(SP,SUT)|_{e} = \begin{pmatrix}
    \{ \{ \text{done} \} \} \ 
    \text{TS} : \text{Existential}^{\text{trace}}_{T}(SP) |_{e} \\
    \{ \{ \} \} \ 
    \text{T} : \text{Execution}^{SP}_{SUT}(T) \ 
    \{ \{ \text{inc}, \text{pass}, \text{fail} \} \} \ 
    \text{TSMonitor} \}
\end{pmatrix} \backslash \{ \{ \text{done} \} \}
\]

This driver ensures that for at least one implemented trace covering \( e \), if there is one, all the tests are executed, that is, all the forbidden events are attempted. As already said, the driver \( \text{Driver}(SP,SUT) \) presented in Example 7 attempts only one of them chosen arbitrarily.

As usual, if the \( SUT \) is nondeterministic, coverage has to rely on the complete test assumption and on running the driver several times. This is the case for all drivers that we present.

### 3.2.2. Universal selection of traces

The case of universal selection is easier to formalise; there is no need to consider a set of test sets as in the previous section. The test set to be considered is as follows.

\[
\text{Universal}^{\text{trace}}_{T}(SP)|_{\pi} = \{ \text{T}_{T}(t,a) \mid t \in \text{traces}(SP) \land t \vdash \pi \land a \notin \text{initials}(SP,t) \}
\]  

(2)

All tests that are implemented must be run, so the driver attempts to execute all tests.

\[
\text{UnieDriver}^{\text{trace}}_{T}(SP,SUT)|_{\pi} = \{ \text{T} : \text{Universal}^{\text{trace}}_{T}(SP) |_{\pi} \} \cdot \text{Execution}^{SP}_{SUT}(T)
\]

**Example 9.** Coming back again to coverage of an event \( e \), we have

\[
\text{Exhaust}^{T}(SP)|_{e} = \text{Universal}^{\text{trace}}_{T}(SP)|_{\{ t \mid (\pi) \}}
\]

The corresponding driver \( \text{UnieDriver}^{\text{trace}}_{T}(SP,SUT)|_{\{ t \mid (\pi) \}} \) executes all tests arising from all traces that include at least one occurrence of \( e \). The driver \( \text{Driver}(SP,SUT) \) in Example 7 executes only one of these tests for each trace with at least one occurrence of \( e \).
3.2.3. Multiple existential or universal selection of traces

Selection criteria based on a set of properties \( \Pi = \{ \pi_1, \ldots, \pi_n \} \) can be handled by considering the test sets and the drivers corresponding to each property \( \pi_i \). For multiple existential coverage of traces, we have a set of test sets for each \( \pi_i \), and the driver executes independently each of the existential drivers.

\[
M_{\text{ExistDriver}}^{\text{trace}}(SP, SUT) | _\Pi = \underbrace{\Pi_1 : \Pi} \bullet M_{\text{ExistDriver}}^{\text{trace}}(SP, SUT) | _\pi,
\]

**Example 10.** A classical example of a multiple existential selection criteria is that every event must be covered at least once. For a set \( E \) of events, we have the following driver:

\[
M_{\text{ExistDriver}}^{\text{test}}(SP, SUT) | _E = \underbrace{\underbrace{E : E}} \bullet M_{\text{ExistDriver}}^{\text{trace}}(SP, SUT) | _e
\]

For multiple universal selection criteria, we can consider a test set containing all tests obtained for each property \( \pi_i \). There is no need to keep separate sets of tests, since they are all to be executed. We can, therefore, use a driver similar to \( \text{UnivDriver}^{\text{trace}}(SP, SUT) | _\pi \) previously presented.

3.2.4. Existential or universal selection of tests

For a given property \( \pi \) of tests, we consider, for both existential and universal selection, the following exhaustive test set. We use \( T \vdash \pi \) to denote the fact that the test \( T \) satisfies \( \pi \).

\[
\text{Exhaust}^{\text{test}}(SP) | _\pi = \{ T : \text{Exhaust}_T(SP) \mid T \vdash \pi \}
\]

There is no need to use a set of test sets like we have done for existential selection of traces.

For existential selection of the tests satisfying \( \pi \), the driver is:

\[
\text{ExistDriver}^{\text{test}}(SP, SUT) | _\pi = \underbrace{T : \text{Exhaust}^{\text{test}}(SP) | _\pi \bullet \text{Execution}_{SUT}^S(T)} \underbrace{[ \square \text{inc, pass, fail} \square ]} \text{TMonitor}
\]

where \( \text{TMonitor} \) is as in Example 7.

\( \text{TMonitor} = \text{inc} \rightarrow \text{TMonitor} \square \text{pass} \rightarrow \text{fail} \rightarrow \text{Stop} \)

For universal selection of tests satisfying \( \pi \), the driver is:

\[
\text{UnivDriver}^{\text{test}}(SP, SUT) | _\pi = \underbrace{T : \text{Exhaust}^{\text{test}}(SP) | _\pi \bullet \text{Execution}_{SUT}^S(T)}
\]

This is exactly the same driver used for universal selection based on traces, except that it uses the tests in \( \text{Exhaust}^{\text{test}}(SP) | _\pi \) (rather than those in \( \text{Exhaust}^{\text{trace}}(SP) | _\pi \)).

To give an example, we define below the process \( \text{end}(T) \); it captures the final behaviour of a test \( T \), where, after signalling a \( \text{pass} \), it attempts to execute a forbidden continuation.

**Definition 8.**

\[
\text{end}(\text{pass} \rightarrow P) = \text{pass} \rightarrow P \quad \text{end}(\text{inc} \rightarrow e \rightarrow P) = \text{end}(P)
\]

This definition is used in the next example and in the next section.

**Example 11.** One may consider the universal selection criterion “all the tests where a given event \( e \) is a forbidden continuation”, possibly because it is especially critical not to execute this event \( e \) when it is forbidden by the specification. In this case, the test set is as follows.

\[
\text{Exhaust}^{\text{test}}(SP) | _e = \{ T : \text{Exhaust}_T(SP) \mid \text{end}(T) = \text{pass} \rightarrow e \rightarrow \text{fail} \rightarrow \text{Stop} \}
\]

More imaginative selection criteria can be dealt with by the definition of adequate test sets or sets of test.
sets, or by composition of drivers. We have considered the main kinds of selection strategies, and shown how to construct the corresponding exhaustive test set for the required selection criteria and accompanying driver. We cannot claim to have explored every conceivable criterion, but note that driver composition with exchanges of messages, as done for existential selection, can cater for quite a wide range of selection strategies. If needed, it is possible to specify in Circus drivers that use, for example, counters and guards.

3.3. Factorisation

As already mentioned, instead of using a monitor process to define special drivers, it is possible to factorise the tests in the exhaustive test set to define a single tree-shaped test. This test offers the choice between all the tests selected; the second test in Example 6 illustrates the idea. In this case, the SUT drives the test by making the (external) choices offered in the test. Since just one path of the tree-shaped test is executed in a test experiment, we have an existential selection (by the SUT) of a test combined into the tree. Moreover, only the complete test assumption and enough executions of the tree-shaped test can guarantee that all paths in the tree-shaped test (and, therefore, all tests combined in the tree) are executed.

We define below a function $Fact^{SP}(TS)$ that defines the factorised tree-shaped tests coming from a test set $TS$. It is defined in terms of a function $FactP^{SP}(TS, t)$, which takes as an extra parameter the path (a trace) $t$ that defines the branch of the tree-shaped test that is being constructed.

Definition 9 (Factorisation).

$Fact^{SP}(TS) = FactP^{SP}(TS, \langle \rangle)$

$FactP^{SP}(TS, t) = TFail(TS, t) \sqcup TCont^{SP}(TS, t)$

$TFail(TS, t) = \text{Stop}$ \hspace{1cm} [if $t \not\in trace \{TS\}$]

$TFail(TS, t) = \Box \{T : TS \mid trace(T) = t\} \bullet end(T)$ \hspace{1cm} [if $t \in trace \{TS\}$]

$TCont^{SP}(TS, t) = \text{Stop}$ \hspace{1cm} [if $\text{initials}(TS, t) = \emptyset$]

$TCont^{SP}(TS, t) = inc \rightarrow \Box e : \text{initials}(TS, t) \bullet e \rightarrow FactP^{SP}(TS, t \setminus \langle e \rangle)$ \hspace{1cm} [if $\text{initials}(TS, t) \neq \emptyset$]

For any set $TS$, $Fact^{SP}(TS)$ is given by $FactP^{SP}(TS, \langle \rangle)$: initially, just the empty path has been constructed. For any path $t$, this is an external choice between tests defined by functions $TFail(TS, t)$ and $TCont^{SP}(TS, t)$. With $TFail(TS, t)$, we consider whether $t$ is the trace of a test in $TS$ or not. We define the set $trace \{TS\}$ of traces of a set of tests $TS$ as the set of specification traces used in its tests, not including the forbidden continuations. We use the relational image operator $f \{S\};$ it provides the set of results obtained by applying $f$ to each element in the set $S$. The trace of a single test $T$ is defined as follows.

Definition 10.

$trace(pass \rightarrow P) = \langle \rangle$ \hspace{1cm} $trace(inc \rightarrow e \rightarrow P) = \langle e \rangle \cap trace(P)$

It $t$ is not a trace of a test in $TS$, then $TFail(TS, t)$ is $\text{Stop}$, which is a unit for external choice: $\text{Stop} \sqcup P = P$. For example, $TS$ may not have any test for the empty trace $\langle \rangle$, and in this case $TFail(TS, \langle \rangle)$ does not add anything to the tree-shaped test. On the other hand, if there are tests $T$ in $TS$ whose trace is $t$, then, for each of them, we add its treatment of the forbidden continuation, characterised by $end(T)$, to the tree.

With $TCont^{SP}(TS, t)$, we consider whether $t$ is the prefix of a trace of a test in $TS$ or not. We use the notion of initials of a test set $TS$ after a trace $t$ formally defined as follows.

Definition 11.

$\text{initials}(TS, t) = \{e \mid \exists T : TS; s \bullet trace(T) = t \setminus \langle e \rangle \cap s\}$

If $t$ has no continuation, then $TCont^{SP}(TS, t)$ is just $\text{Stop}$. Otherwise, we add an intermediary verdict $inc$.
followed by a branch (in an external choice) for each of the continuations e.

Example 12. The test in Example 6 can be built from the test set including

\[ \text{inc} \rightarrow \text{a} \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{d} \rightarrow \text{fail} \rightarrow \text{Stop} \]

and

\[ \text{inc} \rightarrow \text{b} \rightarrow \text{inc} \rightarrow \text{e} \rightarrow \text{pass} \rightarrow \text{c} \rightarrow \text{fail} \rightarrow \text{Stop} \]

No special driver is required in this case.

The two approaches, namely, factorisation and the definition of exhaustive test sets and drivers, are not exactly equivalent. In the execution of a factorised test, the control, exercised via choice of events, is left to the SUT. The driver, on the other hand, controls the execution of the tests to which it is associated.

3.4. Partial implementation of symbolic tests

As explained in Section 2.3, the Circus testing theory offers a symbolic characterisation of the concrete tests and of the exhaustive concrete test set. It is possible to specify a testing strategy for a Circus specification at the concrete level, just following what is presented in Section 3.2 or 3.3. Uniformity hypotheses on instantiations of constrained symbolic tests, however, provide a natural selection criterion. Constrained symbolic tests enable the definition of powerful selection strategies that take into account data types properties. We, therefore, consider now how to select from symbolic tests, and then instantiate the selected tests and run them via concrete drivers to ensure runtime coverage.

We have a two-step selection method. Firstly, we need to provide a symbolic exhaustive test set with respect to the selection criteria of interest. Just like in Section 3.2, this amounts to the definition of all those symbolic tests that, when instantiated, may contribute at runtime to the satisfaction of the criterion. In this case, we need to rely on properties of symbolic traces or symbolic tests, but that is all.

Secondly, we need to define drivers for the instantiations of the symbolic tests. The challenge is that, when starting the testing experiments with a given symbolic test, it may be only partially implemented. Moreover, if there is no implemented instantiation, it is necessary to try another symbolic test of the exhaustive test set, and actually all of them until either one concrete test reaches a conclusion, or it is certain that it is impossible to fulfill the criterion for the SUT. Mechanisms similar to those in Section 3.2 must be used for existential or universal selection among those concrete tests corresponding to a symbolic test.

The execution of all the implemented instances of a given symbolic test \( ST \) is specified as follows.

\[
\text{UnivInstDriver}(ST, SP, SUT) = \mid T : \text{Execution}_{\text{instTest}}^{SP}(T) \mid \text{Execution}_{SUT}(T)
\]

Symbolic tests, however, are generally used to select only one of their instantiations. The execution of at least one implemented instance of a symbolic test \( ST \), if there exists one, can be specified as follows.

\[
\text{ExistInstDriver}(ST, SP, SUT) = \mid \mid T : \text{instTest}(ST) \bullet \text{Execution}_{SUT}^{SP}(T) \mid \{ \{ \text{inc, pass, fail} \} \} \text{TMonitor}
\]

This is similar to the existential selection driver addressed in Section 3.2, but we monitor tests coming from a single test set, namely, the set of instantiations of the symbolic test \( ST \), rather than a set of tests. As soon as a test \( T \) in the set \( \text{instTest}(ST) \) reaches a pass verdict, the monitor stops all other tests. The test that reached a pass is allowed to conclude (by possibly giving a later fail verdict) before stopping.

The two specifications above can be realised by the use at runtime of some adequate solver for enumerating instantiations in a way similar to [41] and [3]. In this case, the instances are generated one at a time, until a pass event is observed; only the instances of the same symbolic test that generated the current concrete test are then considered, and no other symbolic tests are tried.

In summary, in a selection strategy for symbolic tests, we can have existential or universal selection of symbolic traces or tests, followed by an existential or universal selection of instances of symbolic tests. In
combining the results in Section 3.2 with \( \text{UnivInstDriver}(ST, SP, SUT) \) or \( \text{ExistInstDriver}(ST, SP, SUT) \) presented above, what we need to do is to use these drivers as the characterisation of the execution of a symbolic test. For example, if we have an existential selection of symbolic traces (based on a property \( \pi \) presented above, what we need to do is to use these drivers as the characterisation of the execution of a

This is the existential driver from Section 3.2, but the process that captures execution of a test is not \( \text{UnivInstDriver} \) as defined in Section 3.2 is a set of sets of symbolic tests. In this case, if universal selection of instances is required, the existential driver to be used should be as follows.

If, on the other hand, existential selection of instances is required, the driver to be used is as follows.

In this case, as soon as an instance of a symbolic test reaches a pass, the \( \text{TSMonitor} \) again stops the tests for the other sets of symbolic tests. On the other hand, one instance of all other symbolic tests in the same set, which cover all symbolic forbidden continuations, are allowed to proceed to completion.

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Example 13. For illustration, we consider \( \text{Existential}^{\text{sp}}_{\text{T}}(\text{SP}) \) to be a set containing just two sets of symbolic tests. The first set contains tests for the symbolic trace \( (\langle a, a \rangle, a^{} \in \{6, 7\}) \); we assume that the forbidden continuations for this trace are \( (a, \beta, \alpha \in \{6, 7\} \land \alpha = \beta) \) and \( (b, \alpha \in \{6, 7\}) \). The second set of tests is for the empty trace \( (\langle \rangle, \text{true}) \) with the single forbidden continuation \( (\text{out}, \alpha, \alpha \in \{6, 7\}) \). The first set has two tests, one for each forbidden continuation, and the second has just one symbolic test.

Each test in the first set has two instantiations: one where \( \alpha \) (and \( \beta \)) takes the value 6, and another where it takes the value 7. There is only one instantiation of the test in the second set. The driver for universal
domains, each may have an infinite number of (symbolic) tests that can contribute to coverage of that in each subset the tests succeed or fail uniformly. Although there is a finite number of uniformity domains, with the assumption are based on the definition of a finite collection of test subsets (uniformity domains), with the assumption selection criteria, however, are not necessarily finite.

3.5. Finiteness

For universal selection of symbolic tests, again, where Execution\textsuperscript{SP\_SUT} (T) is used in the driver in Section 3.2, we can use either UnivInstDriver(T, SP, SUT) or ExistInstDriver(T, SP, SUT). Accordingly, we either have all instances or one instance of all symbolic tests run.

