

# XML Security Views

## Queries, Updates, and Schema

Benoît Groz

University of Lille, Mostrare INRIA

PhD defense, October 2012



# Talk Outline

## 1 Context

- Motivations
- XML framework
- Problems presented

## 2 Modelization

- Alignments
- VPAs

## 3 Determinacy and Query rewriting

- Definition, hardness results
- A restriction: interval bounded-queries
- Our results

## 4 View update

## 5 Deterministic schema

- Glushkov relations and determinism
- Problem statement
- Algorithm to decide determinism
- Summary

# Outline

## 1 Context

- Motivations
- XML framework
- Problems presented

## 2 Modelization

## 3 Determinacy and Query rewriting

## 4 View update

## 5 Deterministic schema

## Context: Protecting data

- March 2011: an attack retrieved huge mailing lists from Epsilon, a leading online marketing company.
- April 2011: Sony's PlayStation network : 100 million customer accounts compromised including street numbers, email, and passwords.
- June 2011: CitiBank communicated a breach into 1% of its credit card accounts (200.000 customers).
- March 2012: 1.500.000 card numbers compromised as a result of unauthorized access into GlobalPayment processing system.

# Context: XML constellation

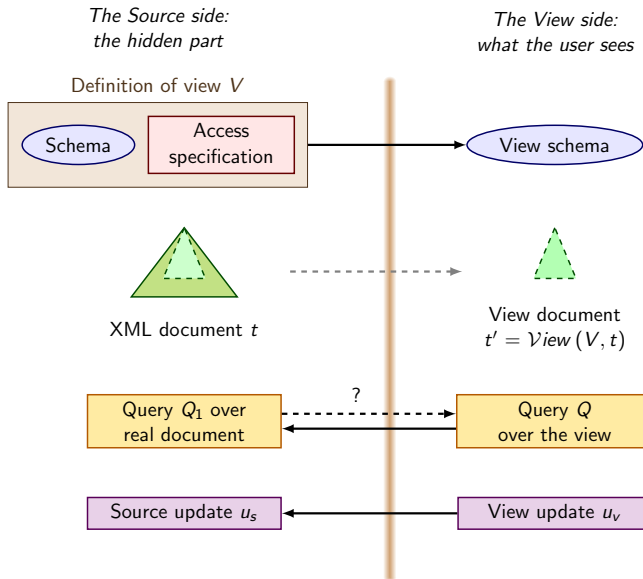
Purpose: large-scale electronic publishing

- usability over the Internet
- compatibility with SGML
- facilitating automatic processing of the documents

Features:

- document model: a document = a tree
- Languages to manipulate the document: Query and Transformation languages: **XPath**, XQuery, **XQUF**, XSLT
- Schema languages: **DTD**, RelaxNG, **XML Schema**, Schematron

# Our project



# Our project

Project: Develop techniques for XML security views.

Originally: techniques to reason about XML security views.

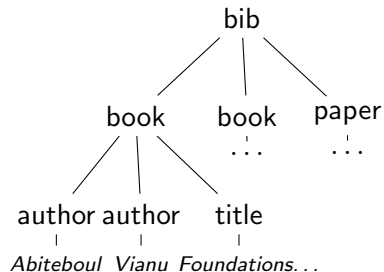
... but the problem addressed are general database problems: can find application in any system using views, and more...

# XML document

XMLDocument

```
<bib>
  <book>
    <author> Abiteboul </author>
    <author> Vianu </author>
    <title> Foundations... </title>
  </book>
  <book>
    ⋮
  </book>
  <paper>
    ⋮
  </paper>
</bib>
```

Tree representation



labeled ordered unranked **trees**

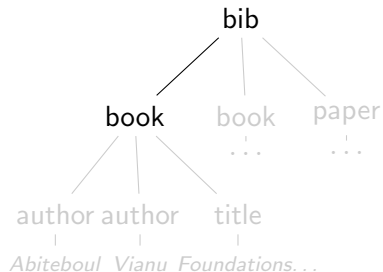


# XML document

XMLDocument

```
<bib>
  <book>
    <author> Abiteboul </author>
    <author> Vianu </author>
    <title> Foundations... </title>
  </book>
  <book>
    ⋮
  </book>
  <paper>
    ⋮
  </paper>
</bib>
```

Tree representation



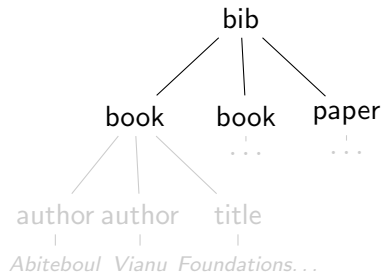
labeled ordered unranked **trees**

# XML document

XMLDocument

```
<bib>
  <book>
    <author> Abiteboul </author>
    <author> Vianu </author>
    <title> Foundations... </title>
  </book>
  <book>
    ⋮
  </book>
  <paper>
    ⋮
  </paper>
</bib>
```

Tree representation



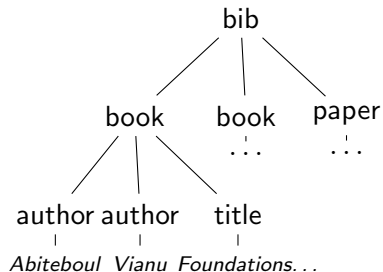
labeled ordered unranked **trees**

# XML document

XMLDocument

```
<bib>
  <book>
    <author> Abiteboul </author>
    <author> Vianu </author>
    <title> Foundations... </title>
  </book>
  <book>
    ⋮
  </book>
  <paper>
    ⋮
  </paper>
</bib>
```

Tree representation



labeled ordered unranked **trees**

# DTD

DTD  $D$

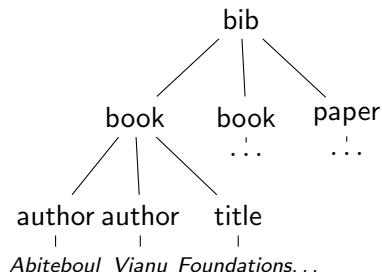
$\text{bib} \rightarrow (\text{book} + \text{paper})^*$

$\text{book} \rightarrow \text{author}^*, \text{title}$

$\text{author} \rightarrow \#PCDATA$

$\text{title} \rightarrow \#PCDATA$

tree  $t$  satisfying  $D$



# XPath

## Definition

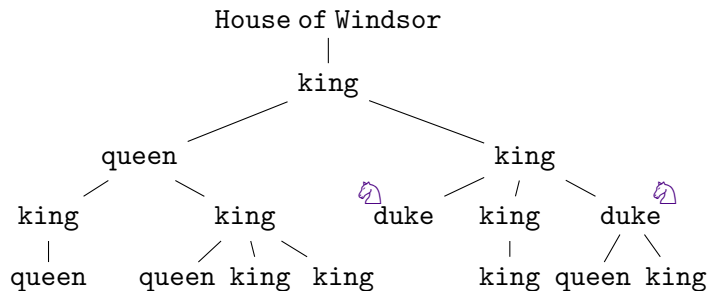
Query: function  $t \mapsto Q(t) \subseteq \text{Nodes}(t)$

Several XPath languages: XPath 1.0, XPath 2.0, XPath 3.0 ...

