

# Computer Supported Modeling and Reasoning

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April 2005

<http://www.infsec.ethz.ch/education/permanent/csmr/>

# Higher-Order Logic: Conservative Extensions

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# Outline

In the **previous lecture**, we have derived all well-known inference rules. There is now the need to scale up. Today we look at **conservative theory extensions**, an important method for this purpose.

In the weeks to come, we will look at how mathematics is encoded in the Isabelle/HOL library.

# Conservative Theory Extensions: Basics

Basic definitions (c.f. [GM93]):

## Definition 1 (theory):

A (syntactic) **theory**  $T$  is a triple  $(\chi, \Sigma, A)$ , where  $\chi$  is a type signature,  $\Sigma$  a signature and  $A$  and a set of **axioms**.

## Definition 2 (theory extension):

A theory  $T' = (\chi', \Sigma', A')$  is an **extension** of a theory  $T = (\chi, \Sigma, A)$  iff  $\chi \subseteq \chi'$  and  $\Sigma \subseteq \Sigma'$  and  $A \subseteq A'$ .

## Definitions (Cont.)

### Definition 3 (conservative extension):

A theory extension  $T' = (\chi', \Sigma', A')$  of a theory  $T = (\chi, \Sigma, A)$  is **conservative** iff for the set of provable formulas  $Th$  we have

$$Th(T) = Th(T') \upharpoonright_{\Sigma},$$

where  $\upharpoonright_{\Sigma}$  filters away all formulas not belonging to  $\Sigma$ .

**Counterexample:**

$$\overline{\forall f :: \alpha \Rightarrow \alpha. Y f = f (Y f)}^{\text{fix}}$$

# Consistency Preserved

## Corollary 1 (consistency):

If  $T'$  is a conservative extension of  $T$ , then

$$\textit{False} \notin \textit{Th}(T) \Rightarrow \textit{False} \notin \textit{Th}(T').$$

# Syntactic Schemata for Conservative Extensions

- Constant definition
- Type definition
- Constant specification
- Type specification

Will look at first two schemata now.

For the other two see [GM93].

## Constant Definition

### Definition 4 (constant definition):

A theory extension  $T' = (\chi', \Sigma', A')$  of a theory  $T = (\chi, \Sigma, A)$  is a **constant definition**, iff

- $\chi' = \chi$  and  $\Sigma' = \Sigma \cup \{c :: \tau\}$ , where  $c \notin \text{dom}(\Sigma)$ ;
- $A' = A \cup \{c = E\}$ ;
- $E$  does not contain  $c$  and is closed;
- no subterm of  $E$  has a type containing a type variable that is not contained in the type of  $c$ .



# Constant Definitions Are Conservative

## Lemma 1 (constant definitions):

Constant definitions are conservative.

Proof Sketch:

- $Th(T) \subseteq Th(T') \upharpoonright_{\Sigma}$  : trivial.
- $Th(T) \supseteq Th(T') \upharpoonright_{\Sigma}$  : let  $\pi'$  be a proof for  $\phi \in Th(T') \upharpoonright_{\Sigma}$ . We unfold any subterm in  $\pi'$  that contains  $c$  via  $c = E$  into  $\pi$ . Then  $\pi$  must be a proof in  $T$ , implying  $\phi \in Th(T)$ .

## Side Conditions

Where are those **side conditions** needed? What goes wrong?

Very simple example: Let  $E \equiv \exists x :: \alpha y :: \alpha. x \neq y$  and suppose  $\sigma$  is a type inhabited by only one term, and  $\tau$  is a type inhabited by at least two terms. Then we would have:

$$\begin{aligned} & c = c \quad \text{holds by } \textit{refl} \\ \implies & (\exists x :: \sigma y :: \sigma. x \neq y) = (\exists x :: \tau y :: \tau. x \neq y) \\ \implies & \textit{False} = \textit{True} \\ \implies & \textit{False} \end{aligned}$$

This explains **definition of *True***. Other (standard) example later.

## Constant Definition: Examples

Definitions of *True*, *False*,  $\wedge$ ,  $\vee$ ,  $\forall$  revisited.

