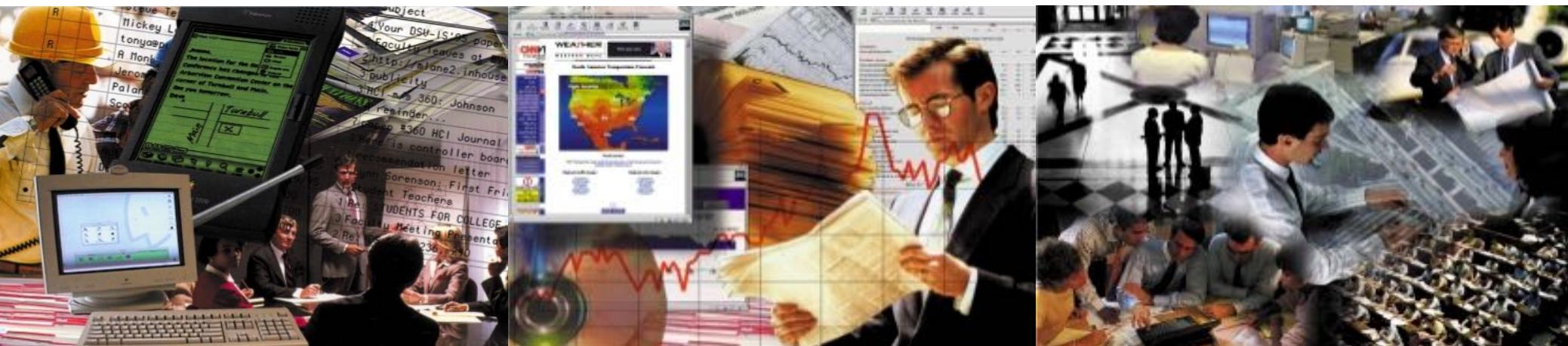


Fundamentals of Human-Computer Interaction 2



Photos/collage by Jack L. Moffet in Dan R. Olsen, « Interacting in Chaos », Interactions, sept-oct 1999.

Michel Beaudouin-Lafon
Université Paris-Saclay
mbl@lisn.fr

Outline

FundHCI 1

Introduction

Interaction styles

Psychology for HCI

Graphical interaction

Conceptual design

FundHCI 2

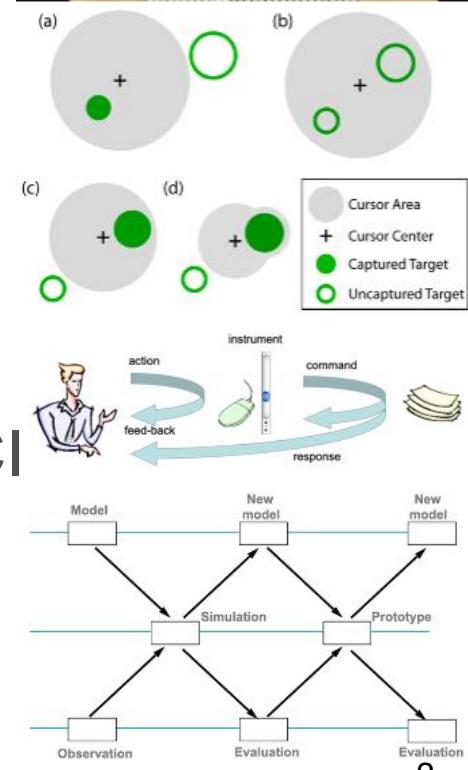
History

Advanced interaction styles

Pointing and navigation

Instrumental interaction

Theories and models for HCI



A short history of Human-Computer Interaction

Michel Beaudouin-Lafon
Université Paris-Saclay
mbl@lisn.fr

See Michel Beaudouin-Lafon, *50 ans d'Interaction Homme-Machine :
retours vers le futur*, 2016, Interstices

<https://interstices.info/50-ans-dinteraction-homme-machine-retours-vers-le-futur/>

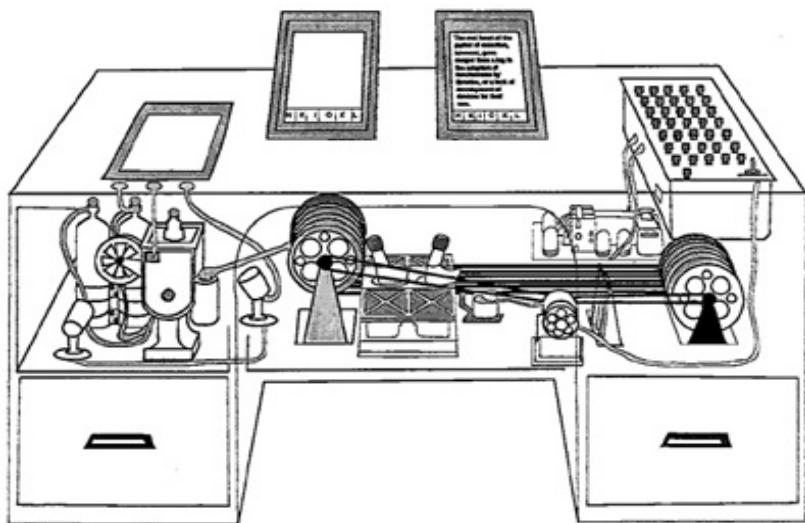
Memex - Vannevar Bush (1945)



Vision for a desktop information management system

Electromechanical system

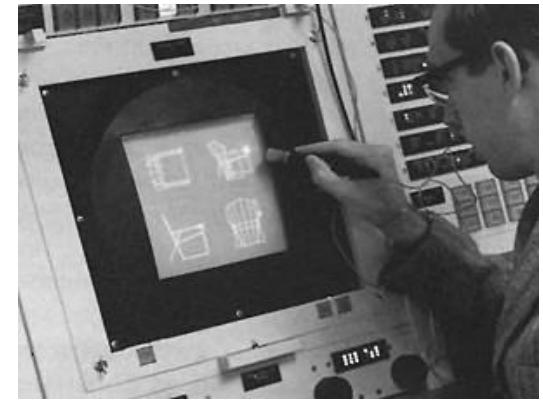
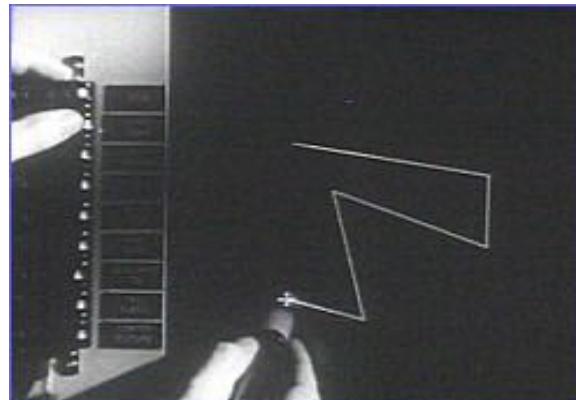
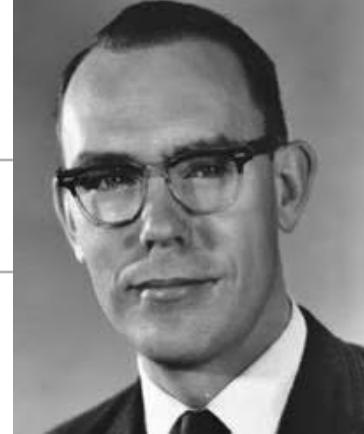
Seen as the ancestor of the notion of hypertext



