Final exam, March 3rd, 2016

- Duration: 3 hours. There are 3 independent exercises.
- Allowed documents: lecture notes, personal notes, but no electronic devices.
- Mobile phones must be switched off.
- Answers may be written in English or French.
- All variables must be bound or quantified explicitly.

Reminder Exercises 2 and 3 involve mutable lists. Recall that mutable lists are implemented using cells with a head and a tail field, and that the empty list is represented using the null pointer.

```ocaml
type 'a cell = { mutable hd : 'a; mutable tl : 'a cell } (* or null *)
```

Recall that a mutable linked list is described by the heap predicate \( p \Rightarrow \text{Mlist} \ M \), where \( p \) denotes the location of the first cell (or null), and where \( L \) describes the values stored in the head fields of the cells.

\[
p \Rightarrow \text{Mlist} \ M \equiv p \Rightarrow \text{MlistSeg} \ \text{null} \ M
\]

\[
p \Rightarrow \text{MlistSeg} \ q \ L \ equivalent \ M \equiv \begin{cases} \text{nil} \Rightarrow [p = q] & x :: L' \Rightarrow \exists p'. \ p \Rightarrow [\text{hd}=x; \text{tl}=p'] \cdot p' \Rightarrow \text{MlistSeg} \ q' L' \end{cases}
\]

1 Binomial Coefficients

**Definition** The binomial coefficients \( C(n,p) \), for \( 0 \leq p \leq n \), are defined recursively as follows.

\[
C(n,0) = 1 \\
C(n,n) = 1 \\
C(n,p) = C(n-1,p-1) + C(n-1,p) \quad (0 < p < n)
\]

**Program A** The code below computes the binomial coefficients for arguments up to some value \( n \), storing them into a matrix called \( M \). The matrix \( M \) is declared globally, and has dimension \( N \) by \( N \), for some fixed constant \( N \).

```ocaml
let triangle (n:int) : unit
  requires { 0 \leq n < N }
  writes { M }
  ensures { forall i,j. 0 \leq j \leq i \leq n \rightarrow M[i,j] = C(i,j) }
= for i = 0 to n do
  M[i,0] <- 1;
  M[i,1] <- 1;
  for j = 1 to i-1 do
    M[i,j] <- M[i-1,j] + M[i-1,j-1];
  done
  done
```

**Question 1.1.** Propose loop invariants for the above code, both for the external loop and the internal loop. Explain why your invariants are sufficient to prove the code correct (max 10 lines).

**Answer.** External loop:

\[
I = \forall k \ l. \ 0 \leq l \leq k < i \rightarrow M[k,l] = C(k,l)
\]

Internal loop:

\[
I \land (\forall l. \ 0 \leq l < j \rightarrow M[i,l] = C(i,l)) \land M[i,i] = 1
\]

It is necessary to repeat the external invariant \( I \) in the internal invariant, because otherwise the internal invariant cannot be preserved: there is no information known about the values stored in \( M \) in the previous lines. For the same reason, it is necessary to add \( M[i,i] = 1 \) because this information is needed to establish preservation of the external invariant, and it would not be known without stating it in the internal invariant.
**Program B** The code below is a variant of the previous program that computes the rows iteratively, in-place inside a single array of length \( n + 1 \). As suggested by the keyword `downto`, the internal loop iterates downwards, meaning that \( j \) takes the values \( i-1, i-2, \ldots, 1 \).

```ocaml
let binomial (n:int) : int
requires { 0 \leq n }
ensures { forall i. 0 \leq i \leq n, result[i] = C(n,i) }
= let a = Array.make (n+1) 0 in
(* a fresh array of length n+1, initialized with 0 *)
for i = 0 to n do
  a[i] <-- 1;
for j = i-1 downto 1 do
  a[j] <-- a[j] + a[j-1];
done
done;
a
```

**Question 1.2.** The general form of a “for .. downto” loop is:

\[
t = \text{for } i = v_1 \text{ downto } v_2 \text{ do invariant } \{ I \} \text{ e done}
\]

Propose a formula for the weakest precondition \( WP(t, Q) \), where the term \( t \) denotes such a loop and where \( Q \) denotes a postcondition. Justify every parts of the formula that you propose (max 10 lines).