True\_def:       $\text{True} \quad \equiv ((\lambda x::\text{bool}. x) = (\lambda x. x))$

All\_def :       $\text{All}(P) \quad \equiv (P = (\lambda x. \text{True}))$

Ex\_def:         $\text{Ex}(P) \quad \equiv \forall Q. (\forall x. P \ x \longrightarrow Q) \longrightarrow Q$

False\_def :     $\text{False} \quad \equiv (\forall P. P)$

not\_def:         $\neg P \quad \equiv P \longrightarrow \text{False}$

and\_def:         $P \wedge Q \quad \equiv \forall R. (P \longrightarrow Q \longrightarrow R) \longrightarrow R$

or\_def :         $P \vee Q \quad \equiv \forall R. (P \longrightarrow R) \longrightarrow (Q \longrightarrow R) \longrightarrow R$

if\_def :         $\text{If } P \ x \ y \quad \equiv \text{THE } z::'a. (P = \text{True} \longrightarrow z = x) \wedge$   
 $(P = \text{False} \longrightarrow z = y)$

Recall that  $\text{All}(P)$  is syntactically equivalent to  $\forall x. P \ x$ ,  
 $\text{Ex}(P)$  equivalent to  $\exists x. P \ x$ .

## More Constant Definitions in Isabelle

**let** — **in** —, **if** — **then** — **else** —, unique existence:

### consts

Let :: [ $'a$ ,  $'a \Rightarrow 'b$ ]  $\Rightarrow 'b$

If :: [ $\text{bool}$ ,  $'a$ ,  $'a$ ]  $\Rightarrow 'a$

### defs

Let\_def "Let s f  $\equiv$  f(s)"

if\_def "If P x y  $\equiv$  THE z::'a. (P=True  $\Rightarrow$  z=x)  $\wedge$   
(P=False  $\Rightarrow$  z=y)"

Ex1\_def "Ex1(P)  $\equiv$   $\exists x. P(x) \wedge (\forall y. P(y) \Rightarrow y=x)$ "

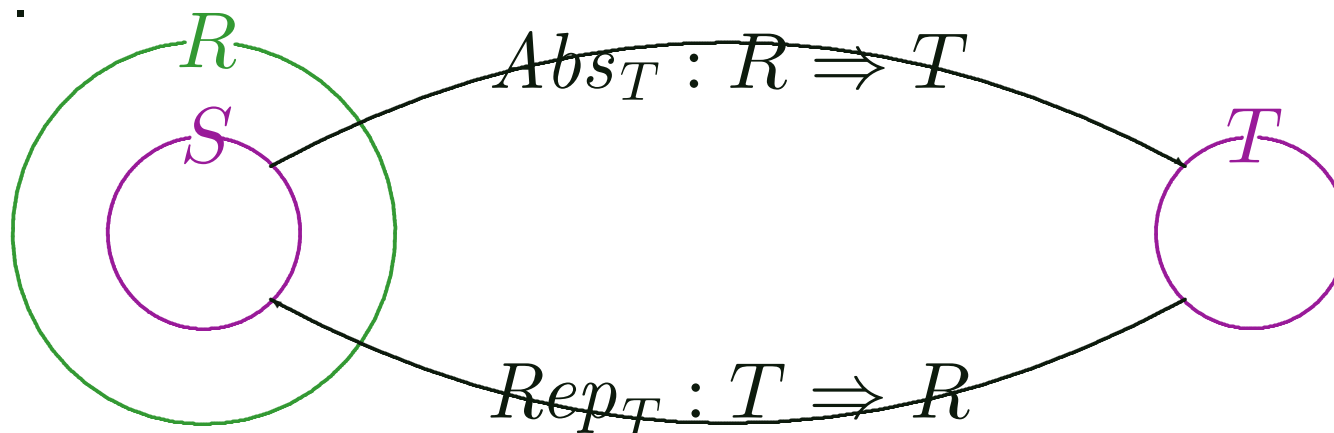
Recall:  $\Rightarrow$  is function type arrow; also recall **syntax** for

[...]  $\Rightarrow$  ... .

# Type Definitions

Type definitions, explained intuitively: we have

- an existing type  $R$ ;
- a predicate  $S : R \Rightarrow \text{bool}$ , defining a non-empty “subset” of  $R$ ;
- axioms stating an isomorphism between  $S$  and the new type  $T$ .