If the execution of one instance of one symbolic test is required, what we need is existential selection of symbolic tests, rather than symbolic traces. For the construction of the driver, we proceed as shown above.

3.5. Finiteness

Selection criteria must identify a finite number of tests for execution. The exhaustive test sets for a selection criterion, however, are not necessarily finite.

We have suggested the use of classical uniformity and regularity hypotheses [4]. Uniformity hypotheses are based on the definition of a finite collection of test subsets (uniformity domains), with the assumption that in each subset the tests succeed or fail uniformly. Although there is a finite number of uniformity domains, each may have an infinite number of (symbolic) tests that can contribute to coverage of that
domain. In fact, uniformity hypotheses do not eliminate tests from the exhaustive test set; they just group them to form the uniformity domains since they are multiple existential selection criterion (see Section 3.2.3).

Regularity hypotheses are based on a bound of some metrics on the tests: their length, number of occurrences of some events, or number of couples of events, for instance. Typically, a regularity hypothesis eliminates tests from the exhaustive test set. In the presence of an infinite number of events, like in typical Circus specifications, regularity hypotheses may not be enough to ensure finiteness. For instance, with an infinite number of events it is possible to construct an infinite number of traces of a given size.

The need for drivers that potentially try all tests in an exhaustive test set, as explained above, can lead to drivers that do not necessarily terminate if the exhaustive test set is infinite. In the next section, we give an example of a sophisticated selection criterion for symbolic tests. We use it in Section 4.5 in the context of our framework, and show how we select finite test sets for that example.

4. Synchronisation coverage in Circus

So far, all our examples are based on generic properties of traces or tests for selection. In this section, we consider a more specific selection criterion, based on the coverage of synchronisations between parallel processes of a Circus model. To express this criterion formally, we need to identify traces of the model that might lead to at least one such synchronisation. This is the non-trivial task that we address in this section. We identify the relevant traces of the specification from traces of its parallel components. In addition, we prove that the set that we characterise is indeed a set traces of the specification and, therefore, adequate for use in the context of our framework to define exhaustive test sets. Our formalisation and proof is in the context of the symbolic operational semantics of Circus, and defines how to deal with constraints and alphabets of symbolic variables in constrained symbolic traces.

The need for specific notions of coverage for concurrent programs was recognised very early. The first precise propositions were published at the end of the eighties, when the first general concurrent programming languages appeared (see Section 5 and [40]). More specifically, synchronisation coverage was discussed in [24], where a coverage criterion based on the execution of sequences of communications is proposed, and in [5] where synchronisation coverage for Ada programs is defined and instrumented. More recent work [34, 33] has focussed on integration testing based on coverage of communications between components of distributed real-time systems specified using deterministic timed interface automata. We take inspiration from these works and consider coverage of communications (synchronisations) between parallel processes in Circus.

In Section 4.1, we define the set $\text{Scstrace}_{s}^{1,2}(P_1, P_2)$ of pairs of constrained symbolic traces of parallel processes $P_1$ and $P_2$ that can lead to their synchronisation on channels in the set $cs$. We use this to define the set $\text{Scstraces}_{cs}^{1,2}(P_1, P_2)$ of synchronisation traces in Section 4.2. In Section 4.3, we generalise our definitions for parallelisms involving more than two processes. Finally, in Section 4.4, we define the set $\text{selectS}_{P}^{s}(P)$ of synchronisation traces of any Circus model $P$. Our main result in this section establishes that this is a subset of the traces of $P$, as required for the selection strategies discussed in the previous section.

4.1. Synchronisation pairs

We consider parallel processes $P_1$ and $P_2$ and their sets of constrained symbolic traces $\text{cstraces}_{s_{1}}^{1}(P_1)$ and $\text{cstraces}_{s_{2}}^{2}(P_2)$. We identify below the sets of pairs of traces from each process that can lead to their synchronisation, at least once, when they are executed in parallel with a synchronisation set $cs$. The need for specific notions of coverage for concurrent programs was recognised very early. The first precise propositions were published at the end of the eighties, when the first general concurrent programming languages appeared (see Section 5 and [40]). More specifically, synchronisation coverage was discussed in [24], where a coverage criterion based on the execution of sequences of communications is proposed, and in [5] where synchronisation coverage for Ada programs is defined and instrumented. More recent work [34, 33] has focussed on integration testing based on coverage of communications between components of distributed real-time systems specified using deterministic timed interface automata. We take inspiration from these works and consider coverage of communications (synchronisations) between parallel processes in Circus.

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Definition 12 (Synchronising constrained symbolic trace pairs). For processes $P_1$ and $P_2$, synchronisation channel set $cs$, and disjoint alphabets $a_1$ and $a_2$, we define $\text{Scstrace}_{cs}^{1,2}(P_1, P_2)$ as follows.

$$\text{Scstrace}_{cs}^{1,2}(P_1, P_2) = \{ \text{cst}_1 : \text{cstraces}_{s_{1}}^{1}(P_1); \text{cst}_2 : \text{cstraces}_{s_{2}}^{2}(P_2) \mid (\text{cst}_1 \mid C cs) \neq () \land (\text{cst}_2 \mid C cs) \neq () \land \text{satisfiable}_{cs}(\text{cst}_1, \text{cst}_2) \}$$

A synchronising pair of traces $\text{cst}_1$ and $\text{cst}_2$ is characterised in terms of their projections to communications over channels in $cs$ and their joint satisfiability $\text{satisfiable}_{cs}((\text{st}_1, c_1), (\text{st}_2, c_2))$. To avoid naming conflicts in the traces of the pair, we consider disjoint alphabets $a_1$ and $a_2$: those with no common elements.
Example 14. We list some of the constrained symbolic traces of the process Components in Section 2.1.

\[(\{(\text{a}_1, \text{left}, \text{b}_1), \text{a}_1 = \text{b}_1\}\) \]
\[(\{(\text{a}_1, \text{left}, \text{b}_1, \text{right}, \text{c}_1, \text{left}, \text{d}_1), \text{a}_1 = \text{b}_1 \land \text{b}_1 = \text{d}_1\}\) \]
\[(\{(\text{a}_1, \text{left}, \text{b}_1, \text{right}, \text{c}_1, \text{left}, \text{d}_1, \text{right}, \text{e}_1), \text{a}_1 = \text{b}_1 \land \text{b}_1 = \text{d}_1\}\) \]

For the Medium process, some traces are as follows.

\[(\{(\text{left}, \text{o}_2), \text{true}\}\) \]
\[(\{(\text{left}, \text{o}_2, \text{right}, \text{b}_2), \text{o}_2 = \text{b}_2\}\) \]
\[(\{(\text{left}, \text{o}_2, \text{right}, \text{b}_2, \text{left}, \text{c}_2), \text{a}_2 = \text{b}_2\}\) \]
\[(\{(\text{left}, \text{o}_2, \text{right}, \text{b}_2, \text{left}, \text{c}_2, \text{right}, \text{d}_2), 1 - \text{a}_2 = \text{b}_2\}\) \]
\[(\{(\text{left}, \text{o}_2, \text{right}, \text{b}_2, \text{left}, \text{c}_2, \text{right}, \text{d}_2), \text{a}_2 = \text{b}_2 \land 1 - \text{d}_2 = \text{c}_2\}\) \]

The synchronising pairs for the parallelism between Components and Medium cannot include the empty trace, or the traces that do not have at least one occurrence of an event representing a communication on left or right. Additionally, for example, the traces (3) and (6) above form a synchronising pair, but (3) and (7) do not, because it is not possible to match the event on right in (7): this pair of traces is not satisfiable. The traces (5) and (10) also form a synchronising pair.

In addition, for illustration, we consider a different action for the Receiver process in Section 2.1 used in the definition of Components. Namely, we consider right?m1 → right.m1 → ... instead of right?m1 → right?m2 → ... In this case, once the first message arrives only another copy of the same message m1 is accepted. So, the constraint of the trace (5) above would be \(\alpha_1 = \beta_1 \land \beta_1 = \delta_1 \land \epsilon_1 = \gamma_1\). Such a trace would not match the trace (10), because matching requires \(\epsilon_1 = \delta_2\). This is not consistent with the requirement that \(\epsilon_1 = \gamma_1\) because matching also requires \(\gamma_1 = 1 - \delta_2\).

In Definition 12, we require that the projections of the traces are not empty, since otherwise the pair of traces does not really lead to any synchronisation. (In fact, it is enough to require that one of them is not empty, since satisfiability requires them to be of the same length.) The projection of a constrained symbolic trace \(\text{cst} \vert \_c \text{cs}\) of a constrained symbolic trace \(\text{cst}\) on the set \(\text{cs}\) is the sequence of channels (rather than events) obtained by keeping from \(\text{cst}\) only the channels from events representing communications through a channel in \(\text{cs}\).

Example 15. In our example, the projections of (3) and (6) to \(\{\text{left}, \text{right}\}\), for example, are both \(\{\text{left}\}\). □

Formal definitions for this operator and others used later are in Appendix A.

Satisfiability for pairs of (synchronising) constrained symbolic traces embeds the fact that the constraints of the traces are jointly satisfiable, even when we match the communications on the synchronisations that they require. This matching gives rise to equalities that strengthen the requirements imposed by the original individual constraints, which must be satisfiable as well.

Definition 13 (Satisfiability). For every pair \((\text{st}_1, \text{c}_1)\) and \((\text{st}_2, \text{c}_2)\) of constrained symbolic traces and synchronisation channel set \(\text{cs}\), we define \(\text{satisfiable}_{\text{cs}}((\text{st}_1, \text{c}_1), (\text{st}_2, \text{c}_2))\) as follows.

\[\text{satisfiable}_{\text{cs}}((\text{st}_1, \text{c}_1), (\text{st}_2, \text{c}_2)) \iff \exists \text{a}_1, \text{a}_2 \bullet (\text{st}_1 \vert \_e \text{cs} =_5 (\text{st}_2 \vert \_e \text{cs}) \land \text{c}_1 \land \text{c}_2)\]

where \(\text{a}_1\) and \(\text{a}_2\) are the alphabets of \((\text{st}_1, \text{c}_1)\) and \((\text{st}_2, \text{c}_2)\).

The equalities are defined by the operator \(\text{st}_2 =_5 \text{st}_4\), which identifies the requirement for synchronisation of the pair of symbolic traces \(\text{st}_2\) and \(\text{st}_4\) containing only communications that need to synchronise. In the above definition, these traces are \(\text{st}_1 \vert \_e \text{cs}\) and \(\text{st}_2 \vert \_e \text{cs}\). The projection \(\text{st} \vert \_e \text{cs}\) is similar to \(\text{cst} \vert \_c \text{cs}\), but it applies to symbolic traces \(\text{st}\) and results in symbolic traces: sequences of events, rather than channels.
Example 16. The projection of the symbolic trace (5) in Example 14 to the set \([\text{left}, \text{right}]\), for example, is \(\langle \text{left}, \beta_1, \text{right}, \gamma_1, \text{left}, \delta_1 \rangle\). For (10) the result of the projection is this same trace.

As formalised below, the result of \(\text{cs} = \text{true}\) for \(\alpha = \beta_2\) and \(\gamma = \beta_2\) \(\delta_1 = \delta_2\) is \(\alpha \land \beta \land \delta_1 = \delta_2\).

As seen in Definition 13, in \(\text{satisfiable}\)\(_{\text{cs}}\)\(\langle \text{st}_1, \text{st}_2 \rangle\), the variables in the alphabets \(a_1\) and \(a_2\) are used in \(\langle \text{st}_1, \text{st}_2 \rangle\) \(\text{true}\) and \(\text{false}\).

4.2. Synchronisation traces

Using the notion of set of synchronisation pairs, we can define the notion of set of synchronisation traces. These are sets of constrained symbolic traces.

Definition 15 (Synchronisation traces). For every pair of processes \(P_1\) and \(P_2\), synchronisation channel set \(\text{cs}\), alphabets \(a_1\), \(a_2\), and \(a\), we define the set \(\text{St} \text{cs} = \text{true}\) \((a_1, a_2)\) \((P_1, P_2)\) over the alphabet \(a\) as follows.

\[
\text{St} \text{cs} = \left\{ \langle p : \text{St} \text{cs} \rangle \mid p.1 \text{[cs] p.2} \right\}
\]

To each of the pairs \(p\) in \(\text{St} \text{cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\), we apply the synchronisation operator \(\text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\) defined below to the traces \(p.1\) and \(p.2\) in \(p\). We use \(i\) to refer to the \(i\)-th element of a tuple \(t\).

Example 18. Continuing with our example, from the synchronising of traces (3) and (6), we get the synchronising trace \(\langle \langle \text{in}, \alpha, \text{left}, \beta \rangle \rangle\) over the alphabet \(\langle \alpha, \beta, \gamma, \ldots \rangle\). From (5) and (10), we get the synchronising trace \(\langle \langle \text{in}, \alpha, \text{left}, \beta, \text{right}, \gamma, \text{left}, \delta, \text{right}, \epsilon \rangle \rangle\).

Definition 16 (Synchronisation operator - constrained symbolic traces). We define the set of synchronisation constrained symbolic traces \(\text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\) as follows.

\[
\text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle = \mathcal{R} \langle \text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \text{[st] cs} \langle a_1, a_2 \rangle \rangle
\]

Synchronisation for constrained symbolic traces is defined in terms of the similar operator \(\text{st} \text{cs} \langle a, c \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\) for symbolic traces \(\text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\). It is a symbolic version of the traditional traces operator in [36, p70]. It defines a set of constrained symbolic traces that can arise from synchronisation on the events involving channels in the synchronisation set \(\text{cs}\) while performing the traces \(\text{st} \text{cs} \langle a \rangle \text{[st] cs} \langle a_1, a_2 \rangle \langle P_1, P_2 \rangle\). This operator takes an extra parameter: a constraint \(c\) arising from the original constrained traces and from the synchronisation.
Definition 17 (Synchronisation operator - symbolic traces).

\[ \text{Definition 17 (Synchronisation operator - symbolic traces).} \]

For every \( N \) equivalence simple. When defining compositions of (local) traces, however, we have the added complication of \( S \text{cstraces} \) when calculating \( \text{this just changes the alphabet of (st,c), whatever that is, to a.} \)

The choice of alphabets \( a_1 \) and \( a_2 \) to express the traces of the parallel processes \( P_1 \) and \( P_2 \) is irrelevant when calculating \( S \text{cstraces}^{(a_1,a_2)}(P_1,P_2) \) (see Lemma 1 in Appendix C). The alphabet of the traces in this set is always \( a \). In the sequel, therefore, we omit these alphabets.

Our main result in this section is given by the following theorem, which establishes that every synchronising trace in \( S \text{cstraces}^{(a_1,a_2)}(P_1,P_2) \) is a constrained symbolic trace of the parallelism \( P_1 \parallel cs \parallel P_2 \). In addition, they identify all traces of the parallelism that include at least one synchronisation.

Theorem 2.

\[ \text{Theorem 2.} \]

This theorem establishes that if we build tests from \( S \text{cstraces}^{(a_1,a_2)}(P_1,P_2) \), then we get a subset of the exhaustive test set. Its proof, and those of other theorems introduced here, can be found in Appendix D.
4.3. Compositionality of parallelism

So far, we have, for the sake of clarity and motivation, considered only a parallelism of two processes $P_1$ and $P_2$. It has been observed [27] that in practice the manifestation of a large majority of concurrency bugs involves no more than two threads (which correspond to parallel processes in Circus). However, we want to consider arbitrary process expressions; for instance, if we have a parallelism $(P_1 \parallel \langle \text{csA} \parallel P_2 \rangle \parallel \text{csB}) P_3$, then we may be interested in the synchronisations required by both csA and csB. In this case, one of the parallel components is not a simple process, but a parallelism $(P_1 \parallel \langle \text{csA} \parallel P_2 \rangle)$. A compositional approach, in which we build tests based on the (local) traces of $P_1$, $P_2$, and $P_3$, would be ideal.