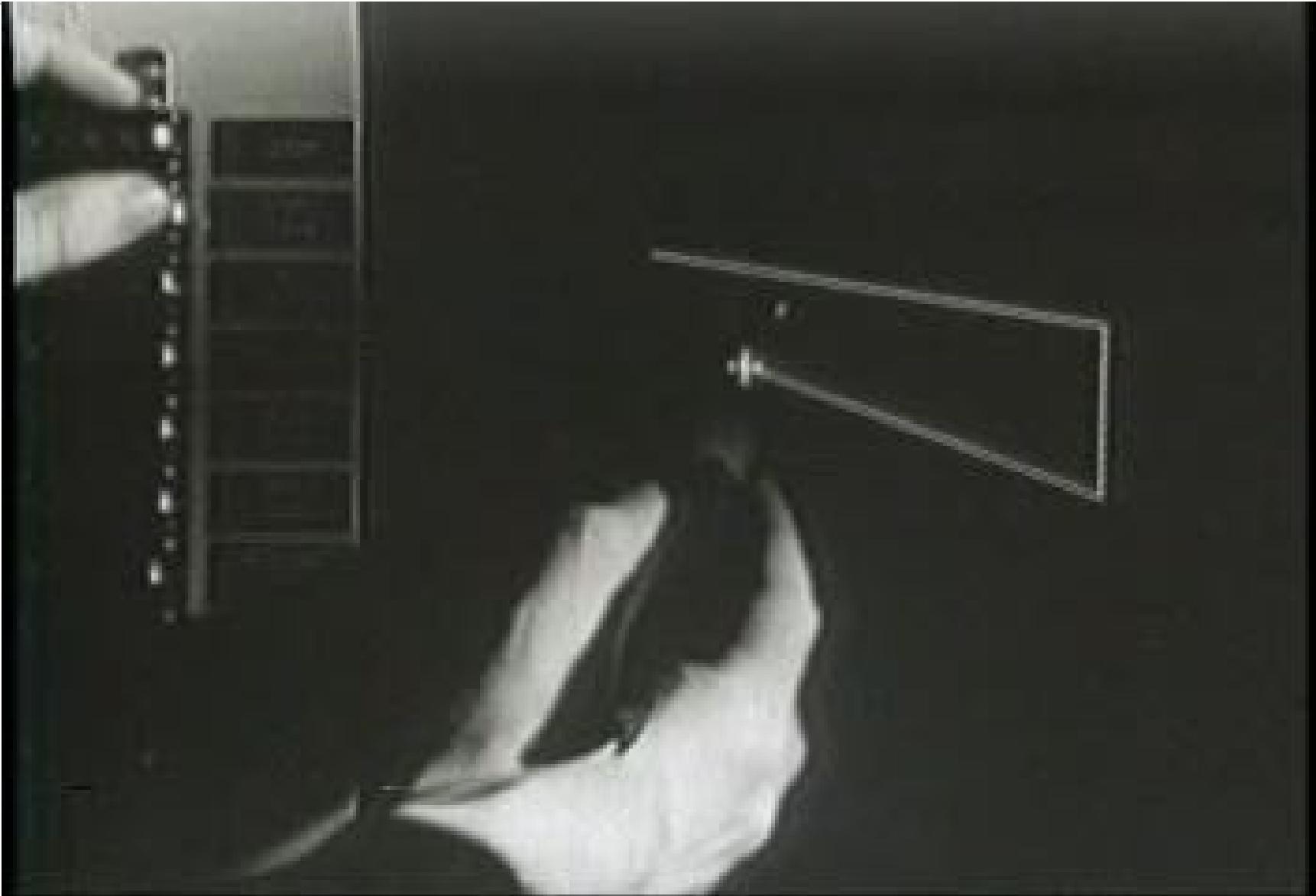
Sketchpad - Ivan Sutherland (1963)

Direct manipulation geometric shapes

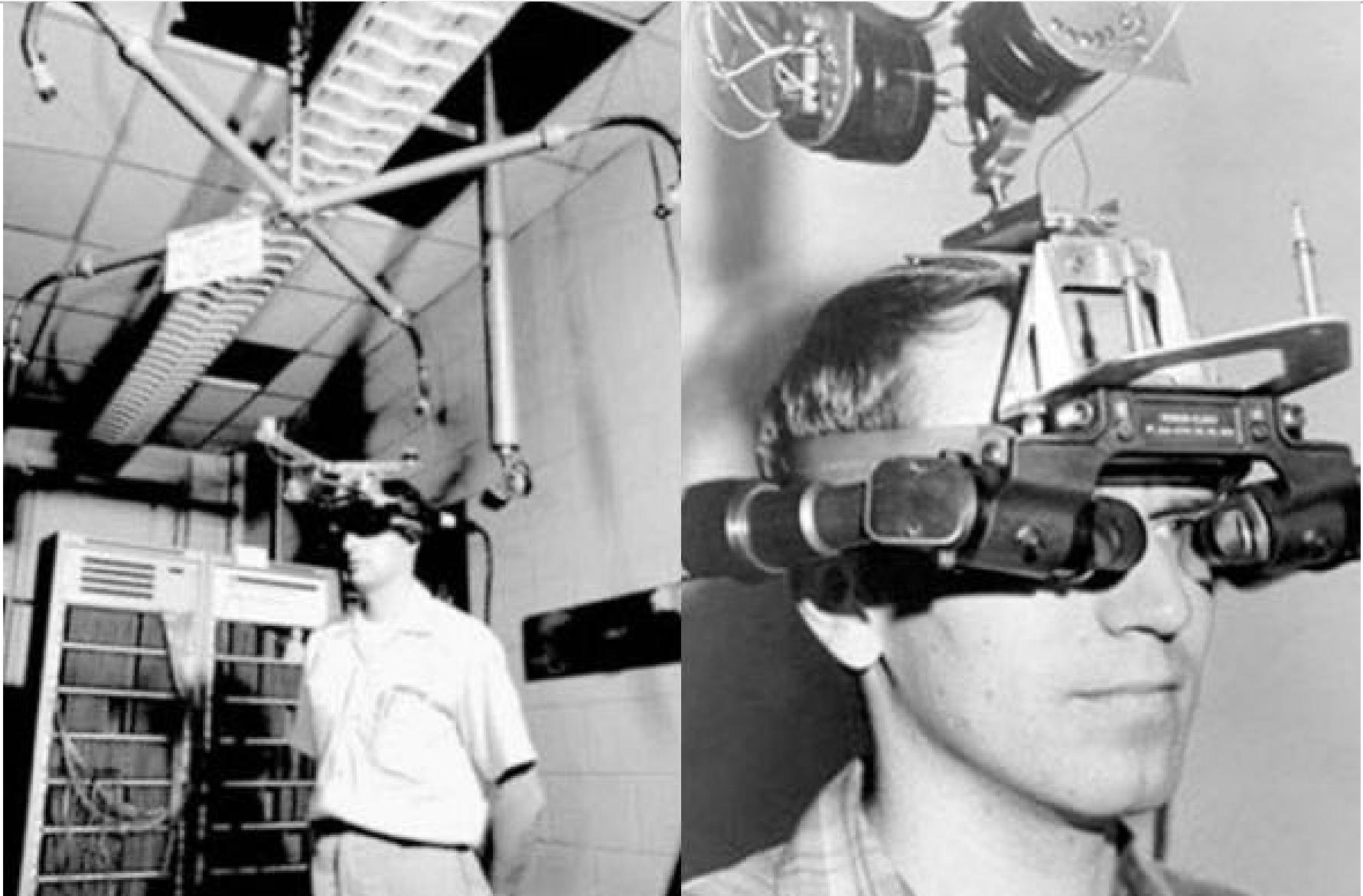
Geometric constraints, zoom, click-drag



Sketchpad - Ivan Sutherland (1963)



Virtual Reality - Ivan Sutherland (1968)



NLS / Augment - Douglas Engelbart (1968)