## Type Definition: Definition

### Definition 5 (type definition):

Assume a theory  $Th = (\chi, \Sigma, A)$  and a type  $R$  and a term  $S$  such that  $\Sigma \vdash S : R \Rightarrow bool$ .

A theory extension  $Th' = (\chi', \Sigma', A')$  of  $Th$  is a **type definition** for type  $T$  (where  $T$  fresh), iff

$$\begin{aligned} \chi' &= \chi \uplus \{T\}, \\ \Sigma' &= \Sigma \cup \{Abs_T : R \Rightarrow T, Rep_T : T \Rightarrow R\} \\ A' &= A \cup \{\forall x. Abs_T(Rep_T x) = x, \\ &\quad \forall x. S x \Rightarrow Rep_T(Abs_T x) = x\} \end{aligned}$$

**Proof obligation**  $\exists x. S x$  can be proven inside HOL!

# Type Definitions Are Conservative

## Lemma 2 (type definitions):

Type definitions are conservative.

Proof see [GM93, pp.230].

## HOL Is Rich Enough!

This may seem fishy: if a new type is always **isomorphic** to a **subset** of an **existing type**, how is this construction going to lead to a “rich” collection of types for large-scale applications?

But in fact, due to *ind* and  $\Rightarrow$ , the types in HOL are already very rich.

We now give three examples revealing the power of type definitions.



## Example: Typed Sets

General scheme, substituting  $R \equiv \alpha \Rightarrow bool$  ( $\alpha$  is any **type variable**),  $T \equiv \alpha \text{ set}$  (or *set*),  $S \equiv \lambda x :: \alpha \Rightarrow bool. True$

$$\chi' = \chi \uplus \{\mathbb{T}et\},$$

$$\Sigma' = \Sigma \cup \{Abs_{\mathbb{T}et} : (\mathbb{R}\alpha \Rightarrow bool) \Rightarrow \mathbb{T} set, \\ Rep_{\mathbb{T}et} : \mathbb{T} set \Rightarrow (\mathbb{R}\alpha \Rightarrow bool)\}$$

$$A' = A \cup \{\forall x. Abs_{\mathbb{T}et}(Rep_{\mathbb{T}et} x) = x, \\ \forall x. \mathbb{T}true \Rightarrow Rep_{\mathbb{T}et}(Abs_{\mathbb{T}et} x) = x\}$$

Simplification since  $S \equiv \lambda x. True$ . **Proof obligation:**

$(\exists x. S x)$  trivial since  $(\exists x. True) = True$ . **Inhabitation is crucial!**

## Sets: Remarks

Any function  $r : \tau \Rightarrow \text{bool}$  can be interpreted as a set of  $\tau$ ;  $r$  is called **characteristic** function. That's what  $Abs_{set} r$  does;  $Abs_{set}$  is a wrapper saying "interpret  $r$  as set".  
 $S \equiv \lambda x. True$  and so  $S$  is **trivial** in this case.

## More Constants for Sets

For convenient use of sets, we define more constants:

$$\begin{aligned}\{x \mid f x\} &\cong \text{Collect } f = \text{Abs}_{\text{set}} f \\ x \in A &= (\text{Rep}_{\text{set}} A) x \\ A \cup B &= \{x \mid x \in A \vee x \in B\} \\ &\vdots\end{aligned}$$

Consistent set theory adequate for most of mathematics and computer science !

Here, sets are just an **example** to demonstrate type definitions. **Later** we study them for their own sake.

## Example: Pairs

Consider type  $\alpha \Rightarrow \beta \Rightarrow bool$ . We can regard a term  $f : \alpha \Rightarrow \beta \Rightarrow bool$  as a representation of the pair  $(a, b)$ , where  $a :: \alpha$  and  $b :: \beta$ , iff  $f x y$  is true exactly for  $x = a$  and  $y = b$ . Observe:

- For given  $a$  and  $b$ , there is **exactly one** such  $f$  (namely,  $\lambda x :: \alpha y :: \beta. x = a \wedge y = b$ ).
- Some functions of type  $\alpha \Rightarrow \beta \Rightarrow bool$  represent pairs and others don't (e.g., the function  $\lambda xy. True$  does not represent a pair). The ones that do are exactly the ones that have the form  $\lambda x :: \alpha y :: \beta. x = a \wedge y = b$ , **for some**  $a$  and  $b$ .

