

Improving Static Analyses of C Programs with Conditional Predicates

Sandrine Blazy David Bühler Boris Yakobowski

IRISA - University of Rennes

CEA, LIST, Software Safety Lab

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Context of our Work

- ▶ Static analysis of C programs to prove their safety.
- ▶ Flow-sensitive analysis.
- ▶ Well-known loss of precision when two control-flow paths meet.
- ▶ But path-sensitive analyses are often too costly.

Abstract Interpretation

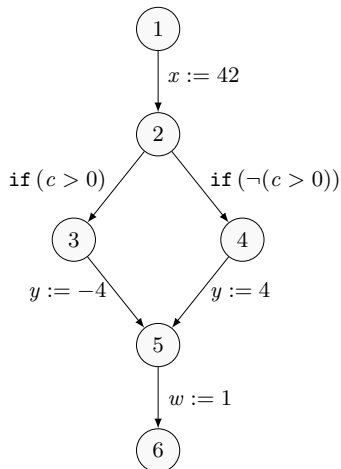
- ▶ Approximates a concrete not computable semantics through abstract domains.
- ▶ Abstract domains usually represent sets of concrete states.
- ▶ Sound analyses: those abstractions must capture all possible behaviors of the program.
- ▶ Continuing trade-off between precision and efficiency:
 - abstract domains must be sufficiently precise to exclude error cases and simple enough to be scalable.

Simple Idealized Language

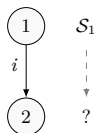
- ▶ Programs are represented as a Control Flow Graph.
- ▶ Edges are labelled by a statement:
 - assignment $v := e$
 - assume guards $\text{if}(e)$

```

1      x = 42;
2      if (c > 0)
3          y = -4;
4      else
5          y = 4;
6      w = 1;
  
```

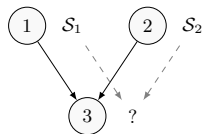


Dataflow Analysis



- ▶ For each statement, an abstract transfer function over-approximates concrete semantics on abstract domain.

$$\mathcal{S}_2 = \llbracket i \rrbracket^\# (\mathcal{S}_1)$$



- ▶ When two control-flow paths meet, a join operation \sqcup over-approximates the union of the concrete states on each incoming edges.

$$\mathcal{S}_3 = \mathcal{S}_1 \sqcup \mathcal{S}_2$$

- ▶ Computation of a fixpoint from an initial state.

Interval Domain

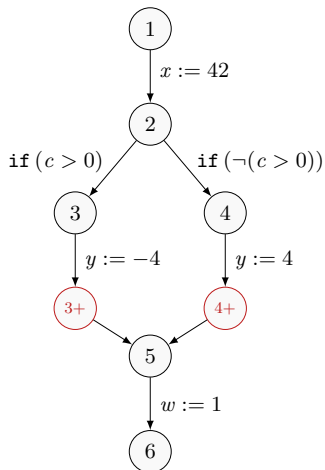
- ▶ At each program point, the possible value of each variable is represented by an interval.
- ▶ The analysis starts at the entry point with the special value \top (the values of all variables are unknown).
- ▶ Abstract transfer functions follow interval arithmetics.
- ▶ Join operator:

$$\mathcal{S} = \lambda x. [x_1, x_2]$$

$$\mathcal{S}' = \lambda x. [x'_1, x'_2]$$

$$\mathcal{S} \sqcup \mathcal{S}' = \lambda x. [\min(x_1, x'_1), \max(x_2, x'_2)]$$

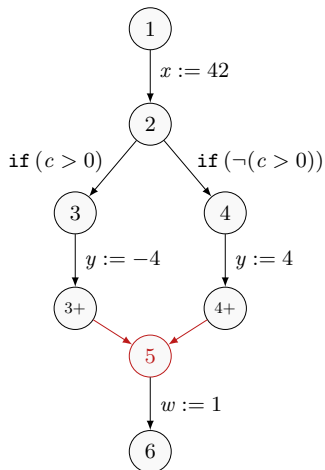
Disjunction



- ▶ The join operation often leads to loss of precision.