Inventor of the mouse (1963)



Bimanual interaction



Hypertext, cooperative work,
document sharing, video-conferencing



NLS / Augment - Bill English



NLS / Augment

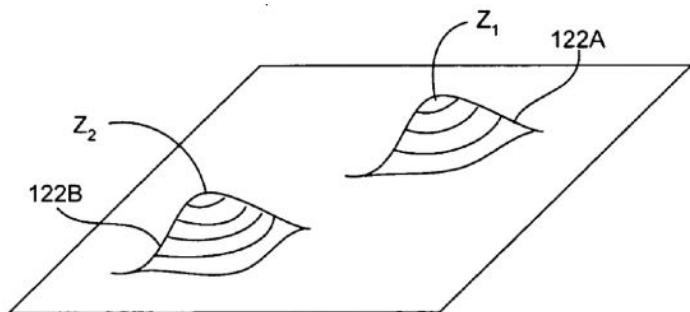


PLATO IV touchscreen - CDC (1972)



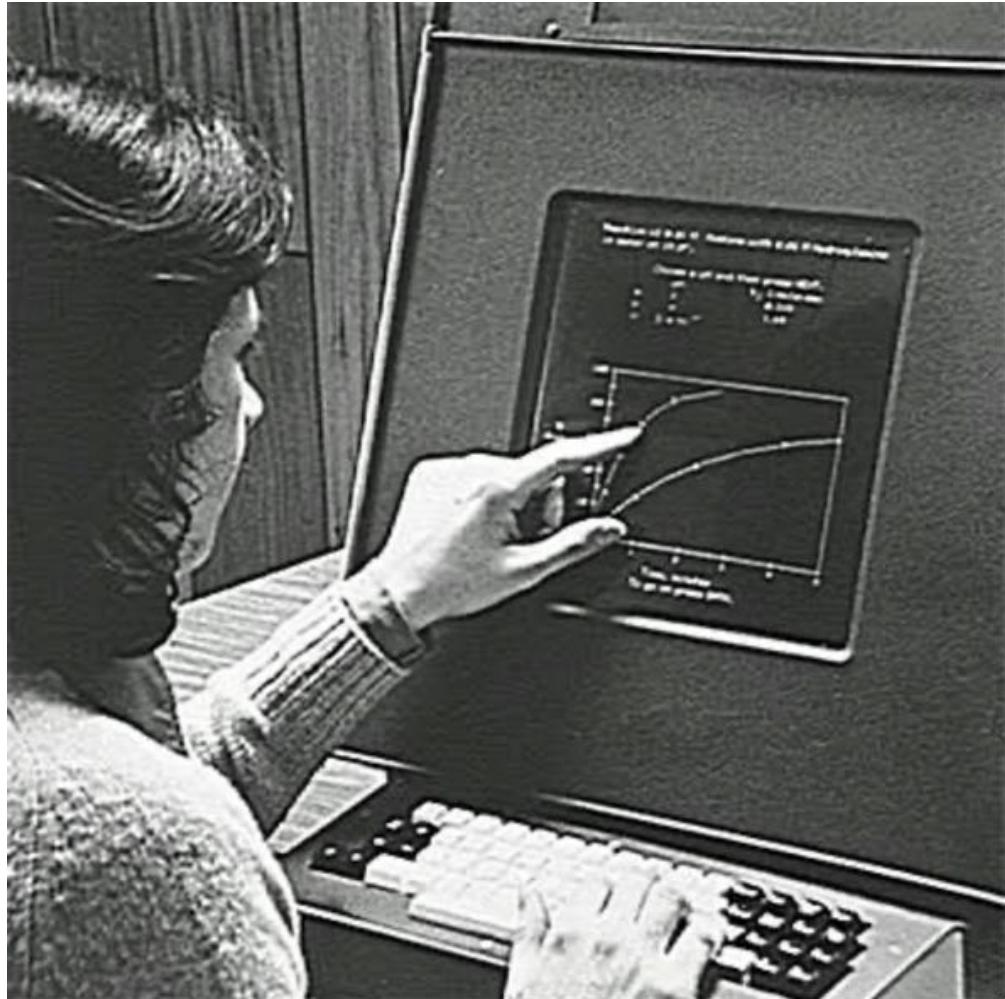
first touch screen

E.A. Johnson (UK), 1965



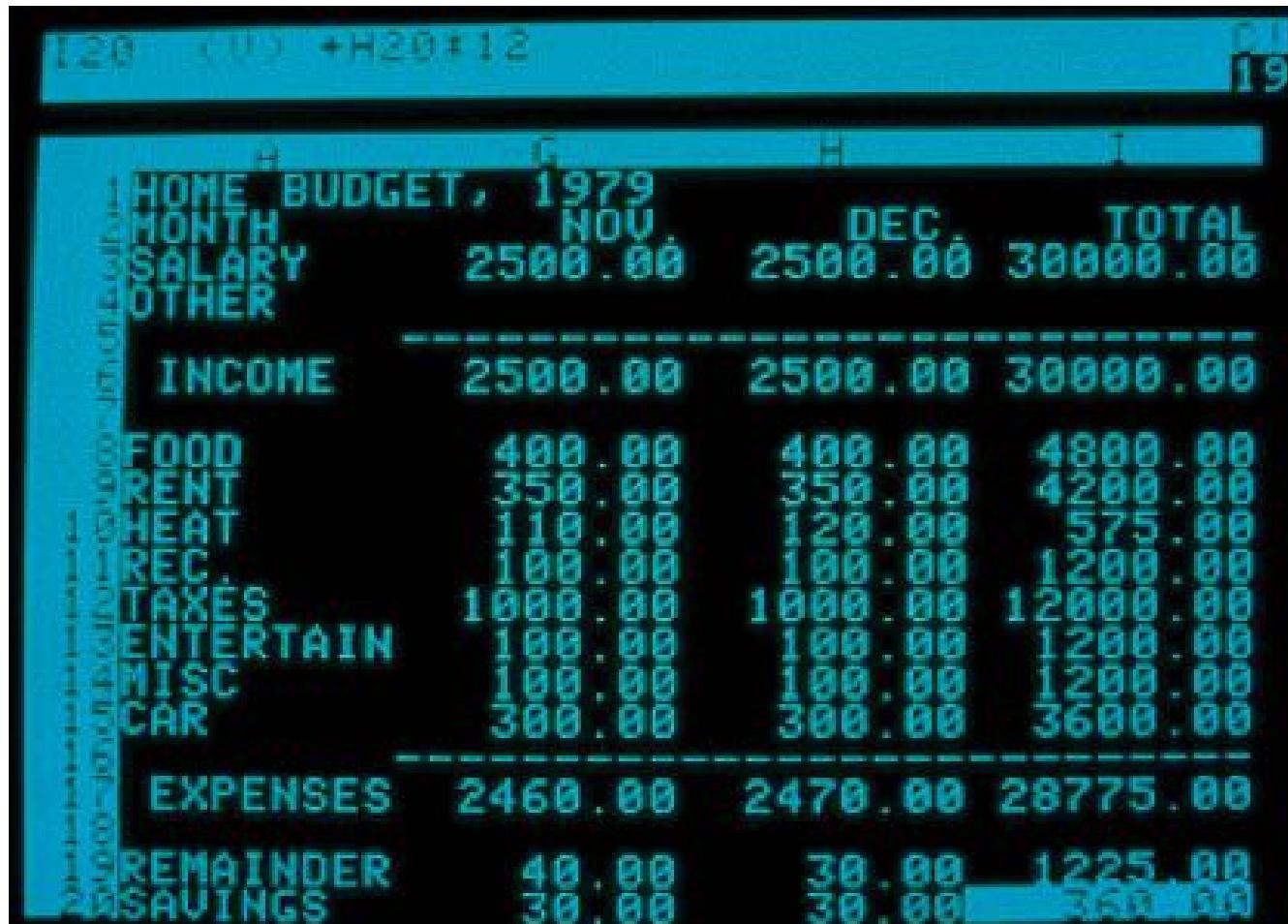
first multitouch screen

Bell Labs, 1985



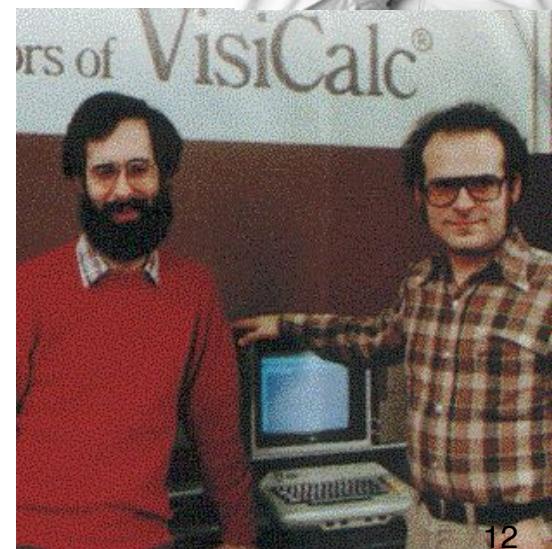
Visicalc - Dan Bricklin, Bob Frankston (1979)

First spreadsheet (Apple II)[[1](#)]



The screenshot shows a vintage computer screen displaying a spreadsheet titled "HOME BUDGET, 1979". The spreadsheet tracks income and expenses for two months, November and December, totaling for the year. The categories include SALARY, OTHER, INCOME, FOOD, RENT, HEAT, REC., TAXES, ENTERTAIN, MISC, and CAR. EXPENSES are listed below, along with a REMAINDER and a line for SAVINGS.

	NOV	DEC	TOTAL
SALARY	2500.00	2500.00	30000.00
OTHER			
INCOME	2500.00	2500.00	30000.00
FOOD	400.00	400.00	4800.00
RENT	350.00	350.00	4200.00
HEAT	110.00	120.00	575.00
REC.	100.00	100.00	1200.00
TAXES	1000.00	1000.00	12000.00
ENTERTAIN	100.00	100.00	1200.00
MISC	100.00	100.00	1200.00
CAR	300.00	300.00	3600.00
EXPENSES	2460.00	2470.00	28775.00
REMAINDER	40.00	30.00	1225.00
SAVINGS	30.00	30.00	300.00

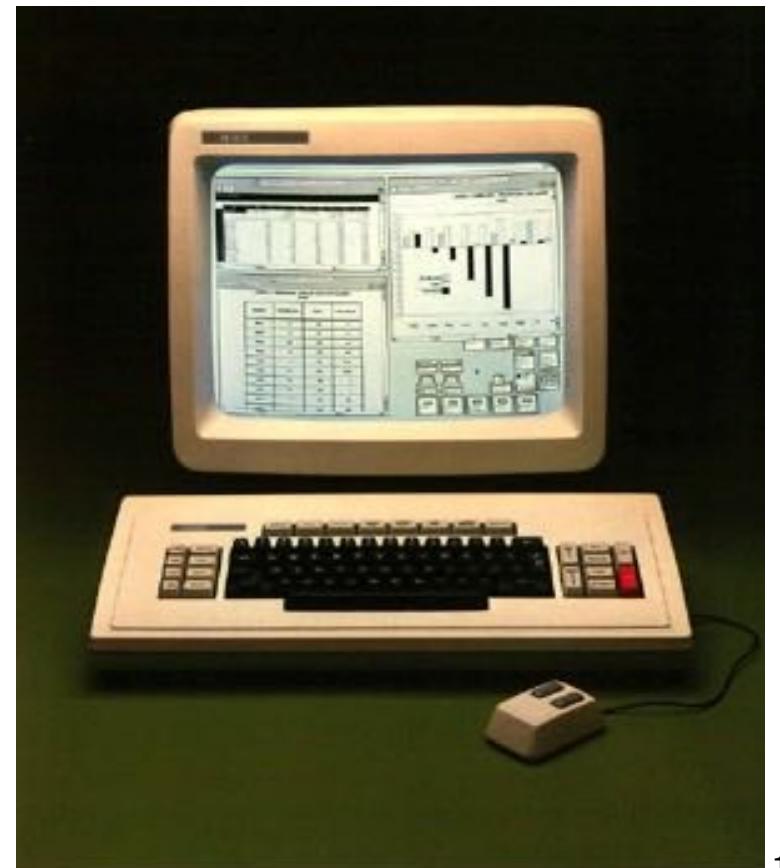


Xerox Star - Xerox PARC (1981)

First commercial graphical workstation
Document-centric approach



Xerox Alto (1972)



Xerox Star - Xerox PARC (1981)

First commercial graphical workstation

Custom hardware

Custom display

Custom keyboard and mouse



Example ViewPoint Document

XEROX 6085 Workstation

User-Interface Design