Researchers very often focus on the navigational core.

Core XPath 1.0  $\subset$  Conditional XPath  $\subset$  Regular XPath [Marx EDBT'04] .

# XPath



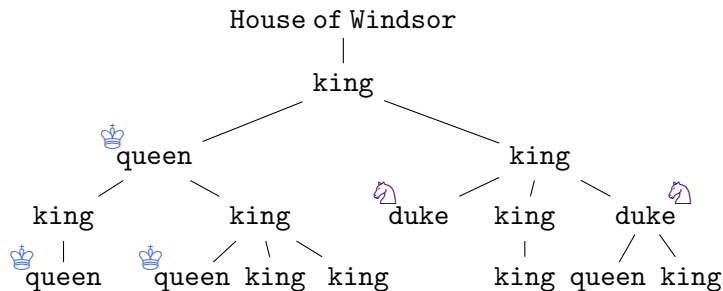
Regular XPath: path expressions with transitive closure and filters

  $\Downarrow^*::\text{duke}$

  $(\Downarrow::\text{king}/\Downarrow::\text{queen})^*$

  $(\Downarrow::\text{king}/\Downarrow::\text{queen})^*/\text{self}::[\Rightarrow::\text{king}/\Rightarrow::\text{king}]$

# XPath



Regular XPath: path expressions with transitive closure and filters

  $\Downarrow^*::\text{duke}$

  $(\Downarrow::\text{king}/\Downarrow::\text{queen})^*$

  $(\Downarrow::\text{king}/\Downarrow::\text{queen})^*/\text{self}::[\Rightarrow::\text{king}/\Rightarrow::\text{king}]$

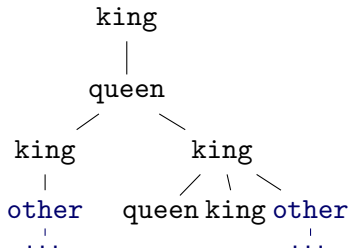
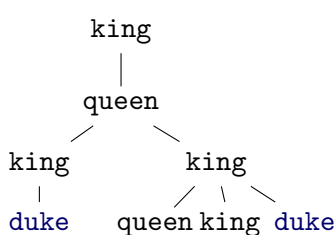




# XQUF

Update language based on XQuery (thereby on XPath)

```
for $x in ↓*::duke return  
  delete node $x ,  
  insert node <other>...</other> before $x
```



## (Security) views

Security views are simple views defined in [Fan et al.'04 and '07].  
Operations: hide or rename nodes.

### Example

Storing successive versions of papers, hiding old versions  
DTD  $D_0$ :

```
docs → paper*  
paper → name, version  
version → number, files, prev  
prev → version | ε
```

$$Q_0 = \Downarrow::\text{paper}/(\text{self} \cup \Downarrow::\text{name} \cup \Downarrow::\text{version}/\Downarrow::\text{files})$$

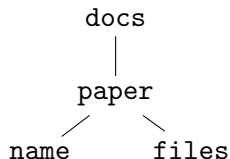
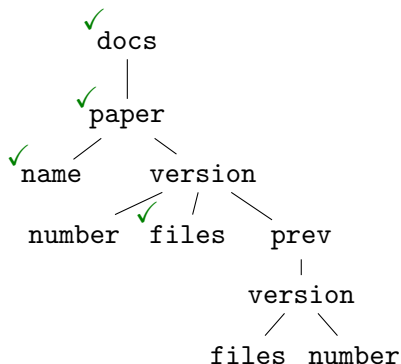
Here, security view = pair  $(D_0, Q_0)$   
Nodes selected by  $Q_0$  (plus root) are visible, others are hidden.

## (Security) views

What happens when the parent of a visible node  $n$  is hidden?

Two approaches:

- forbid this (upward-closed queries)  $\Rightarrow$  makes things simpler
- or  $n$  gets adopted by its closest visible ancestor  $\Rightarrow$  more expressive



A document  $t \models D_0$

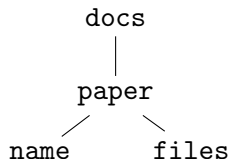
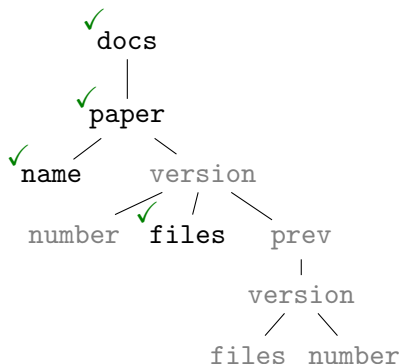
$\text{View}(Q_0, t)$

## (Security) views

What happens when the parent of a visible node  $n$  is hidden?

Two approaches:

- forbid this (upward-closed queries)  $\Rightarrow$  makes things simpler
- or  $n$  gets adopted by its closest visible ancestor  $\Rightarrow$  more expressive



A document  $t \models D_0$

$\mathcal{V}_{\text{iew}}(Q_0, t)$

## 3 selected pieces

- PB 1 (Queries): Determinacy and Query rewriting
- PB 2 (Updates): The view update problem
- PB 3 (Schema): check if a schema is “correct” w.r.t. W3C specifications

# Outline

1 Context

2 **Modelization**

- Alignments
- VPAs

3 Determinacy and Query rewriting

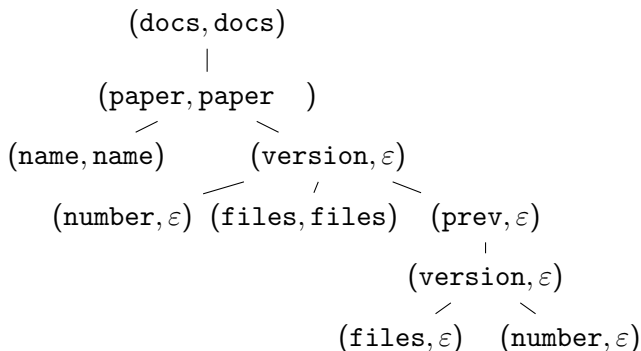
4 View update

5 Deterministic schema

# Queries, Views, and Updates as Alignment languages

Representing a query with alignments

$$Q_0 = \Downarrow::\text{paper}/(\text{self} \cup \Downarrow::\text{name} \cup \Downarrow::\text{version}/\Downarrow::\text{files})$$