## Type Definition for Pairs

This gives rise to a type definition where  $S$  is non-trivial:

$$R \equiv \alpha \Rightarrow \beta \Rightarrow \text{bool}$$

$$S \equiv \lambda f :: \alpha \Rightarrow \beta \Rightarrow \text{bool}.$$

$$\exists ab. f = \lambda x :: \alpha y :: \beta. x = a \wedge y = b$$

$$T \equiv \alpha \times \beta \quad (\times \text{ infix})$$

It is convenient to define a constant `Pair_Rep` (not to be confused with  $\text{Rep}_\times$ ) as follows: Then

$$\text{Pair\_Rep } a \ b = \lambda x :: 'a \ y :: 'b. x = a \wedge y = b.$$

## Implementation in Isabelle

Isabelle provides a special syntax for type definitions:

**typedef** (T)

(typevars)  $T'$  = " $\{x. A(x)\}$ "

How is this linked to our **scheme**:

- the new type is called  $T'$ ;
- $R$  is the type of  $x$  (inferred);
- $S$  is  $\lambda x. A x$ ;
- **constants**  $Abs\_T$  and  $Rep\_T$  are automatically generated.

## Isabelle Syntax for Pair Example

### constdefs

```
Pair_Rep :: ['a, 'b] ⇒ ['a, 'b] ⇒ bool  
"Pair_Rep ≡ (λ a b. λ x y. x=a ∧ y=b)"
```

### typedef (Prod)

```
('a, 'b) "*" (infixr 20) =  
" {f. ∃ a b. f=Pair_Rep(a::'a)(b::'b)}"
```

The keyword `constdefs` introduces a constant definition. The definition and use of `Pair_Rep` is for convenience. There are “two names” `*` and `Prod`.

See [Product\\_Type.thy](#).

## Example: Sums

An element of  $(\alpha, \beta)$  **sum** is either  $Inl\ a :: 'a$  or  $Inr\ b :: 'b$ .

Consider type  $\alpha \Rightarrow \beta \Rightarrow bool \Rightarrow bool$ . We can regard

$f : \alpha \Rightarrow \beta \Rightarrow bool \Rightarrow bool$  as a

representation of . . .	iff $f\ x\ y\ i$ is true for . . .
-------------------------	------------------------------------

$Inl\ a$	$x = a, y$ arbitrary, and $i = True$
----------	--------------------------------------

$Inr\ b$	$x$ arbitrary, $y = b$ , and $i = False$ .
----------	--------------------------------------------

Similar to **pairs**.



## Isabelle Syntax for Sum Example

### constdefs

```
Inl_Rep :: ['a, 'a, 'b, bool]  $\Rightarrow$  bool
```

```
"Inl_Rep  $\equiv$  ( $\lambda a. \lambda x y p. x=a \wedge p$ )"
```

```
Inr_Rep :: ['b, 'a, 'b, bool]  $\Rightarrow$  bool
```

```
"Inr_Rep  $\equiv$  ( $\lambda b. \lambda x y p. y=b \wedge \neg p$ )"
```

### typedef (Sum)

```
('a, 'b)" + " =
```

```
" {f. ( $\exists a. f = \text{Inl\_Rep}(a :: 'a)$ )  $\vee$   
      ( $\exists b. f = \text{Inr\_Rep}(b :: 'b)$ )}"
```

See [Sum\\_Type.thy](#).

Exercise: How would you define a type even based on nat?

## Summary

- We have introduced a method to **safely** build up larger theories
- . . . and built sums and products
- . . . and sets !  
(i.e. we have a method to overcome the problem of inconsistencies for the crucial problems !)

# More Detailed Explanations

## Axioms or Rules

Inside Isabelle, axioms are `thm`'s, and they may include Isabelle's metalevel implication  $\implies$ . For this reason, it is not required to mention **rules** explicitly.