To make it easy to compose text and graphics, to do electronic filing, printing, and mailing all at the same workstation, requires a revolutionary user interface design.

Bit-map display - Each of the pixels on the 19" screen is mapped to a bit in memory; thus, arbitrarily complex images can be displayed. The 6085 displays all fonts and graphics as they will be printed. In addition, familiar office objects such as documents, folders, file drawers and in-baskets are portrayed as recognizable images.

The mouse - A unique pointing device that allows the user to quickly select any text, graphic or office object on the display.

See and Point

All functions are visible to the user on the keyboard or on the screen. The user does filing and retrieval by selecting them with the mouse and touching the MOVE, COPY, DELETE or PROPERTIES command keys. Text and graphics are edited with the same keys.



Shorter Production Times

Experience at Xerox with prototype work stations has shown shorter production times and thus lower costs, as a function of the percentage of use of the workstations. The following equation can be used to express this:

YEAR	Non 6085	6085
1978	95.2	15.8
1980	61.1	39.9
1982	45	55
1984	30	70
1986	10	90
1988	5	95

Table 1: Percentages of use of methods.

Activity under the old and the new



Figure 1: Data from Table 1: drive

$$20 \times 0.8 = \sum_{i=1}^{10} 0.4 P_i = 1.6 P_i$$

(approximate)

Workstation usage percentages Table 1 and illustrated in Figure 1. Xerox 6085 users are likely to do the composition and layout, entire process including printing and distribution.

Text and Graphics

To replace typesetting, the 6085 offers a choice of type fonts and sizes, from 6 point to 36 point:

Here is a sentence of 4-point text.

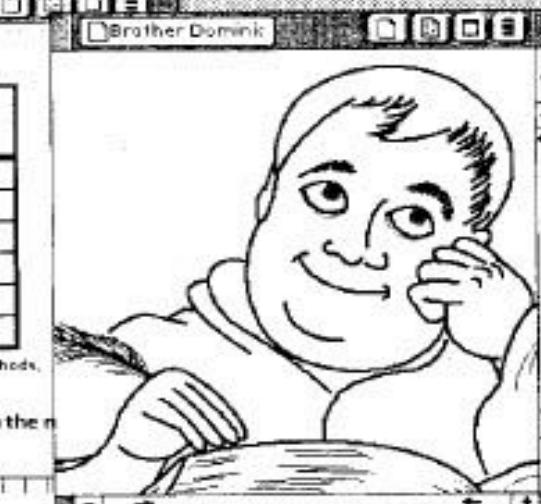
Here is a sentence of 10-point text.

Here is a sentence of 12-point text.