One alignment in  $Q_0$

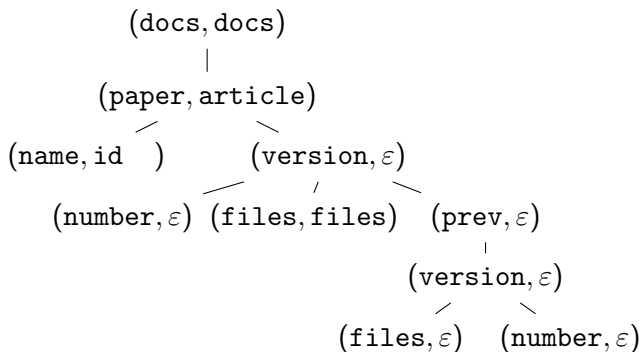
Queries only select:  $\text{alphabet} = \{(a, \beta) \mid a \in \Sigma, \beta = a \text{ or } \beta = \varepsilon\}$

Views select or rename:  $\text{alphabet} = \{(a, \beta) \mid a \in \Sigma, \beta \in \Sigma \cup \{\varepsilon\}\}$

# Queries, Views, and Updates as Alignment languages

## Representing a view with alignments

$$Q_0 = \Downarrow::\text{paper}/(\text{self} \cup \Downarrow::\text{name} \cup \Downarrow::\text{version}/\Downarrow::\text{files})$$



One alignment in  $Q_0$

Queries only select:  $\text{alphabet} = \{(a, \beta) \mid a \in \Sigma, \beta = a \text{ or } \beta = \varepsilon\}$

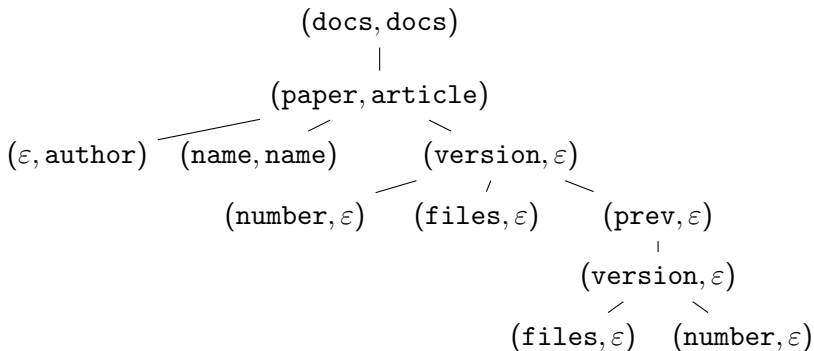
Views select or rename:  $\text{alphabet} = \{(a, \beta) \mid a \in \Sigma, \beta \in \Sigma \cup \{\varepsilon\}\}$



# Queries, Views, and Updates as Alignment languages

Representing an update with **upward-closed** alignments

```
f: for $x in  $\Downarrow^*$ ::paper return (rename node $x into article  
  delete nodes  $\$x/\Downarrow^*$ ::version/ $\Downarrow^*$  ,  
  insert node <author>...</author> as first into $x)
```



One alignment of update function  $f$

# Automata

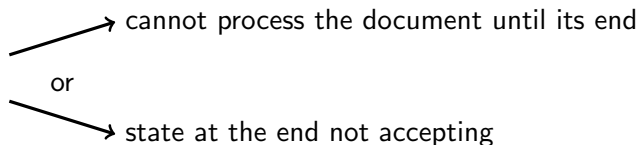
# VPA

Visibly Pushdown Automata (VPA) [Alur&Madhusudan'04]

2 main applications: Verification and XML processing.

Characteristics: Work on linearization of the trees: read one element after another, and update the state accordingly.

Uses a stack, but stack operation determined by the element read.

Output = no iff 

# VPA: run

`<king>`

`<queen>`

`<king>`

`</king>`

`</queen>`

`<queen>`

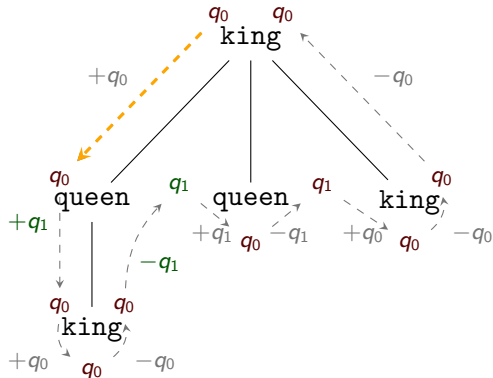
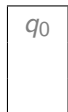
`</queen>`

`<king>`

`</king>`

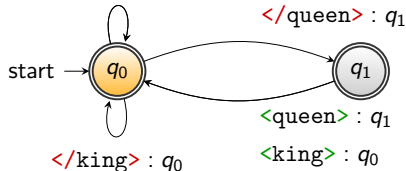
`</king>`

stack:



`<king> :  $q_0$`

`<queen> :  $q_1$`



# VPA: run

<king>

<queen>

<king>

</king>

</queen>

<queen>

</queen>

<king>

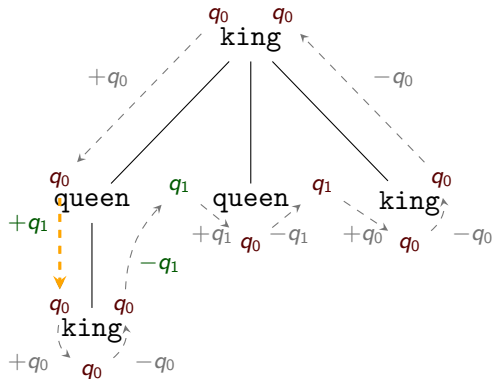
</king>

</king>

stack:

