## Preuves Interactives et Applications

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#### HOL and its Specification Constructs

## Revisions

- What is "typed  $\lambda$ -calculus"
- What is "β-reduction"
- Using typed λ-calculus to represent logical systems
- What is "natural deduction"? (from another perspective)

#### Revisions: Typed $\lambda$ -calculus

• Rules over a global signature  $\Sigma$ :

$$\frac{(c,\tau_c)\in\Sigma}{\rho\vdash c:\tau_c} \qquad \overline{x_1:\tau_1,\ldots,x_\rho:\tau_\rho\vdash x_i:\tau_i} \\
\frac{\rho,x:\tau\vdash t:\sigma}{\rho\vdash\lambda x.t:\tau\to\sigma} \qquad \frac{\rho\vdash f:\tau\to\sigma\quad\rho\vdash t:\tau}{\rho\vdash ft:\sigma}$$

• We assume  $\Sigma =$ 

{("\_+\_", nat $\rightarrow$ nat $\rightarrow$ nat), ("0", nat), ("Suc \_", nat $\rightarrow$ nat), ("\_=\_", nat $\rightarrow$ nat $\rightarrow$ bool), ("True", bool), ("False", bool), ("\_=\_", bool $\rightarrow$ bool $\rightarrow$ M2 - PIA

## Revisions: Typed $\lambda$ -calculus

 Examples: Are there variable environments ρ such that the following terms are typable in Σ: (note that we use infix notation: we write "0 + x" instead of "\_+\_ 0 x")

$$-(\_+\_0) = (Suc x)$$
  
-((x + y) = (y + x)) = False  
-f(\\_+\\_0) = (\lambda c. g c) x  
-\\_+\\_z (\\_+\\_ (Suc 0)) = (0 + f False)  
\_6 - a + b = (True = c)  
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## Revisions: $\beta$ -reduction

- Assume that we want to find typed solutions for ?X, ?Y, ?Z such that the following terms become equivalent modulo  $\alpha$ -conversion and  $\beta$ -reduction:
  - ?X a =?= a + ?Y
  - $-(\lambda c. g c) =?= (\lambda x. ?Y x)$
  - $-(\lambda c. ?X c) a =?= ?Y$

 $-\lambda a. (\lambda c. X c) a =?= (\lambda x. ?Y)$ 

- Note: Variables like ?X, ?Y, ?Z are called schematic variables; they play a major role in Isabelles Rule– Instantiation Mechanism
- Are the solutions for schematic variables always <sup>09/20/16</sup> unique ? <sup>B. Wolff - M2 - PIA</sup>

 Logic Whirl-Pool of the 20ies (Girard) as response to foundational problems in Mathematics

> -growing uneasiness over the question: What is a proof ? Are there limits of provability ?

• Historical context in the 20ies:

1500 false proofs of "all parallels do not intersect in infinity"
lots of proofs and refutations of "all polyhedrons are eularian" (Lakatosz)



E = F + K - 2 ???

 Frege's axiomatic set theory proven inconsistent by Russel

- Science vs. Marxism debate (Popper)

- Historical context in the 20ies:
  - this seemed quite far away from Leipnitz vision of
    - "Calculemus !" (We don't agree ? Let's calculate ...)

of what constitutes, well,

Science ...

- Historical context in the 20ies:
  - attempts to formalize the intuition of "deduction" by Frege, Hilbert, Russel, Lukasiewics, …
  - 2 Calculi presented by Gerhard Gentzen in 1934.
    - "natürliches Schliessen" (natural deduction):
    - "Sequenzkalkül" (sequent calculus)

 $\Gamma \vdash A \lor B \quad \Gamma \cup \{A\} \vdash C \quad \Gamma \cup \{B\} \vdash C$ 

An Inference System (or Logical Calculus) allows to infer formulas from a set of elementary judgements (axioms) and inferred judgements by rules:

$$\frac{A_1 \quad \dots \quad A_n}{A_{n+1}}$$

"from the assumptions  $A_1$  to  $A_n$ , you can infer the conclusion  $A_{n+1}$ ." A rule with n=0 is an elementary fact. Variables occurring in the formulas  $A_n$  can be arbitrarily substituted.

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judgements discussed in this course (or elsewhere):

- t:т "term t has type т"
- $\Gamma \vdash \phi$  "formula  $\phi$  is valid under assumptions  $\Gamma$ "
- $\vdash$  {P} x:= x+1 {Q} "Hoare Triple"
- φ prop "φ is a property"
- φ valid "φ is a valid (true) property"

x mortal  $\implies$  sokrates mortal  $\qquad$  --- judgements with free variable

etc ...