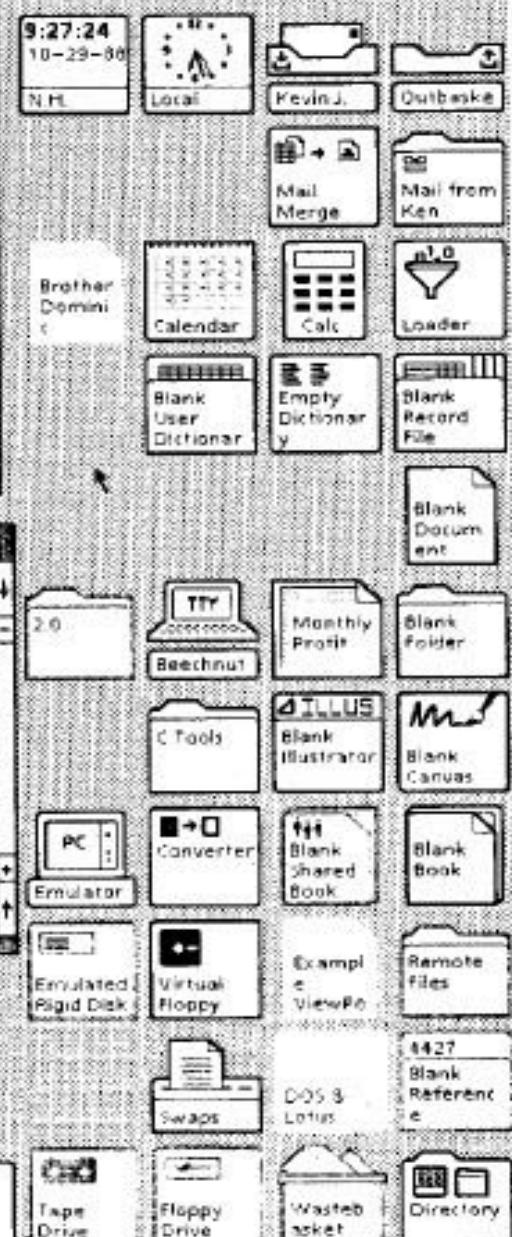
18-point text.

24-point text.

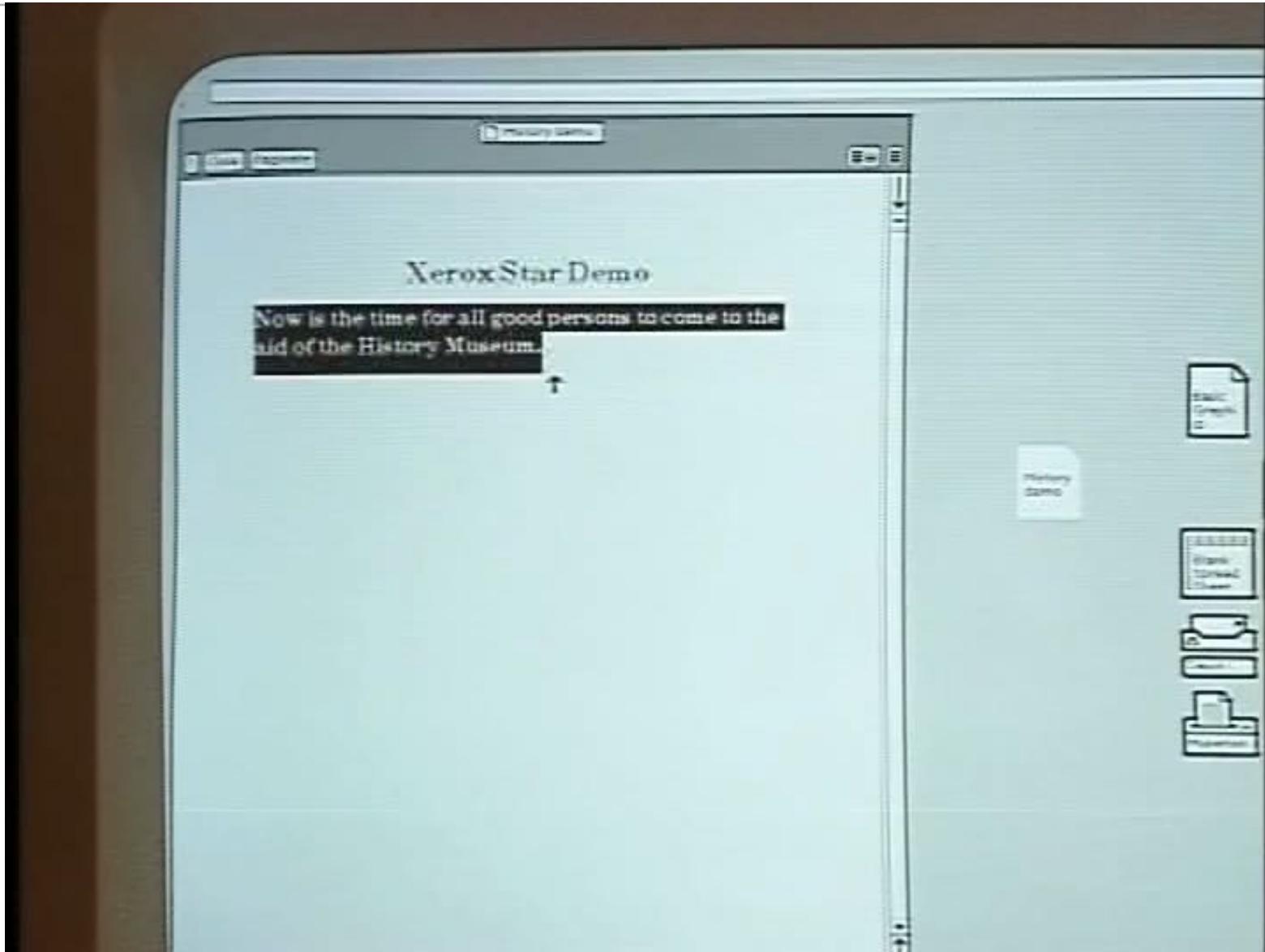
36-point text.



DOS & Solid data:			
NAME	EXTENSION	SIZE	DATE
COMMAND	COM	22677	15-Nov-88
ANSI	SYS	2556	18-Sept-88
ASSIGN	COM	864	28-Nov-88
ATTRIB	EXE	15091	14-Nov-88
BACKUP	COM	17024	28-Nov-88
CHKDSK	COM	9435	24-Oct-88
CHMOD	COM	6528	27-Nov-88
COMP	COM	3018	10-Nov-88
DEBUG	EXE	15364	15-Nov-88



Xerox Star - Xerox PARC (1981)



Macintosh - Apple (1984)