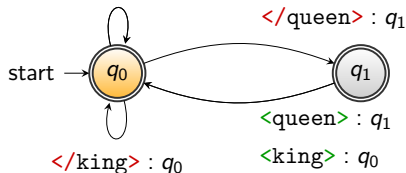
$q_0$

$q_1$



<king> :  $q_0$

<queen> :  $q_1$



</queen> :  $q_1$

<queen> :  $q_1$

<king> :  $q_0$

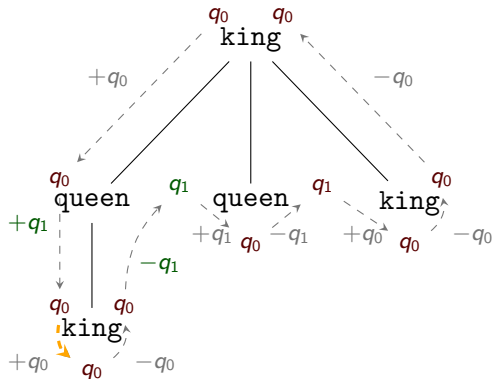
</king> :  $q_0$

# VPA: run

```
<king>
  <queen>
    <king>
      </king>
    </queen>
  <queen>
    </queen>
  <king>
    </king>
</king>
```

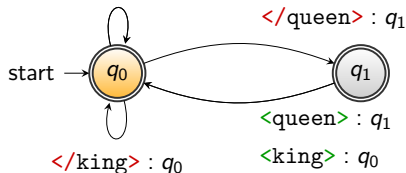
stack:

$q_0$
$q_1$
$q_0$



<king> :  $q_0$

<queen> :  $q_1$

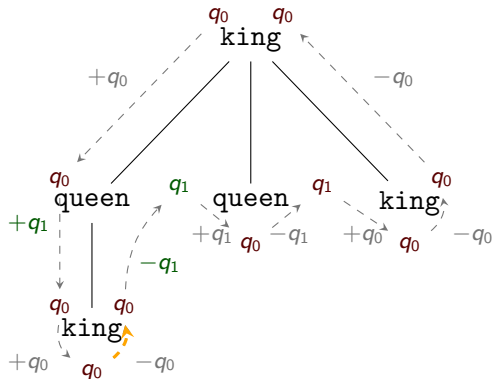


# VPA: run

```
<king>  
  <queen>  
    <king>  
    </king>  
  </queen>  
  <queen>  
    </queen>  
  <king>  
    </king>  
</king>
```

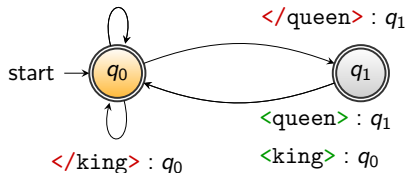
stack: 

$q_0$
$q_1$
$q_0$



<king> :  $q_0$

<queen> :  $q_1$

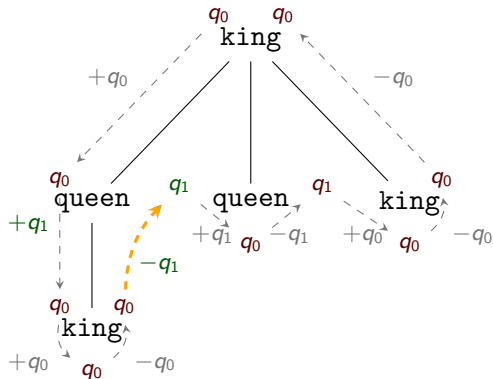


# VPA: run

```
<king>  
  <queen>  
    <king>  
    </king>  
  </queen>  
  <queen>  
    </queen>  
  <king>  
    </king>  
</king>
```

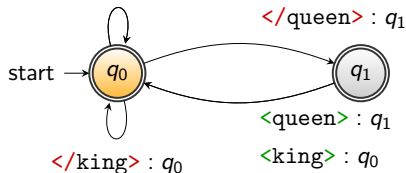
stack: 

$q_0$
$q_1$



$\langle \text{king} \rangle : q_0$

$\langle \text{queen} \rangle : q_1$



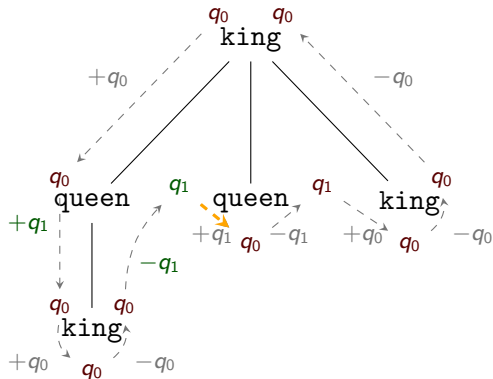


# VPA: run

```
<king>
  <queen>
    <king>
      </king>
    </queen>
    <queen>
      </queen>
    <king>
      </king>
    </king>
```

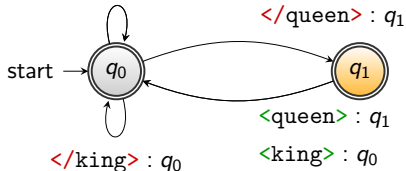
stack:

$q_0$
$q_1$



<king> :  $q_0$

<queen> :  $q_1$



# VPA: run

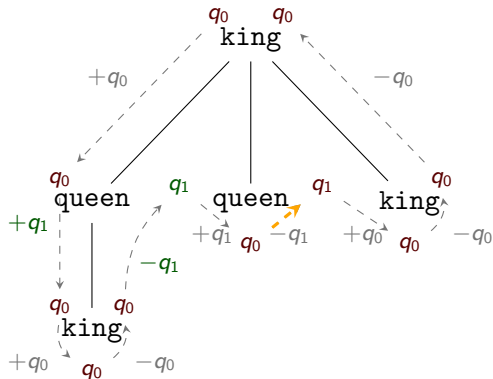
```

<king>
  <queen>
    <king>
      </king>
    </queen>
  <queen>
    </queen>
  <king>
    </king>
  </king>

```

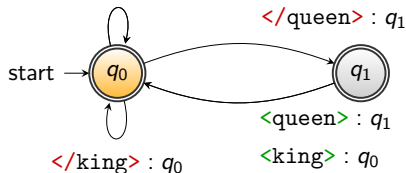
stack:

$q_0$
$q_1$



$\langle \text{king} \rangle : q_0$

$\langle \text{queen} \rangle : q_1$



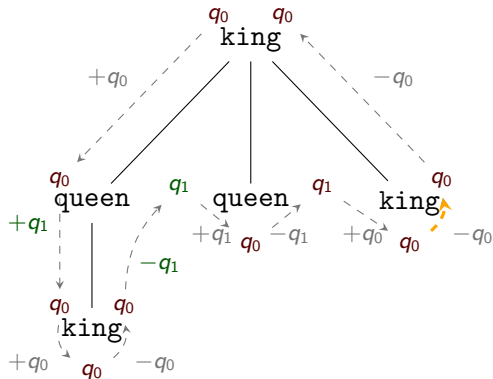


# VPA: run

```
<king>
  <queen>
    <king>
      </king>
    </queen>
  <queen>
    </queen>
  <king>
    </king>
  </king>
```