But speaking more generally about HOL, not just its Isabelle implementation, one should better say “rules” here, i.e., objects with a horizontal line and zero or more formulas above the line and one formula below the line.

## Provable Formulas

The provable formulas are terms of type *bool* derivable using the inference rules of HOL and the empty assumption list. We write  $Th(T)$  for the derivable formulas of a theory  $T$ .

# Closed Terms

A term is **closed** or **ground** if it does not contain any **free** variables.

## Definition of *True* Is Type-Closed

*True* is defined as  $\lambda x :: \text{bool}. x = \lambda x. x$  and not  $\lambda x :: \alpha. x = \lambda x. x$ . The definition must be **type-closed**.

## Fixpoint Combinator

Given a function  $f : \alpha \Rightarrow \alpha$ , a **fixpoint** of  $f$  is a term  $t$  such that  $f t = t$ . Now  $Y$  is supposed to be a fixpoint combinator, i.e., for any function  $f$ , the term  $Y f$  should be a fixpoint of  $f$ . This is what the rule

$$\frac{}{\forall f :: \alpha \Rightarrow \alpha. Y f = f (Y f)} \text{fix}$$

says. Consider the example  $f \equiv \neg$ . Then the axiom allows us to infer  $Y(\neg) = \neg(Y(\neg))$ , and it is easy to derive *False* from this. This axiom is a standard example of a **non-conservative** extension of a theory.

This inconsistency is not surprising: Not every function has a fixpoint, so there cannot be a combinator returning a fixpoint of any function.

Nevertheless, fixpoints are important and must be realized in some way, as we will see [later](#).



## Side Conditions

By **side conditions** we mean

- $E$  does not contain  $c$  and is closed;
- no subterm of  $E$  has a type containing a type variable that is not contained in the type of  $c$ ;

in the definition.

The second condition also has a name: one says that the definition must be **type-closed**.

The notion of **having a type** is defined by the type assignment calculus. Since  $E$  is required to be closed, all variables occurring in  $E$  must be  $\lambda$ -bound, and so the type of those variables is given by the **type superscripts**.

## Domains of $\Sigma$ , $\Gamma$

The **domain** of  $\Sigma$ , denoted  $dom(\Sigma)$ , is  $\{c \mid (c :: A) \in \Sigma \text{ for some } A\}$ .

Likewise, the **domain** of  $\Gamma$ , denoted  $dom(\Gamma)$ , is  $\{x \mid (x :: A) \in \Gamma \text{ for some } A\}$ .

Note the **slight abuse of notation**.

## constdefs

In Isabelle theory files, `consts` is the keyword preceding a sequence of constant declarations (i.e., this is where the  $\Sigma$  is defined), and `defs` is the keyword preceding the constant definitions defining these constants (i.e., this is where the  $A$  is defined).

`constdefs` combines the two, i.e. it allows for a sequence of both constant declarations and definitions, and the theorem identifier `c_def` is generated automatically. E.g.

### `constdefs`

```
id  :: "'a ⇒ 'a"  
"id ≡ λ x. x"
```

will bind `id_def` to  $id \equiv \lambda x. x$ .

$S$ 

Here,  $S$  is any “predicate”, i.e., term of type  $R \Rightarrow bool$ , not necessarily a constant.

## Fresh $T$

The type constructor  $T$  must not occur in  $\chi$ .

## What Is $T$ ?

We use the letter  $\chi$  to denote the set of type constructors (where the arity and fixity is indicated in some way). So since  $T \in \chi'$ , we have that  $T$  should be a type constructor. However, we abuse notation and also use  $T$  for the type obtained by applying the type constructor  $T$  to a vector of different **type variables** (as many as  $T$  requires).



The symbol  $\uplus$  denotes disjoint union, so the expression  $A \uplus B$  is well-formed only when  $A$  and  $B$  have no elements in common.

## What Are $Abs_T$ and $Rep_T$ ?

Of course we are giving a schematic definition here, so any letters we use are meta-notation.

Notice that  $Abs_T$  and  $Rep_T$  stand for new **constants**. For any new type  $T$  to be defined, two such constants must be added to the signature to provide a generic way of obtaining terms of the new type. Since the new type is isomorphic to the “subset”  $S$ , whose members are of type  $R$ , one can say that  $Abs_T$  and  $Rep_T$  provide a type conversion between (the subset  $S$  of)  $R$  and  $T$ .