**Answer.**

\[
WP(t, Q) = \begin{cases} 
  Q & \text{if } v_1 < v_2 \\
  Q[i \leftarrow i - 1] \land \\
  \forall \vec{v}. (\forall i. (v_2 < i \leq v_1 \land I \rightarrow I[i \leftarrow i - 1]) \land \\
  (I[i \leftarrow v_2 - 1] \rightarrow Q)[\vec{w} \leftarrow \vec{v}]) & \text{else}
\end{cases}
\]

where \( \vec{w} \) are the program variables modified in the loop body and \( \vec{v} \) are fresh logic variables.

The first line handles the particular case when the loop is not entered: it is just needed to satisfy \( Q \) immediately. The second line establishes the invariant initially, that is when \( i = v_1 \), the 3rd line establishes the preservation of invariant during any loop iteration, the 4th line allows to establish \( Q \) knowing that the invariant is true at loop exit. The 3rd and 4th line are quantified over the values of the variables modified in the loop, because these values can be arbitrary.

**Question 1.3.** Propose loop invariants for program B, both for the external loop and the internal loop. Explain why your invariants are sufficient to prove the code correct (max 10 lines).

**Answer.** For external loop: we express that the current content of the array is the \((i-1)\)-th line of the matrix the binomial coefficients:

\[
\forall k. 0 \leq k < i \rightarrow a[k] = C(i-1, k)
\]

For the internal loop: we need to express that we already computed the \( i \)-th line for the indices larger than \( j \) but not yet for the others:

\[
\forall k. 0 \leq k \leq j \rightarrow a[k] = C(i-1, k) \\
\forall k. j < k \leq i \rightarrow a[k] = C(i, k)
\]

**Program C** Consider the program B with the body of the function modified as follows.

```ocaml
let a = Array.make (n+1) 1 in
(* a fresh array of length n+1, initialized with 1 *)
for i = 1 to n do
  for j = i-1 downto 1 do
    a[j] <-- a[j] + a[j-1];
  done
done;
a
```

**Question 1.4.** Is the code of program C provable with the same loop invariants as those of program B? If yes, explain why. If no, propose alternative invariants for program C, and explain why these new invariants suffice (max 10 lines).
Answer. Because \( a[i] \) is not assigned to 1 just before entering the internal loop, like in program B, we need some way to know that \( a[i] \) is already equal to 1. This must be done using two more invariants, in addition to the ones we had for program B: for the external loop

\[
\forall k. i \leq k \leq n \rightarrow a[k] = 1
\]

and for the internal loop

\[
\forall k. i < k \leq n \rightarrow a[k] = 1
\]

2 Exceptions in Separation Logic

Representation of exceptions We consider an extension of Separation Logic to support exceptions. For simplicity, we here assume that an exception always carries an integer value. The result of the evaluation of a term is described by the inductive data type Res, defined as follows.

**Inductive** Res : Type \( ightarrow \) Type := Val : A \( \rightarrow \) Res A | Exn : int \( \rightarrow \) Res A.

In this context, a triple is written \( \langle H, t, Q \rangle \), where the pre-condition \( H \) has type Hprop (i.e. Heap \( \rightarrow \) Prop) and the post-condition \( Q \) has type Res A \( \rightarrow \) Hprop, where \( A \) corresponds to the type of \( t \). We define the following entailment relations:

\[
H \triangleright H' \quad \quad H h \triangleright H' h \\
Q \triangleright Q' \quad \quad Q r \triangleright Q' r \\
Q \triangleright_{val} Q' \quad \quad Q (Val v) \triangleright Q' (Val v) \\
Q \triangleright_{exn} Q' \quad \quad Q (Exn n) \triangleright Q' (Exn n).
\]

In the presence of exceptions, the reasoning rule for values can be stated as follows.

\[
\frac{H \triangleright Q (Val v) \quad Q \triangleright_{exn} [False]}{\langle H \rangle \triangleright_{val} \{Q\}} \quad \text{VAL}
\]

**Question 2.1.** A term of the form \( \text{“raise } n \text{”} \) is used to throw an exception carrying the integer value \( n \). State a rule for exceptions with a conclusion of the form \( \langle H \rangle \triangleright_{val} \{Q\} \).