Graphical personal computer

Finder

MacPaint

MacWrite

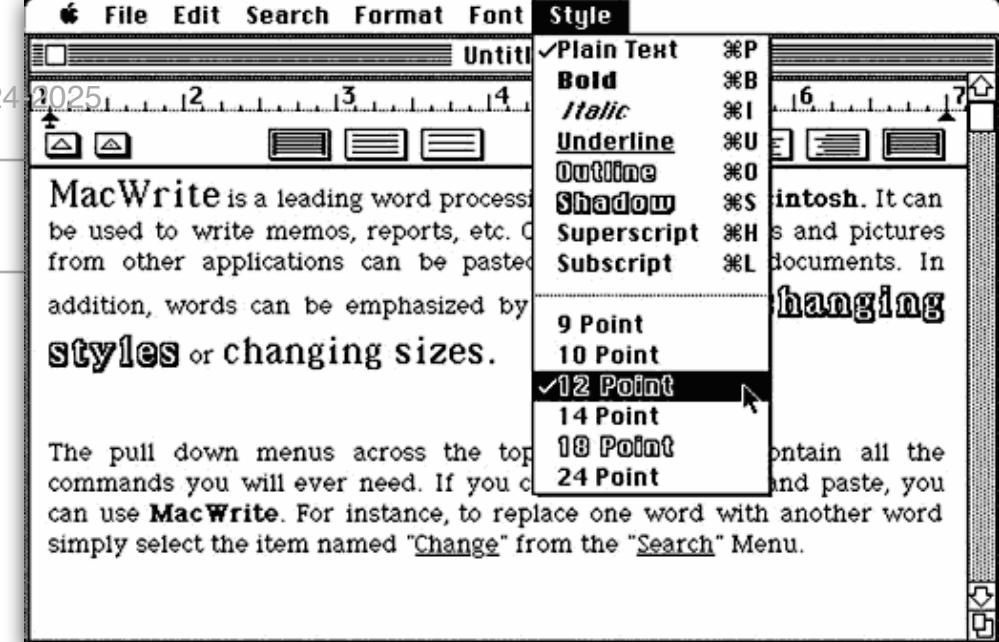


Hardware + software design

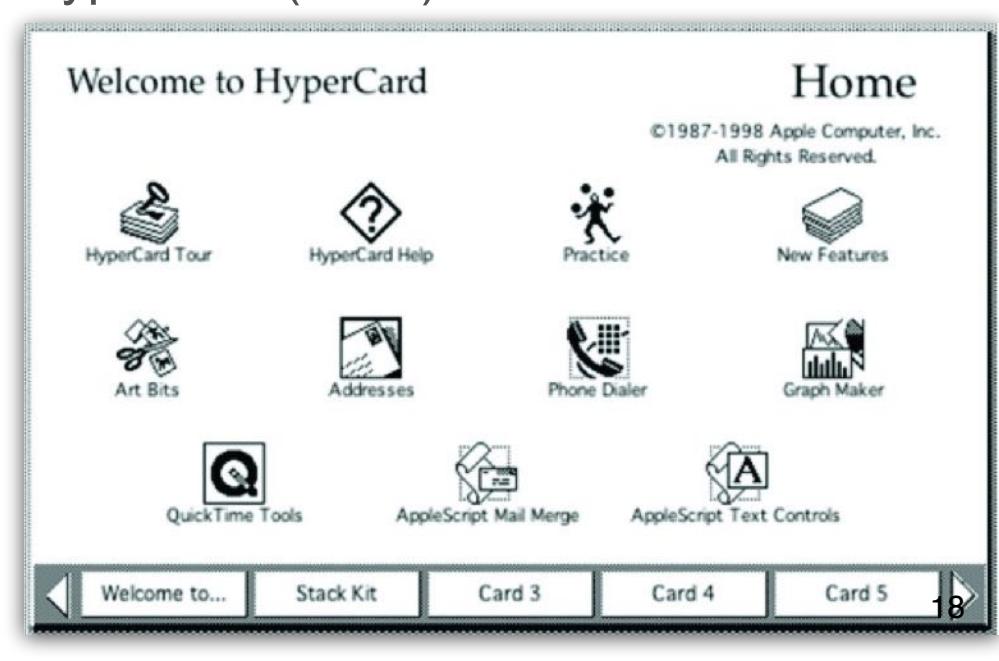




Finder
MacPaint



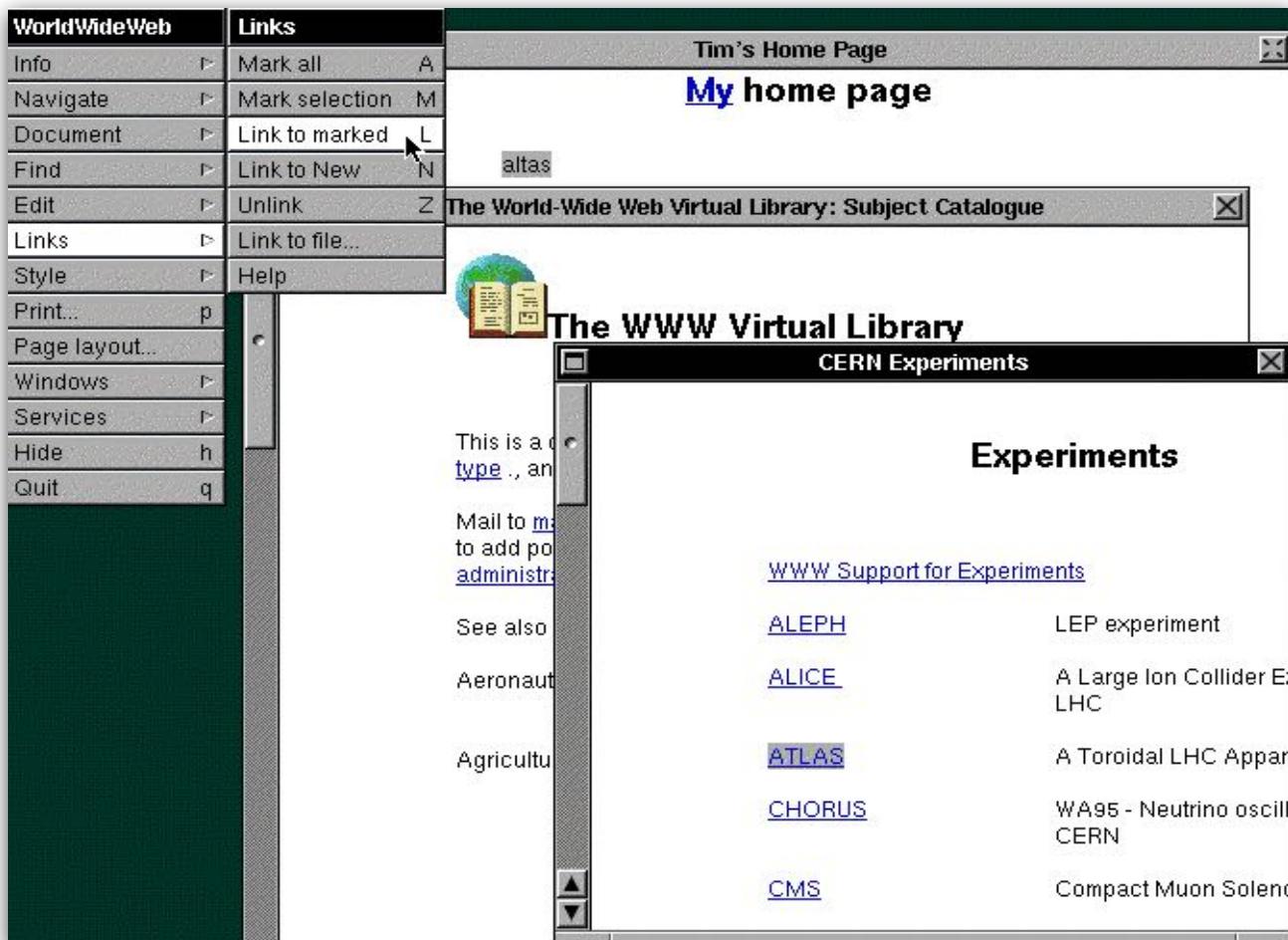
MacWrite Hypercard (1987)



World-Wide Web - Tim Berners-Lee (1990)