To discuss this approach, we consider generalisations of the definitions of $S_{\text{strace}}^{cs_{a_1,a_2}}(P_1, P_2)$ and $S_{\text{strace}}^{cs_{a_1,a_2}}(P_1, P_2)$ where the sets of trace pairs or traces are built, not from processes, but from sets of traces $\text{cstraces}_{a_1}$ and $\text{cstraces}_{a_2}$. The definitions of $S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}, \text{cstraces}_{a_2})$ and $S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}, \text{cstraces}_{a_2})$ are similar to those of $S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}, \text{cstraces}_{a_2})$ and $S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}, \text{cstraces}_{a_2})$, and are in Appendix A.

The problem that we face is that selection of synchronisation traces is actually not compositional. Precisely, if we consider $(P_1 \parallel \langle \text{csA} \parallel P_2 \rangle) \parallel \text{csB} P_3$ as suggested above, for instance,

\[
S_{\text{strace}}^{\text{cs}}(S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}^{a_1}(P_1), \text{cstraces}_{a_2}^{a_2}(P_2)), \text{cstraces}_{a_3}^{a_3}(P_3))
\]

\[
\neq S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}^{a_1}(P_1 \parallel \langle \text{csA} \parallel P_2 \rangle), \text{cstraces}_{a_3}^{a_3}(P_3))
\]

An example illustrates the issue here.

**Example 19.** The (stateless) processes that we consider are as follows.

\[
P_1 = a \rightarrow \text{Stop} \quad \Box \quad b \rightarrow \text{Stop}
\]

\[
P_2 = a \rightarrow \text{Stop}
\]

\[
P_3 = b \rightarrow \text{Stop}
\]

We then consider the specification $P \equiv (P_1 \parallel \langle \parallel a \parallel \rangle P_2) \parallel \langle \parallel b \parallel \rangle P_3$. First of all, we consider the component $P_1 \parallel \langle \parallel a \parallel \rangle P_2$, which is itself a parallelism. The traces of this parallelism are $\langle \rangle$, $(a)$, and $(b)$. Its only synchronisation trace, on the other hand, is $(a)$. If we use this synchronisation trace as a basis to construct the synchronisation traces of $P$, we get the empty set of traces. It, however, has synchronisation trace $(b)$, and if we want to cover both synchronisations of the specification, we actually need $(a)$ and $(b)$.

This means that, in general, to construct a test set to cover all synchronisations in a model, we have to construct a test set for each of the parallelisms, considering the whole set of constrained symbolic traces of each of the components, and not only their synchronisation traces. If the synchronisation sets of the parallelisms are the same, however, we do have compositionality, as established by the following theorem.

**Theorem 3.**

\[
S_{\text{strace}}^{\text{cs}}(S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}^{a_1}(P_1), \text{cstraces}_{a_2}^{a_2}(P_2)), \text{cstraces}_{a_3}^{a_3}(P_3))
\]

\[
= S_{\text{strace}}^{\text{cs}}(\text{cstraces}_{a_1}^{a_1}(P_1 \parallel \langle \text{csA} \parallel P_2 \rangle), \text{cstraces}_{a_3}^{a_3}(P_3))
\]

To consider arbitrary process expressions, however, this is not enough.

In general, we need to understand how to construct tests to cover a synchronisation between parallel components occurring in any part of a system model. This is addressed in the next section.

4.4. Compositionality of other operators

We define below the function $\text{selectS}^a(P)$, which includes the set of all constrained symbolic traces of $P$ over the alphabet $a$ that cover at least one synchronisation in $P$, if any. The the set of tests defined from all traces in $\text{selectS}^a(P)$ covers all reachable synchronisations of $P$ in all possible ways.
Definition 19 (Selection).

\[ selectS^a(\text{begin state}[x:T]\bullet A\text{ end}) = \emptyset \]

\[ selectS^a(P_1 \parallel cs \parallel P_2) = S\text{cstraces}^a(P_1, P_2) \]

\[ selectS^a(P_1 \cap P_2) = selectS^a(P_1) \cup selectS^a(P_2) \]

\[ selectS^a(P_1 \sqcap P_2) = selectS^a(P_1) \cup selectS^a(P_2) \]

\[ selectS^a(P_1 ; P_2) = selectS^a(P_1) \cup N^a \{ tcstraces^a(P_1) ccat selectS^a(P_2) \} \quad \text{[provided disjoint(a_1, a_2)]} \]

\[ selectS^a(P \setminus cs) = N^a \{ \{selectS^a(P)\} \setminus cs \} \]

A basic process, defined by specifying its state and action, rather than in terms of other processes, has no synchronisation traces. The synchronisation traces of a parallelism \( P \) are given by \( S\text{cstraces}^a(P_1, P_2) \). As established by Theorem 3, in selecting traces for a parallelism, we can take advantage of nested parallelisms over the same synchronisation set to optimise the procedure and proceed in a compositional way. This is not considered in the specification of \( selectS^a(P) \), but can be exploited in an algorithm.

The synchronisation traces of a sequence \( P_1 ; P_2 \) include those of \( P_1 \) and the continuations of the terminating traces of \( P_1 \) that cover the synchronisations of \( P_2 \). To define these, we use the set \( tcstraces^a(P) \) of terminating traces of a process \( P \). Its definition below is similar to that of \( cs\text{straces}^a(P) \); a terminating trace is identified by its leading to a configuration \((c_2 | a_2 \models \text{Skip})\) for \( \text{Skip} \).

Definition 20 (Terminating traces).

\[ tcstraces^a(\text{begin state}[x:T]\bullet A\text{ end}) = tcstraces^a(w_0 \in T, x := w_0, A) \]

\[ tcstraces^a(c_1, s_1, A_1) = \{ st, c_2, s_2, A_2 | st \leq a \land (c_1 | s_1 \models A_1) \xrightarrow{st} (c_2 | s_2 \models \text{Skip}) \bullet R(st, c_2) \} \]

To cover the synchronisations in \( P_2 \), we need to prefix its synchronisation traces with terminating traces of \( P_1 \). We use the operator \( cs\text{ts}_1 ccat \; cs\text{ts}_2 \); the traces in \( cs\text{ts}_1 ccat \; cs\text{ts}_2 \) are those formed by concatenating all pairs of symbolic traces and conjoining their associated constraints. Since, in general, the length of the traces in \( tcstraces^a(P_1) \) vary, it is not possible to predict the alphabet of the traces in \( tcstraces^a(P_1) ccat selectS^a(P_2) \). In general, different traces in this set may have different alphabets. We, therefore, use in Definition 19 the normalisation function \( N \) to obtain a set of traces over the alphabet \( a \).

For a hiding \( P \setminus cs \), since we are interested in covering the hidden synchronisations, we consider the synchronisation traces of \( P \). We remove from them, however, the events that represent communications through the channels in \( cs \). For that, we use the projection function \( \text{cs} \setminus c \; cs \), whose resulting constrained symbolic trace contains only the events of \( \text{cs} \) that are not communications over channels in \( cs \). The alphabet of a symbolic trace resulting from the application of this operator is not predictable, so we again use the normalisation function to obtain in \( selectS^a(P \setminus cs) \) a set of constrained symbolic traces over \( a \).

Example 20. Both synchronising traces in Example 18 give rise to the synchronising trace \( ((\text{in}.a), \text{true}) \) of Protocol.

Our main result here is introduced below: our selection strategy identifies a subset of the traces of a process.

Theorem 4.

\[ selectS^a(P) \subseteq cs\text{straces}^a(P) \]

This means that selection based on \( selectS^a(P) \) identifies an unbiased test set (that is, a set of traces that can be used to construct an unbiased test set). In terms of the framework defined in the previous section, the property \( \pi(t, P) \) that can be used to achieve selection based on synchronisation coverage is \( t \in selectS^a(P) \). We consider the use of \( selectS^a(P) \) for selection of tests for traces refinement next.
4.5. More selective synchronisation coverage

With the property \( \pi(t, SP) = t \in selectS^\pi(SP) \), we can define, using our framework from Section 3, two exhaustive test sets: one for existential and one for universal selection based on traces. In this example, the traces and tests are symbolic. We use the framework in Section 3, but with definitions adapted (in the expected and straightforward way) to consider symbolic traces and tests. The symbolic exhaustive test sets are shown below. In these definitions, we also rely on Theorem 4 to conclude that \( t \in cstraces(SP) \) and simplify the definitions obtained directly using (1) and (2).

\[
SyncExist^{\text{trace}}_T(SP) = \{ \text{AllTests}_T(cst, SP) \mid cst \in selectS^\pi(SP) \}
\]

\[
SyncUniv^{\text{trace}}_T(SP) = \{ ST_T(cst, cse) \mid cst \in selectS^\pi(SP) \land cse \in csinitials(SP, cst) \}
\]

Existential selection, in this example, is not very interesting, since its goal is to run only one test covering at least one synchronisation. Universal selection, on the other hand, is the basis for the property: “all tests that involve at least one synchronisation in the trace are attempted”.

The problem that we face in this section is the fact that the above sets of symbolic tests are still infinite, and, in addition, each symbolic test has an infinite number of instantiations as well. We consider next how to obtain a finite set of symbolic tests for universal selection.

For selection of symbolic tests, what we suggest is the use of uniformity hypotheses. If the model does not have unbounded nondeterminism, a regularity hypothesis that limits the size of the symbolic traces defines a finite set of symbolic tests. It is well known, however, that the choice of the limiting size must be careful, to avoid throwing away too many interesting tests [15]. In the case of synchronisation coverage, it is sensible to limit the size on the traces in such a way that ensures that all channels are used at least once.

**Example 21.** For synchronisation tests for the parallelism between the processes Components and Medium, the bound should be at least 8, to ensure that traces with events representing communications on out are included. For this system, we define the symbolic exhaustive set of tests (with respect to synchronisation coverage and our regularity hypothesis), as follows.

\[
FSyncUniv^{\text{trace}}_T(\text{Components} \llbracket \text{left}, \text{right} \rrbracket \llbracket \text{Medium} \rrbracket) = \{ ST \mid ST \in SyncUniv^{\text{trace}}_T(\text{Components} \llbracket \text{left}, \text{right} \rrbracket \llbracket \text{Medium} \rrbracket) \land \# ST \leq 9 \}
\]

We use the operator \( \# ST \) to denote the size of a symbolic test: the size of its symbolic trace plus one.

For selection of instances of symbolic tests, what we suggest is the use of uniformity hypotheses based on the constraint of the symbolic traces and of the symbolic forbidden continuations. We can use the constraints to take into account information about the updates of data specified in a symbolic trace; an extreme decomposition uses a DNF characterisation of the constraints to define several domains. To be more selective, we consider each constraint as defining a single domain. In this case, selection is based on the interactions and paths of execution in the model defined by the operational semantics used to generate the symbolic traces. This means that we take the existential selection of instances of the symbolic tests (discussed in Section 3.4). This runs, if possible, one instance of every selected symbolic test.

**Example 22.** The driver for existential selection of instances of the tests in Example 21 is as follows.

\[
SyncUnivExistDriver^{\text{trace}}_T(\text{Components} \llbracket \text{left}, \text{right} \rrbracket \llbracket \text{Medium}, SUT \rrbracket) = \begin{array}{c}
\begin{array}{c}
ST : FSyncUniv^{\text{trace}}_T(\text{Components} \llbracket \text{left}, \text{right} \rrbracket \llbracket \text{Medium} \rrbracket) \\
\end{array}
\end{array}
\begin{array}{c}
\begin{array}{c}
T : \text{instTest}(ST) \bullet \text{Execution}^{\text{SP}}_{T}(T) \llbracket \text{inc}, \text{pass}, \text{fail} \rrbracket \llbracket \text{TMonitor} \rrbracket
\end{array}
\end{array}
\]

For each of the finitely many symbolic tests in \( FSyncUniv^{\text{trace}}_T(\text{Components} \llbracket \text{left}, \text{right} \rrbracket \llbracket \text{Medium} \rrbracket) \), we have the independent execution of its instances under the control of a TMonitor. As soon as an instance reaches a conclusive verdict, other instances are discarded.
We observe that, as illustrated in the above example, the search for a single instance may still not terminate, if none is implemented. Static choice of an instance is not a good idea, as extensively discussed in Section 3.

The exhaustivity of our test sets rely on the complete test coverage assumption to guarantee, when the SUT is nondeterministic, the execution of all its behaviours. In the case of parallel composition, it implies the spontaneous coverage of all synchronisation-race variants: this assumption can be weakened by using specific schedulers when driving the tests, such as in reachability testing [26], or CHESS [1].

5. Related works

One of the first well known coverage criteria for concurrent programs was developed by Taylor et al. [40] for Ada. It is based on notions of concurrency states and concurrency graphs used to define classical-graph coverage criteria (all-concurrency-paths, all-edges-between-cc-states, and all-cc-states), and a weaker criterion called all-possible-rendezvous, which requires that for all concurrency states that involve a rendezvous, there is at least one path through this state. This notion of coverage hides the sequential activities in the concurrency states, thus focusing on synchronisation anomalies. The authors also sketch the idea of forcing particular concurrency paths when driving test execution. As mentioned in Section 4, synchronisation coverage for Ada programs has been more precisely defined and implemented by Bron et al. [5].

Carver, Lei, Tai and others has developed reachability testing [7, 26], which provides ways to execute deterministically a concurrent program and reproduce a given test case. It is a purely dynamic method for generating synchronisation sequences (SYN-sequences) on the fly. Reachability testing algorithms are exhaustive; this ensures the execution of all the possible SYN-sequences for a given input, provided there is no unbounded loop. In this case, a bound on the length of the SYN-sequences is introduced.

For synchronous message passing, like in Circus, SYN-sequences contain pairs of sending and receiving events exercised in an execution. Deterministic execution is led according to a given SYN-sequence. Reachability testing does not address selection of test inputs or SYN-sequences, but specification-based reachability testing is addressed in [8] with a limited specification language for expressing local constraints on the SYN-sequences. When the only source of nondeterminism is race variants, reachability testing can be used to ensure the complete test assumption used in our work, since it ensures execution of all SYN-sequences.

The use of a reachability graph for structural test-sequence generation for concurrent programs is reported in [42]. A more recent approach by Souza et al. [39] reports some experiments with reachability testing and a few coverage criteria based on a notion of sync-edge association, which seems similar to the coverage of those edges corresponding to a synchronisation pair. This is close to the notion of synchronisation coverage that we proposed for Circus, but it is based on static analysis of the program.

The next generation of reachability testing algorithms is embedded in CHESS [30, 1]. This tool repeatedly runs concurrent tests ensuring that every run takes a different interleaving. If an interleaving results in an error, CHESS can reproduce it for improved debugging. The only perturbation introduced is a thin wrapper layer between the SUT and the concurrency API. The wrappers are similar to implementations of our drivers, but just like in all reachability testing techniques, they are not concerned with selection.

Dynamic test generation [6] aims at avoiding infeasible paths when generating tests from the text of a program and covering all feasible paths. This is achieved by performing symbolic and standard execution in an integrated way. Test generation starts by running the program on an arbitrary concrete test input, and recording the choices and the path followed. Afterwards, other tests are generated by switching choices made during this execution to execute another path: a constraint solver is used to check that the changes lead to feasible paths. The similarities with our work come from the use of models of the SUT, and the need to attempt alternative paths when a test is not possible. The differences are: our models are potentially more abstract than the source code; and the SUT is not required to implement all its traces. Our concern is absence of specification traces rather than unsatisfiability, so we do not require constraint solving. In general, for instance in the presence of loops, dynamic test generation does not terminate. Termination is ensured by introducing some limit to the length of paths, which corresponds to an implicit regularity hypothesis on the SUT. Similarly, our drivers for symbolic tests may not terminate.

Adaptive testing has been studied for the derivation of elaborate test experiments from nondeterministic finite state machines [25] for possibly nondeterministic implementations [32, 20, 22]. The idea is to take
into account the output of the SUT to determine how to proceed with the experiment. It means that there is no preset input sequence, but a rooted tree that anticipates all possible sequences. It is very similar to the factorised tree-shaped tests we present in Section 3.3, which lets the SUT to lead the test. The role of our various test drivers is a generalisation of this approach, where, in addition to the possibility of non-implemented traces, we introduce a variety of selection strategies.

For a deterministic SUT, further work [23] has considered also the optimisation of a testing experiment by ordering the adaptive tests. In our setting, we can consider, for example, that, if the SUT is deterministic, an inconclusive test verdict indicates that all tests for the same trace or any of its extensions is also going to produce an inconclusive verdict. Therefore, they are useless and can be eliminated. Sophisticated drivers are required to order the tests and perform such optimisations.