## Natural Deduction

An Inference System for the equality operator (or "HO Equational Logic") looks like this:

$$\frac{(s=t)prop}{(s=s)prop} \qquad \frac{(s=t)prop}{(t=s)prop} \qquad \frac{(r=s)prop}{(r=t)prop}$$

$$\frac{(s(x) = t(x))prop}{(s = t)prop} where x is fresh \qquad \frac{(s = t)prop}{(P(t))prop}$$

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## Natural Deduction

the same thing presented a bit more neatly (without prop):

$$\frac{x = x}{x = x} \qquad \frac{s = t}{t = s} \qquad \frac{r = s \quad s = t}{r = t}$$

$$\frac{\bigwedge x \cdot s \quad x = t \quad x}{s = t} \qquad \frac{s = t \quad P \quad s}{P \quad t}$$

(equality on functions as above ("extensional equality") is an HO principle, and it is a classical principle).

# Representing logical systems in the typed $\lambda\text{-}$ calculus

- It is straight-forward to use the typed λ-terms as a syntactic means to represent logics; including binding issues related to quantifiers like ∀, ∃, ...
- Example: The Isabelle language "Pure": It consists of typed  $\lambda$ -terms with constants:
  - foundational types "prop" and "\_ => \_" ("\_  $\Rightarrow$  \_")
  - the Pure (universal) quantifier

all :: "(
$$\alpha \rightarrow \text{Prop}$$
)  $\rightarrow \text{Prop}''$ 

(``Ax. P x'',``<And> x. P x'' ``!!x. P x'')

– the Pure implication "A ==> B" ("\_  $\Longrightarrow$  \_")

 $-\text{ the Pure equality } B. Wolff A^{12} = B'' \qquad ``A = B''$ 

## "Pure": A (Meta)-Language for Deductive Systems

- Pure is a language to write logical rules.
- Wrt. Isabelle, it is the meta-language, i.e. the built-in formula language.
- Equivalent notations for natural deduction rules:

$$\begin{array}{ll} \mathsf{A}_{1} \Longrightarrow (\dots \Longrightarrow (\mathsf{A}_{n} \Longrightarrow \mathsf{A}_{n+1}) \dots), & \text{theorem} \\ & \text{assumes } \mathsf{A}_{1} \\ \mathbb{I} \ \mathsf{A}_{1}; \dots; \mathsf{A}_{n} \ \mathbb{I} \Longrightarrow & \mathsf{A}_{n+1}, & \text{and } \dots \\ & \text{and } \mathsf{A}_{n} \\ \frac{A_{1} \ \dots \ A_{n}}{A_{n+1}} & \text{shows } \mathsf{A}_{n+1} \end{array}$$

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## "Pure": A (Meta)-Language for Deductive Systems

 Some more complex rules involving the concept of "Discharge" of (formerly hypothetical) assumptions:

$$(P \Longrightarrow Q) \Longrightarrow R : \qquad [P]$$
theorem
assumes "P  $\Longrightarrow$  Q"
shows "R"
$$[P]$$

#### Propositional Logic as ND calculus

• Some (almost) basic rules in HOL



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#### Key Concepts: Rule-Instances

 A Rule-Instance is a rule where the free variables in its judgements were substituted by a common substitution σ:



where  $\sigma$  is {A  $\mapsto$  3<x, B  $\mapsto$  x≤y}.

## Key Concepts: Formal Proofs

A series of inference rule instances is usually displayed as a Proof Tree (or : Derivation or: Formal Proof)

The hypothetical facts at the leaves are called the assumptions of the proof (here f(a,b) = a and f(f(a,b),b) = c).
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## Key Concepts: Discharge

A key requisite of ND is the concept of discharge of assumptions allowed by some rules (like impI)

$$sym \frac{[f(a,b) = a]}{a = f(a,b)} \frac{[f(a,b) = a]}{f(a,b) = c} \frac{f(f(a,b),b) = c}{f(a,b) = c} \text{ subst}$$

$$subst \frac{g(a) = g(c)}{f(a,b) = a \rightarrow g(a) = g(c)}$$

$$refl$$

The set of assumptions is diminished by the discharged hypothetical facts of the proof (remaining: f(f(a,b),b) = c). B. Wolff - M2 - PIA [A]

В

 $A \to B$ 

## Key Concepts: Global Assumptions

The set of (proof-global) assumptions gives rise to the notation:

$$\{f(a,b)=a,f(f(a,b),b)=c\}\vdash g(a)=g(c)$$

written:

$$A \vdash \varphi$$

or when emphasising the global theory (also called: global context):

$$A \vdash_E \phi$$

## Sequent-style calculus

- Gentzen introduced and alternative "style" to natural deduction: Sequent style rules.
  - Idea: using the tuples  $A \vdash \phi$  as basic judgments of the rules.