3+	$x \in [42]$	$c \in [1; +\infty]$	$y \in [-4]$
4+	$x \in [42]$	$c \in [-\infty; 0]$	$y \in [4]$

Disjunction



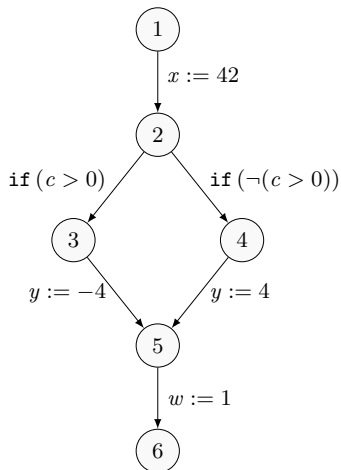
- ▶ The join operation often leads to loss of precision.

3+	$x \in [42]$	$c \in [1; +\infty]$	$y \in [-4]$
4+	$x \in [42]$	$c \in [-\infty; 0]$	$y \in [4]$
5	$x \in [42]$	$c \in \top$	$y \in [-4; 4]$

- ▶ Here, y cannot be equal to 0.

How to minimize the loss of precision at join points ?

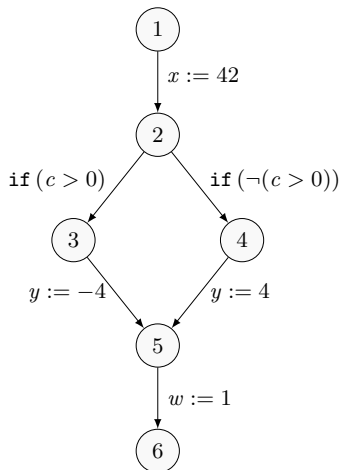
Trace Partitioning



- ▶ A well-known technic: trace partitioning.
- ▶ Main idea: keep separate abstract states for different paths in the CFG.

5	if_T : $x \in [42]$ $c \in [1; +\infty]$ $y \in [-4]$
	if_F : $x \in [42]$ $c \in [-\infty; 0]$ $y \in [4]$

Trace Partitioning



- ▶ Here, trace partitioning allows to exclude the potential error case where $y = 0$.
- ▶ Drawback: the analysis continues with multiple states in parallel: more costly.

6	$\text{if}_T : x \in [42] \quad c \in [1; +\infty] \quad y \in [-4] \quad w \in [1]$
	$\text{if}_F : x \in [42] \quad c \in [-\infty; 0] \quad y \in [4] \quad w \in [1]$

Predicated Analysis

- ▶ Our proposal: one abstract state with further information under predicates.

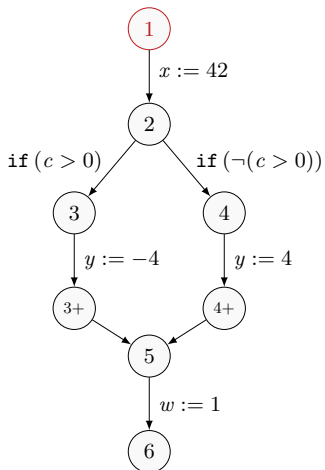
5	$\text{true} \mapsto \begin{cases} x \in [42] \\ y \in [-4; 4] \end{cases}$ $c > 0 \mapsto y \in [-4]$ $\neg(c > 0) \mapsto y \in [4]$
---	--

Predicated Domain

The predicated domain is two-fold:

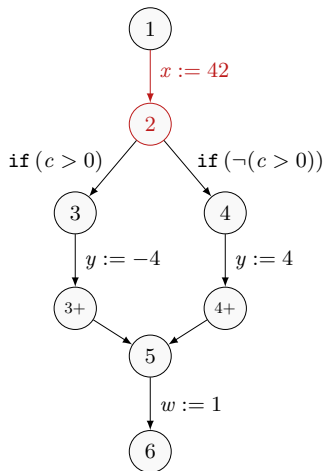
- ▶ a set of **implications** from predicates (deriving from conditionals) to values of the interval domain.
 - The value under the predicate **true** is always the broadest one.
 - The values under non-**true** guards bring extra-information coming from merged branches.
- ▶ a **context**, namely a boolean predicate that holds at the considered point, used to create new implications at join points.

