

Computer Supported Modeling and Reasoning

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Isabelle's Metalogic and Proof Objects

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Overview

This chapter reconsiders again Isabelle as a logical framework. This involves:

- its version of a typed λ -calculus
- its elementary logic called Pure
- a deeper understanding of *rule* / *rtac* etc,
- proof objects
- consequences

An Extension of the Typed λ -Calculus

Universal representation for object logics in Isabelle: A Typed λ -calculus **extended** by (parametric) polymorphism and type classes.

Historically, polymorphism in logics — although already used in the principia mathematica on the meta-level — is a **fairly recent discovery** (around 1975, first implementation: Edinburgh LCF). The consequences for Conservative Definitions have been sorted out in the early 80ies.

Polymorphism: Intuition

As in functional programming, the function $_ = _$ should be available on **any** type. This can be expressed by giving $_ = _$ the type $[\alpha, \alpha] \Rightarrow bool$ with α an explicit type variable as part of the type expression language.

Adding **type classes** (“sorts of types”) helps to separate universes of types from each other. $[\alpha :: term, \alpha] \Rightarrow bool$, for example, can be used to express that α may range over all types with individuals, but not predicates (i.e. *bool* as in FOL).

Adding **type constructors** allows the introduction of *bool*, but also concepts such as *α set*.

We present a simplification of [NP95]. More formally, we have:

Syntax: Classes, Types, and Terms

Type classes (exemplary)

$$\kappa ::= \textit{ord} \mid \textit{order} \mid \textit{lattice} \mid \dots$$

Type constructors (exemplary)

$$\chi ::= \textit{bool} \mid _ \rightarrow _ \mid \textit{ind} \mid _ \textit{list} \mid _ \textit{set} \dots$$

Polymorphic types

$$\tau ::= \alpha :: \{\kappa, \dots, \kappa\} \mid (\tau, \dots, \tau)\chi \quad (\alpha \text{ is type variable})$$

Raw terms (as before)

$$e ::= x \mid ?x \mid c \mid (ee) \mid (\lambda x^\tau. e)$$

ClaPolymorphic Type Inferences (1)

Prerequisites:

- a partial order \leq on classes,
- . . . implying an equivalence on type class sets,
- a constant environment Σ , a variable environment Γ and a type environment ξ assigning to type variables (finite) sets of type classes,
- a type instance relation Δ assigning $(\kappa..k)\chi$ to κ
- **Type instances** (denoted Θ) extend type environments to substitutions of types in terms,
- and two judgements $\Sigma, \xi \vdash \tau : \{\kappa..k\}$ and $\Sigma, \Gamma, \xi \vdash e : \tau$

Polymorphic Type Inferences (2)

$$\frac{c : \tau \in \Sigma \quad \{\alpha_1 : S_1 \dots \alpha_n : S_n\} \in \text{tvc}(\tau) \quad (\Sigma, \xi \vdash \tau_i : S_i)_i}{\Gamma \vdash c : \tau[\alpha_1 := \tau_1, \dots, \alpha_n := \tau_n]} \text{CONST}$$

$$\frac{}{\Sigma, \Gamma \vdash x : \Gamma(x)} \text{ASM}$$

$$\frac{}{\Sigma, \Gamma \vdash ?x : \Gamma(?x)} \text{ASM}$$

$$\frac{\Sigma, \Gamma \vdash e : \sigma \rightarrow \tau \quad \Sigma, \Gamma \vdash e' : \sigma}{\Sigma, \Gamma \vdash e e' : \tau} \text{APP}$$

$$\frac{\Sigma, \Gamma[x : \sigma] \vdash e : \tau}{\Sigma, \Gamma \vdash \lambda x^\sigma. e : \sigma \rightarrow \tau} \text{ABS}$$

tvc computes an assignment of all type variables occurring in τ to the set of all constraints associated to it in τ .

Polymorphic Type Inferences (3)

The second judgement $\Sigma, \xi \vdash \tau : \{\kappa.. \kappa\}$ infers if a type is admissible to a class κ :

$$\frac{(\Sigma, \xi \vdash \tau : \kappa_i)_{i \in \{1 \dots n\}}}{\Sigma, \xi \vdash \tau : \{\kappa_1, \dots, \kappa_n\}} \quad \frac{\Sigma, \xi \vdash \tau : \{\kappa_1, \dots, \kappa_n\} \quad i \in \{1 \dots n\}}{\Sigma, \xi \vdash \tau : \kappa_i}$$

$$\frac{\xi(\alpha) = S}{\Sigma, \xi \vdash \alpha : S} \quad \frac{(\kappa_1, \dots, \kappa_n)\chi \mapsto \kappa \in \Delta \quad (\Sigma, \xi \vdash \tau_i : \kappa_i)_{i \in \{1 \dots n\}}}{(\Sigma, \xi \vdash (\tau_1, \dots, \tau_n)\chi : \kappa}$$

$$\frac{\Sigma, \xi \vdash \tau : \kappa_1 \quad \kappa_1 \leq \kappa_2}{\Sigma, \xi \vdash \tau : \kappa_2}$$

Note that there are constraints for Δ which are omitted here (see [NP95] for details).