6. Conclusions

In this paper, we have identified and illustrated the problem of selection of tests for establishing traces refinement. In short, it is not possible to have a static selection, because a correct SUT may not implement the selected traces, in which case coverage ensured statically may not be achieved during experiments.

As a solution, we have proposed the use of strategies that combine the definition of an exhaustive test set with respect to the selection criteria of interest and a driver. Although, we have considered the main kinds of selection criteria, it is not ever possible to claim that we have catered for every imaginable criterion. We believe, however, that the approaches that we have proposed and illustrated for comprehensive categories of criteria can be usefully combined or extended to cater for sophisticated selection criteria. We have, in this paper, considered selection of both concrete and symbolic tests.

We have considered criteria based on one or several (multiple) properties of traces or of tests, and that require one (existential) or all (universal) implemented traces or tests that satisfy the property(ies) to be run. For each such kind of criteria, we have formalised the construction of the exhaustive test set and described a driver using Circus constructs. These driver specifications provide an accurate description of the requirements of the test experiments, but practical techniques have to consider efficient use of the SUT and of constraint solvers to avoid the use of too many copies of the SUT or instantiations of symbolic tests.

To illustrate the use of our framework, we have formalised a selection criterion for testing based on parallel Circus models. It is appropriate for integration testing, and requires coverage of synchronisations between parallel processes in a model. We have formally defined this trace selection criterion and, specified an algorithm for selection. We have proved that this algorithm generates traces of the model, and, therefore, unbiased tests. This is used to define a finite set of symbolic tests and accompanying driver.

The problem raised by the possibility of selecting non-implemented traces is also raised by testing for a different conformance relation, namely, conf. What conf requires is that, for traces that are common to the model and the SUT, the SUT deadlocks only when a deadlock is allowed in the model. If a trace of the model is not implemented by the SUT, we again do not have a mistake. It is possible that the same solutions proposed here are applicable in testing for conf. This will be the subject of a companion report.

This is an important piece of future work, because we have previously shown that failures refinement, another important conformance relation for both CSP and Circus, can be characterised as the conjunction of traces refinement and conf [10, 13]. An exhaustive test set for failures refinement is, therefore, the union of the exhaustive test sets for traces refinement and for conf.

Another interesting piece of future work is the execution of more case studies, both in the form of additional selection criteria and of actual testing experiments for specific models. In that respect, the automation of the Circus testing theory presented in [16] is of great relevance.

Also of interest is the application of the ideas presented here to the notion of traces for Circus defined in [12]. In that work, we consider traces that record information about the data operations (specification statements, assignments, guards, and so on) in the model, and support selection techniques based on the structure of the model, like data flow. Just like the symbolic traces of the original Circus testing theory, these symbolic traces do not need to be implemented by an SUT. So, the same issues raised here apply.
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References


Appendix A. Formal definitions of operators

**Definition 21.** We define a pair of alphabets \(a_1\) and \(a_2\) to be disjoint if their sets of elements are disjoint: \(\text{disjoint}(a_1, a_2) = \text{ran} a_1 \cap \text{ran} a_2 = \emptyset\).

**Definition 22.** For every constrained symbolic trace \((st, c)\) and synchronisation channel set \(cs\), we define the projection \((st, c)\) of the trace \((st, c)\) to channels in \(cs\) as \(\langle st \parallel ccs \rangle = \langle st \parallel ccs \rangle\), where the similar projection operator for symbolic traces is defined inductively as follows.

\[
\begin{align*}
\langle \rangle \mid ccs &= \langle \rangle \\
\langle d, \alpha \rangle \wedge \langle st \parallel ccs \rangle &= \langle d \parallel \langle st \parallel ccs \rangle, \text{ if } d \in ccs \\
\langle d, \alpha \rangle \wedge \langle st \parallel ccs \rangle &= \langle st \parallel ccs \rangle, \text{ if } d \notin ccs
\end{align*}
\]

**Definition 23.** For every symbolic trace \(st\) and synchronisation channel set \(cs\), we define inductively the projection \(\langle st \parallel ccs \rangle\) of \(st\) to events representing communications over channels in \(cs\) as follows.

\[
\begin{align*}
\langle \rangle \mid ccs &= \langle \rangle \\
\langle d, \alpha \rangle \wedge \langle st \parallel ccs \rangle &= \langle d, \alpha \rangle \wedge \langle st \parallel ccs \rangle, \text{ if } d \in ccs \\
\langle d, \alpha \rangle \wedge \langle st \parallel ccs \rangle &= \langle st \parallel ccs \rangle, \text{ if } d \notin ccs
\end{align*}
\]

**Definition 24.** For sets of constrained symbolic traces \(csts_1\) and \(csts_2\) with disjoint alphabets, and channel set \(cs\), we define the set of synchronising pairs \(\text{Sstrace}^{\parallel ccs}(csts_1, csts_2)\) as follows.

\[
\text{Sstrace}^{\parallel ccs}(csts_1, csts_2) = \{ csts_1 : csts_2 \mid (csts_1 \parallel ccs) \neq \langle \rangle \wedge (csts_2 \parallel ccs) \neq \langle \rangle \wedge \text{satisfiable}_{cs}(csts_1, csts_2) \}
\]

**Definition 25.** For sets of constrained symbolic traces \(csts_1\) and \(csts_2\), channel set \(cs\), and alphabet \(a\) we define the set \(\text{Sstraces}^{a}_{cs}(csts_1, csts_2)\) of synchronising constrained symbolic traces over \(a\) as follows.

\[
\text{Sstraces}^{a}_{cs}(csts_1, csts_2) = \bigcup \{ p : \text{Sstrace}^{pc}_{cs}(csts_1, csts_2) \bullet A^{a}(\langle p \parallel cs || p.2 \rangle) \}
\]
Definition 26.

\[ \text{csts}_1 \text{ ccat csts}_2 = \{ \text{st}_1, \text{st}_2, c_1, c_2 \mid (\text{st}_1, c_1) \in \text{csts}_1 \land (\text{st}_2, c_2) \in \text{csts}_2 \bullet (\text{st}_1 \triangleright \text{st}_2, c_1 \land c_2) \} \]

Definition 27. For every constrained symbolic trace \((\text{st}, c)\) and synchronisation channel set \(\text{cs}\), we define the projection \((\text{st}, c) \downarrow \text{cs}\) of the trace \((\text{st}, c)\) to channels not in \(\text{cs}\) as \((\text{st}, c) \downarrow \text{cs}\). The projection operator for symbolic traces is defined inductively as follows.

\[
\langle \rangle \downarrow \text{cs} = \langle \rangle \\
((d.\alpha) \triangleright \text{st}) \downarrow \text{cs} = (d.\alpha) \triangleright (\text{st} \downarrow \text{cs}), \text{ if } d \notin \text{cs} \\
((d.\alpha) \triangleright \text{st}) \downarrow \text{cs} = \text{st} \downarrow \text{cs}, \text{ if } d \in \text{cs}
\]

Appendix B. Properties of the Circus operational semantics

The following propositions establish basic properties of the Circus operational semantics that we need. A simple property is captured by the proposition below. It states that, if the action does not involve a variable \(x\), or more generally, any of the variables in a state \(s_3\), then its value in the state is not changed.

Proposition 1.

\[(c_1 \mid s_1 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_2 \mid s_2 \models A_2)\]

if, and only if,

\[(c_1 \mid s_1; s_3 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_2 \mid s_2; s_3 \models A_2)\]

provided \(\text{FV}(s_3) \cap \text{FV}(A_1) = \emptyset\).

\(\text{FV}(A)\) is the set of free variables of the action \(A\) as defined in [31]. In addition, if a constraint \(c_3\) is over symbolic variables that are not used in the state nor in the symbolic trace, then it can be ignored.

Proposition 2.

\[(c_1 \mid s_1 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_2 \mid s_2 \models A_2)\]

if, and only if,

\[(c_1 \land c_3 \mid s_1 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_2 \land c_3 \mid s_2 \models A_2)\]

provided \(\text{FV}(c_3) \cap \text{SV}(s_1; s_2) = \emptyset\) and \(\text{FV}(c_3) \cap \alpha \text{st} = \emptyset\).

We use \(\text{SV}(s)\) to denote the set of symbolic variables used in the definition of \(s\) (or, more generally, in a list of of states \(s_1, s_2\) as used in the proposition above). By construction, constraints of a configuration are only ever strengthened.

Proposition 3.

\[(c_1 \mid s_1 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_2 \mid s_2 \models A_2)\]

if, and only if, for some \(c_3\)

\[(c_1 \mid s_1 \models A_1) \stackrel{\text{st}}{\longrightarrow} (c_1 \land c_3 \mid s_2 \models A_2)\]

So, the constraint \(c_1\) used in an initial configuration is preserved in any configuration reached from it.

The operational semantics is consistent with the denotational semantics. So, for example, we have the
property below for traces of an external choice.

Proposition 4.

\[(c_1 \mid s_1 \models A_1 \triangleleft A_2) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

for some \(s_2\) and \(A_3\) if, and only if,

\[(c_1 \mid s_1 \models A_1) \xrightarrow{st} (c_2 \mid s_2 \models A_3) \quad \text{or} \quad (c_1 \mid s_1 \models A_2) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

This is consistent with the denotational semantics of \(A_1 \triangleleft A_2\), which defines that its set of traces is the union of those of \(A_1\) and \(A_2\). For sequential composition, we have the following.

Proposition 5.

\[(c_1 \mid s_1 \models A_1 ; A_2) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

for some \(s_2\) and \(A_3\) if, and only if,

\[(c_1 \mid s_1 \models A_1) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

or, there are \(st_1, c'_1, s'_1\), and \(st_2\) such that \(st = st_1 \triangleleft st_2\),

\[(c_1 \mid s_1 \models A_1) \xrightarrow{st} (c'_1 \mid s'_1 \models \text{Skip}) \quad \text{and} \quad (c'_1 \mid s'_1 \models A_2) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

The next property is concerned with the semantics of parallel actions. It relates the traces of a parallelism \(A_1 \parallel x_1 \mid cs \parallel x_2 \parallel A_2\) of actions, as calculated by the operational semantics, with the result of applying the synchronisation operator to the traces \(st_1\) and \(st_2\) of the parallel actions \(A_1\) and \(A_2\). This is needed in this work, where we consider parallel processes, because parallelism of processes is defined in terms of the parallelism of their main actions, with name sets defined by the states of the processes.

Proposition 6.

\[(c_1 \mid s_1 \models A_1 \parallel x_1 \mid cs \parallel x_2 \parallel A_2) \xrightarrow{st} (c_2 \mid s_2 \models A_3)\]

for some \(s_2\) and \(A_3\) if, and only if, there are \(st_1, c'_1, s'_1, A'_1, st_2, c'_2, s'_2, A'_2\), and \(a\), such that \(\alpha c'_1 \land \alpha c'_2 = \emptyset\), \(\text{ast}_1 \subseteq \alpha c'_1\), \(\text{ast}_2 \subseteq \alpha c'_2\), \(\text{ast} \leq a\),

\[(c_1 \mid s_1 \models A_1) \xrightarrow{st} (c'_1 \mid s'_1 \models A'_1), \quad (c_1 \mid s_1 \models A_2) \xrightarrow{st} (c'_2 \mid s'_2 \models A'_2)\]

and

\[\mathcal{R}(st, c_2) \in \mathcal{N}^a (\{ \mathcal{R} (st_1 \mid cs, (c'_1 \land c'_2) \parallel st_2) \})\]

We need to apply \(\mathcal{R}\) to all constrained symbolic traces: that obtained from the operational semantics of \(A_1 \parallel x_1 \mid cs \parallel x_2 \parallel A_2\) and those obtained by the synchronisation of \(st_1\) and \(st_2\). The renaming carried out by \(\mathcal{N}^a\) ensures that all symbolic traces are over the same alphabet \(a\), and so, can be compared.

Finally, we have a property of the operational semantics of hiding.

Proposition 7.

\[(c_1 \mid s_1 \models A \setminus cs) \xrightarrow{st} (c_2 \mid s_2 \models A_2)\]

for some \(s_2\) and \(A_3\) if, and only if, there are \(st_2, c_3, s_3, A_3\), and \(a\), such that \(\text{ast}_1 \leq a\),

\[(c_1 \mid s_1 \models A) \xrightarrow{st} (c_3 \mid s_3 \models A_3) \quad \text{and} \quad \mathcal{R}(st_1, c_2) = \mathcal{N}^a(\mathcal{R}(st_2, c_3 \mid cs))\]

We consider traces \(st_2\) defined by the evaluation of \(A\), and their projections to remove the channels in \(cs\).
Lemma 1.

\[ \text{Scstraces}_{cs}^{a_1, a_2}(P_1, P_2) = \text{Scstraces}_{cs}^{a_3, a_4}(P_1, P_2) \]

Proof. There is a bijection between \(cstraces^{a_1}(P_1)\) and \(cstraces^{a_2}(P_1)\) reflecting the fact that their symbolic traces characterise the same set of traces, namely those of \(P_1\), and the only difference between the symbolic traces in these sets is in their use of names of symbolic variables. The same comment applies to \(cstraces^{a_3}(P_2)\) and \(cstraces^{a_4}(P_2)\). We, therefore, can conclude that there is such a bijection between \(\text{Scstraces}_{cs}^{a_1, a_2}(P_1, P_2)\) and \(\text{Scstraces}_{cs}^{a_3, a_4}(P_1, P_2)\). So, this lemma is a direct consequence of the definition of \(N^a\). \(\square\)

Appendix C. Properties of synchronisation

The constraints of all traces are the same.

Lemma 2.

\[ \forall \text{st} : \text{st}_1 \parallel [c s, c] \parallel \text{st}_2 \parallel \text{st}_2 = (\text{st}_1 \mid_{E} \text{cs} = \text{st}_2 \mid_{E} \text{cs}) \land c \]

Proof. By induction.