Example



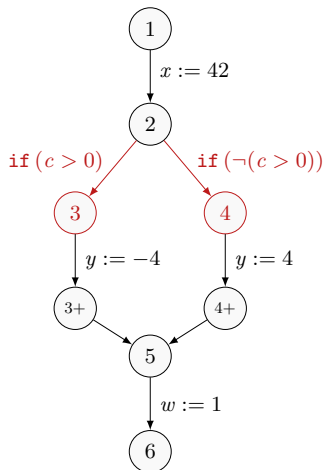
	<i>context</i>	<i>implications</i>
1	true	true $\mapsto \top$

Example



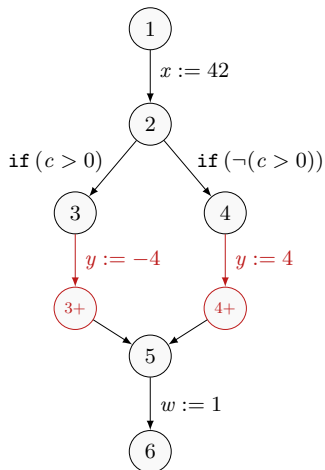
	<i>context</i>	<i>implications</i>
1	true	true $\mapsto \top$
2	true	true $\mapsto x \in [42]$

Example



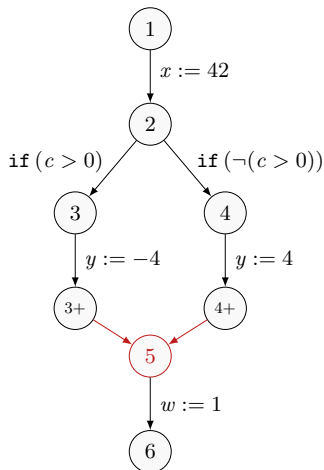
	<i>context</i>	<i>implications</i>
1	true	true $\mapsto \top$
2	true	true $\mapsto x \in [42]$
3	$c > 0$	true $\mapsto x \in [42]$
4	$\neg(c > 0)$	true $\mapsto x \in [42]$

Example



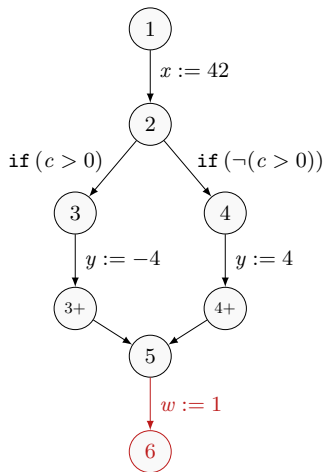
	<i>context</i>	<i>implications</i>
1	true	true $\mapsto \top$
2	true	true $\mapsto x \in [42]$
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3+	$c > 0$	true $\mapsto x \in [42] \quad y \in [-4]$
4	$\neg(c > 0)$	true $\mapsto x \in [42]$
4+	$\neg(c > 0)$	true $\mapsto x \in [42] \quad y \in [4]$

Example



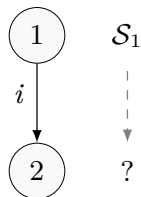
	<i>context</i>	<i>implications</i>
3+	$c > 0$	$\text{true} \mapsto x \in [42] \quad y \in [-4]$
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5	true	$\text{true} \mapsto \begin{cases} x \in [42] \\ y \in [-4; 4] \end{cases}$ $c > 0 \mapsto y \in [-4]$ $\neg(c > 0) \mapsto y \in [4]$

Example



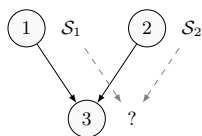
	<i>context</i>	<i>implications</i>
5	true	$\text{true} \mapsto \begin{cases} x \in [42] \\ y \in [-4; 4] \end{cases}$
		$c > 0 \mapsto y \in [-4]$
		$\neg(c > 0) \mapsto y \in [4]$
6	true	$\text{true} \mapsto \begin{cases} x \in [42] \\ y \in [-4; 4] \\ w \in [1] \end{cases}$
		$c > 0 \mapsto y \in [-4]$
		$\neg(c > 0) \mapsto y \in [4]$

Transfer Functions



- ▶ apply the transfer function on intervals to each value on the right side of the implications;
- ▶ on an assignment $x := e$, remove any predicate whose truth value depends on x ;
- ▶ on an assume guard $\text{if } (e)$, add e to the current context.