The Logic Pure

Tactics = Programs building Meta-Theorems

When constructing proofs, there are

- logic specific aspects (its rules)
- logic independent aspects such as:
 - binding and substitution
 - typing
 - managing side-conditions
 - managing assumptions and their discharge

In textbooks, the focus is typically on the former and the latter were only described in informal “provisos”.

- Using a metalogic Pure has two benefits:
 - shared implementations for the logic independent aspects, and
 - potential for “generic” proof procedures built on top of it.

Built on top of the syntactic language of the extended type class λ -calculus, Isabelle’s meta-language Pure is implemented.

At least one type classes are assumed: $logic \in \kappa$. Moreover, at least two type constructors are assumed: $prop, - \Rightarrow - \in \chi$.

Logic Based on λ^{\rightarrow}

Then the signature Σ of Pure is defined as follows:

- $_ \implies _ : \text{prop} \rightarrow \text{prop} \rightarrow \text{prop} \in \Sigma$,
- $_ \equiv _ : \alpha \rightarrow \alpha \rightarrow \text{prop} \in \Sigma$, and
- $\bigwedge _ : (\alpha \rightarrow \text{prop}) \rightarrow \text{prop} \in \Sigma$.

The $_$ -notation is used to indicate *infixes*.

Terms of type *bool* as in HOL, for example, were represented by a special constant `Trueprop` :: *bool* \Rightarrow *prop*. `Trueprop ϕ` corresponds to the `pr`-operator in the “Propositional Logic in LF” encoding or the textbook notation “ $\vdash \phi$ ”.

(`Trueprop` is usually suppressed syntactically.)

The Format of **thm**

Isabelle's Pure is

- implemented in the style of the LCF system: meta-level rules are SML functions on **thm**, possibly raising exceptions,
- uses natural deduction:
each **thm** may depend on meta-level assumptions:

$$\phi[\phi, \dots, \phi]$$

- each **thm** has a signature $(\Sigma, \chi, \kappa, \Delta)$.

Asumption and Rules for \Rightarrow

Manipulating meta-level assumptions:

$$\begin{array}{c}
 \frac{}{\phi[\phi]} \text{ assume} \quad \frac{\begin{array}{c} [\phi] \\ \vdots \\ \psi \end{array}}{\phi \Rightarrow \psi} \Rightarrow-I \quad \frac{\phi \Rightarrow \psi \quad \phi}{\psi} \Rightarrow-E
 \end{array}$$

Note that $\Rightarrow-I$ is now understood fully operationally: ϕ is erased from the meta-level assumption list of the premise of $\Rightarrow-I$.

Rules for \equiv : Equivalence Relation

Rules:

$$\frac{\phi \Rightarrow \psi \quad \psi \Rightarrow \phi}{\phi \equiv \psi} \equiv -I \qquad \frac{\phi \equiv \psi \quad \phi}{\psi} \equiv -E$$

$$\frac{}{a \equiv a} \equiv -refl \qquad \frac{a \equiv b}{b \equiv a} \equiv -symm$$

$$\frac{a \equiv b \quad b \equiv c}{a \equiv c} \equiv -trans$$

Rules for \equiv : λ (i.e., α, β, η) Conversions

Compare to $=_{\alpha, \beta, \eta}$.

$$\frac{}{(\lambda x.a) \equiv (\lambda y.a[x \leftarrow y])} \alpha^* \qquad \frac{}{(\lambda x.a)b \equiv (a[x \leftarrow b])} \beta$$

$$\frac{f \equiv g}{f x \equiv g x} \eta^{**}$$

Side condition *: y is not free in a .

Side condition **: x is not free in f, g and the meta-level assumptions.

Conversion is built into the proof system, and Isabelle

routinely computes terms in α, β, η -normal-forms.

Note: These side conditions are directly implemented in the

SML code; in a way, this implements similar side-conditions of object-logics **once and for all**.

Rules for \equiv : Abstraction, Combination

Rules

$$\frac{a \equiv b}{(\lambda x.a) \equiv (\lambda x.b)} \equiv\text{-abstr}^* \qquad \frac{f \equiv g \quad a \equiv b}{f a \equiv g b} \equiv\text{-comb}$$

Side condition *: x is not free in the meta-level assumptions.

Manipulating Meta-Variables

Rules:

$$\frac{\phi}{\phi[?x_1 := t_1, \dots, ?x_n := t_n]} \text{ instantiate}$$

`instantiate` can in fact also handle instantiations of type-meta variables, which we ignore throughout this presentation.