Case 1.

\[ (\text{st}, c_1) \in (\{\} \parallel [c s, c_2] \parallel \{\}) \]
\[ \Rightarrow c_1 = c_2 \quad \text{[definition of (\{\} \parallel [c s, c_2] \parallel \{\})]} \]
\[ \Leftarrow c_1 = (((\{\} \mid_{E} \text{cs}) = \{\} \mid_{E} \text{cs}))) \land c_2 \quad \text{[definition of } \mid_{E} \text{ and } =_{S}] \]

Case 2.

\[ (\text{st}, c_1) \in (\{\} \parallel [c s, c_2] \parallel d, \beta) \]
\[ \Rightarrow c_1 = c_2 \quad \text{[definition of (\{\} \parallel [c s, c_2] \parallel d, \beta)]} \]
\[ \Leftarrow c_1 = (((\{\} \mid_{E} \text{cs}) = \{\} \mid_{E} \text{cs}))) \land c_2 \quad \text{[definition of (\{\} \parallel [c s, c_2] \parallel d, \beta)]} \]

Case 3.

\[ (\text{st}, c_1) \in (d, \alpha) \parallel \text{st}_1 \parallel [c s, c_2] \parallel (d, \beta) \parallel \text{st}_2 \]
\[ \Rightarrow \exists \text{st}_3, c_3 \parallel \text{st}_3, c_3 \in ((d, \alpha) \parallel \text{st}_1) \parallel [c s, c_2] \parallel \text{st}_2 \land \text{st}_1 = (d, \beta) \parallel \text{st}_3 \land c_1 = c_3 \quad \text{[definition of (d, \alpha) \parallel \text{st}_1] [c s, c_2] (d, \beta) \parallel \text{st}_2]} \]
\[ \Leftarrow \exists \text{st}_3 \parallel (\text{st}_3, c_1) \in ((d, \alpha) \parallel \text{st}_1) \parallel [c s, c_2] \parallel \text{st}_2 \land \text{st}_1 = (d, \beta) \parallel \text{st}_3 \quad \text{[predicate calculus]} \]
\[ \Rightarrow c_1 = (((d, \alpha) \parallel \text{st}_1) \mid_{E} \text{cs} = \text{st}_2 \mid_{E} \text{cs}) \land c_2 \quad \text{[induction hypothesis]} \]
\[ \Leftarrow c_1 = (((d, \alpha) \parallel \text{st}_1) \mid_{E} \text{cs} = \text{st}_2 \mid_{E} \text{cs} \land c_2) \quad \text{[definition of (d, \beta) \parallel \text{st}_2] [E] \text{cs} = \text{st}_2 \mid_{E} \text{cs}]} \]
Case 4.: \(d \in cs\)

\[
(st, c_1) \in ((d, \alpha) \triangleright st_1) \parallel cs, c_2 \parallel (d, \beta) \triangleright st_2)
\]

\[
\Leftrightarrow \exists st_3 \cdot (st_3, c_1) \in st_1 \parallel cs, (c_2 \land \alpha = \beta) \parallel st_2 \land st_1 = (d, \beta) \triangleright st_3
\]

[definition of \((d, \alpha) \triangleright st_1) \parallel cs, c_2 \parallel (d, \beta) \triangleright st_2)]

\[
\Rightarrow c_1 = (st_1 \mid_E cs \equiv st_2 \mid_E cs) \land (c_2 \land \alpha = \beta)
\]

[induction hypothesis]

\[
\Leftrightarrow c_1 = ((d, \alpha) \triangleright (st_1 \mid_E cs) \equiv (d, \beta) \triangleright (st_2 \mid_E cs)) \land c_2
\]

[definition of \(=\equiv\)]

\[
\Leftrightarrow c_1 = ((((d, \alpha) \triangleright st_1) \mid_E cs \equiv st_2 \mid_E cs) \land (d, \beta) \triangleright (st_2 \mid_E cs)) \land c_2
\]

\[
[(\langle d, \alpha \rangle \triangleright st_1) \mid_E cs = (d, \alpha) \triangleright (st_1 \mid_E cs) \land (d, \beta) \triangleright (st_2 \mid_E cs)]
\]

\[\square\]

Case 5.: \(d_1 \notin cs, d_2 \notin cs\)

\[
(st, c_1) \in (((d, \alpha) \triangleright st_1) \parallel cs, c_2 \parallel (d, \beta) \triangleright st_2))
\]

\[
\Rightarrow \exists st_3 \cdot (st_3, c_1) \in (((d, \alpha) \triangleright st_1) \parallel cs, c_2 \parallel st_2) \lor
\]

\[
(st_3, c_1) \in (st_1 \parallel cs, c_2 \parallel (d, \beta) \triangleright st_2))
\]

[definition of \((d, \alpha) \triangleright st_1) \parallel cs, c_2 \parallel (d, \beta) \triangleright st_2)]

\[
\Rightarrow c_1 = (((d, \alpha) \triangleright st_1) \mid_E cs \equiv st_2 \mid_E cs) \land c_2 \lor
\]

[c_1 = (st_1 \mid_E cs \equiv (d, \beta) \triangleright (st_2 \mid_E cs)) \land c_2
\]

[definition of \(=\equiv\)]

\[
\Rightarrow c_1 = ((((d, \alpha) \triangleright st_1) \mid_E cs \equiv st_2 \mid_E cs) \land (d, \beta) \triangleright (st_2 \mid_E cs)) \land c_2
\]

\[
[(\langle d, \alpha \rangle \triangleright st_1) \mid_E cs = (st_1 \mid_E cs) \land (d, \beta) \triangleright (st_2 \mid_E cs)]
\]

The projection of the synchronisation traces in \(st_1 \parallel cs, c_2 \parallel st_2\) to their symbolic traces does not change if we quantify one of the variables (potentially) free in \(c\).

Lemma 3.

\[
(st_1 \parallel cs, c \parallel st_2) \cdot 1 = (st_1 \parallel cs, (\exists x \cdot c) \parallel st_2) \cdot 1
\]

Proof. By induction.

Case 1(a). : provided \(c\)

\[
\langle\rangle \parallel cs, c \parallel \langle\rangle \cdot 1 = \langle\langle\rangle \parallel cs, c \parallel \rangle\rangle \cdot 1
\]

[synchronisation operator]

\[
\langle\rangle \parallel cs, c \parallel \langle\rangle = \{\langle\rangle\}
\]

[relational image]

\[
\langle\langle\rangle \parallel cs, c \parallel \rangle\rangle = \langle\langle\langle\rangle \parallel cs, c \parallel \rangle\rangle \cdot 1
\]

[relational image]

\[
\langle\langle\rangle \parallel cs, c \parallel \rangle\rangle = \{\langle\rangle \parallel cs, c \parallel \rangle\rangle \parallel \langle\rangle \parallel cs, c \parallel \rangle\rangle \cdot 1
\]

[synchronisation operator]

Case 1(b). : otherwise

\[
\langle\rangle \parallel cs, c \parallel \langle\rangle \cdot 1 = \emptyset
\]

[synchronisation operator and relational image]

\[
\langle\langle\rangle \parallel cs, c \parallel \rangle\rangle \cdot 1 = \{\langle\rangle \parallel cs, c \parallel \rangle\rangle \parallel \langle\rangle \parallel cs, c \parallel \rangle\rangle \cdot 1
\]

[(\exists x \cdot c) \text{ does not hold}]
Case 2(a): \( ((d,\alpha) \land st_1) \land (d,\beta) \).1
\[
= \{(d,\beta)\}\ .1
\]
\[
= \{|\varnothing\|\{\langle\rangle\}\}\ .1
\] [synchronisation operator]
\[
= \{|\big\{\langle\rangle\\big\}\}\ .1
\] [relational image]
\[
= \{|\varnothing\|\{\langle\rangle\}\}\ .1
\] [synchronisation operator]

Case 2(b): \( ((d,\alpha) \land st_1) \land (d,\beta) \), provided \( c \) does not hold
Similar to Case 1(b).

Case 3: \( d_1 \in cs, d_2 \notin cs \)
\[
= \{|\big\{\langle\rangle\\big\}\}\ .1
\] [induction hypothesis]
\[
= \{|\varnothing\|\{\langle\rangle\}\\}\ .1
\] [relational image]
\[
= \{|\varnothing\|\{\langle\rangle\}\\}\ .1
\] [synchronisation operator]

Case 4: \( d \in cs \)
\[
= \{|\big\{\langle\rangle\\big\}\}\ .1
\] [induction hypothesis]
\[
= \{|\varnothing\|\{\langle\rangle\}\\}\ .1
\] [relational image]
\[
= \{|\varnothing\|\{\langle\rangle\}\\}\ .1
\] [synchronisation operator]

Case 5: \( (d_1,\alpha) \land st_1 ) \land (d,\beta) \), with \( d_1 \neq d_2, d_1 \in cs, d_2 \in cs \)
Similar to Case 1(b).
Case 6.: \( d_1 \not\in cs, d_2 \not\in cs \)

\[
\langle (\langle d_1, \alpha \rangle \land st_1) \mid cs, c \rangle \ (\langle d_1, \beta \rangle \land st_2) \rangle .1
\]

\[
= \langle \{ \text{cst} : (\langle d_1, \alpha \rangle \land st_1) \land cs, c \mid st_2 \bullet (\{d_2, \beta \rangle \land \text{cst}.1, \text{cst}.2) \} \cup \{ \text{cst} : st_1 \mid cs, c \} \rangle (\langle d_1, \beta \rangle \land st_2) \rangle .1 \mid \text{synchronisation operator}
\]

\[
= \langle \{ \text{cst} : (\langle d_1, \alpha \rangle \land st_1) \mid cs, c \mid st_2 \bullet (\{d_2, \beta \rangle \land \text{cst}.1, \text{cst}.2) \} \rangle .1 \cup \{ \text{cst} : st_1 \mid cs, c \} \rangle (\langle d_1, \beta \rangle \land st_2) \rangle .1 \mid \text{property of relational image}
\]

\[
= \langle \{ \text{cst} : (\langle d_1, \alpha \rangle \land st_1) \mid cs, (\exists x \bullet c) \mid st_2 \bullet (\{d_2, \beta \rangle \land \text{cst}.1, \text{cst}.2) \} \rangle .1 \cup \{ \text{cst} : st_1 \mid cs, (\exists x \bullet c) \} \rangle (\langle d_2, \beta \rangle \land st_2) \rangle .1 \mid \text{induction hypothesis}
\]

\[
= \langle \{ \text{cst} : (\langle d_1, \alpha \rangle \land st_1) \mid cs, (\exists x \bullet c) \mid st_2 \bullet (\{d_2, \beta \rangle \land \text{cst}.1, \text{cst}.2) \} \rangle .1 \cup \{ \text{cst} : st_1 \mid cs, (\exists x \bullet c) \} \rangle (\langle d_1, \alpha \rangle \land st_2) \rangle .1 \mid \text{property of relational image}
\]

\[
= \langle (\langle d_1, \alpha \rangle \land st_1) \mid cs, (\exists x \bullet c) \rangle (\langle d_2, \beta \rangle \land st_2) \rangle .1 \mid \text{synchronisation operator}
\]

In the lemma below, we have a simple property of \( R \) when used in conjunction with the synchronisation operator. Basically, we can, in advance, consider a weaker constraint that already quantifies away variables that represent internal values: those that are not used in either of the traces \( st_1 \) and \( st_2 \) synchronised.

Lemma 4.

\[
R \ (\langle st_1 \mid cs, c \rangle \mid st_2) = R \ (\langle st_1 \mid cs, (\exists (ac \land \alpha(st_1, st_2)) \bullet c) \rangle \mid st_2)
\]

Proof.

\[
R \ (\langle st_1 \mid cs, c \rangle \mid st_2)
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet R (\text{cst}.1, \text{cst}.2) \} \mid \text{relational image}
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet R (\text{cst}.1, (st_1 | E cs =_{st_1} E cs | \alpha st_1) \land c) \} \mid \text{Lemma 2}
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet R (\text{cst}.1, \exists x_1 \bullet (st_1 | E cs =_{st_1} E cs | \alpha st_1) \land c) \} \mid \text{definition of R, with x_1 = \alpha(st_1 | E cs, st_2 | E cs, c) \land \alpha st_1}
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet (\text{cst}.1, \exists x_2 \bullet (st_1 | E cs =_{st_1} E cs | \alpha st_1) \land c) \} \mid \text{property of sets, with x_2 = (\alpha(st_1 | E cs, st_2 | E cs, \alpha \land \alpha(st_1, st_2), \alpha \land \alpha(st_1, st_2)) \land \alpha st_1}
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet (\text{cst}.1, \exists x_3 \bullet (st_1 | E cs =_{st_1} E cs | \alpha st_1) \land c) \} \mid \text{[property of sets, with x_3 = (\alpha(st_1 | E cs, st_2 | E cs, \alpha \land \alpha(st_1, st_2), \alpha \land \alpha(st_1, st_2)) \land \alpha st_1, \alpha \land \alpha(st_1, st_2)]}
\]

\[
= \{ \text{cst} : st_1 \mid cs, c \mid st_2 \bullet (\text{cst}.1, \exists x_4 \bullet (st_1 | E cs =_{st_1} E cs | \exists (\alpha \land \alpha(st_1, st_2)) \land c) \} \mid \text{[definition of R, with x_4 = (\alpha(st_1 | E cs, st_2 | E cs, \alpha \land \alpha(st_1, st_2)) \land c)]}
\]

\[
= \{ \text{cst} : st_1 \mid cs, (\exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \rangle \mid st_2 \bullet R (\text{cst}.1, (st_1 | E cs =_{st_1} E cs | \exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \} \mid \text{Lemma 3}
\]

\[
= \{ \text{cst} : st_1 \mid cs, (\exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \rangle \mid st_2 \bullet R (\text{cst}.1, (st_1 | E cs =_{st_1} E cs | \exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \} \mid \text{definition of R}
\]

\[
= \{ \text{cst} : st_1 \mid cs, (\exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \rangle \mid st_2 \bullet R (\text{cst}) \} \mid \text{Lemma 2}
\]

\[
= R \ (\langle st_1 \mid cs, (\exists (\alpha \land \alpha(st_1, st_2)) \bullet c) \rangle \mid st_2) \mid \text{relational image}
\]

\[\square\]

The following lemma establishes that the set of traces \( st_1 \mid cs, c \mid st_2 \) is not empty exactly when \( c \) is
Lemma 5.

\[(st_1 \ll \text{cs}, c \rr st_2) \neq \varnothing \iff \exists a_1, a_2 \cdot (st_1 \ll_E \text{cs}) =_S (st_2 \ll_E \text{cs}) \land c\]

where \(\text{ost}_1 \leq a_1\) and \(\text{ost}_2 \leq a_2\).

Proof. By induction.

Case 1.

\[\langle \rangle \ll \text{cs}, c \rr \langle \rangle \neq \varnothing \]

\[\iff c\]

\[\iff \exists a_1, a_2 \cdot ((\langle \rangle \ll_E \text{cs}) =_S (\langle \rangle \ll_E \text{cs}) \land c\]

\[\iff ((\langle \rangle \ll_E \text{cs}) = \langle \rangle \land \langle \rangle =_S \langle \rangle = \text{true}\]

Case 2(a). : \(d \not\in \text{cs}\)

\[\langle \rangle \ll \text{cs}, c \rr \langle d, \beta \rangle \neq \varnothing \]

\[\iff c\]

\[\iff \exists a_1, a_2 \cdot ((\langle \rangle \ll_E \text{cs}) =_S (\langle d, \beta \rangle \ll_E \text{cs}) \land c\]

\[\iff (\langle d, \beta \rangle \ll_E \text{cs} = \langle \rangle\]

Case 2(b). : \(d \in \text{cs}\)

\[\langle \rangle \ll \text{cs}, c \rr \langle d, \beta \rangle \neq \varnothing \]

\[\iff \text{false}\]

\[\iff \exists a_1, a_2 \cdot ((\langle \rangle \ll_E \text{cs}) =_S (\langle d, \beta \rangle \ll_E \text{cs}) \land c\]

\[\iff (\langle d, \beta \rangle \ll_E \text{cs} = \langle d, \beta \rangle \land (\langle \rangle =_S \langle d, \beta \rangle = \text{false}\]

Case 3: \(d_1 \in \text{cs}, d_2 \not\in \text{cs}\)

\[(\langle d_1, \alpha \rangle \ll st_1 \ll \text{cs}, c \rr (\langle d_2, \beta \rangle \ll st_2)) \neq \varnothing \]

\[\iff (\langle d_1, \alpha \rangle \ll st_1 \ll \text{cs}, c \rr st_2) \neq \varnothing \]

\[\iff \exists a_1, a_2 \cdot ((\langle d_1, \alpha \rangle \ll st_1) \ll_E \text{cs}) =_S (st_2 \ll_E \text{cs}) \land c\]

\[\iff \exists a_1, a_2 \cdot ((\langle d_1, \alpha \rangle \ll st_1) \ll_E \text{cs}) =_S (\langle d_2, \beta \rangle \ll st_2) \ll_E \text{cs}) \land c\]

\[\iff (\langle d_2, \beta \rangle \ll st_2) \ll_E \text{cs} = (st_2 \ll_E \text{cs})\]

Case 4: \(d \in \text{cs}\)

\[(\langle d_1, \alpha \rangle \ll st_1 \ll \text{cs}, c \rr (\langle d_2, \beta \rangle \ll st_2)) \neq \varnothing \]

\[\iff (st_1 \ll \text{cs}, c \land \alpha = \beta) \ll st_2) \neq \varnothing \]

\[\iff \exists a_1, a_2 \cdot (st_1 \ll_E \text{cs}) =_S (st_2 \ll_E \text{cs}) \land c \land \alpha = \beta\]

\[\iff \exists a_1, a_2 \cdot (\langle d_1, \alpha \rangle \ll (st_1 \ll_E \text{cs})) =_S (\langle d_2, \beta \rangle \ll (st_2 \ll_E \text{cs})) \land c\]

\[\iff \exists a_1, a_2 \cdot (\langle d_1, \alpha \rangle \ll st_1) \ll_E \text{cs}) =_S (\langle d_2, \beta \rangle \ll st_2) \ll_E \text{cs}) \land c\]

\[\iff (\langle d_2, \beta \rangle \ll st_2 \ll_E \text{cs} = (st_2 \ll_E \text{cs})\]

Case 5: \(d_1 \neq d_2, d_1 \in \text{cs}, d_2 \in \text{cs}\)

\[(\langle d_1, \alpha \rangle \ll st_1 \ll \text{cs}, c \rr (\langle d_2, \beta \rangle \ll st_2)) \neq \varnothing \]

\[\iff \text{false}\]

\[\iff \exists a_1, a_2 \cdot (\langle d_1, \alpha \rangle \ll st_1) \ll_E \text{cs}) =_S (\langle d_2, \beta \rangle \ll st_2) \ll_E \text{cs}) \land c\]

\[\iff (\langle d_1, \alpha \rangle \ll st_1) \ll_E \text{cs}) =_S (\langle d_2, \alpha \rangle \ll st_2) \ll_E \text{cs})\ is\ false\]

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Case 6: \( d_1 \not\in cs, d_2 \not\in cs \)

\[
((d_1, \alpha) \land st_1) \not\in (cs \land (d_2, \beta) \land st_2) \neq \emptyset
\]

\[
\iff ((d_1, \alpha) \land st_1) \not\in (cs \land c) \lor (st_1 \not\in (cs \land (d_2, \beta) \land st_2) \neq \emptyset
\]

[definition of \( ((d_1, \alpha) \land st_1) \not\in (cs \land (d_2, \beta) \land st_2) \)]

\[
\iff (\exists a_1, a_2 \bullet ((d_1, \alpha) \land st_1) \mid_E cs = \emptyset (st_2 \mid_E cs) \land c) \lor
\]

[induction hypothesis]

\[
(\exists a_1, a_2 \bullet (st_1 \mid_E cs = \emptyset ((d_2, \beta) \land st_2) \mid_E cs) \land c)
\]

\[
\iff (\exists a_1, a_2 \bullet ((d_1, \alpha) \land st_1) \mid_E cs = \emptyset ((d_2, \beta) \land st_2) \mid_E cs) \land c
\]

[proof]

With the next lemma, we establish that, if the projection of both traces \( st_1 \) and \( st_2 \) to synchronisation channels is nonempty, then the projection of all synchronisation traces to these channels is nonempty.