Join



$$\mathcal{S}_1 : \quad C_1 \\ \{p_i \rightarrow v_i\}$$

$$\mathcal{S}_2 : \quad C_2 \quad : \text{context} \\ \{q_j \rightarrow w_j\} \quad : \text{implications}$$

- ▶ Disjunction of contexts: $C_1 \vee C_2$
- ▶ Implications are:
 - the implications valid in both previous states

$$p_i \wedge q_j \rightarrow v_i \sqcup w_j$$

- the implications valid in one state + negation of other context

$$\neg C_2 \wedge p_i \rightarrow v_i$$

$$\neg C_1 \wedge q_j \rightarrow w_j$$

Avoiding redundancy

- ▶ Redundant values in implications impair the performance of the analysis.
- ▶ To avoid redundancy, the underlying abstract domain must provide:
 - a lighter transfer function for values under non-`true` guards, that avoids relearning information already modeled by the value under `true`;
 - a difference operation able to extract the specific information of each of two abstract values, not contained in their join.

Genericity

- ▶ Dealing with predicates is challenging...
- ▶ ... but at a join point, implications can precisely model the specific information of each branch.

- ▶ Predicated analysis is a **generic** framework, independent of the underlying domain.
- ▶ In particular, we instantiated such analyses on simple domains in the *Frama-C* platform.

Frama-C

<http://frama-c.com>

- ▶ A modular platform dedicated to the analysis of C code through several plugins.
- ▶ Among them, the *Value Analysis*:
 - Abstract interpretation based;
 - Emits alarms at potentially unsafe program points;
 - Domain: small sets of discrete values or intervals with congruences + alias analysis for pointers;
 - Trace partitioning: propagates separately multiple abstract states, whose number is limited by a parameter called *slevel*.

SCADE code

Predicated analyses are efficient to resolve usual pattern codes in SCADE-generated programs.

```
1   if (c) {  
2       ...  
3       v = expr;  
4   }  
5   ...  
6   if (c) {  
7       /* assert Value: initialisation: \initialized(v); */  
8       x = v;  
9   }
```

The trace partitioning of the *Value Analysis* handles such patterns, but is too costly on huge nested conditionals.

More SCADE code

```

if (OUTbSame_2_1_1_2_1) v_15076_1_2_1 = (unsigned char)1;
else {
  if (clk_14887_2_1_1_2_1) clk_14971_1_1_2_1 = _L24_1_2_1_1_2_1;
  else
    if (clk_14889_2_1_1_2_1) clk_14971_1_1_2_1 = (unsigned char)1;
    else clk_14971_1_1_2_1 = v_14912_2_1_1_2_1;
  if (clk_14971_1_1_2_1) v_15076_1_2_1 = (unsigned char)1;
  else {
    if (clk_14887_2_1_1_2_1) clk_14973_1_1_2_1 = (unsigned char)(
      !_L24_1_2_1_1_2_1 & !_L25_1_2_1_1_2_1);
    else
      if (clk_14889_2_1_1_2_1) clk_14973_1_1_2_1 = (unsigned char)0;
      else
        if (clk_14891_2_1_1_2_1) clk_14973_1_1_2_1 = (unsigned char)1;
        else clk_14973_1_1_2_1 = (unsigned char)0;
    if (clk_14973_1_1_2_1) v_15076_1_2_1 = (unsigned char)1;
    else v_15076_1_2_1 = (unsigned char)0;
  }
}
clk_15035_1_2_1 = (unsigned char)(! v_15076_1_2_1);
}
else clk_15035_1_2_1 = (unsigned char)0;
if (clk_15035_1_2_1) {
  if (_L9_1_1_1_1_1_2_1) {
    if (_135_L9_1_1_1_1_1_2_1) tmp3 = _133_L5_1_1_1_1_1_2_1;
    else tmp3 = (unsigned char)0;
    if (tmp3) tmp8 = LOCsCursBlockHF_1_2_1.iBlockDirByInc;
    else {
      if (_135_L9_1_1_1_1_1_2_1) tmp2 = (unsigned char)(! _133_L5_1_1_1_1_1_2_1);
      else tmp2 = (unsigned char)0;
      if (tmp2)
        if (_L5_1_1_1_1_1_2_1) tmp8 = 1; else tmp8 = 2;
      else tmp8 = 0;
    }
  }
  else tmp8 = 0;
  _139_L9_1_1_1_1_1_2_1 = (unsigned char)((tmp8 == 2) | (tmp8 == 1));
  if (_139_L9_1_1_1_1_1_2_1)
    if (tmp8 == 2) tmp6 = LOCsCursBlockHF_1_2_1.iNextBlockInUpDir;
    else tmp6 = LOCsCursBlockHF_1_2_1.iNextBlockInDnDir;
  else tmp6 = -1;
  _140_L5_1_1_1_1_1_2_1 = (unsigned char)(tmp6 < g_iBlockNumST);
  if (tmp8 == 2) _14_tmp_1_1 = LOCsCursBlockHF_1_2_1.iPntFltStateUp;
}