$$\frac{\Gamma, A \vdash B}{\Gamma \vdash A \to B} \qquad \frac{\Gamma \vdash A \to B}{\Gamma \vdash B}$$

## Sequent-style calculus

□ in contrast to:



## Sequent-style vs. ND calculus

Both styles are linked by two transformations called "lifting over assumptions" Lifting over assumptions transforms:



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## Quantifiers

When reasoning over logics with quantifiers (such as FOL, set-theory, TLA, ..., and of course: HOL), the additional concept of "parameters" of a rule is necessary. We assume that there is an infinite set of variables and that it is always possible to find a "fresh" unused one ...



## Quantifiers

- For allI, Isabelle allows certain free variables ?X, ?Y, ?Z that represent "wholes" in a term that can be filled in later by substitution; Coq requires the instantiation when applying the rule.
- □ Isabelle uses a built-in ("meta")-quantifier ∧x. P x already seen on page 13; Coq uses internally a similar concept not explicitly revealed to the user.

## Introduction to Isabelle/HOL

#### Basic HOL Syntax

- HOL (= Higher-Order Logic) goes back to Alonzo Church who invented this in the 30ies ...
- "Classical" Logic over the  $\lambda$ -calculus with Curry-style typing (in contrast to Coq)
- Logical type: "bool" injects to "prop". i.e

Trueprop :: "bool  $\Rightarrow$  prop"

is wrapped around any HOL-Term without being printed:

Trueprop A  $\implies$  Trueprop B is printed: A  $\implies$  B but A::bool! B. Wolff - M2 - PIA 29

#### Basic HOL Syntax

- Logical connective syntax (Unicode + ASCII): input: print: alt-ascii input
  - $"_ < and > _" "_ ^ " "_ ^ " "_ & _" "_ & _" \\ "_ < or > _" "_ < v_" "_ _ v_" "_ _ | _ _ \\ "_ < longrightarrow > _" "_ > _" "_ _ > _" \\ "_ < longrightarrow > _" "_ > _" "_ _ - > _" \\ "_ < not > _" "_ "_ "_ "_ "_ "_ "_ "_ "_ "_ "_ \\ " < forall > x. P" "_ V_x. P" "! x. P x" \\ " < exists > x. P" "_ X. P" "? x. P x" \\ " < exists > x. P" "_ T x. P" "? x. P x" \\ " < exists > x. P" "_ T x. P" "_ T x. P x" \\ " < x. P x"$

#### **Basic HOL Rules**

 HOL is an equational logic, i.e. a system with the constant "\_=\_::'a 'a bool" and the rules:

$$\frac{1}{x=x} \quad \text{refl} \quad \frac{s=t}{t=s} \text{sym} \quad \frac{r=s \quad s=t}{r=t} \text{trans}$$

$$\frac{\wedge x. \ s \ x = t \ x}{s = t} \text{ ext} \qquad \frac{s = t \quad P \ s}{P \ t} \text{ subst}$$

#### **Basic HOL Rules**



#### **Basic HOL Rules**

• Some (almost) basic rules in HOL





• The quantifier rules of HOL:



alldupE (unsafe, but complete)

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alldupE (unsafe, but complete)

• The quantifier rules of HOL:



• From these rules (which were defined actually slightly differently), a large body of other rules can be DERIVED (formally proven, and introduced as new rule in the proof environment).

Examples: see exercises.

#### Typed Set-theory in HOL

 The HOL Logic comes immediately with a typed set – theory: The type

 $\alpha$  set  $\cong \alpha \Rightarrow$  bool, that's it !

can be defined isomorphically to its type of characteristic functions !

• THIS GIVES RISE TO A RICH SET THEORY DEVELOPPED IN THE LIBRARY (Set.thy).

#### Typed Set Theory: Syntax

• Logical connective syntax (Unicode + ASCII):

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input:	print:	alt-ascii input
"_ \ <in> _"</in>	"_∈ _"	" " "
"{}"	$\{x. True \land x = x\}$	for example
"_ \ <union> _"</union>	""	" Un"
"_ \ <inter> _"</inter>	"_∩_"	"_ Int _"
"_\ <subseteq>_"</subseteq>	""	"<= _"

#### Conclusion

- Typed  $\lambda$ -calculus is a rich term language for the representation of logics, logical rules, and logical derivations (proofs)
- On the basis of typed  $\lambda\text{-calculus},$  Higher-order logic (HOL) is fairly easy to represent
- ... the differences to first-order logic (FOL) are actually tiny.