Networked hypertext

Integrated browser + editor

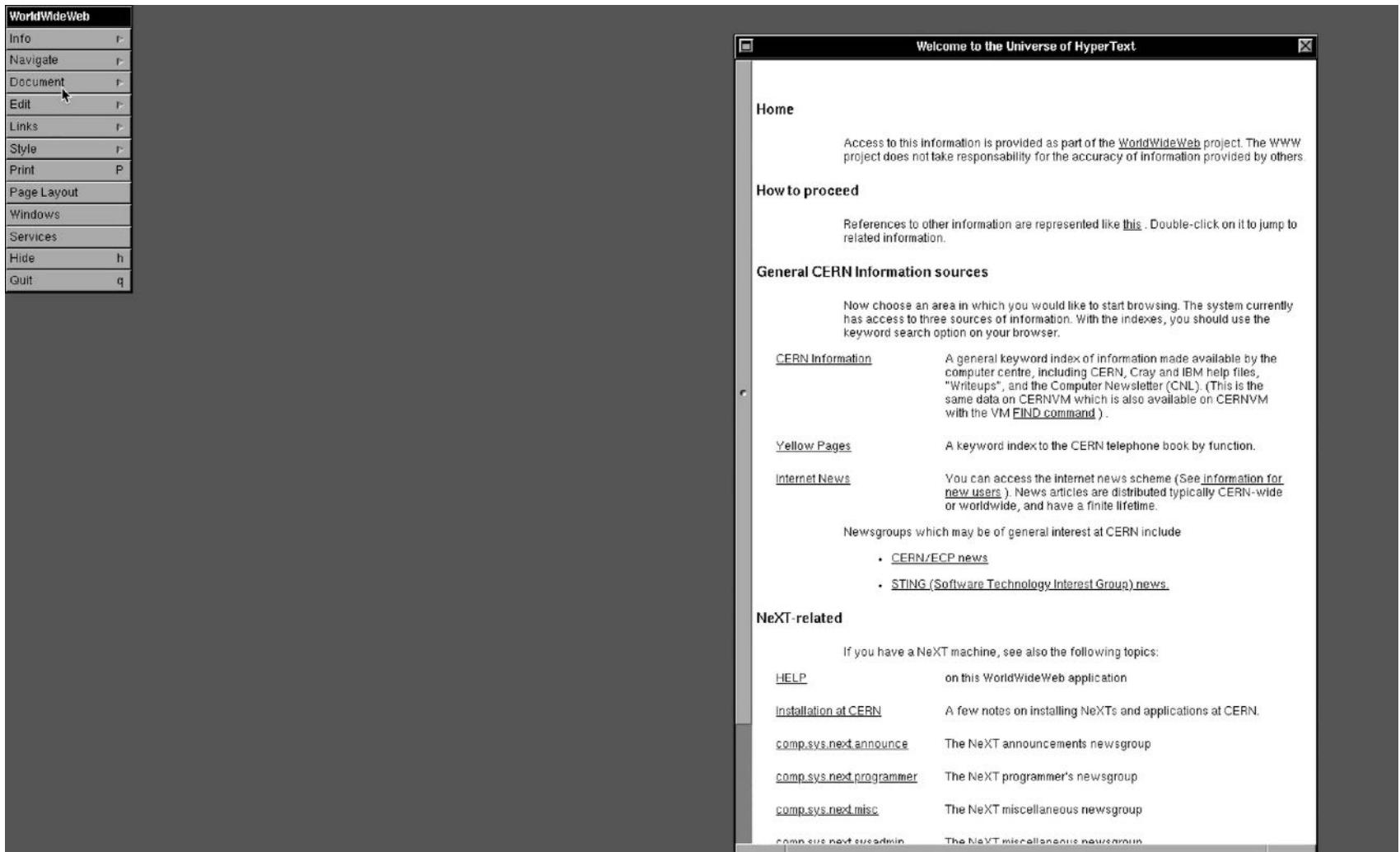


Experience it at <https://worldwideweb30.com/browser>

World-Wide Web - Tim Berners-Lee (1990)

Editing a page in the browser

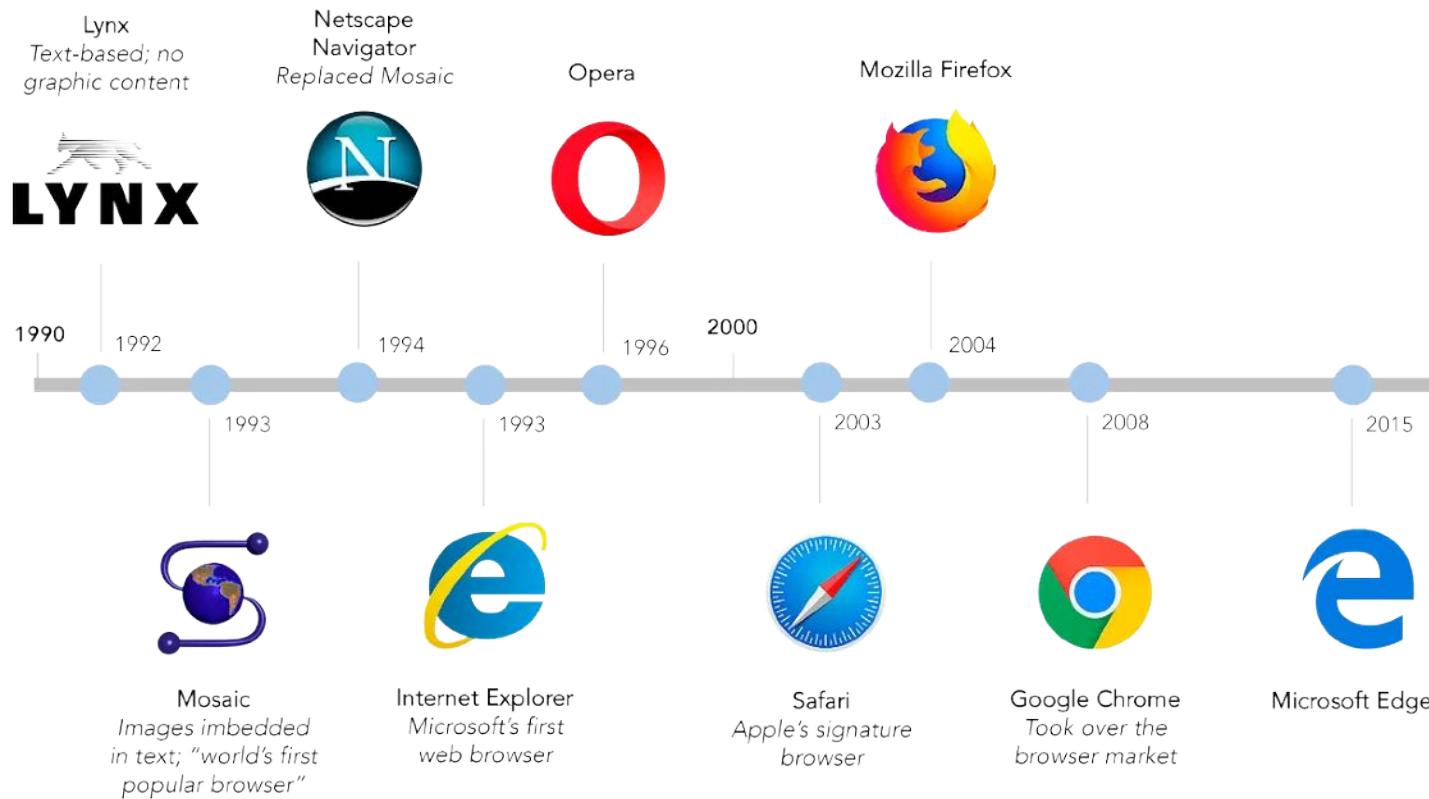
<https://worldwideweb30.com/>



Web browsers history

None implement editing facilities

Instead: download large amounts of (JavaScript) code



Are the visions getting more and more limited?