So we have a new type  $T$ , and we can obtain members of the new type by applying  $Abs_T$  to a term  $t$  of type  $R$  for which  $S t$  holds.



# Isomorphism

The formulas

$$\forall x. Abs_T(Rep_T x) = x$$

$$\forall x. S x \Rightarrow Rep_T(Abs_T x) = x$$

state that the “set”  $S$  and the new type  $T$  are isomorphic. Note that  $Abs_T$  should not be applied to a term not in “set”  $S$ . Therefore we have the premise  $S x$  in the above equation.

Note also that  $S$  could be the “trivial filter”  $\lambda x. True$ . In this case,  $Abs_T$  and  $Rep_T$  would provide an isomorphism between the entire type  $R$  and the new type  $T$ .

# Proof Obligation

We have said *previously* that  $S$  should be a **non-empty** “subset” of  $T$ . Therefore it must be proven that  $\exists x. S x$ . This is related to the semantics.

Whenever a type definition is introduced in Isabelle, the proof obligation must be shown inside Isabelle/HOL. Isabelle provides the `typedef` syntax for type definitions, as we will see *later*.

## Inhabitation in the *set* Example

We have  $S \equiv \lambda x :: \alpha \Rightarrow \text{bool}. \text{True}$ , and so in  $(\exists x. Sx)$ , the variable  $x$  has type  $\alpha \Rightarrow \text{bool}$ . The proposition  $(\exists x. Sx)$  is true since the type  $\alpha \Rightarrow \text{bool}$  is inhabited, e.g. by the term  $\lambda x :: \alpha. \text{True}$  or  $\lambda x :: \alpha. \text{False}$ .

Beware of a confusion: This does not mean that the new type  $\alpha \text{ set}$ , defined by this construction, is the type of **non-empty** sets. There is a term for the empty set: The empty set is the term  $\text{Abs}_{\text{set}} (\lambda x. \text{False})$ . Recall a previous argument for the importance of inhabitation.

## Trivial $S$

We said that in the general formalism for defining a new type, there is a term  $S$  of type  $R \Rightarrow bool$  that defines a “subset” of a type  $R$ . In other words, it filters some terms from type  $R$ . Thus the idea that a predicate can be interpreted as a set is present in the general formalism for defining a new type.

Now we are talking about a particular example, the type  $\alpha set$ . Having the idea “predicates are sets” in mind, one is **tempted to think** that in the particular example,  $S$  will take the role of defining particular sets, i.e., terms of type  $\alpha set$ . This is not the case!

Rather,  $S$  is  $\lambda x.True$  and hence trivial in this example. Moreover, in the example,  $R$  is  $\alpha \Rightarrow bool$ , and any term  $r$  of type  $R$  defines a set whose elements are of type  $\alpha$ ;  $Abs_{set} r$  is that set.

## *Collect*

We have seen *Collect* before in the theory file [exercise\\_03](#) (naïve set theory).

*Collect*  $f$  is the set whose characteristic function is  $f$ . The usual concrete syntax is  $\{x \mid f x\}$ . The construct is called **set comprehension**.

Note also that *Collect* is the same as  $Abs_{set}$  here, so there is no need to have them as separate constants, and for this reason Isabelle theory file [Set.thy](#) only provides *Collect*.

## The $\in$ -Sign

We define

$$x \in A = (Rep_{set} A) x$$

Since  $Rep_{set}$  has type  $\alpha set \Rightarrow (\alpha \Rightarrow bool)$ , this means that  $x$  is of type  $\alpha$  and  $A$  is of type  $(\alpha \Rightarrow bool)$ . Therefore  $\in$  is of type  $\alpha \Rightarrow (\alpha set) \Rightarrow bool$  (but written *infix*).

In the the Isabelle theory [Set.thy](#), you will indeed find that the constant  $op : (\text{Isabelle syntax for } \in)$  has type  $[\alpha, \alpha set] \Rightarrow bool$ . However, you will not find anything directly corresponding to  $Rep_{set}$ .