**Lemma 6.**

\[
\forall st, c_1 \bullet (st, c_1) \in (st \mid_E cs, c_2 \mid_E st_2) \Rightarrow st \mid_c cs \neq (\emptyset) st_1 \mid_c cs \neq (\emptyset) \land st_2 \mid_c cs \neq (\emptyset)
\]

provided \( (st_1 \mid_E cs, c_2 \mid_E st_2) \neq \emptyset \).

**Proof.** By induction.

**Case 1.**

\[
\forall st, c_1 \bullet (st, c_1) \in (\emptyset \mid_E cs, c_2 \mid_E (\emptyset)) \Rightarrow st \mid_c cs \neq (\emptyset)
\]

\[
\iff false
\]

[definitions of \( (\emptyset \mid_E cs, c_2 \mid_E (\emptyset)) \) and \( \mid_c \)]

\[
(\emptyset \mid_c cs = (\emptyset)
\]

**Case 2.** \( d \not\in cs \)

\[
\forall st, c_1 \bullet (st, c_1) \in (\emptyset \mid_E cs, c_2 \mid_E (d, \beta)) \Rightarrow st \mid_c cs \neq (\emptyset)
\]

\[
\iff false
\]

[definition of \( (\emptyset \mid_E cs, c_2 \mid_E (d, \beta)) \) and \( (d, \beta) \mid_c cs = (\emptyset), if d \not\in cs \)]

\[
(\emptyset \mid_c cs \neq (\emptyset) \land (d, \beta) \mid_c cs \neq (\emptyset)
\]

[\( (\emptyset \mid_c cs = (\emptyset) \) (and \( (d, \beta) \mid_c cs = (\emptyset) \))]

**Case 3.** \( d_1 \in cs, d_2 \not\in cs \)

\[
\forall st, c_1 \bullet (st, c_1) \in (((d_1, \alpha) \land st_1) \mid cs, c_2 \mid ((d_2, \beta) \land st_2)) \Rightarrow st \mid_c cs \neq (\emptyset)
\]

\[
\iff \forall st, c_1 \bullet (st, c_1) \in (((d_1, \alpha) \land st_1) \mid cs, c_2 \mid st_2) \Rightarrow ((d_2, \beta) \land st_1) \mid_c cs \neq (\emptyset)
\]

[definition of \( ((d_1, \alpha) \land st_1) \mid cs, c_2 \mid ((d_2, \beta) \land st_2) \)]

\[
\iff \forall st, c_1 \bullet (st, c_1) \in (((d_1, \alpha) \land st_1) \mid cs, c_2 \mid st_2) \Rightarrow st \mid_c cs \neq (\emptyset)
\]

[definition of \( \mid_c \)]

\[
((d_1, \alpha) \land st_1) \mid_c cs \neq (\emptyset) \land st_2 \mid_c cs \neq (\emptyset)
\]

[induction hypothesis]

\[
((d_1, \alpha) \land st_1) \mid_c cs \neq (\emptyset) \land ((d_2, \alpha) \land st_2) \mid_c cs \neq (\emptyset)
\]

[definition of \( \mid_c \)]
The following lemmas lift to the synchronisation operator for constrained symbolic traces results similar to some previously established for the operator for symbolic traces.

**Lemma 7.**
\[\forall \text{cst} \in N^a \models (\text{cst}_1 \parallel \text{cst}_2) \Rightarrow \text{cst} \models _C \text{cst} \neq \langle \rangle \Leftrightarrow \text{cst}_1 \models _C \text{cst} \neq \langle \rangle \land \text{cst}_2 \models _C \text{cst} \neq \langle \rangle\]
where \(\text{cst}_1 \leq a_1\) and \(\text{cst}_2 \leq a_2\), and provided \(N^a \models \{\text{cst}_1 \parallel \text{cst}_2\} \neq \emptyset\).

**Proof.**
\[\forall \text{cst} \in N^a \models ((\text{st}_1, c) [\text{cs}] (\text{st}_2, c)) \Rightarrow \text{cst} \models _C \text{cs} \neq \langle \rangle\]
\[\Leftrightarrow \forall \text{st}, c \in ((\text{st}_1, c_1) [\text{cs}] (\text{st}_2, c_2)) \Rightarrow (\text{st}, c) \models _C \text{cs} \neq \langle \rangle\]
[definition of \(N\)]
\[\Leftrightarrow \forall \text{st}, c \in ((\text{st}_1, c_1) [\text{cs}] (\text{st}_2, c_2)) \Rightarrow (\text{st}, c) \models _C \text{cs} \neq \langle \rangle\]
[definition of synchronising operator]
\[\Leftrightarrow \forall \text{st}, c \in ((\text{st}_1, c_1) [\text{cs}] (\text{st}_2, c_2)) \Rightarrow (\text{st}, c) \models _C \text{cs} \neq \langle \rangle\]
[definition of \(cst\) for constrained symbolic traces]
\[\Leftrightarrow (\text{st}_1, c_1) \models _C \text{cs} \neq \langle \rangle \land (\text{st}_2, c_2) \models _C \text{cs} \neq \langle \rangle\]
[Lemma 6 and proviso]
\[\Leftrightarrow (\text{st}_1, c_1) \models _C \text{cs} \neq \langle \rangle \land (\text{st}_2, c_2) \models _C \text{cs} \neq \langle \rangle\]
[definition of \(cst\) for constrained symbolic traces]

**Lemma 8.**
\[\exists \text{cst} \in N^a \models (\text{cst}_1 \parallel \text{cst}_2) \land \text{cst} \models _C \text{cs} \neq \langle \rangle\]
\[\Rightarrow \text{cst}_1 \models _C \text{cs} \neq \langle \rangle \land \text{cst}_2 \models _C \text{cs} \neq \langle \rangle \land \text{satisfiable}_{cst}(\text{cst}_1, \text{cst}_2)\]
Proof.

\[\exists \text{cst} \bullet \text{cst} \in \mathcal{N}^a \parallel (\text{st}_1, \text{c}_1, \text{cs}) (\text{st}_2, \text{c}_2) \land \text{cst} \models \text{cs} \neq \text{cs} \neq \langle \rangle \]
\[\Leftrightarrow \exists \text{st}, \text{c} \bullet (\text{st}, \text{c}) \in ((\text{st}_1, \text{c}_1, \text{cs}) (\text{st}_2, \text{c}_2)) \land (\text{st}, \text{c}) \models \text{cs} \neq \langle \rangle \quad \text{[definition of } \mathcal{N}^a \text{]}\]
\[\Leftrightarrow \exists \text{st}, \text{c} \bullet (\text{st}, \text{c}) \in (\text{st}_1 \text{cs} (\text{c}_1 \land \text{c}_2) \text{st}_2) \land (\text{st}, \text{c}) \models \text{cs} \neq \langle \rangle \quad \text{[definition of synchronisation operator]}\]
\[\Leftrightarrow \exists \text{st}, \text{c} \bullet (\text{st}, \text{c}) \in (\text{st}_1 \text{cs} (\text{c}_1 \land \text{c}_2) \text{st}_2) \land \text{st} \models \text{cs} \neq \langle \rangle \quad \text{[definition of } \models \text{ for constrained symbolic traces]}\]
\[\Rightarrow \text{st}_1 \models \text{cs} \neq \langle \rangle \land \text{st}_2 \models \text{cs} \land \text{satisfiable}_{cs}((\text{st}_1, \text{c}_1), (\text{st}_2, \text{c}_2)) \quad \text{[Lemma 11]}\]
\[\Leftrightarrow (\text{st}_1, \text{c}_1) \models \text{cs} \neq \langle \rangle \land (\text{st}_2, \text{c}_2) \models \text{cs} \land \text{satisfiable}_{cs}((\text{st}_1, \text{c}_1), (\text{st}_2, \text{c}_2)) \quad \text{[definition of } \models \text{ for constrained symbolic traces]}\]

The lemma below establishes that the traces built from the (local) traces of \(P_1\) and \(P_2\), are all those of the parallelism between \(P_1\) and \(P_2\).

**Lemma 9.** For every pair of disjoint alphabets \(a_1\) and \(a_2\)

\[\text{cstraces}^a(P_1 \parallel \text{cs} \cdot P_2) = \bigcup \{ \text{cstraces}^a(P_1) ; \text{cstraces}^a(P_2) \cdot \mathcal{N}^a \parallel (\text{st}_1 \parallel \text{cs}) \parallel \text{st}_2 \} \]

**Proof.** In giving the semantics of \(P_1 \parallel \text{cs} \cdot P_2\), we observe that we can assume, without loss of generality, that

\(P_1 = \text{begin state} [x_1 : T_1] \bullet A_1 \text{ end and } P_2 = \text{begin state} [x_2 : T_2] \bullet A_2 \text{ end}\)

with \(x_1 \cap x_2 = \emptyset\), where \(x_1\) and \(x_2\) are the lists of state components of \(P_1\) and \(P_2\), and for simplicity, we sometimes use \(x_1\) and \(x_2\) as sets of variable names.

\[\text{cstraces}^a(P_1 \parallel \text{cs} \cdot P_2)\]
\[= \text{cstraces}^a(\text{begin state} [x_1 : T_1 ; x_2 : T_2] \bullet A_1 [x_1 | \text{cs} | x_2] A_2 \text{ end}) \quad \text{[semantics of process parallelism]}\]
\[= \text{cstraces}^a(\nu_1 \in T_1 \land \nu_2 \in T_2, x_1, x_2 := \nu_1, \nu_2, A_1 \parallel A_2) \quad \text{[definition of cstraces for processes and abbreviation } || \text{ for } [x_1 | \text{cs} | x_2]]\]
\[= \{ \text{st}, \text{c}_1, \text{st}_2, A_3 | \text{ast} \leq a \land \text{[definition of cstraces for actions]}\]
\[\quad \text{ R(st, c_2) } \}
\[= \{ \text{st}, \text{c}_2 | \text{ast} \leq a \land \text{ [Proposition 6]}\]
\[\exists \text{st}_1, \text{c}_1', \text{st}_2, \text{c}_2', b \bullet \]
\[\quad (\nu_1 \in T_1 \land \nu_2 \in T_2 | x_1, x_2 := \nu_1, \nu_2 \models A_1) \quad \text{st} (c_1' | s_1' = A_1') \land \]
\[\quad (\nu_1 \in T_1 \land \nu_2 \in T_2 | x_1, x_2 := \nu_1, \nu_2 \models A_2) \quad \text{st} (c_2' | s_2' = A_2') \land \]
\[\quad \alpha c_1' \cap \alpha c_2' = \emptyset \land \text{ast} \leq \alpha c_1' \land \text{ast} \leq \alpha c_2' \land \text{ast} \leq b \land \]
\[\quad \text{ R(st, c_2) } \in \mathcal{N}^b \{ \text{ R(st_1 [cs, (c_1' \land c_2')] st_2) } \}
\[= \{ \text{st}, \text{c}_2 | \exists \text{st}_1, \text{c}_1', \text{st}_2, \text{c}_2', \text{ast} \leq a \text{ by definition of } \mathcal{N}^a \text{ and } \text{R}\]
\[\quad \text{ st}_1, \text{c}_1', \text{st}_2, \text{c}_2', \text{ast} \leq \text{R(st, c_2) } \in \mathcal{N}^a \{ \text{ R(st_1 [cs, (c_1' \land c_2')] st_2) } \}
\]

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\[
\begin{align*}
\{ \text{st}, \text{c}_2 \} & \quad \exists \text{st}_1, c'_1, s'_1, A'_1, \text{st}_2, c'_2, s'_2, A'_2 \quad \text{[Proposition 1]} \\
& \quad (w_1 \in T_1 \land w_2 \in T_2 \mid x_1 := w_1 \models A_1) \overset{\text{st}_1}{\rightarrow} (c'_1 \mid s'_1 \models A'_1) \land \nonumber \\
& \quad (w_2 \in T_2 \mid x_2 := w_2 \models A_2) \overset{\text{st}_2}{\rightarrow} (c'_2 \mid s'_2 \models A'_2) \land \nonumber \\
& \quad \alpha c'_1 \cap \alpha c'_2 = \emptyset \land \alpha s_1 \subseteq \alpha c'_1 \land \alpha s_2 \subseteq \alpha c'_2 \land \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \alpha (c'_1 \land c'_2) \} \mathcal{st}_2) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \\
\{ \text{st}_1, c'_1, \text{st}_2, c'_2, b_1, b_2 \} & \quad \text{[definition of estraces]} \\
& \quad \mathcal{R}(\text{st}, c'_1) \in estraces^{b_1}(w_1 \in T_1, x_1 := w_1, A_1) \land \nonumber \\
& \quad \mathcal{R}(\text{st}_2, c'_2) \in estraces^{b_2}(w_1 \in T_1, x_2 := w_2, A_2) \land \nonumber \\
& \quad \alpha c'_1 \cap \alpha c'_2 = \emptyset \land \alpha s_1 \subseteq \alpha c'_1 \land \alpha s_2 \subseteq \alpha c'_2 \land \nonumber \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \alpha (c'_1 \land c'_2) \} \mathcal{st}_2) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \\
\{ \text{st}_1, c'_1, \text{st}_2, c'_2, b_1, b_2 \} & \quad \text{[Lemma 4, with } x = \alpha (c'_1, c'_2) \setminus \alpha(\text{st}_1, \text{st}_2) \text{]} \\
& \quad \mathcal{R}(\text{st}, c'_1) \in estraces^{b_1}(w_1 \in T_1, x_1 := w_1, A_1) \land \nonumber \\
& \quad \mathcal{R}(\text{st}_2, c'_2) \in estraces^{b_2}(w_1 \in T_1, x_2 := w_2, A_2) \land \nonumber \\
& \quad \alpha c'_1 \cap \alpha c'_2 = \emptyset \land \alpha s_1 \subseteq \alpha c'_1 \land \alpha s_2 \subseteq \alpha c'_2 \land \nonumber \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \alpha (\exists x \cdot c'_1 \land c'_2) \} \mathcal{st}_2) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \\
\{ \text{st}_1, c'_1, \text{st}_2, c'_2, b_1, b_2 \} & \quad \text{[definition of synchronisation operator]} \\
& \quad \mathcal{R}(\text{st}, c'_1) \in estraces^{b_1}(w_1 \in T_1, x_1 := w_1, A_1) \land \nonumber \\
& \quad \mathcal{R}(\text{st}_2, c'_2) \in estraces^{b_2}(w_1 \in T_1, x_2 := w_2, A_2) \land \nonumber \\
& \quad \alpha c'_1 \cap \alpha c'_2 = \emptyset \land \alpha s_1 \subseteq \alpha c'_1 \land \alpha s_2 \subseteq \alpha c'_2 \land \nonumber \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \exists x_1 \cdot c'_1 \} \mathcal{cs} ((\text{st}_2 \mid \exists x_2 \cdot c'_2)) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \\
\{ \text{st}_1, c'_1, \text{st}_2, c'_2, b_1, b_2 \} & \quad \text{[definition of } \mathcal{R} \text{]} \\
& \quad \mathcal{R}(\text{st}, c'_1) \in estraces^{b_1}(w_1 \in T_1, x_1 := w_1, A_1) \land \nonumber \\
& \quad \mathcal{R}(\text{st}_2, c'_2) \in estraces^{b_2}(w_1 \in T_1, x_2 := w_2, A_2) \land \nonumber \\
& \quad \alpha c'_1 \cap \alpha c'_2 = \emptyset \land \alpha s_1 \subseteq \alpha c'_1 \land \alpha s_2 \subseteq \alpha c'_2 \land \nonumber \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \alpha (c'_1 \land c'_2) \} \mathcal{cs} \mathcal{R}(\text{st}_2, c'_2)) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2) \\
\{ \text{st}, \text{c}_2 \} & \quad \exists \text{st}_1 : estraces^{b_1}(w_1 \in T_1, x_1 := w_1, A_1); \text{st}_2 : estraces^{b_2}(w_1 \in T_1, x_2 := w_2, A_2) \quad \text{[predicate calculus and property of estraces]} \\
& \quad \text{disjoint} (b_1, b_2) \land \mathcal{R}(\text{st}, \text{c}_2) \in \mathcal{N}_c (\mathcal{R} \{ \text{st}_1 \mid \alpha (c'_1 \land c'_2) \} \mathcal{st}_2) \\
& \quad \mathcal{R}(\text{st}, \text{c}_2)
\end{align*}
\]
Proof.