Answer.

\[
\frac{H \triangleright Q (Exn n) \quad Q \triangleright_{val} [False]}{\langle H \rangle \triangleright_{val} \{Q\} \quad \text{RAISE}}
\]

**Question 2.2.** State a reasoning rule for let-bindings, following the template given below.

\[
\frac{\langle \ldots \rangle t_1 \{\ldots\} \quad \langle \forall x. \{\ldots\} t_2 \{\ldots\} \rangle \quad \ldots \triangleright_{exn} \ldots}{\langle H \rangle \triangleright_{exn} \{Q\} \quad \text{LET}}
\]

Answer.

\[
\frac{\langle H \rangle t_1 \{Q'\} \quad \langle \forall x. \{Q' (Val x)\} t_2 \{Q\} \rangle \quad \ldots \triangleright_{exn} \ldots}{\langle H \rangle \triangleright_{exn} \{Q\} \quad \text{LET}}
\]

**Question 2.3.** The try-catch construct, written \( \text{“try } t_1 \text{ with } x \rightarrow t_2 \text{”} \), evaluates as follows. If \( t_1 \) returns a value \( v \), then the construct returns \( v \). Otherwise, if \( t_1 \) throws an exception carrying \( n \), then the term \( t_2 \) is executed, with \( x \) bound to \( n \). State a reasoning rule for the try-catch construct.

Answer.

\[
\frac{\langle H \rangle t_1 \{Q'\} \quad \langle \forall x. \{Q' (Exn x)\} t_2 \{Q\} \rangle \quad \ldots \triangleright_{val} \ldots}{\langle H \rangle \triangleright_{val} \{Q\} \quad \text{TRY}}
\]

Remark: the next two questions are independent from the previous ones.

**Question 2.4.** Give a (most-general) specification for the function \( \text{nth} \), which returns the \( i \)-th element of a pure list, and whose code is shown below. Hint: state the post-condition in the form \( \langle \lambda x. \text{match } r \text{ with } ... \rangle \), and decompose \( l \) as \( l \rightarrow x :: l_2 \) in case of normal termination.

```ocaml
let rec nth (i:int) (l:'a list) : 'a =
  if i < 0 || l = [] then raise 3
else if i = 0 then head l
else nth (i-1) (tail l)
```
Answer.

$$\forall i. \{ [i] \, : \text{nth(i)} \} \text{ with } \lambda r. \text{match } r \text{ with } \begin{cases} \text{Val}_x \Rightarrow \exists l_1 l_2. l = l_1 ++ x :: L_2 \land |l_1| = i \\ \text{Exn}_n \Rightarrow [n \equiv 3 \land (i < 0 \lor i \geq |l|)] \end{cases}$$

Remark: above, it is also possible to place all the body of the post-condition inside brackets.

**Question 2.5.** Give a (most-general) specification for the function \texttt{mnth\_cell}, which returns the address of \texttt{i}-th cell of a mutable list (and not the contents of this cell), and whose code is shown below. Hint: the post-condition must, in all cases, return the ownership of all the cells of the list.

```ocaml
def mnth\_cell (i:int) p:'a cell : 'a cell =
  if i < 0 || p == null then raise 3
  else if i = 0 then p
  else mnth\_cell (i-1) p.tl
```

**Answer.**

$$\forall i p L. \{ p : \text{Mlist } L \} \text{ with } \lambda r. \text{match } r \text{ with } \begin{cases} \text{Val}_q \Rightarrow \exists l_1 L_2. \quad [L = L_1 ++ L_2 \land |L_1| = i] \\ * p : \text{MistSeg } q L_1 * q : \text{Mist } L_2 \quad \text{with } \lambda r. [n \equiv 3 \land (i < 0 \lor i \geq |L|)] \end{cases}$$

**3 Hashsets**

We assume the existence of a polymorphic hash function \texttt{h}, which, when applied to an argument \texttt{x}, returns a non-negative integer called the hash value of \texttt{x}, written \texttt{h(x)}.

```ocaml
def h 'a -> int
```

A hashset is a data structure that represents a set of elements using an array of buckets. If the array has length \texttt{n} (for some \texttt{n} \geq 0), then an element \texttt{x} from the set is stored in the bucket at index “\texttt{h(x) mod n}”.