```

Domain of Initialized Variables

- ▶ Set of variables that are guaranteed to have been initialized before.
- ▶ Join operation:

$$\mathcal{V}_1 \sqcup \mathcal{V}_2 \triangleq \mathcal{V}_1 \cap \mathcal{V}_2$$

- ▶ Transfer functions:

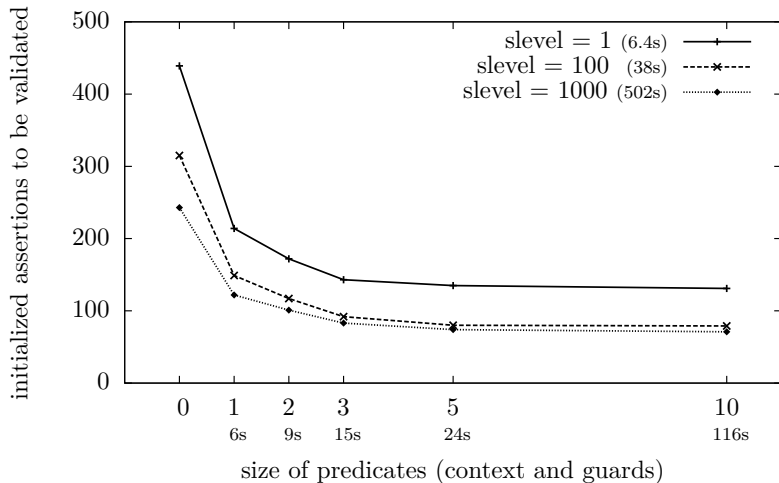
$$\begin{aligned} \llbracket \text{if } (e) \rrbracket^\# (\mathcal{V}) &\triangleq \mathcal{V} \\ \llbracket x := e \rrbracket^\# (\mathcal{V}) &\triangleq \begin{cases} \mathcal{V} \cup \{x\} & \text{if } \text{var}(e) \subseteq \mathcal{V} \\ \mathcal{V} \setminus \{x\} & \text{otherwise} \end{cases} \end{aligned}$$

Implementation

- ▶ Plugin above the *Value Analysis*: uses its alias information to remove predicates whose truth value is modified.
- ▶ Predicates restricted to negation, conjunction and disjunction of uninterpreted C expressions (stored in DNF form).
- ▶ Limitation over the number of literals in predicates: *clevel*.

Experimental Results

Tests on a SCADE generated program of ~5000 lines of code.



Future Works

- ▶ Improve the interpretation of guards:
 - For now, C expressions used in predicates are not interpreted;
 - Goal: handle arithmetic entailments between guards like $x > 0$ and $x > 1$.
- ▶ Select relevant predicates (and remove the others) by heuristics at join points or by a lighter pre-analysis.
 - Goal: speed up the analysis.
- ▶ Apply predicated analysis over more complex domains.