\[ \exists s : \text{st} \vdash \text{st} \] synchronisation arising from the traces \( \cup \{ \text{cstraces}^{b_{1}}(w_{1} \in T_{1}, x_{1} := w_{1}, A_{1}) ; \text{cstraces}^{b_{2}}(w_{1} \in T_{1}, x_{2} := w_{2}, A_{2}) \ | \) disjoint(\( b_{1}, b_{2} \))

\[ N^{x}(\{ \text{cstraces}^{[x] c} \} \cup \{ \text{cstraces}^{[x] t} \}) \] [property of sets and relational image]

\[ = \cup \{ \text{cstraces}^{b_{1}}(w_{1} \in T_{1}, x_{1} := w_{1}, A_{1}) ; \text{cstraces}^{b_{2}}(w_{1} \in T_{1}, x_{2} := w_{2}, A_{2}) \ | \) disjoint(\( b_{1}, b_{2} \))

\[ N^{x}(\{ \text{cstraces}^{[x] c} \} \cup \{ \text{cstraces}^{[x] t} \}) \] [Lemma 12 and assumption: disjoint(\( b_{1}, b_{2} \))]

\[ \square \]

Appendix C.2. Properties of satisfiability

Satisfiability, as captured by \( \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \), does not ensure that there is an actual synchronisation arising from the traces \( \text{st}_{1} \) and \( \text{st}_{2} \), since their projections \( (\text{st}_{1})_{E} \) and \( (\text{st}_{2})_{E} \) might be empty. It does ensure, however, that the set of traces defined by the synchronisation operator is not empty. This is established by the Lemma 10 proved below.

Lemma 10.

\( (\text{st}_{1} \mid c) \rightarrow (\text{c}_{1} \land \text{c}_{2}) \) \( \text{st}_{2} \) \( \neq \emptyset \Leftrightarrow \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \)

Proof.

\( (\text{st}_{1} \mid c) \rightarrow (\text{c}_{1} \land \text{c}_{2}) \) \( \text{st}_{2} \) \( \neq \emptyset \)

\( \Leftrightarrow \exists a_{1}, a_{2} \in (\text{st}_{1})_{E} \land (\text{st}_{2})_{E} \land c_{1} \land c_{2} \) [Lemma 5, with \( \alpha \text{st}_{1} \leq a_{1} \) and \( \alpha \text{st}_{2} \leq a_{2} \)]

\( \Leftrightarrow \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \) [definition of \( \text{satisfiable} \)]

This relationship between the notion of satisfiability and the existence of synchronisation traces reassures us of the adequacy of the definition of satisfiability.

The following lemma identifies a stronger condition that holds when the set of synchronisation traces not only is not empty, but also contains at least one trace with at least one synchronisation.

Lemma 11.

\( \exists \text{st}, c \in (\text{st}_{1} \mid c) \rightarrow (\text{st}_{2}) \land \text{st} \mid c \) does not equal \( \emptyset \)

\( \Rightarrow \exists \text{st}_{1} \in (\text{st}_{1})_{c} \land (\text{st}_{2})_{c} \neq \emptyset \land \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \)

Proof. By induction.

Case 1.

\( \exists \text{st}, c \in (\text{st}_{1} \mid c) \rightarrow (\text{st}_{2}) \land \text{st} \mid c = \emptyset \)

\( \Leftrightarrow false \) [definitions of \( (\text{st}_{1} \mid c) \) and \( (\text{st}_{2})_{c} \)]

\( \Rightarrow (\text{st}_{1} \mid c = \emptyset) \land (\text{st}_{2})_{c} \neq \emptyset \land \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \) [\( (\text{st}_{1} \mid c = \emptyset) \) and \( (\text{st}_{2})_{c} \neq \emptyset \)]

Case 2. : \( d \notin c \)

\( \exists \text{st}, c \in (\text{st}_{1} \mid c) \rightarrow (\text{st}_{2}) \land \text{st} \mid c = \emptyset \)

\( \Leftrightarrow false \) [definition of \( (\text{st}_{1} \mid c) \) and \( (\text{st}_{2})_{c} \) if \( d \notin c \)]

\( \Rightarrow (\text{st}_{1} \mid c = \emptyset) \land (\text{st}_{2})_{c} \neq \emptyset \land \text{satisfiable}_{c_{a}}((\text{st}_{1}, c_{1}), (\text{st}_{2}, c_{2})) \) [\( (\text{st}_{1} \mid c = \emptyset) \) and \( (\text{st}_{2})_{c} \neq \emptyset \) for \( d \notin c \)]
Case 3: \( d_1 \in \text{cs}, d_2 \not\in \text{cs} \)

\[ (\exists \text{st}, c \cdot (\text{st}, c) \in (((d_1, \alpha) \land \text{st}_1) [\text{cs}, (c_1 \land c_2)] ((d_2, \beta) \land \text{st}_2)) \land \text{st} \mid \text{cs} \neq \langle \rangle) \]

\[ \iff (\exists \text{st}, c \cdot (\text{st}, c) \in (((d_1, \alpha) \land \text{st}_1) [\text{cs}, (c_1 \land c_2)] \text{st}_2) \land ((d_2, \beta) \land \text{st}) \mid \text{cs} \neq \langle \rangle) \]

[definition of \((d_1, \alpha) \land \text{st}_1) [\text{cs}, c_2] ([d_2, \beta) \land \text{st}_2])

\[ \iff (\exists \text{st}, c \cdot (\text{st}, c) \in (((d_1, \alpha) \land \text{st}_1) [\text{cs}, (c_1 \land c_2)] \text{st}_2) \land \text{st} \mid \text{cs} \neq \langle \rangle) \]

[definition of \(\mid \_\text{cs} \)]

\[ \iff ((d_1, \alpha) \land \text{st}_1) [\text{cs} \neq \langle \rangle \land (d_2, \alpha) \land \text{st}_2) [\text{cs} \neq \langle \rangle \land \text{sat} \_\text{cs}((d_1, \alpha) \land \text{st}_1, c_1), (d_2, \alpha) \land \text{st}_2, c_2)]) \]

[definition of \(\text{sat} \_\text{cs} \)]

\[ \iff ((d_1, \alpha) \land \text{st}_1) [\text{cs} \neq \langle \rangle \land (d_2, \alpha) \land \text{st}_2) [\text{cs} \neq \langle \rangle \land \text{sat} \_\text{cs}((d_1, \alpha) \land \text{st}_1, c_1), (d_2, \alpha) \land \text{st}_2, c_2)]) \]

[definitions of \(\text{sat} \_\text{cs} \) and \(\mid \_\text{E} \)]

Case 4: \( d \in \text{cs} \)

\[ (\exists \text{st}, c \cdot (\text{st}, c) \in (((d, \alpha) \land \text{st}_1) [\text{cs}, (c_1 \land c_2)] ((d, \beta) \land \text{st}_2)) \land \text{st} \mid \text{cs} \neq \langle \rangle) \]

\[ \iff (\exists \text{st}, c_1 \cdot (\text{st}, c) \in (\text{st}_1 [\text{cs}, (c_1 \land c_2 \land \alpha = \beta)] \text{st}_2) \land ((d, \beta) \land \text{st}) \mid \text{cs} \neq \langle \rangle) \]

[definition of \((d, \alpha) \land \text{st}_1) [\text{cs}, c_2] ([d, \beta) \land \text{st}_2])

\[ \iff (\exists \text{st}, c_1 \cdot (\text{st}, c) \in (\text{st}_1 [\text{cs}, (c_1 \land c_2 \land \alpha = \beta)] \text{st}_2) \land (d, \beta) \land \text{st}) \mid \text{cs} \neq \langle \rangle \)

[definition of \(\mid \_\text{E} \text{st}_1) [\text{cs}, c_2] ([d, \beta) \land \text{st}_2])

\[ \iff \exists a_1, a_2 \cdot (\text{st}_1 [\_\text{E} \text{cs}) =_S \text{st}_2 [\text{cs} \land c_1 \land c_2 \land \alpha = \beta \land (d_1, \alpha) \land \text{st}_1, ((d_2, \beta) \land \text{st}_2, c_2)]) \]

[definitions of \(\mid \_\text{E} \_	ext{st}_1) [\text{cs}, c_2] ([d, \beta) \land \text{st}_2])

\[ \iff (d_1, \alpha) \land \text{st}_1) [\text{cs} \neq \langle \rangle \land (d_1, \alpha) \land \text{st}_2) [\text{cs} \neq \langle \rangle \land \text{sat} \_\text{cs}((d_1, \alpha) \land \text{st}_1, c_1), (d_1, \alpha) \land \text{st}_2, c_2)]) \]

[definition of \(\text{sat} \_\text{cs} \)]

Case 5: \( d_1 \neq d_2, d_1 \in \text{cs}, d_2 \in \text{cs} \)

\[ (\exists \text{st}, c \cdot (\text{st}, c) \in (((d_1, \alpha) \land \text{st}_1) [\text{cs}, (c_1 \land c_2)] ((d_2, \beta) \land \text{st}_2)) \land \text{st} \mid \text{cs} \neq \langle \rangle) \]

\[ \iff \text{false} \]

\[ (((d_1, \alpha) \land \text{st}_1) [\text{cs}, c_2] ((d_2, \beta) \land \text{st}_2) = \emptyset \]

\[ \iff ((d_1, \alpha) \land \text{st}_1) [\text{cs} \neq \langle \rangle \land (d_2, \beta) \land \text{st}_2) [\text{cs} \neq \langle \rangle \land \text{sat} \_\text{cs}((d_1, \alpha) \land \text{st}_1, c_1), (d_2, \beta) \land \text{st}_2, c_2)]) \]

[definition of \(\text{sat} \_\text{cs} \) and \(\text{sat} \_\text{E} \text{(d_1, \alpha) \land \text{st}_1) [\text{cs}, c_2] (d_2, \beta) \land \text{st}_2) [\text{cs} \text{false}\)]

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Case 6.: \( d_1 \not\in \text{cs}, d_2 \not\in \text{cs} \)

\( \exists \text{st}, c \cdot (\text{st}, c) \in (\langle (d_1, \alpha) \smallfrown \text{st}_1 \rangle \llbrace \text{cs}, (c_1 \land c_2) \rrbrace (\langle (d_2, \beta) \smallfrown \text{st}_2 \rangle) \land \text{st} \upharpoonright_c \text{cs} \neq \langle \rangle) \)

\( \iff (\exists \text{st}, c \cdot (\text{st}, c_1) \in (\langle (d_1, \alpha) \smallfrown \text{st}_1 \rangle \llbrace \text{cs}, (c_1 \land c_2) \rrbrace \text{st}_2) \land ((d_2, \beta) \smallfrown \text{st}) \upharpoonright_c \text{cs} \neq \langle \rangle) \)

\( \lor (\exists \text{st}, c \cdot (\text{st}, c) \in (\text{st}_1 [\llbrace \text{cs}, (c_1 \land c_2) \rrbrace (d_2, \beta) \smallfrown \text{st}_2) \land ((d_1, \alpha) \smallfrown \text{st}) \upharpoonright_c \text{cs} \neq \langle \rangle) \)

\( \iff (\langle (d_1, \alpha) \smallfrown \text{st}_1 \rangle \upharpoonright_c \text{cs} \neq \langle \rangle \land \text{st}_2 \upharpoonright_c \text{cs} \neq \langle \rangle \land \text{satisfiable}_{\text{cs}}((\langle (d_1, \alpha) \smallfrown \text{st}_1, c_1 \rangle, (\text{st}_2, c_2)) \land (\langle d_2, \beta \smallfrown \text{st}_2 \rangle \upharpoonright_c \text{cs} \neq \langle \rangle) \land \text{satisfiable}_{\text{cs}}((\langle (d_1, \alpha) \smallfrown \text{st}_1, c_1 \rangle, (\langle d_2, \beta \smallfrown \text{st}_2, c_2 \rangle) )\llbrace \langle \text{definition of } (\langle (d_1, \alpha) \smallfrown \text{st}_1 \rangle \llbrace \text{cs}, (c_1 \land c_2) \rrbrace \rrbrace (\langle d_2, \beta \smallfrown \text{st}_2 \rangle)\rangle) \)

\( \iff ((d_1, \alpha) \smallfrown \text{st}_1) \upharpoonright_c \text{cs} \neq \langle \rangle \land ((d_2, \beta) \smallfrown \text{st}_2) \upharpoonright_c \text{cs} \neq \langle \rangle \land \text{satisfiable}_{\text{cs}}((\langle d_1, \alpha \smallfrown \text{st}_1, c \rangle, (\langle d_2, \beta \smallfrown \text{st}_2, c \rangle) ) \land (\langle d_2, \beta \smallfrown \text{st}_2 \rangle \upharpoonright_c \text{cs} = \text{st}_2 \upharpoonright_c \text{cs} \land \langle d_2, \beta \smallfrown \text{st}_2 \rangle \upharpoonright_{\text{E}} \text{cs} = \text{st}_2 \upharpoonright_{\text{E}} \text{cs} \land \langle d_1, \alpha \smallfrown \text{st}_1 \rangle \upharpoonright_{\text{E}} \text{cs} = \text{st}_1 \upharpoonright_{\text{E}} \text{cs} \land \langle d_1, \alpha \smallfrown \text{st}_1 \rangle \upharpoonright_{\text{E}} \text{cs} = \text{st}_1 \upharpoonright_{\text{E}} \text{cs}) \)

The reverse implication is a direct consequence of Lemmas 10 and 6.

Appendix C.3. Properties of normalisation

When applied to equivalent constrained symbolic traces, \( \mathcal{N} \) makes them syntactically equal.

Lemma 12.

\[ \text{cs}_1 \equiv \text{cs}_2 \Rightarrow \mathcal{N}^a(\text{cs}_1) = \mathcal{N}^a(\text{cs}_2) \]

Proof. Direct from the definition of \( \mathcal{N} \) and equivalence of constrained symbolic traces: \( (\text{st}_1, c_1) \equiv (\text{st}_2, c_2) \) if and only if \( \text{st}_1 \upharpoonright_c = \text{st}_2 \upharpoonright_c \) and \( c_1[\alpha \text{st}_2 / \alpha \text{st}_2] = c_2 \). The projection operation \( \text{st} \upharpoonright_c \) keeps just the channels of the trace \( \text{st} \).