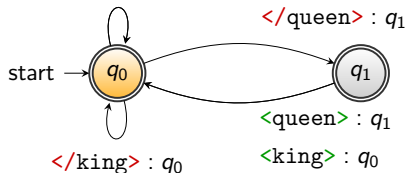
stack:

$q_0$
$q_0$



$\langle \text{king} \rangle : q_0$

$\langle \text{queen} \rangle : q_1$



$\langle \text{queen} \rangle : q_1$

$\langle \text{king} \rangle : q_0$

$\langle \text{king} \rangle : q_0$

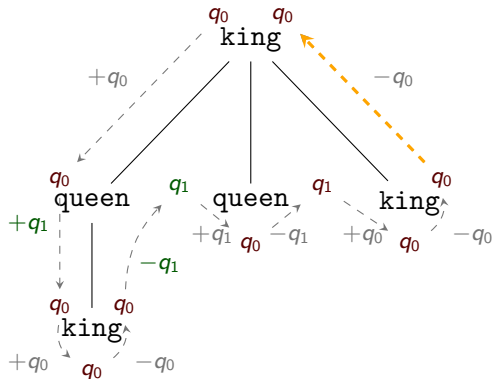
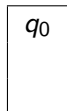
# VPA: run

```

<king>
  <queen>
    <king>
      </king>
    </queen>
  <queen>
    </queen>
  <king>
    </king>
  </king>

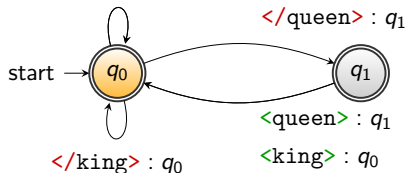
```

stack:



<king> :  $q_0$

<queen> :  $q_1$

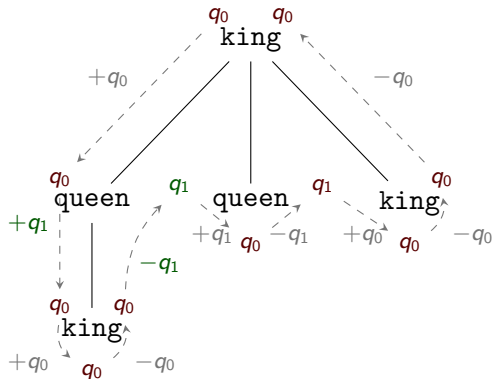


# VPA: run

```

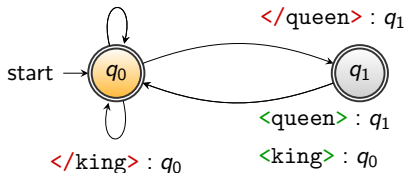
<king>
  <queen>
    <king>
      </king>
    </queen>
  <queen>
    </queen>
  <king>
    </king>
  </king>

```



`<king> : q0`

`<queen> : q1`



Language  $L(\mathcal{A}) =$  hedges in which all rightmost children are labeled king.

# Along the path: detailed bounds for VPAs

## Theorem (VPA emptiness)

*One can decide emptiness of  $L(\mathcal{A})$  in  $O(|\Delta| \times |Q| + |Q|^3)$ .*

## Theorem (VPA evaluation (depending on strategy))

- $O(|\mathcal{A}|^2 \times 2^{2Q^2} + |t|)$ ,
- $O((|\Delta| \times |Q| + |Q|^3) \times |t|)$ ,

## Tight bounds for the pumping lemma

## Theorem

*There is a family of VPAs  $\mathcal{A}_n$  with  $n$  states and stack symbols such that the smallest tree in  $L(\mathcal{A}_n)$  has size  $2^{\Omega(n^2)}$ .*

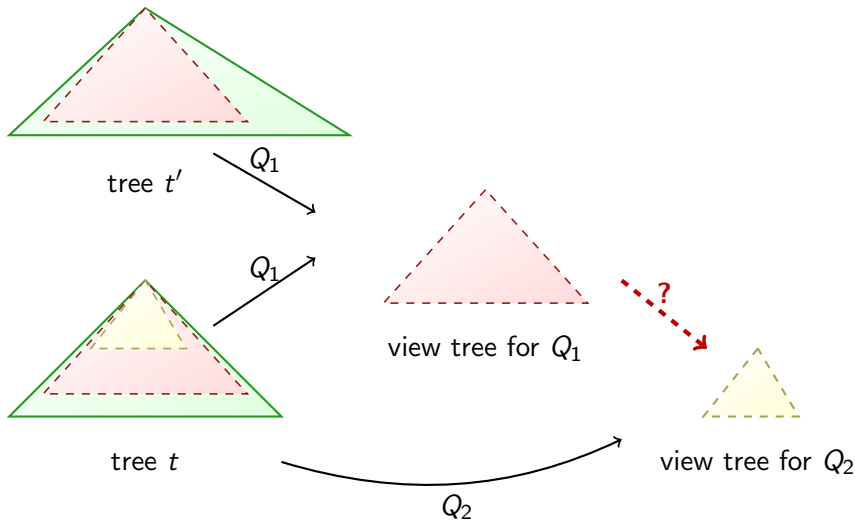
# Outline

- 1 Context
- 2 Modelization
- 3 **Determinacy and Query rewriting**
  - Definition, hardness results
  - A restriction: interval bounded-queries
  - Our results
- 4 View update
- 5 Deterministic schema



## Problem(s) statement

$Q_1$  determines  $Q_2$  iff  $\forall t, t' \ Q_1(t) = Q_1(t')$  implies  $Q_2(t) = Q_2(t')$ ?



# Determinacy by example

$\Downarrow^*::\text{king} \cup \Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$  determines  $\Downarrow^*::\text{king}/\Downarrow::\text{duke}$

easy: simply select  $\Downarrow^*::\text{king}/\Downarrow::\text{duke}$

$\Downarrow^*::\text{king}/\Downarrow^*::\text{queen} \cup \Downarrow^*::\text{queen}/\Downarrow^*::\text{king} \cup \Downarrow^*::\text{duke}$  determines

$\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen and } \Uparrow^*::\text{king}]$ :

select  $\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen}] \cup \Downarrow^*::\text{duke}[\Uparrow^*::\text{king}]$ .

# Determinacy by example

$\Downarrow^*::\text{king} \cup \Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$  determines  $\Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$

easy: simply select  $\Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$

$\Downarrow^*::\text{king}/\Downarrow^*::\text{queen} \cup \Downarrow^*::\text{queen}/\Downarrow^*::\text{king} \cup \Downarrow^*::\text{duke}$  determines

$\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen and } \Uparrow^*::\text{king}]$ :

select  $\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen}] \cup \Downarrow^*::\text{duke}[\Uparrow^*::\text{king}]$ .