NLS/Augment



« Augmenting human intellect »

Cooperative work

Xerox Star

Personal use, network transparency

Document-centric

Macintosh

Personal use, explicit network access

Application-centric

World-Wide Web

Networked, but poor user interaction

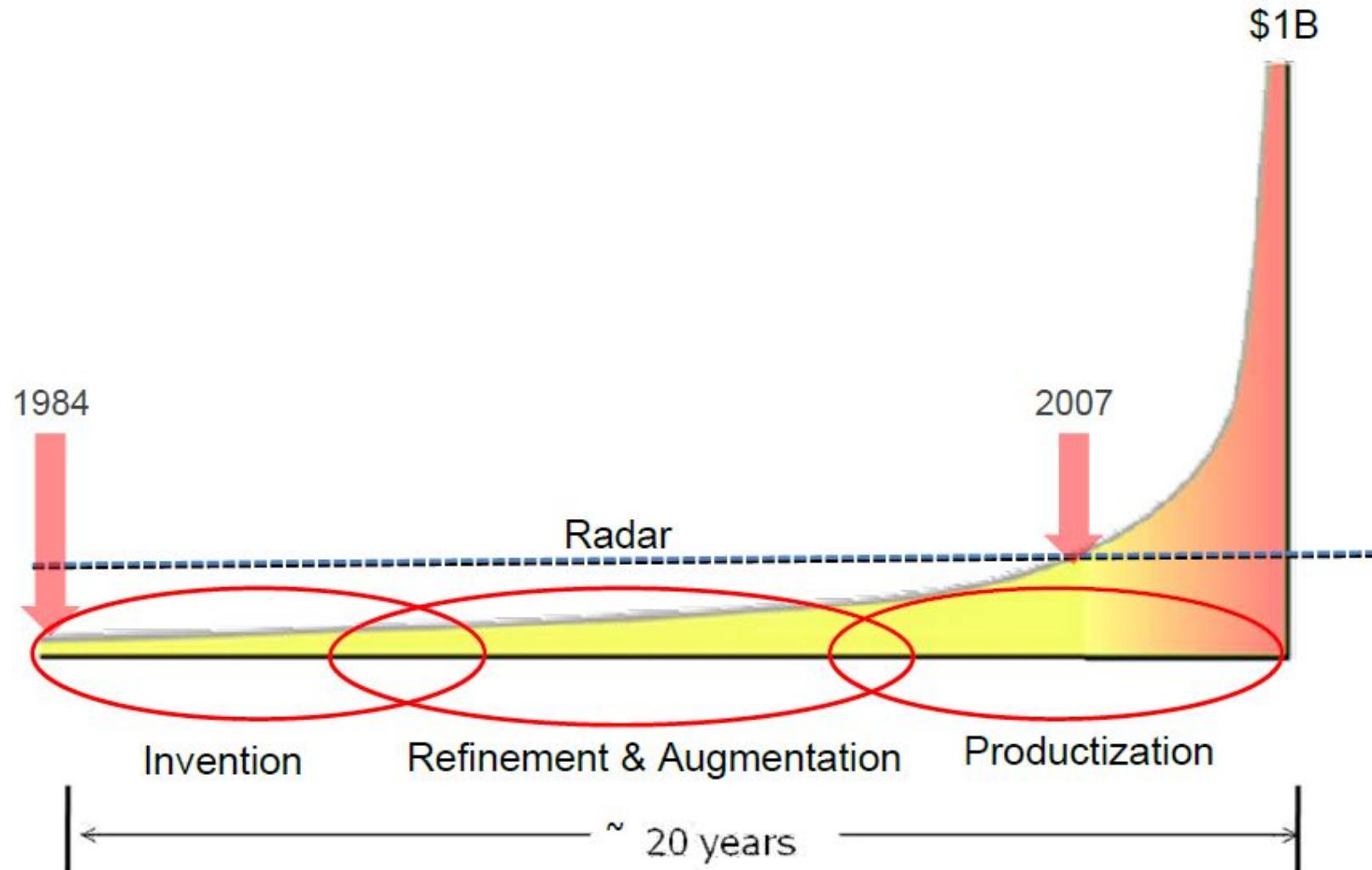
Browsing but not editing

Distinction between invention and innovation



The long nose of innovation

Bill Buxton



HCI does not follow Moore's law



Original Macintosh

January 1984 - \$2500 / 6 (adj.)

CPU 68000 - 0.7 MIPS x 50 000

RAM 128 kB x 62 500

Floppy 400 kB x 640 000

9" b&w, 512x342 x 2.7 / x64

Keyboard, mouse same

WIMP desktop same



iMac M1 24"

September 2022 - \$1300

CPU Apple M1 - 35 000 MIPS

RAM 8 GB

Hard drive 256 GB

24' colors, 4480x2520

Keyboard, mouse

WIMP desktop

Visions are important

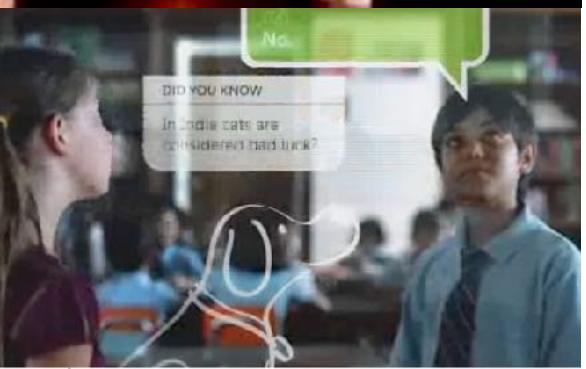
Augmenting Human Intellect – Doug Engelbart

Ubiquitous Computing – Mark Weiser

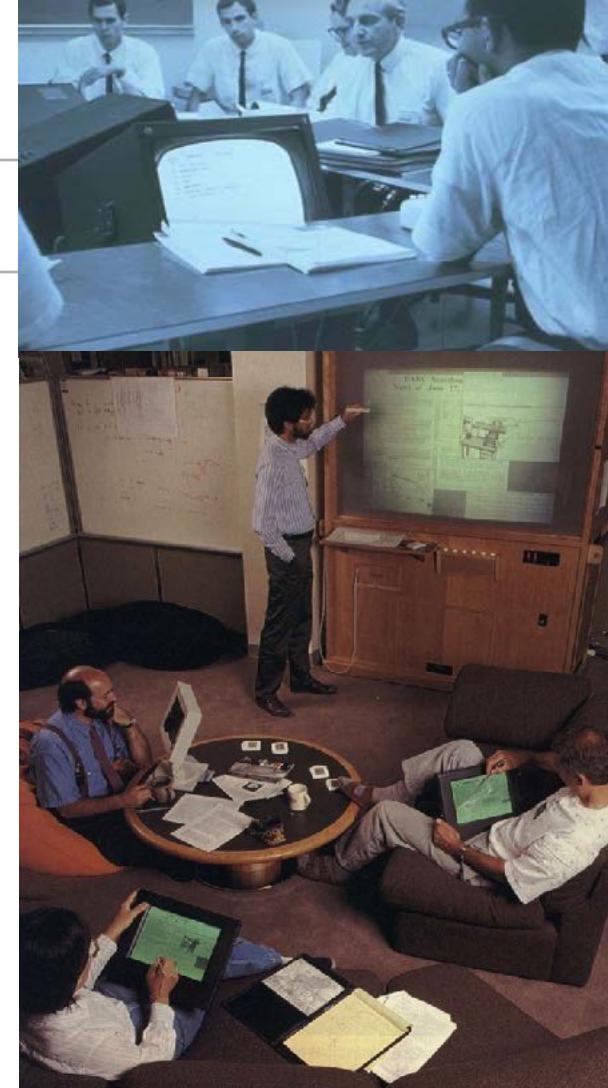


BUT a vision is more
than just a video

Knowledge Navigator – Apple



Future Vision – Microsoft



Knowledge Navigator (Apple, 1987)