**Representation 1** First, we assume that each bucket is represented as a pure list, as shown below.

```ocaml
def type 'a hashs\_set\_1 = ('a list) array
```

Such a data structure is described by a heap predicate of the form \texttt{p \rightarrow Array L}. Here, the list \texttt{L} has type list(\texttt{list} \texttt{a}), where \texttt{a} denotes the type of the elements. Thus, \texttt{L[i]} denotes the contents of the bucket at index \texttt{i} in the main array. Thereafter, we write \texttt{|L|} for the length of the list \texttt{L}, thus we have: \texttt{n = |L|}.

**Question 3.1.** To describe such a hashset, we define the following heap predicate:

$$p \rightarrow \text{HashSet}_1 E \equiv \exists L. \ p \rightarrow \text{Array } L \ * \ [\text{Repr}_1 L \ E].$$

Give the definition of \texttt{Repr\_1} (of type \texttt{list} \texttt{a} \rightarrow \texttt{set} \texttt{a} \rightarrow \texttt{Prop}), which should assert that the elements of \texttt{E} are stored in the appropriate buckets, and that the buckets contain only elements from the set \texttt{E}.

**Answer.** Naive solution:

$$\text{Repr}_1 L \ E \equiv (\forall x \in E. x \in L[h(x) \mod |L|]) \land (\forall i \in [0, |L| - 1], \forall x \in L[i]. x \in E \land i = h(x) \mod |L|)$$

Remark: the definition (\texttt{x \in E \rightarrow x \in L[h(x) \mod |L|]} is tempting yet incomplete because it does not constrain the contents of the buckets \texttt{L[i]} when \texttt{i} is not in the image of \texttt{h}.

**Question 3.2.** Consider the remove function shown below. Give a specification for this function in terms of \texttt{HashSet\_1}. Make sure to properly quantify all variables.

```ocaml
def remove1 (p:'a hashs\_set\_1) (a:'a) : unit =
  let k = h(a) mod (\texttt{Array}.length p) in
  p.(k) <- List.filter (fun x -> x <> a) p.(k)
```

**Answer.**

$$\forall p a E. \{ p \rightarrow \text{HashSet}_1 E \} \ (\text{remove1 p a}) \ {\lambda \ p \rightarrow \text{HashSet}_1 (E \setminus \{a\})}$$

**Question 3.3.** Give a specification for the OCaml function \texttt{List.\_filter}, which filters elements from a pure list \texttt{l}, in order to describe the simple case where the filter function is applied to a function \texttt{f} that does not perform any side effects. You may assume the existence of a logical filter function called \texttt{Filter}, of type \texttt{\forall a. (a \rightarrow \texttt{Prop}) \rightarrow \texttt{list a} \rightarrow \texttt{list a}.
Answer.
\[ \forall f : P. \quad (\forall x. \quad \{ [ ] \} (f x) \{ \lambda b. \quad [ b = true \iff P x ] \}) \Rightarrow \{ [ ] \} (\text{filter}\ f\ l) \{ \lambda x'. \quad [ l' = \text{Filter}\ P \ l' ] \} \]

**Question 3.4.** Give another specification for the function `List.filter`, this time to describe the case where the filter function is applied to a function \( f \) that might perform side effects on the global state. Hint: introduce an invariant \( J \) of type \( \text{list}\ a \rightarrow \text{list}\ a \rightarrow \text{Hprop} \).

**Answer.**
\[ \forall f : J. \quad (\forall x. \quad \{ [ ] \} (f x) \{ \lambda k. \quad J (k \& k') (\text{if } b \text{ then } (k' \& x') \text{ else } k) \}) \Rightarrow \{ [ [ ] ] \} (\text{filter}\ f\ l) \{ \lambda x'. \quad J l' \} \]

Recall: \( k \& x = k \uplus x :: \text{nil} \). Alternative post for the premise: \( \lambda b. \text{if } b \text{ then } J (k \& k') (k' \& x') \text{ else } J (k \& k) k' \).