# Determinacy by example

$\Downarrow^*::\text{king} \cup \Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$  determines  $\Downarrow^*::\text{king}/\Downarrow::\text{duke}$

easy: simply select  $\Downarrow^*::\text{king}/\Downarrow::\text{duke}$

$\Downarrow^*::\text{king}/\Downarrow^*::\text{queen} \cup \Downarrow^*::\text{queen}/\Downarrow^*::\text{king} \cup \Downarrow^*::\text{duke}$  determines

$\Downarrow^*::\text{duke}[\uparrow^*::\text{queen and } \uparrow^*::\text{king}]$ :

select  $\Downarrow^*::\text{duke}[\uparrow^*::\text{queen}] \cup \Downarrow^*::\text{duke}[\uparrow^*::\text{king}]$ .

$\Downarrow^*::\text{king}[\Downarrow^*::\text{queen}]$  does not determine  $\Downarrow^*::\text{king}$  (not even contained)

$\Downarrow^*::\text{king}$  does not determine  $\Downarrow^*::\text{king}[\Downarrow^*::\text{queen}]$ .



# Determinacy by example

$\Downarrow^*::\text{king} \cup \Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$  determines  $\Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$

easy: simply select  $\Downarrow^*::\text{king}/\Downarrow^*::\text{duke}$

$\Downarrow^*::\text{king}/\Downarrow^*::\text{queen} \cup \Downarrow^*::\text{queen}/\Downarrow^*::\text{king} \cup \Downarrow^*::\text{duke}$  determines

$\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen and } \Uparrow^*::\text{king}]$ :

select  $\Downarrow^*::\text{duke}[\Uparrow^*::\text{queen}] \cup \Downarrow^*::\text{duke}[\Uparrow^*::\text{king}]$ .

$\Downarrow^*::\text{king}[\Downarrow^*::\text{queen}]$  does not determine  $\Downarrow^*::\text{king}$  (not even contained)

$\Downarrow^*::\text{king}$  does not determine  $\Downarrow^*::\text{king}[\Downarrow^*::\text{queen}]$ .



# Deciding determinacy: undecidability in general

## Theorem

*In general determinacy is undecidable.*

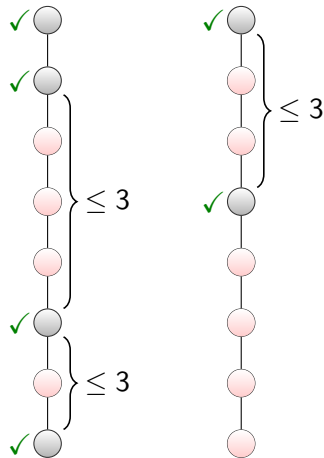
## Proof.

Reduction from the emptiness of intersection of two CFG. □

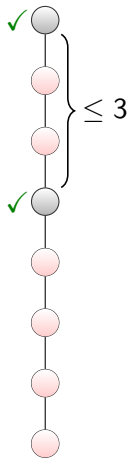
For VPAs and Regular XPath, determinacy is harder than containment:

Tractable restrictions?

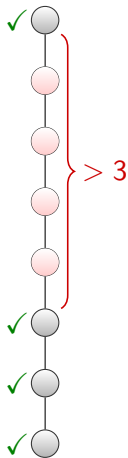
## (Deciding determinacy) Restriction: IB queries



3-interval bounded



not 3-interval bounded



$Q$  is  $k$ -interval bounded if for every tree, along every path to the root...

$Q$  is interval bounded if it is  $k$ -interval bounded for some  $k$ .

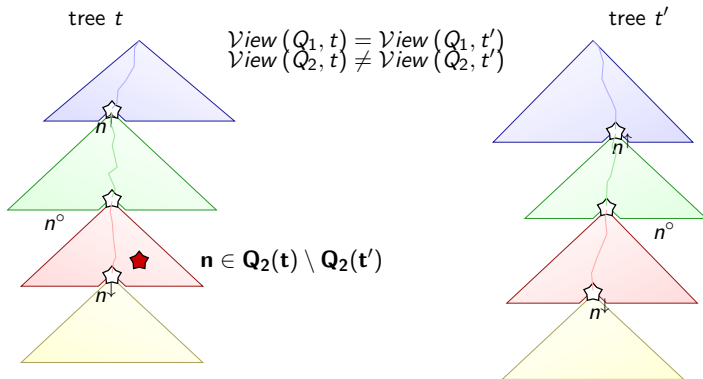
generalizes 1) bounded depth of trees 2) upward-closed queries

# Determinacy for interval bounded queries

Can we find two trees  $t, t'$  such that  $Q_1(t) = Q_1(t')$  but  $Q_2(t) \neq Q_2(t')$ ?

Apply a pumping lemma for VPAs: if there exist two such trees then there exist two “small” such trees (polynomial depth, exponential size).

Double pumping argument in order to preserve the difference for  $Q_2$ .





# Determinacy for interval bounded queries

Can we find two trees  $t, t'$  such that  $Q_1(t) = Q_1(t')$  but  $Q_2(t) \neq Q_2(t')$ ?

Apply a pumping lemma for VPAs: if there exist two such trees then there exist two “small” such trees (polynomial depth, exponential size).

## Theorem

*Determinacy is PSPACE-complete for interval bounded VPAs*

## Proof.

Upper-bound via pumping: guess the trees step by step, check in PSPACE.

Lower bound: compressed membership for regular expressions with squares is PSPACE-hard [Lohrey IJFCS'10]. □

## Summary of our results on determinacy

	VPA			$\mathcal{X}Reg$		
Schema	non-rec	IB	gen	non-rec	IB	gen
containmt.	PTime	PTime	PTime	PSPACE-c	EXPTIME-c	EXPTIME-c
determ.	PSPACE-c <sup>1</sup>	PSPACE-c <sup>2</sup>	undec	PSPACE-c	EXPTIME-c	undec

<sup>1</sup>polynomial when the depth of the DTD is bounded by a *fixed* integer  $k$ .

<sup>2</sup>polynomial when the constant for interval boundedness is a *fixed* integer  $k$ .