One can see that this setup is equivalent to the one we have here (which was presented like that for the sake of generality). There are two axioms in [Set.thy](#):

### axioms

`mem_Collect_eq [ iff ]:`  $"(a : \{x. P(x)\}) = P(a)"$

Collect\_mem\_eq [simp]: " $\{x. x:A\} = A$ "

These axioms can be translated into definitions as follows:

$$a \in \{x \mid P x\} = P a \rightsquigarrow$$

$$a \in (\text{Collect } P) = P a \rightsquigarrow$$

$$a \in (\text{Abs}_{\text{set}} P) = P a \rightsquigarrow$$

$$\text{Rep}_{\text{set}}(\text{Abs}_{\text{set}} P) a = P a \rightsquigarrow \text{Rep}_{\text{set}}(\text{Abs}_{\text{set}} P) = P$$

The last step uses extensionality.

Now the second one:

$$\{x \mid x \in A\} = A \rightsquigarrow$$

$$\{x \mid (\text{Rep}_{\text{set}} A) x\} = A \rightsquigarrow$$

$$\text{Collect}(\text{Rep}_{\text{set}} A) = A$$

Ignoring some universal quantifications (these are implicit in Isabelle),

these are the isomorphy axioms for *set*.



# Consistent Set Theory

Typed set theory is a conservative extension of HOL and hence consistent.

Recall the problems with untyped set theory.

## “Exactly one” Term

When we say that there is “exactly one”  $f$ , this is meant modulo equality in HOL. This means that e.g.  $\lambda x :: \alpha y :: \beta. y = b \wedge x = a$  is also such a term since  $(\lambda x :: \alpha y :: \beta. x = a \wedge y = b) = (\lambda x :: \alpha y :: \beta. y = b \wedge x = a)$  is derivable in HOL.

$Rep_{\times}$ 

$Rep_{\times}$  would be the generic name for one of the two isomorphism-defining functions.

Since  $Rep_{\times}$  can not be represented directly for lexical reasons, type definitions in Isabelle provide two names for a type, one if the type is used as such, and one for the purpose of generating the names of the isomorphism-defining functions.

## Iteration of $\lambda$ 's

We write  $\lambda a :: \alpha b :: \beta. \lambda x :: \alpha y :: \beta. x = a \wedge y = b$  rather than  $\lambda a :: \alpha b :: \beta x :: \alpha y :: \beta. x = a \wedge y = b$  to emphasize the idea that one first applies *Pair\_Rep* to  $a$  and  $b$ , and the result is a function representing a pair, which can then be applied to  $x$  and  $y$ .

## Sum Types

Idea of **sum** or **union** type:  $t$  is in the sum of  $\tau$  and  $\sigma$  if  $t$  is either in  $\tau$  or in  $\sigma$ . To do this formally in our **type system**, and also in the type system of functional programming languages like ML,  $t$  must be wrapped to signal if it is of type  $\tau$  or of type  $\sigma$ .

For example, in ML one could define

$$\text{datatype } (\alpha, \beta) \text{ sum} = \text{Inl } \alpha \mid \text{Inr } \beta$$

So an element of  $(\alpha, \beta)$  sum is either  $\text{Inl } a$  where  $a :: \alpha$  or  $\text{Inr } b$  where  $b :: \beta$ .

## Defining even

Suppose we have a type `nat` and a constant `+` with the expected meaning. We want to define a type `even` of even numbers. What is an even number?

The following choice of  $S$  is adequate:

$$S \equiv \lambda x. \exists n. x = n + n$$

Using the Isabelle scheme, this would be

```
typedef (Even)  
  even = " {x.  $\exists y. x=y+y$  }"
```

We could then go on by defining an operation `PLUS` on `even`, say as follows:

```
constdefs
```

PLUS::[even,even]  $\rightarrow$  even ( **infixl** 56)

PLUS\_def "op PLUS  $\equiv$   $\lambda xy.$  Abs\_Even(Rep\_Even(x)+Rep\_Even(x))"

Note that we chose to use names `even` and `Even`, but we could have used the same name twice as well.

# References

- [GM93] Michael J. C. Gordon and Tom F. Melham, editors. *Introduction to HOL*. Cambridge University Press, 1993.