**Representation 2** We now consider buckets represented using disjoint mutable lists.

```plaintext
let rec mremove (a:'a) (s:'a cell) : 'a cell =
  if s == null then s else begin
    let t = mremove a s.tl in
    if s.hd = a then t else begin
      s.tl <- t;
      s
    end
  end
```

**Question 3.5.** The recursive function `mremove` shown below removes all occurrences of an element from a mutable list. Give a specification for this function in terms of the heap predicate \( k \).

Let's consider the function `mremove` shown below.

Answer.
\[ \forall a : \text{List}\ L. \quad \{ \text{mremove}\ a\ s \} \{ \lambda x. \quad r \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ L) \} \]

**Question 3.6.** Prove that the code of `mremove` is correct with respect to the specification proposed in question 3.5. Your proof should clearly distinguish the various cases. Make sure to mention the names of the structural rules of the logic being used. (Expected answer: 15 lines.)

**Answer.** Proof by induction on \( L \).

- Case \( s = \text{null} \). Then \( L = \text{nil} \). Precondition: \( s \rightarrow \text{List}\ \text{nil} \), same as \( [ ] \). Thus: \( \text{Filter}\ (\neq a)\ L = \text{nil} \).
  
  Return value: \( r = \text{null} \). Post-condition: \( s \rightarrow \text{List}\ \text{nil} \), same as \( [ ] \).

- Case \( s \neq \text{null} \). Then, precondition implies existence of \( x \) and \( s' \) and \( L' \) such that the state is: \( s \rightarrow [\text{hd}=x;\ \text{tl}=s'] \). Let \( s' \rightarrow \text{List}\ L' \). Applying the frame rule to \( s \rightarrow [\text{hd}=x;\ \text{tl}=s'] \), induction hypothesis gives: \( t \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ L) \).

- Subcase \( x = a \). Return value: \( t \). Post-condition: \( t \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ (x :: L')) \), matches the state because \( x = a \). Apply GC rule to \( s \rightarrow [\text{hd}=x;\ \text{tl}=s'] \).

- Subcase \( x \neq a \). Update to: \( s \rightarrow [\text{hd}=x;\ \text{tl}=t] \). Folding it back with \( t \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ L') \) gives: \( s \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ L') \). Return value: \( s \). Post-condition: \( s \rightarrow \text{List}\ (\text{Filter}\ (\neq a)\ (x :: L')) \), matches the state because \( x \neq a \).

**Question 3.7.** Consider the function `remove2` shown below.

```plaintext
let remove2 (p:'a hashset2) (a:'a cell) : unit =
  let k = h(a) mod (Array.length p) in
  in p.(k) <- mremove a p.(k)
```

State a specification for this function where the precondition is: \( p \rightarrow \text{Array}\text{of List}\ L \), and where the post-condition takes the form: \( p \rightarrow \text{Array}\text{of List}\ L' \).

**Answer.**
\[ \forall a : \text{P} L. \quad \{ p \rightarrow \text{Array}\text{of List}\ L \}
   \quad (\text{remove2}\ p\ a)
   \quad \{ \lambda x. \quad \exists L'. \quad p \rightarrow \text{Array}\text{of List}\ L' \}
   \quad \{ \lambda x. \quad L' \cdot L' (h(a) := (\text{Filter}\ (\neq a)\ (L[h(a)])) = L' \}
   \quad \{ \lambda x. \quad x \in L' \Rightarrow x \in L[h(a)] \wedge x \neq a \} \]

Alternative version for specifying \( L' \): \[ \forall x \neq h(a). \quad L'[i] = L[i] \iff x \in L[h(a)] \land x \neq a. \]
**Question 3.8.** Prove the correctness of the specification proposed at the previous question for `remove2`, by exploiting the specification of `mremove` from question 3.5. (Expected answer: 12 lines.) You may assume the following equality to be already established:

\[
p \rightsquigarrow \text{Arrayof } R \ L = p \rightsquigarrow \text{Arraysize}[L] \times p \rightsquigarrow \text{Cellof } R \ i \ (L[i]) \times \bigwedge_{k \in [0;|L|-1];(i)} p \rightsquigarrow \text{Cellof } R \ k \ (L[k])
\]

where: \( p \rightsquigarrow \text{Cellof } R \ i \ V = \exists v. (p[i] \mapsto v) \times (v \mapsto RV) \).