**Figure:** Containment and Determinacy in a nutshell.

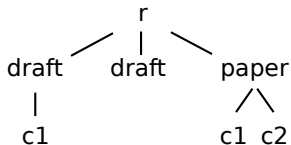


- ★ *Translating Regular XPath to Automata [Calvanese et al. DBPL'09]*
- ★ *Pumping Lemma on VPAs*
- ★ *Transducers functionality [Gurari Ibarra JCSS'81, MST'83]*
- ★ *Language Theory (hardness results on CFG)*  
*[Szymanski Williams FOCS'73, Lohrey IJFCS'10... ]*

# Outline

- 1 Context
- 2 Modelization
- 3 Determinacy and Query rewriting
- 4 View update**
- 5 Deterministic schema

## Problem 2: the view update problem

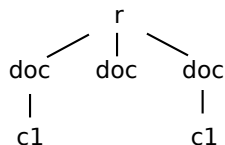


Schema:

<code>r</code>	$\longrightarrow$	<code>(draft   paper)*</code>
<code>draft</code>	$\longrightarrow$	<code>c1?   c2?</code>
<code>paper</code>	$\longrightarrow$	<code>c1,c2</code>

View

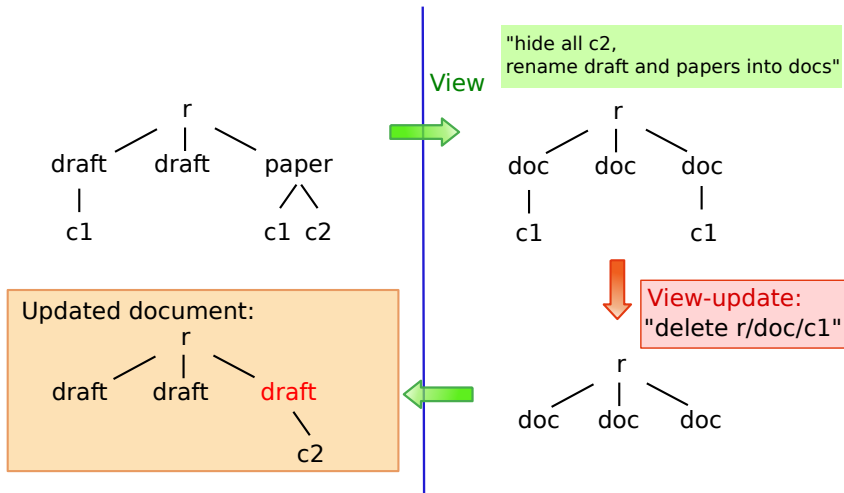
"hide all c2,  
rename draft and papers into docs"



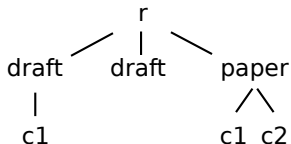
View-Schema:

<code>r</code>	$\longrightarrow$	<code>doc*</code>
<code>doc</code>	$\longrightarrow$	<code>c1?</code>

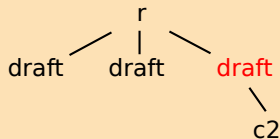
## Problem 2: the view update problem



## Problem 2: the view update problem



Updated document:



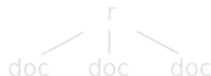
View

"hide all c2,  
rename draft, papers into docs"

Translation of the view update

"delete `r/draft/c1`,  
delete `r/paper/c1`,  
for `$p` in `r/paper` return rename node `$p` as `draft`"

View-update:  
"delete `r/doc/c1`"



# The *View-Update* pb

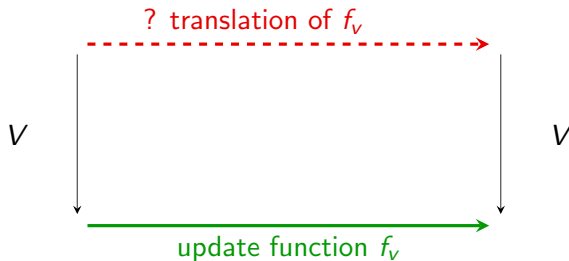


Figure: View update propagation: a synopsis.

# The *View-Update* pb with set of authorized updates $U_s$

For instance  $U_s$  = all updates that do not modify file nodes

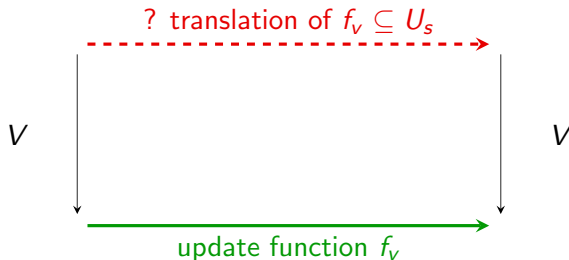


Figure: View update propagation: a synopsis.



# Contributions

- A notion of equivalence for alignments
- Properties of alignment languages w.r.t. composition and equivalence
- Study of the view update problem for update functions, for two settings:
  - 1 when all updates (respecting the schema) are authorized
  - 2 when there are constraints on document updates

# Contributions: results

We can in  $P_{TIME}$ :

- ✓ test if a set of updates is a function
- ✓ test if two functions are equivalent
- ✓ compute the translation of a view update (without constraints)

With constraints, one cannot decide if an update function can be translated, but we identified a very large 'tractable' fragment for which this problem is  $EXPTIME$ -complete.



- ★ *Plandowski's algorithm for testing equivalence of two morphisms on a context-free language [Plandowski ESA'94]*
- ★ *Language theory to prove intractability under constraints (PCP, transducer functionality) [Griffith JACM'68]*

# Outline

- 1 Context
- 2 Modelization
- 3 Determinacy and Query rewriting
- 4 View update
- 5 **Deterministic schema**
  - Glushkov relations and determinism
  - Problem statement
  - Algorithm to decide determinism
  - Summary

# Motivations

DTDs and XML Schema use regular expressions to define the content of elements. In DTDs, we have standard regular expressions.

In XML Schema regular expressions can use numeric occurrences.

CONSTRAINT: those regular expressions must be *deterministic*.