A somewhat exotic axiom scheme — traditionally treated as outside the core of Pure — introduces axiomatic type class invariants into the core logic:

$$\frac{}{\text{OFCLASS}(\alpha :: c, c_class)} \text{ class_triv}$$

Rules for \bigwedge

Meta-quantification is formalized in higher-order abstract syntax: we write $\bigwedge x.\phi$ for $\bigwedge x.(\lambda x.\phi)$.

Rules:

$$\frac{\phi}{\bigwedge x.\phi} \bigwedge-I^* \qquad \frac{\bigwedge x.\phi}{\phi[x \leftarrow b]} \bigwedge-E$$

Side condition *: x is not free in meta-level assumptions. x may be a free variable or a meta-variable.

Note that combinations of $\bigwedge-I^*$ and $\bigwedge-E$ may therefore achieve the effect of replacing free variables by meta-variables.

What's different from HOL?

- no Falsum \perp ,
- no classical :

Pure is an **intuitionistic** fragment of HOL

- . . . what would be the consequences otherwise ?
- processes done by rtac / *rule* like:
 - lifting over assumptions
 - lifting over parameters

are “rule schemes” implemented as tactical programs over Pure

Proof Objects

Although LCF-style systems were originally designed to **avoid** the construction of explicit proof-objects (as seen in *LF*), Isabelle has meanwhile a mechanism to “log” them during proof.

This has the following consequences:

- external proof-procedures can be used and **recorded**,
- proof-objects from extern provers may be **imported**,
- proof-objects of Isabelle can be checked **externally**.

How to generate Proof-Objects? (1)

theory ProofTest = Main:

ML{* *proofs := 2* *} }

lemma a1 : " a \longrightarrow a" **by**(auto)

ML{* *ProofSyntax.print_proof_of false (thm "a1");* *} }

lemma a2 : " a \longrightarrow b \longrightarrow a" **by**(auto)

ML{* *ProofSyntax.print_proof_of true (thm "a2");* *} }

How to generate Proof-Objects? (2)

```

equal_elim · _ · _ · >
(symmetric · _ · _ · >
 (combination · Trueprop · _ · _ · > ( reflexive · _ ) · >
  ( transitive · _ · _ · _ · >
   (? · > ( reflexive · _ ) · >
    (ΛH: _
     equal_elim · _ · _ · >
      (symmetric · _ · _ · >
       (combination · _ · _ · _ · _ · >
        (combination · op ≡ · _ · _ · _ · > ( reflexive · _ ) · >
         (Eq_True1 · _ · > H)) · >
         ( reflexive · _ ))) · >
        ( reflexive · _ ))) · >

```

?))) •>
Truel

How to generate Proof-Objects? (3)

```

equal_elim · _ · _ · >
(symmetric · _ · _ · >
  (combination · Trueprop · _ · _ · _ · > ( reflexive · _ ) · >
    ( transitive · _ · _ · _ · >
      (? · > ( reflexive · _ ) · >
        (Λ H: ..
          equal_elim · _ · _ · >
            (symmetric · _ · _ · >
              (combination · _ · _ · _ · _ · >
                (combination · op≡· _ · _ · _ · > ( reflexive · _ ) · >
                  ( transitive · _ · _ · _ · >
                    (? · > ( reflexive · _ ) · >
                      (Λ Ha: ..

```

```

equal_elim · _ · _ · >
  (symmetric · _ · _ · >
    (combination · _ · _ · _ · _ · >
      (combination · op≡ · _ · _ · _ · >
        ( reflexive · _ ) · >
          (Eq_True1 · _ · > H)) · >
          ( reflexive · _ ))) · >
        ( reflexive · _ ))) · >
      ?)) · >
    ( reflexive · _ ))) · >
  ( reflexive · _ ))) · >
?))) · >

```

True1

How to generate Proof-Objects

The proof-checker:

```
ProofChecker.thm_of_proof thy prf
```

returns a **thm** for a valid proof!

It consists of 100 lines of code (although reusing ca. 1000 lines of kernel code).

Conclusion on Isabelle's Metalogic

- The logic Pure and its proof system are **small**,
- Even resolution, and d-resolution are not built-in; they are tactics over Pure,
- Isabelle can log proofs in **proof objects**,
- If you don't trust Isabelle, check proof-objects !!!

More Detailed Explanations

The names of \Rightarrow , \equiv , and \bigwedge

- \Rightarrow is called **meta-implication**,
- \equiv is called **meta-equality**, and
- \bigwedge is called **meta-universal-quantification**.

References

- [NP95] Tobias Nipkow and Christian Prehofer. Type reconstruction for type classes. *Journal of Functional Programming*, 5(2):201–224, 1995.