**Answer.** Let \( k \) denote \( h(a) \mod n \).

- Applying the conversion rule for arrays to the pre-condition \( p \rightsquigarrow \text{Arrayof } M \ list \ L \), we can isolate the \( k \)-th cell: \( p \rightsquigarrow \text{Cellof } M \ list \ k \ (L[k]) \) and focus on it to obtain \( (p[k] \mapsto s) \times (s \rightsquigarrow \text{List} \ (L[k])) \), for some list pointer \( s \). The predicate \( (p[k] \mapsto s) \) allows us to read the pointer \( s \) on the mutable list describing the \( k \)-th bucket.
- The call to `mremove` applied to \( s \rightsquigarrow \text{List} \ (L[k]) \) returns a pointer \( t \) such that: \( t \rightsquigarrow \text{List} \ (\text{Filter}(\neq a) \ (L[k])) \).
- The write of \( t \) in the array transforms \( p[k] \mapsto s \) into \( p[k] \mapsto t \). Let \( L' = L[k] := (\text{Filter}(\neq a) \ (L[k])) \). By using the conversion rule for arrays backwards on \( L' \), we get: \( p \rightsquigarrow \text{Arrayof } M \ list \ L' \), which matches the post-condition.

**Question 3.9.** Assume a strict order relation on elements, written \( x < y \). We write “sorted \((<)\) L” the assertion stating that a logical list \( L \) is sorted with respect to \(<\). Consider the function `minsert` shown below, which inserts an element in a sorted mutable list. This element is assumed to not already be in the list.

```latex
let minsert (a:'a) (s:'a cell) = 'a cell =
  if s == null || a < s.hd then (hd = a; tl = s) else begin
    let r = ref s in
    while true do
      let p = !r in
      let q = p.tl in
      if q == null || a < q.hd then begin
        p.tl <- { hd = a; tl = q }; break;
      end;
      r := q;
    done;
s
  end
```

Assume the initial state to be described by \( s \rightsquigarrow \text{List} \ L \). For the code above:

1. State an invariant that is true at the beginning of every iteration of the loop (but not necessarily after the `break`).
2. Describe the state just before the beginning of the loop, and explain how it entails the loop invariant.
3. Describe the state that you obtain just before the `break` instruction, and explain how it allows deriving \( s \rightsquigarrow \text{List} \ L' \), for some list \( L' \) that is sorted and that stores the elements of \( L \) plus the element \( a \).
4. Briefly justify why the invariant is preserved in case the loop steps to the next iteration (i.e. does not `break`), focusing only on the justification of the purely logical facts from the invariants.
5. Justify termination of the loop. (Expected answer: 25 lines. Make sure to be very precise about all the details in the formulae that you write. If you have an invariant but know that it is not strong enough, indicate it explicitly.)

**Answer.** (1) The invariant is:

\[
\exists x p q L_1 L_2. (r \mapsto p) \times (s \rightsquigarrow \text{ListSeg} \ p L_1) \times p \mapsto \{ \text{hd} = x; \text{tl} = q \} \times (q \rightsquigarrow \text{List} L_2) \times (L = L_1 + x :: L_2) \times [x < a]
\]

Remark: above, \( [p \neq \text{null}] \) may be included, but is in fact derivable. We may also include \([\text{sorted } L]\) but this can be kept as a pure fact in the context, since \( L \) is fixed during the loop.

(2) Just before the loop, the state is, for some \( s' \),

\[
(r \mapsto s) \times s \mapsto \{ \text{hd} = v; \text{tl} = s' \} \times (s' \rightsquigarrow \text{List} L') \quad \text{where } L = v :: L'
\]

This state entails the invariant, with \( p = s \) and \( q = s' \), where \( s' \) is the contents of the tail field of \( s \), which we know exist since \( s \neq \text{null} \) and \( L_1 = \text{nil} \) and \( L_2 = \text{tail} L \). The empty list segment \( s \rightsquigarrow \text{ListSeg} \ s L_1 \) is entailed by \([\cdot]\). The property \([a < x]\) comes from the first line of the code.
(3) Just before the break, the state is described as follows, for some \( q' \):

\[
(s \leadsto \text{MlistSeg} p L_1) \star p \mapsto [\text{hd} = x; \text{tl} = q'] \star q' \mapsto [\text{hd} = a; \text{tl} = q] \star (q \leadsto \text{Mlist} L_2) \star [L = L_1 + x :: L_2] \star [x < a] \star [L_2 = \text{nil} \| a < \text{head} L_2]
\]