- How can we check if a regular expression is deterministic?
- How can we use determinism to speed up parsing ? (membership pb)

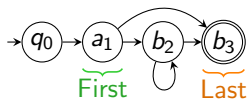
# Structure of regular expressions

$ab^*b$

$abb^*$

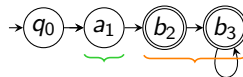
# Structure of regular expressions

$a_1 b_2^* b_3$



$b_3$  follows  $a_1$ ,  $b_2$  follows  $a_1 \dots$

$a_1 b_2 b_3^*$



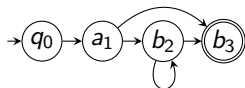
# Deterministic regular expressions (a.k.a. one-unambiguous)

Expression is *non deterministic* if:

$$b_i \xrightarrow{\quad} a_j \quad a_k \quad (j \neq k)$$

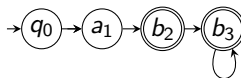
$a_1 b_2^* b_3$

$\Rightarrow$  *non deterministic*



$a_1 b_2 b_3^*$

$\Rightarrow$  *deterministic*



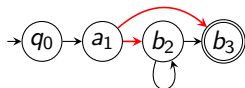
# Deterministic regular expressions (a.k.a. one-unambiguous)

Expression is *non deterministic* if:

$$b_i \begin{array}{c} \curvearrowright \\ \rightarrow \end{array} a_j \rightarrow a_k \quad (j \neq k)$$

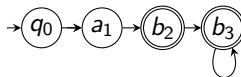
$a_1 b_2^* b_3$

$\Rightarrow$  *non deterministic*



$a_1 b_2 b_3^*$

$\Rightarrow$  *deterministic*



Ambiguity parsing  $w = a$  $b$



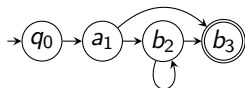
# Deterministic regular expressions (a.k.a. one-unambiguous)

Expression is *non deterministic* if:

$$b_i \xrightarrow{\quad} a_j \xrightarrow{\quad} a_k \quad (j \neq k)$$

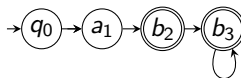
$a_1 b_2^* b_3$

$\Rightarrow$  *non deterministic*



$a_1 b_2 b_3^*$

$\Rightarrow$  *deterministic*



$e = (a + b)b?(ab)^* \quad ?$

$e' = (ab + ba?)^* \quad ?$

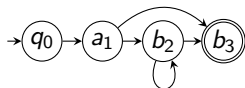
# Deterministic regular expressions (a.k.a. one-unambiguous)

Expression is *non deterministic* if:

$$b_i \xrightarrow{\quad} a_j \quad a_k \quad (j \neq k)$$

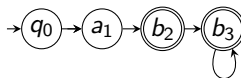
$a_1 b_2^* b_3$

$\Rightarrow$  *non deterministic*



$a_1 b_2 b_3^*$

$\Rightarrow$  *deterministic*



$e = (a + b)b?(ab)^* \Rightarrow$  *deterministic*

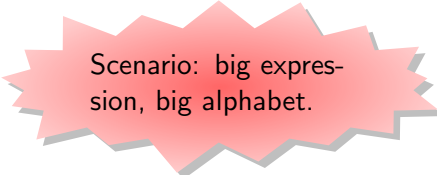
$e' = (\underbrace{ab+ba}_{\text{non-deterministic}})^* \Rightarrow$  *non deterministic*:  $w = b\textcolor{red}{a}$

# Problem statement

## Testing determinism:

Input: expression  $e$ ,

Question: is  $e$  deterministic?



Scenario: big expression, big alphabet.

## Remark:

size of  $e$  = number of nodes in the parse tree  
 $\simeq$  number of positions.

# Testing determinism

Straightforward solution through Glushkov automaton.

Build Glushkov in  $O(|\Sigma| \times |e|)$  [Brüggeman-Klein TCS'93].

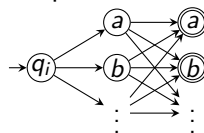
$\Rightarrow$  (quadratic in  $|e|$ )

Number of transitions of Glushkov can be quadratic:

$$e = (a + b + c \dots)(a + b + c \dots),$$

$$e' = (a + b + c \dots)^*,$$

$$e'' = (a?b?c?\dots)$$



# Testing determinism

Straightforward solution through Glushkov automaton.

Build Glushkov in  $O(|\Sigma| \times |e|)$  [Brüggeman-Klein TCS'93].

$\Rightarrow$  (quadratic in  $|e|$ )

With numeric occurrences, same complexity  $O(|\Sigma| \times |e|)$  [Kilpelainen et al IC'07, Inf. Syst'11]

essentially build the Glushkov relations in  $O(|\Sigma| \times |e|)$ , but adapted with some tricky issues to handle numeric indicators

# Testing determinism

Straightforward solution through Glushkov automaton.

Build Glushkov in  $O(|\Sigma| \times |e|)$  [Brüggeman-Klein TCS'93].

$\Rightarrow$  (quadratic in  $|e|$ )

With numeric occurrences, same complexity  $O(|\Sigma| \times |e|)$  [Kilpelainen et al IC'07, Inf. Syst'11]

*Can we do better?*

# Testing determinism

Straightforward solution through Glushkov automaton.

Build Glushkov in  $O(|\Sigma| \times |e|)$  [Brüggeman-Klein TCS'93].

$\Rightarrow$  (quadratic in  $|e|$ )

With numeric occurrences, same complexity  $O(|\Sigma| \times |e|)$  [Kilpelainen et al IC'07, Inf. Syst'11]

*Can we do better?*

## Theorem

*Determinism can be tested in  $O(|e|)$  even with numeric occurrences.*

# Testing Determinism

Do not build the automaton. Instead, work on parse tree and build some pointers+datastructures.

Then identify for each  $a$  the pairs of  $a$ -labeled positions which might follow a common position, and check if they do.

$\implies$  we reduce the number of pairs to a linear number, and check each pair in constant time.



# Testing Determinism

In order to reduce the number of pairs, we use

- ★ Several ideas from [Bojańczyk and Parys JACM'11] (data logic)
- ★ Glushkov relations [Bruggeman-Klein. . .] (automata)


## Remark:

The structures built for testing determinism for the basis of new algorithms to decide membership in (almost) linear time, together with color ancestor queries and (further use of) *LCA*

- ★ *LCA* [Harel and Tarjan, SICOMP'84] (tree algorithms)
- ★ Nearest color ancestor [Muthukrishnan, 96] (OO programming)




# Conclusion

- PB 1 (Queries): Determinacy and Query rewriting  
✓ undecidable in general, exponential for interval bounded-fragment, polynomial for restricted cases
- PB 2 (Updates): The view update problem  
✓ polynomial without constraints, undecidable with, but scarcely tractable except for simple cases
- PB 3 (Schema): check if a schema is “correct” w.r.t. W3C specifications  
✓ linear algorithm

 Along the way, we also developed new techniques and proved interesting results for word and tree automata.

# Conclusion

## Open Questions:

-  *Is VPA evaluation quadratic?*
-  *Is membership linear for deterministic regular expressions?*
-  *Define and take into account quality of the translation for the view update problem.*

*Automata theory provides a general framework to solve very diverse problems on XML databases. . .*

*. . . and database applications (esp. big data processing) also raises interesting challenges for automata theory*