The following lemma gives a property of alphabets and \( \mathcal{N} \).

Lemma 13. For every \( a_1 \) and \( a_2 \) such that \( \alpha \text{st} \leq a_1 \) and \( \alpha \text{st} \leq a_2 \),

\[ (\text{st}, c) = \mathcal{N}^a(\text{cs}) \iff (\text{st}, c) = \mathcal{N}^a(\text{cs}) \]

Proof.

\[ (\text{st}, c) = \mathcal{N}^a(\text{st}_1, c_1) \]

\[ \iff (\text{st} = \text{st}_1[\alpha \text{st}] \land (c = c_1[\alpha \text{st}])) \quad \text{[definition of } \mathcal{N}^a] \]

\[ \iff (\text{st} = \text{st}_1[a_2 / \alpha \text{st}] \land (c = c_1[a_2 / \alpha \text{st}]) \quad \text{[definition of } \mathcal{N}^a] \]

\[ \iff (\text{st} = \text{st}_1 \land \alpha \text{st} \leq a_2 \implies (a_1 \mid \#_{\text{st}}) \leq a_2] \]

We use \( (a \mid \# n) \) to refer to the first \( n \) elements of the alphabet \( a \), and \( \#_{\text{st}} \) for the size of a trace \( \text{st} \).

Appendix D. Proofs of theorems

Theorem 2.

\[ \text{sstraces}^a_{\text{cs}}(P_1, P_2) = \{ \text{cs} : \text{sstraces}^a(P_1, [\text{cs}] P_2) \mid \text{cs} \upharpoonright_c \text{cs} \neq \langle \rangle \} \]
Proof.

\[ \text{Scstraces}^{x \cdot (a_1, a_2)}(P_1, P_2) \]

\[ = \bigcup \{ p : \text{Scstrace}^{p \cdot (a_1, a_2)}(P_1, P_2) \cdot \mathcal{N}^a (p.1 [cs] p.2) \} \quad \text{[definition of Scstraces]} \]

\[ = \bigcup \{ \text{cat}_1 : \text{estaces}^{a_1}(P_1); \text{cat}_2 : \text{estaces}^{a_2}(P_2) \mid \]

\[ (\text{cat}_1 \mid_c cs) \neq \langle \rangle \land (\text{cat}_2 \mid_c cs) \neq \langle \rangle \land \text{satisfiable}_{cs} (\text{cat}_1, \text{cat}_2) \]

\[ \cdot \mathcal{N}^a (\text{cat}_1 [cs] \text{cat}_2) \} \quad \text{[definition of ScstraceP]} \]

\[ = \{ \text{cat}_1 : \text{estaces}^{a_1}(P_1); \text{cat}_2 : \text{estaces}^{a_2}(P_2); \text{cat} : \mathcal{N}^a (\text{cat}_1 [cs] \text{cat}_2) \mid \]

\[ (\text{cat}_1 \mid_c cs) \neq \langle \rangle \land (\text{cat}_2 \mid_c cs) \neq \langle \rangle \land \text{satisfiable}_{cs} (\text{cat}_1, \text{cat}_2) \]

\[ \cdot \text{cat} \} \quad \text{[property of sets]} \]

\[ = \{ \text{cat}_1 : \text{estaces}^{a_1}(P_1); \text{cat}_2 : \text{estaces}^{a_2}(P_2); \text{cat} : \mathcal{N}^a (\text{cat}_1 [cs] \text{cat}_2); (\text{cat}_1 \mid_c cs) \neq \langle \rangle \mid \text{cat} (\text{cat} \mid_c cs) \neq \langle \rangle \} \quad \text{[Lemmas 10 and 7]} \]

\[ \cdot \text{cat} \} \]

\[ = \{ \text{cat} : \bigcup \{ \text{cat}_1 : \text{estaces}^{a_1}(P_1); \text{cat}_2 : \text{estaces}^{a_2}(P_2) \cdot \mathcal{N}^a (\text{cat}_1 [cs] \text{cat}_2) \mid (\text{cat}_1 \mid_c cs) \neq \langle \rangle \} \mid \text{cat}_2 \mid_c cs \neq \langle \rangle \} \quad \text{[property of sets]} \]

\[ = \{ \text{cat} : \text{estaces}^{a_1}(P_1 [cs] P_2); \text{cat} \mid_c cs \neq \langle \rangle \} \quad \text{[Lemma 9]} \]

\[ \square \]

Theorem 3.

\[ \text{Scstraces}^{x \cdot (a_1, a_2)}(\text{Scstraces}^{a_1}(P_1), \text{estaces}^{a_2}(P_2), \text{estaces}^{a_2}(P_3)) \]

\[ = \text{Scstraces}^{a_1}(\text{estaces}^{a_1}(P_1 [cs] P_2), \text{estaces}^{a_2}(P_3)) \]

Proof.

\[ \text{Scstraces}^{x \cdot (a_1, a_2)}(\text{Scstraces}^{a_1}(P_1), \text{estaces}^{a_2}(P_2), \text{estaces}^{a_2}(P_3)) \]

\[ = \text{Scstraces}^{a_1}(\text{Scstraces}^{a_1}(P_1), \text{estaces}^{a_2}(P_2)) \quad \text{[definition of Scstraces]} \]

\[ = \text{Scstraces}^{a_1}(\text{Scstraces}^{a_1}(P_1, P_2), \text{estaces}^{a_2}(P_3)) \quad \text{[Theorem 2]} \]

\[ = \bigcup \{ p : \text{Scstrace}^{p \cdot (a_1, a_2)}(P_1, P_2) \cdot \mathcal{N}^a (p.1 [cs] p.2) \} \quad \text{[definition of Scstraces]} \]

\[ = \bigcup \{ \text{cat}_1 : \{ \text{cat} : \text{estaces}^{a_1}(P_1 [cs] P_2) \mid (\text{cat}_1 \mid_c cs) \neq \langle \rangle \} \mid \text{cat}_2 : \text{estaces}^{a_2}(P_3) \} \quad \text{[property of sets]} \]

\[ (\text{cat}_1 \mid_c cs) \neq \langle \rangle \land (\text{cat}_2 \mid_c cs) \neq \langle \rangle \land \text{satisfiable}_{cs} (\text{cat}_1, \text{cat}_2) \cdot \]

\[ \mathcal{N}^a (p.1 [cs] p.2) \} \quad \text{[definition of ScstraceP]} \]

\[ = \bigcup \{ \text{cat}_1 : \{ \text{cat} : \text{estaces}^{a_1}(P_1 [cs] P_2) \mid (\text{cat}_1 \mid_c cs) \neq \langle \rangle \} \mid \text{cat}_2 : \text{estaces}^{a_2}(P_3) \} \quad \text{[property of sets]} \]

\[ (\text{cat}_1 \mid_c cs) \neq \langle \rangle \land (\text{cat}_2 \mid_c cs) \neq \langle \rangle \land \text{satisfiable}_{cs} (\text{cat}_1, \text{cat}_2) \cdot \]

\[ \mathcal{N}^a (\text{cat}_1 [cs] \text{cat}_2) \} \]
Theorem 4.

selectS\(a\)(P) \subseteq cstraces\(a\)(P)

Proof. By induction.

Case: basic process. Trivial, because selectS(P) = \(\varnothing\).

Case: parallelism. Direct consequence of Theorem 2.

Case: choices. We can assume, without loss of generality, that

\[ P_1 = \text{begin state } [x_1 : T_1] \bullet A_1 \text{ end and } P_2 = \text{begin state } [x_2 : T_2] \bullet A_2 \text{ end} \]

with \(x_1 \cap x_2 = \varnothing\), where \(x_1\) and \(x_2\) are the lists of state components of \(P_1\) and \(P_2\), and for simplicity, we sometimes use \(x_1\) and \(x_2\) as sets of variable names.

\[ selectS\(a\)(P_1 \sqcap P_2) = selectS\(a\)(P_1) \cup selectS\(a\)(P_2) \subseteq cstraces\(a\)(P_1) \cup cstraces\(a\)(P_2) \]

[definition of selectS]

\[ = cstraces\(a\)w_1 \in T_1, w_1 := w_1, A_1 \cup cstraces\(a\)w_2 \in T_2, w_2 := w_2, A_2 \]

[definition of cstraces]

\[ = cstraces\(a\)(w_1 \in T_1 \land w_2 \in T_2, (x_1, x_2 := w_1, w_2, A_1) \cup cstraces\(a\)(w_1 \in T_1 \land w_2 \in T_2, (x_1, x_2 := w_1, w_2, A_2) \]

[definition of cstraces, and Propositions 1 and 2]

\[ = \{ \text{st, c}_3, s_3, A_3 | \text{ast} \leq a \land (w_1 \in T_1 \land w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}} (c_3 | s_3 \models A_3) \bullet R(\text{st, c}_2) \} \]

[definition of cstraces]

\[ = (\text{st, c}_3, s_3, A_3 | \text{ast} \leq a \land (w_1 \in T_1 \land w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) =_{\text{st}} (c_3 | s_3 \models A_3) \lor \]

\[ \text{ast} \leq a \land (w_1 \in T_1 \land w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_2) =_{\text{st}} (c_3 | s_3 \models A_3) \]

\[ \bullet R(\text{st, c}_3) \}

[Proposition 4]

\[ = cstraces\(a\)(w_1 \in T_1 \land w_2 \in T_2, (x_1, x_2 := w_1, w_2, A_1 \sqcap A_2) \]

[definition of cstraces]

\[ = cstraces\(a\)(P_1 \sqcap P_2) \]

[definition of process external choice and cstraces]

The proof is similar for internal choice.

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Case: sequence. We can assume, without loss of generality, that

\[ P_1 = \text{begin state } [x_1 : T_1] \bullet A_1 \text{ end and } P_2 = \text{begin state } [x_2 : T_2] \bullet A_2 \text{ end} \]

with \( x_1 \cap x_2 = \emptyset \), where \( x_1 \) and \( x_2 \) are the lists of state components of \( P_1 \) and \( P_2 \), and for simplicity, we sometimes use \( x_1 \) and \( x_2 \) as sets of variable names.

\( \text{select}^{S_a}(P_1 \cup P_2) \)

\[ = \text{select}^{S_a}(P_1) \cup N^a(\{ \text{tstraces}^{a_1}(P_1) \text{ cat select}^{S_a}(P_2) \}) \]

\[ \subseteq \text{tstraces}^{a_1}(P_1) \cup N^a(\{ \text{tstraces}^{a_2}(P_1) \text{ cat tstraces}^{a_2}(P_2) \}) \]

\[ = \text{tstraces}^{a_1}(w_1 \in T_1, x_1 := w_1, A_1) \text{ cat tstraces}^{a_2}(w_2 \in T_2, x_2 := w_2, A_2) \]

\[ = \{ \text{st}, c_3, s_3, A_3 | \text{ost} \leq a \wedge (w_1 \in T_1 | x_1 := w_1 \models A_1) \xrightarrow{\text{st}} (c_3 | s_3 \models A_3) \bullet R(st, c_3) \} \cup \]

\[ \{ \text{st}, c_2, s_2, \text{st}_2, c_3, s_3, A_3 | \text{ost}_2 \leq a_1 \wedge \]

\[ (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}_1} (c_2 \wedge w_2 \models \text{Skip}) \wedge \]

\[ \text{ost}_2 \leq a_2 \wedge (c_2 \wedge w_2 \models T_2 | s_2, x_2 := w_2 \models A_2) \xrightarrow{\text{st}_2} (c_3 | s_3 \models A_3) \]

\[ \bullet N^a(R(st_1 \cap st_2, c_2 \wedge c_3)) \} \]

[relational image, and definitions of cat, cstraces, and tstraces]

\[ = \{ \text{st}, c_3, s_3, A_3 | \text{ost} \leq a \wedge (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}} (c_3 | s_3 \models A_3) \bullet R(st, c_3) \} \cup \]

\[ \{ \text{st}, c_2, s_2, \text{st}_2, c_3, s_3, A_3 | \text{ost}_2 \leq a_1 \wedge \]

\[ (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}_1} (c_2 \wedge w_2 \models \text{Skip}) \wedge \]

\[ \text{ost}_2 \leq a_2 \wedge (c_2 \wedge w_2 \models T_2 | s_2, x_2 := w_2 \models A_2) \xrightarrow{\text{st}_2} (c_3 | s_3 \models A_3) \]

\[ \bullet N^a(R(st_1 \cap st_2, c_2 \wedge c_3)) \} \]

[Propositions 1 and 2, \( w_2 \neq w_1, x_2 \not\models \text{FV}(A_1) \)]

[by construction: \( w_2 \not\models S\text{V}(w_2, s_3), w_2 \cap \alpha(st, st_1, st_2) = \emptyset \)]

[by construction: \( \text{FV}(c_2) \cap (\{ w_2 \} \cup S\text{V}(s_3)) = \emptyset, \text{FV}(c_2) \cap \alpha s_2 = \emptyset \)]

[\( \text{FV}(s_2) \cap \text{FV}(A_2) = \emptyset \), since \( \text{FV}(s_2) \subseteq \text{FV}(s_1, A_1) \)]

\[ = \{ \text{st}, c_3, s_3, A_3 | \text{ost} \leq a \wedge (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}} (c_3 | s_3 \models A_3) \bullet R(st, c_3) \} \]

\[ \cup \{ \text{st}, c_2, s_2, \text{st}_2, c_3, s_3, A_3 | \text{ost}_2 \leq a_1 \wedge \]

\[ (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}_1} (c_2 \wedge w_2 \models \text{Skip}) \wedge \]

\[ \text{ost}_2 \leq a_2 \wedge (c_2 \wedge w_2 \models T_2 | s_2, x_2 := w_2 \models A_2) \xrightarrow{\text{st}_2} (c_3 \wedge w_2 \models T_2 \cap c_3 | s_3 \models A_3) \]

[Proposition 3]

\[ = \{ \text{st}, c_3, s_3, A_3 | \text{ost} \leq a \wedge (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}} (c_3 | s_3 \models A_3) \bullet R(st, c_3) \} \]

\[ \cup \{ \text{st}, c_1, s_1, c_2, s_2, \text{st}_2, c_3, s_3, A_3 | \]

\[ \text{st} = \text{st}_1 \cap \text{st}_2 \wedge \text{ost}_1 \leq a_1 \wedge \text{ost}_2 \leq a_2 \wedge \]

\[ (w_1 \in T_1 \wedge w_2 \in T_2 | x_1, x_2 := w_1, w_2 \models A_1) \xrightarrow{\text{st}_1} (c_2 | s_2 \models \text{Skip}) \wedge \]

\[ (c_2 | s_2 \models A_2) \xrightarrow{\text{st}_2} (c_3 | s_3 \models A_3) \]

[Property of sets and Proposition 3]
Case: hiding. We can assume, without loss of generality, that

\[ P = \text{begin state} [x : T] \bullet A \text{ end} \]

\[ selectS^a(P_1 \setminus \text{cs}) \]

= \[ N^a \{ \{ selectS^a(P) \} \}_c \text{cs} \]  
\[ \subseteq N^a \{ \{ estraces^a(P) \} \}_c \text{cs} \]  
= \[ N^a \{ \{ estraces^a(w \in T, x := w, A) \} \}_c \text{cs} \]  
= \{ cst : estraces^a(w \in T, x := w, A) \bullet N^a(cst \setminus \text{cs}) \}  
= \{ \text{st, c2, s2, A2} | \text{ost} \leq a \land (w \in T \land x := w \implies A) \xrightarrow{st} (c2 \mid s2 \implies A2) \} \subseteq \{ \text{st, c2, s2, A2} | \text{ost} \leq a \land (w \in T \land x := w \implies A) \xrightarrow{st} (c2 \mid s2 \implies A2) \} \bullet N^a(R(st, c2) \setminus \text{cs}) \}

[Proposition 5]

= \[ estraces^a(w_1 \in T_1 \land w_2 \in T_2, x_1, x_2 := w_1, w_2, A_1 \land A_2) \]

[definition of estraces]

= \[ estraces^a(P_1, P_2) \]

[definition of process sequence and estraces]

\[ [N^a(R(st, c3))] = R(st, c3) \text{ because } \text{ost} \leq a \]

[property of sets]