By exploiting the concatenation rule for segments, and folding the definition of \( \text{MlistSeg} \), we get: \((q \leadsto \text{Mlist} (L_1 + x :: a :: L_2))\). The list involved contains the elements of \( L \) plus the element \( a \). It is sorted because \( L_1 + x :: \text{nil} \) and \( L_2 \) are sorted (since they are sublists of \( L \)), and \( a \) is greater than \( x \), and \( a \) is smaller than the head of \( L_2 \), if it exists.

(4) If the loop steps, then \( q \neq \text{null} \), so \( L_2 \neq \text{nil} \). Therefore, \( L_2 = y :: L'_2 \) for some \( y \) and \( L'_2 \). We have \( L = (L_1 + x) + y :: L'_2 \) as new equality. There remains to justify \( y < a \). This comes from the fact that the test \( a < y \) has failed, and that \( a \neq y \) because \( a \) is assumed to not already be in the list \( L \).

(5) The measure justifying termination is the length of \( L_2 \), which is initially equal to \( \text{tail} L \), and then goes down towards \( \text{nil} \). When reaching \( \text{nil} \), or earlier if \( a \) is inserted before the end of the list, the loop is interrupted.

**Question 3.10.** The representation predicate of type \( \text{HashSet} 2 \) is defined as shown below:

\[
p \leadsto \text{HashSet} 2 \ E \Rightarrow \exists L. p \leadsto \text{Arrayof Mlist} L \star [\text{Repr} 1 L E].
\]

Recall the specification of \( \text{remove} 1 \) from question 3.2. The function \( \text{remove} 2 \) admits the same specification, except with the representation predicate \( \text{HashSet} 2 \) instead of \( \text{HashSet} 1 \). Prove the correctness of \( \text{remove} 2 \) with respect to this specification, by exploiting the specification already established for the function \( \text{remove} 2 \) in question 3.7. (Expected answer: 15 lines.)

**Answer.** Our goal is to prove:

\[
\forall p E. \{p \leadsto \text{HashSet} 2 \ E\} (\text{remove} 2 p a) \{\lambda_. p \leadsto \text{HashSet} 2 (E \setminus \{a\})\}.
\]

- By definition of \( \text{HashSet} 2 \), there exists \( L \) such that the state is \( p \leadsto \text{Arrayof Mlist} L \) and we have “\( \text{Repr} 1 L E \)”.
- The previous specification of \( \text{remove} 2 \) asserts that the final state is \( p \leadsto \text{Arrayof Mlist} L' \), with: \([\forall i \neq h(a). L'[i] = L[i]] \star [L'[h(a)] = \text{Filter} (\neq a) L[h(a)]]\).
- To fold back to \( p \leadsto \text{HashSet} 2 (E \setminus \{a\}) \), there remains to establish: “\( \text{Repr} 1 L' (E \setminus \{a\}) \)” . Let \( x \) and \( i \) be such that \( i = h(x) \mod |L| \). We have: \( x \in L[i] \iff x \in E \). We need to prove: \( x \in L'[i] \iff x \in (E \setminus \{a\}) \).
- First case: \( i \neq h(a) \), that is, \( h(x) \neq h(a) \), hence \( x \neq a \). We have: \( L'[i] = L[i] \). We need to show \( x \in E \iff x \in (E \setminus \{a\}) \), which is true because \( x \neq a \).
- Second case: \( i = h(a) \). We have: \( L'[i] = \text{Filter} (\neq a) L[i] \). We need to show \( x \in (\text{Filter} (\neq a) L[i]) \iff x \in (E \setminus \{a\}) \). If \( x \neq a \), this simplifies to \( x \in L[i] \iff x \in E \), which is true. If \( x = a \), this simplifies to False \( \iff \) False.